

# CHAPTER 11

## Tools and Programming



# Episode 11.01 – Using Scripting with Pen Testing

Objective 5.2 Given a scenario, analyze a script or code sample for use in a penetration test

# SCRIPTING FOR PENETRATION TESTING

- Why bother with scripts?
  - Automate mundane/repetitive tasks
  - Faster
  - Less error prone
  - Repeatable
- What is a script?
  - Interpreted sequence of commands
  - Not compiled or assembled
  - Easy to code

# COMMON SCRIPTING LANGUAGES

- Bash – Bourne Again Shell
  - Command shell for most Linux/MAC OS systems
  - Freely available version of the UNIX Bourne shell (sh)
- PowerShell – Windows-based admin and automation shell
  - Available in Windows since 2006
  - Powerful scripting language

# COMMON SCRIPTING LANGUAGES

- Ruby – object-oriented high-level interpreted general purpose programming language
  - Influenced by Perl, Smalltalk, Ada, Lisp
- Python – object-oriented high-level interpreted general purpose programming language
  - Extensive available libraries
  - Great intro language

# ADDITIONAL RESOURCES

- Bash

- Curated list - <https://github.com/awesome-lists/awesome-bash>
- <https://www.commonexploits.com/penetration-testing-scripts/>
- <https://github.com/averagesecurityguy/scripts>
- <https://github.com/bitvijays/Pentest-Scripts>

- PowerShell

- <https://www.businessnewsdaily.com/10760-best-free-powershell-training-resources.html>
- <https://blog.netwrix.com/2018/02/21/windows-powershell-scripting-tutorial-for-beginners/>

# ADDITIONAL RESOURCES

- Ruby
  - <https://www.ruby-lang.org/en/>
  - <https://hackr.io/tutorials/learn-ruby>
  - <http://ruby-for-beginners.rubymonstas.org/index.html>
- Python
  - <https://learnpythonthehardway.org/>
  - <http://shop.oreilly.com/product/9781597499576.d>  
[0](#)

# SCRIPTING

- Variables
  - Temporary data storage
- Substitutions
  - Input parameters and environment variables
- Common operations
  - Strings and comparisons
- Logic
  - Looping and flow control

# SCRIPTING

- Basic I/O
  - Read input and write output (file, terminal, and network)
- Error handling
  - When things don't work
- Arrays
  - Simple data structure
- Encoding/decoding
  - Handling special characters

# QUICK REVIEW

- Scripts help automate repetitive actions
- Scripts are good for standardizing testing activities
- Scripts also reduce typing errors and make tests repeatable, as well as help in documenting test activities



# Episode 11.02 Bash Scripting Basics

Objective 5.2 Given a scenario, analyze a script or code sample for use in a penetration test

# COMMENTS

- Help you remember what you were thinking
  - All comments start with the '#' character
  - Anything after '#' is ignored by the interpreter
  - Ex: **# This is a comment**

# VARIABLES

- `varName=value`
  - Ex: `name=Michael`
- `echo $name`
- Common to read data into variables, as opposed to hard coding too much
- Bash variables are untyped

# SUBSTITUTIONS

- “\$” prefix refers to the contents of an identifier (ex. echo \$name)
- Can refer to
  - Variables `$name`
  - Input parameters `$1`
  - Environment variables `$PATH`
  - Values from utilities `$(whoami)`

# SUBSTITUTIONS

- And, bash will set defaults when no other value is provided

```
JAVAPATH=${JAVAHOME:=/usr/lib/java}
```

```
OUTPUTDIR=${1:-/tmp} # IMPORTANT DIFFERENCE
```

# COMMON OPERATIONS

- String operations

- Concatenate `var="Hello" ; var="$var World"`
- Length `${#string} OR expr length $string` ex. `${#name}`
- Extract a substring `echo ${string:position}` ex. `${name:3}`
- Replacing substring `${string/substring/replacement}` ex. `${name/ch/xx}`

- Compound operations

- AND: `-a`
- OR: `-o`

# COMPARISONS

- `if [ "$varA" -eq "$varB" ]`
- Equal: `-eq` OR `==`
- Not equal: `-ne` OR `!=`
- Greater than, greater than or equal to: `-gt` OR `>`, `-ge` OR `>=`
- Less than, less than or equal to: `-lt` OR `<`, `-le` OR `<=`
- Not null (empty string): `-n`
- Null (empty string) : `-z`

# LOGIC

- Looping – for

```
for var in list  
do  
    Statement(s)  
done
```

- Examples

```
for i in 1 2 3 4 5
```

```
for i in $(seq 1 5)
```

# FLOW CONTROL

```
if condition
then
    commands

elif condition
then
    commands

else
    commands

fi
```

```
if name=Michael
    then <run some command>
```

If name doesn't equal Michael...

```
elif name=Mary
    then <run some command>
```

If name doesn't equal Michael OR Mary...

```
else
    then <run some command>

fi
```

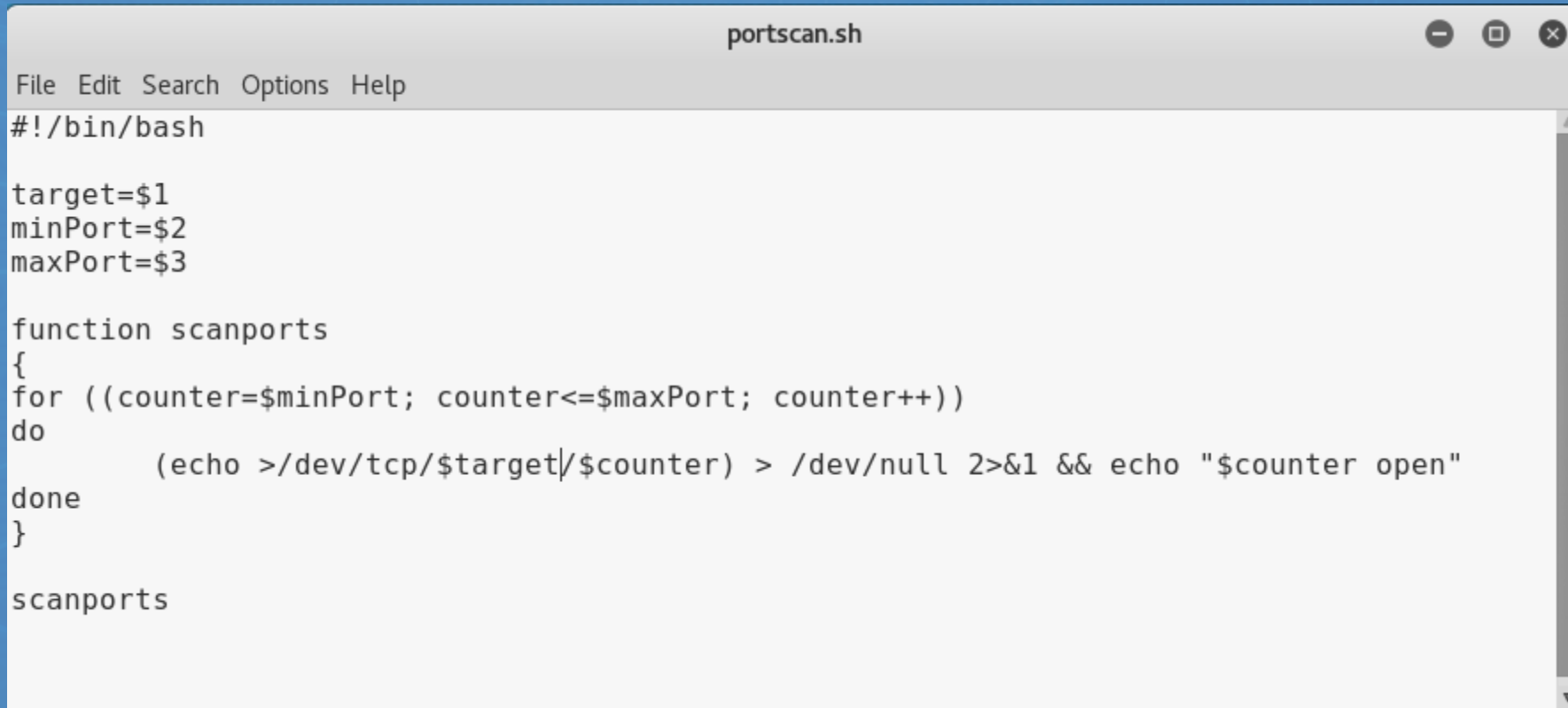
# BASH if CONDITIONS

Expression	Description
-d file	True if file is a directory
-e file	True if file exists
-f file	True if file exists and is a regular file
-z string	True if string is a null (empty) string
-n string	True if string is not a null (empty string)
stringA = stringB	True if strings are equal
stringA != stringB	True if strings are not equal

# BASH SCRIPTING

- `test / []`
  - if `test -eq $name "Michael"`
  - if `[ $name = "Michael" ]`
- `break`
  - Exits the current loop iteration
- `exit`
  - Exits a script and returns a value (exit code)

# BASH PORT SCANNER



```
portscan.sh
File Edit Search Options Help
#!/bin/bash

target=$1
minPort=$2
maxPort=$3

function scanports
{
for ((counter=$minPort; counter<=$maxPort; counter++))
do
    (echo >/dev/tcp/$target/$counter) > /dev/null 2>&1 && echo "$counter open"
done
}

scanports
```

# QUICK REVIEW

- Bash is the default shell in Linux
- Bash makes it easy to combine multiple commands that can react to input
- Learn basic loops and conditional logic
- A few lines of a bash script can automatically execute many commands, such as scans



# Episode 11.03 Bash Scripting Techniques

Objective 5.2 Given a scenario, analyze a script or code sample for use in a penetration test

# BASH SCRIPTING I/O

- I/O – File vs. terminal vs. network

- Input from a terminal

```
read -p "Enter your name:" name ; echo "Hi, " $name
```

- Input from a file

```
input="filePathName"
```

```
while IFS= read -r f1 f2 f3 f4
```

- Input from the network

```
while read -r inline < /dev/ttyS1
```

# ERROR HANDLING

- Error handling
  - “\$?” is the exit status of a script we just ran

```
if [ "$?" = "0" ] then
```



# ARRAYS

```
bashArray = (val1, val2, val3)
```

OR

```
declare -a bashArray = (val, val2, val3)
```

```
for i in 1 2 3  
do  
    echo ${bashArray[$i]}  
done
```

# ENCODING/DECODING

- locale – shows local related environment variables
- Can change assignment of LANG for local character encoding
  - Allows bash to accept special characters (i.e. `LANG=da_DK.UTF-8`)

# ENCODING/DECODING

- Can use openssl or base64 to encode and decode strings (base64)

Encoding:

```
echo string | base64
```

OR

```
base64 <<< string
```

Decoding:

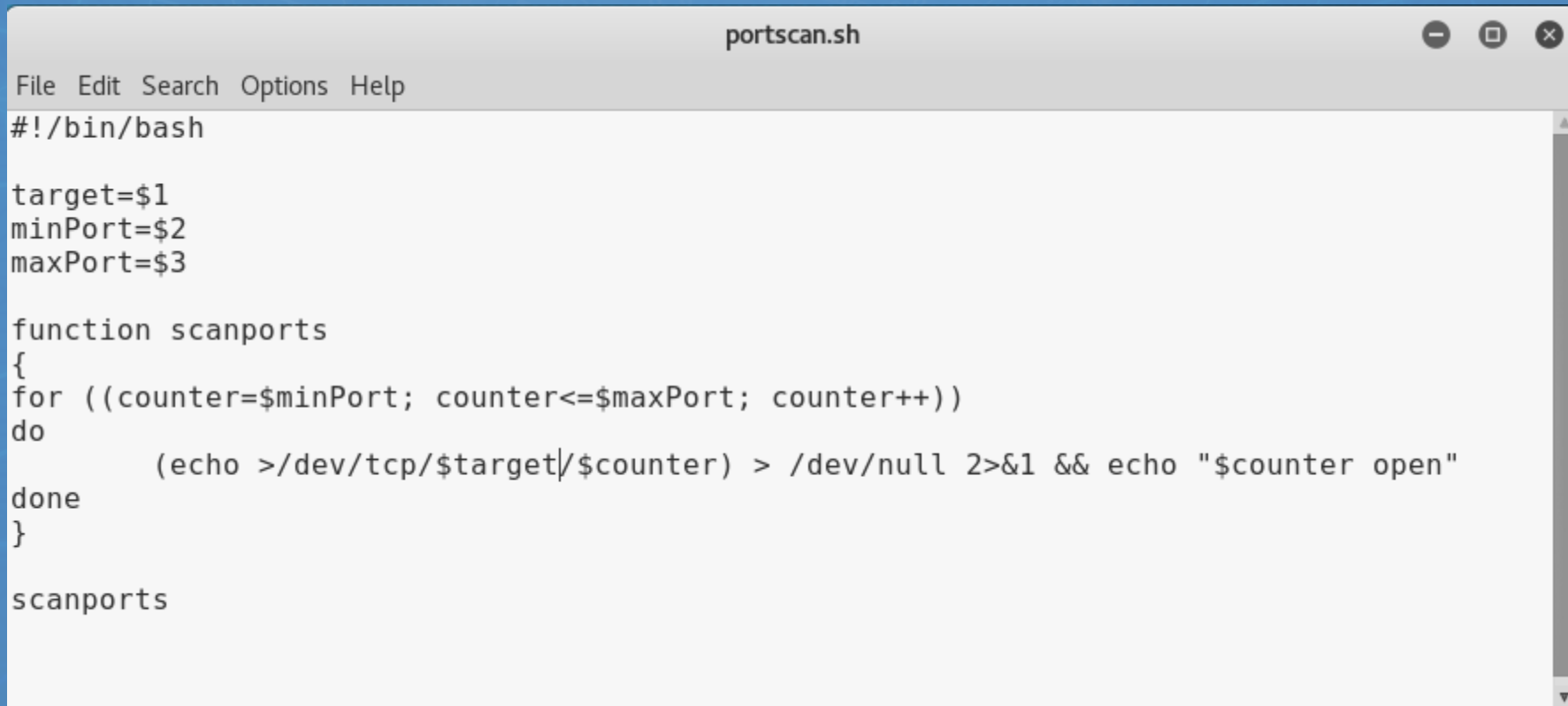
```
echo string | base64 --decode
```

OR

```
base64 -d <<< string
```

# BASH: PUTTING IT ALL TOGETHER

- Port scanner in bash



```
portscan.sh
File Edit Search Options Help
#!/bin/bash

target=$1
minPort=$2
maxPort=$3

function scanports
{
for ((counter=$minPort; counter<=$maxPort; counter++))
do
    (echo >/dev/tcp/$target/$counter) > /dev/null 2>&1 && echo "$counter open"
done
}

scanports
```

# QUICK REVIEW

- Redirecting input from stdin and output to stdout is the most common bash I/O technique
- Bash scripts can be used with Linux pipes
- Arrays can be useful, but aren't supported in older shells (make sure you're running bash and not sh)



# Episode 11.04 PowerShell Scripting Basics

Objective 5.2 Given a scenario, analyze a script or code sample for use in a penetration test

# COMMENTS

- Helps you remember what you were thinking
  - Single line comments start with the “#” character
  - Multi line comments look like this: `<#  
comment #>`

# VARIABLES

- Variables

- Variable names always start with “\$”      ex. `$name = ‘Michael’`
  - OR `$numberList = 1,3,5,7`
- `Write-Host $name $numberList`
- `gci variable` # lists all defined variables
- Valid data types: `[Array]`, `[Bool]`, `[DateTime]`, `[Int]`, `[Int32]`, `[String]`  
(and more)

# SUBSTITUTIONS

- Environment variable – Get-Item Env:varName
  - Reference with \$Env:varName
- Input parameters

```
param (  
    [string]$server = "10.10.10.0",  
    [Parameter(Mandatory=$true)][string]$username,  
    [string]$password = (Read-Host "Input password,  
please")  
)
```

# COMMON OPERATIONS

- String operations – strings are objects
  - Concatenate `“Hello” + “ “ + “world”`
  - Length `(“Hello world”).Length`
  - Substring `(“Hello world”).Substring(2,5)`
  - Replace substring `(“Hello world”).Replace(“Hello”, “Greetings”)`

# COMPARISONS

- if [ “\$varA” -eq “\$varB” ]
- Equal: -eq
- Not equal: -ne
- Greater than, greater than or equal to: -gt , -ge
- Less than, less than or equal to: -lt , -le
- Wildcard match: -like
- Match a portion of a string: -match
- Logical operators     -and -or -not (or !)

# LOGIC

- Looping – For, While, Do-While, Do-Until

```
For ($i=0; $i -lt $colors.Length; $i++) { cmds }
```

```
Foreach ($i in $range) { cmds }
```

```
While ($true) { cmds }
```

```
Do { cmds } While ($i -le 10)
```

```
Do { cmds } Until ($i -gt 10)
```

# LOGIC

- Flow control

```
if (condition) {  
    statements  
}  
elseif (condition) {  
    statements  
}  
else {  
    statements  
}
```

# I/O

- File vs. terminal vs. network

- Input from a terminal

```
$firstName = Read-Host -Prompt 'Enter first name'  
Write-Host $firstName
```

- Input from a file

```
$lines = Get-Content filename  
Out-File -FilePath filename -InputObject $lines -Encoding ASCII
```

- Input from the network

```
$socket = new-object System.Net.Sockets.TcpClient($ip, $port)  
If($socket.Connected) { }
```

# ERROR HANDLING

- Try/catch

```
try {  
    Command  
}  
catch {  
    errorHandling commands  
}
```

# ARRAYS

```
$PSarray=@(1.3.5.7.9);  
$PSarray.Length  
for ($i = 0; $i -lt $PSarray.Length; $i++) {  
    $PSarray[$i]  
}  
foreach ($element in $PSarray) {  
    $element  
}
```

# POWERSHELL SCRIPTING

- Encoding/decoding

```
$OutputEncoding = [System.Text.Encoding]::Unicode
```

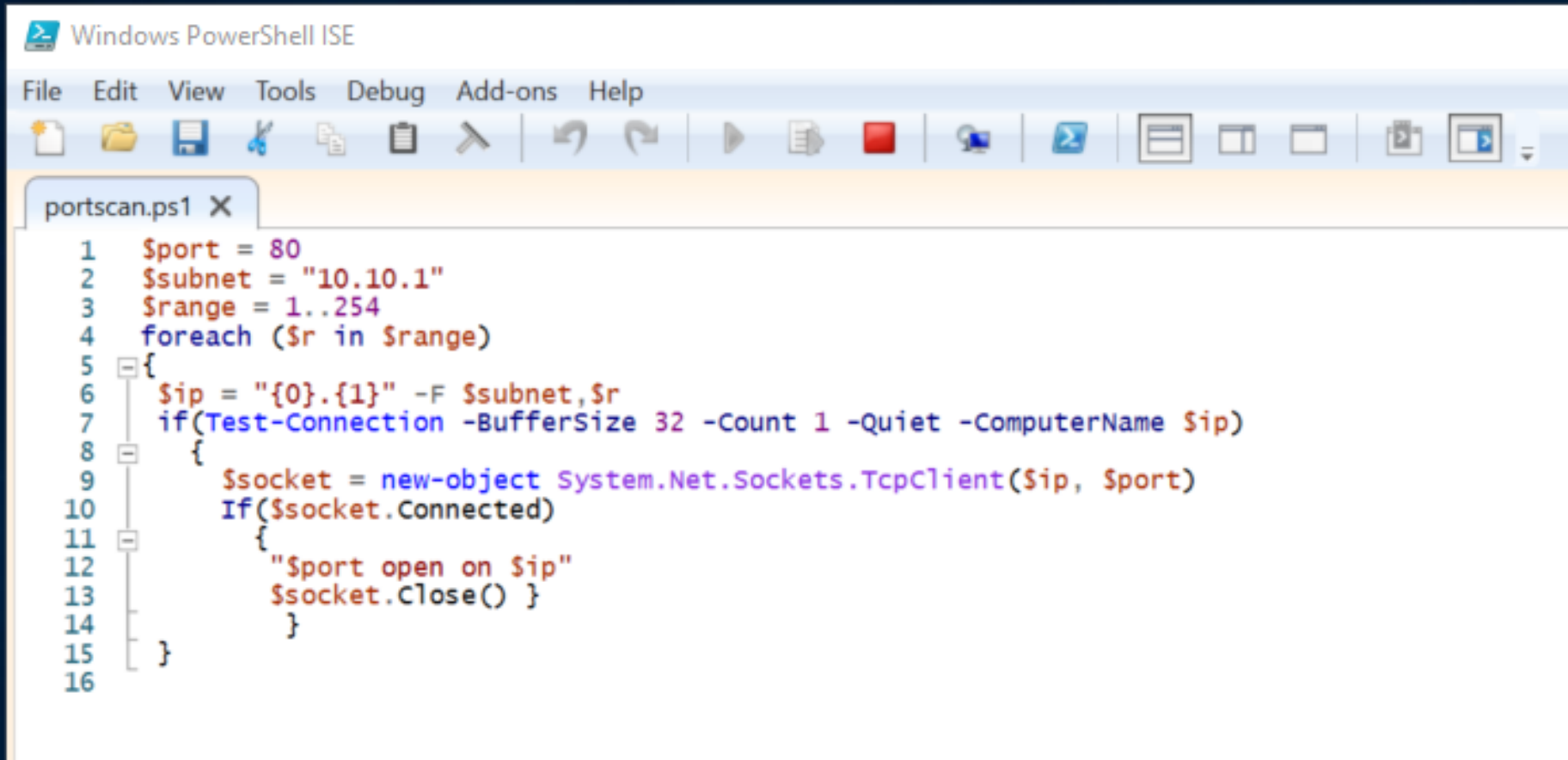
- Base64 encoding

```
$Text = 'Hello world'  
$Bytes = [System.Text.Encoding]::Unicode.GetBytes($Text)  
$EncodedText = [Convert]::ToBase64String($Bytes)
```

- Base64 decoding

```
$EncodedText = 'encodedString'  
$DecodedText =  
[System.Text.Encoding]::Unicode.GetString([System.Convert]::FromBase  
64String($EncodedText))
```

# PowerShell: Putting it all together



```
Windows PowerShell ISE
File Edit View Tools Debug Add-ons Help
portscan.ps1 X
1 $sport = 80
2 $subnet = "10.10.1"
3 $range = 1..254
4 foreach ($r in $range)
5 {
6     $ip = "{0}.{1}" -F $subnet,$r
7     if(Test-Connection -BufferSize 32 -Count 1 -Quiet -ComputerName $ip)
8     {
9         $socket = new-object System.Net.Sockets.TcpClient($ip, $sport)
10        If($socket.Connected)
11        {
12            "$sport open on $ip"
13            $socket.Close() }
14        }
15    }
16
```

# QUICK REVIEW

- PowerShell is currently open source and available for multiple operating systems
- PowerShell scripts are disabled in Windows by default



# Episode 11.05 Ruby Scripts

Objective 5.2 Given a scenario, analyze a script or code sample for use in a penetration test

# HOW TO RUN RUBY SCRIPTING

- Download and install Ruby
  - <https://www.ruby-lang.org/en/downloads/>
  - Launch Ruby: irb (Interactive Ruby) (ctrl-D to exit)
  - Or, just run Ruby from a web browser - <https://ruby.github.io/TryRuby/>
- Comments
  - ‘#’ for single line comments, =begin comments =end (multi-line comments)
- Variables
  - name = “Michael”
  - number = 22
  - puts name, number
  - Valid data types: number, string, Boolean, symbol, array, hash

# SUBSTITUTIONS

- Environment variables `puts ENV['PATH']`
- Input parameters `ARGV[0] ARGV[1]`

```
ARGV.each do |a|  
  puts "Argument: #{a}"  
end
```

- Ruby also has an OptionParser library
- Values from other utilities ``echo $PATH``

# COMMON OPERATIONS

- String operations

- Concatenation

“snow” + “ball”

- Repetition

“hi” \* 3

- Length

“hello”.length

- Substring (extract or replace)

“hello”[1..3]

# COMMON OPERATIONS

- Comparisons
  - Equal `==`
  - Not equal `!=`
  - Greater than, greater than or equal to `>`, `>=`
  - Less than, less than or equal to `<`, `<=`
- Logical operations
  - and `&&`
  - or `||`
  - not `!`

# LOGIC

- Looping – while, until, for

```
while condition do  
  statements  
end
```

```
until condition do  
  statements  
end
```

```
for var in expression do  
  statements  
end
```

# LOGIC

- Flow control
  - if condition then
  - statements
  - elseif
  - statements
  - else
  - statements
  - end

# LOGIC

```
Case input  
  when "A"  
    statement  
  when "B"  
    statement  
  else  
    statement  
end
```

# I/O

- File vs. terminal vs. network

- Input from terminal
- Input from a file
- Output to a file
- Network I/O

```
name = gets
```

```
inFile = File.new("filename", "r")
```

```
inFile.each_line {|line| puts "#{line.dump}" }
```

```
inFile.close
```

```
$stdout << 76 << " trombones" << "\n"
```

```
client = TCPSocket.open('hostname', 'port')
```

```
client.send("string", 0)
```

# ERROR HANDLING

- begin / end / rescue

```
begin
```

```
  statements
```

```
rescue
```

```
  statements if error occurred
```

```
else
```

```
  statements if no error
```

```
end
```

# ARRAYS

```
rubyArray = [ "val1", "val2", "val3" ]  
print rubyArray[1]  
print rubyArray.index("val2")  
print rubyArray.last OR print rubyArray[-1]
```

# ENCODING/DECODING

Require “base64”

```
encString = Base64.encode64("Hello world!")
```

```
plaintext = Base64.decode(enc)
```

# RUBY: PUTTING IT ALL TOGETHER

```
portscan.rb
File Edit Search Options Help
#!/usr/bin/ruby

require 'socket'

TARGET = ARGV[0] || '10.10.1.10'
MINPORT = ARGV[1] || 22
MAXPORT = ARGV[2] || 80

$i = MINPORT.to_i
while $i <= MAXPORT.to_i do
  begin
    socket = TCPSocket.new(TARGET, $i)
    status = "open"
    puts "Port #{$i} is #{status}."
  rescue Errno::ECONNREFUSED, Errno::ETIMEDOUT
    status = "closed"
  end
  $i = $i + 1
end
```

# QUICK REVIEW

- Ruby is a powerful object-oriented language that can do far more than just scripting
- Ruby's popularity is related to the Ruby on Rails server-side web application framework written in Ruby
- Ruby treats everything as an object and relies heavily on methods and attributes



# Episode 11.06 Python Scripts

Objective 5.2 Given a scenario, analyze a script or code sample for use in a penetration test

# PYTHON SCRIPTING

- Download and install Python
  - <https://wiki.python.org/moin/BeginnersGuide/Download>
  - Two versions in use: 2 and 3
  - Launch Python: python (ctrl-D to exit)
- Comments - all comments start with “#”
- Variables
  - name = “Michael”
  - number = 22
  - print(name + “ “ + str(number))
  - Valid datatypes: numbers, string, list, tuple, dictionary

# SUBSTITUTIONS

- Input arguments (parameters)

```
import sys
print ("Name of script:", sys.argv[0])
print ("Number of arguments: ", len(sys.argv))
print ("Arguments: ", str(sys.argv))
```

- Environment variables

```
import os
extPath = os.environ['PATH']
```

# COMMON OPERATIONS

- String operations

- Concatenate

`string1 + string 2`

- Length

`len(string)`

- Extract substring

`string[start:end+1]`

- Replace a substring

`string.replace(old, new,  
count)`

# COMMON OPERATIONS

- Comparisons
  - Equal ==
  - Not equal != OR <>
  - Greater than, greater than or equal to >, >=
  - Less than, less than or equal to <, <=
- Logical operations
  - and
  - or
  - not

# LOGIC

- Looping – for, while

```
for i in range(1, 10):  
    print(i)
```

```
while x < 10:  
    print (x)  
    x += 1
```

# LOGIC

- Flow control – if

```
If var == value:  
    statements  
elif var > value:  
    statements  
else:  
    statements
```

- Notice indentation

# I/O

- File vs. terminal vs. network
  - Input from a terminal
    - `name = raw_input('Please enter your name')` #  
map to simple datatype
    - `toppings = input('Which toppings do you want on your pizza?')` # maps to complex datatype
    - `Input()` will store data in the “best” datatype (i.e. list, etc.)

# I/O

- Input from a file

```
f = open('inFile.txt','r')
for line in f:
    do something here
f.close()
```

# I/O

- Output to a file

```
f = open('outFile.txt','w')  
for i in range(1,11):  
    print >> f, I  
f.close()
```

# I/O

- Input from a network

```
sock = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
If sock.connect_ex((remoteServerIP, port)) == 0:
    print ('Port {}: is Open'.format(port))
```

# ERROR HANDLING

- Try / except / finally blocks

try:

statements

raise customErrorObject

except errorObject:

statements

except customErrorObject:

statements

finally:

statements to clean up

# ARRAYS

```
pythonArray = [10, 20, 30, 40, 50]
Print(pythonArray[-1])    # -1 is last element index
len(pythonArray)
pythonArray.append(60)    # add 60 to the array
pythonArray.remove(30)    # remove element 30
pythonArray.pop(3)        # remove the 4th current element
```

# ENCODING/DECODING

```
import base64
encString = base64.encodestring('Hello world!')
plaintext = base64.decodestring(encString)
```

# Python: Putting it all together

```
portscan.py
File Edit Search Options Help
1 import sys, socket
2
3 target = sys.argv[1]
4 minport = int(sys.argv[2])
5 maxport = int(sys.argv[3])
6
7 def porttry(cur_target, port):
8     try:
9         s.connect((cur_target, port))
10        return True
11    except:
12        return None
13
14
15 for i in range(minport, maxport+1):
16     s = socket.socket(2, 1) #socket.AF_INET, socket.SOCK_STREAM
17     value = porttry(target, i)
18     if value != None:
19         print("Port opened on %d" % i)|
20
```

# QUICK REVIEW

- Python is another powerful object-oriented language
- Python is a popular language because it's easy to write very powerful programs in just a few lines of code
- Unlike many other languages, Python depends on indentation to define blocks



# Episode 11.07 Scripting Languages Comparison

Objective 5.2 Given a scenario, analyze a script or code sample for use in a penetration test

# Comparing Scripting Languages

	Bash	PowerShell	Ruby	Python
Comments	#	# or <# #>	# or =begin =end	#
Variables – assign	varName=value	\$varName=value	varName=value	varName=value
Variables – display	echo \$varName	Write-Host \$varName	puts varName	print(varName)
Substitution – environment variables	\$envVarName	Get-item Env:varName	ENV[‘varName’]	Os.environ[‘varName’]

# Comparing Scripting Languages

	Bash	PowerShell	Ruby	Python
String length	<code>\${#string}</code>	<code>(string).Length</code>	<code>string.length</code>	<code>len(string)</code>
String – substring	<code>\${string:position}</code>	<code>(string).Substring(start,end)</code>	<code>string[1..3]</code>	<code>string[start:end+1]</code>
String – replace substring	<code>\${string/substring/replacement}</code>	<code>(string).Replace(substr,replStr)</code>	<code>string[1..3] = replStr</code>	<code>string.replace(old, new, count)</code>
AND/OR	<code>-a / -o</code>	<code>-and, -or, -not !</code>	<code>and &amp;&amp;, or   , not !</code>	<code>and, or, not</code>
Comparisons	<code>-eq (==), -ne (!=), -lt (&lt;), -le (&lt;=), -gt (&gt;), -ge (&gt;=)</code>	<code>-eq, -ne, -gt, -ge, -lt, -le</code>	<code>==, !=, &gt;, &gt;=, &lt;, &lt;=</code>	<code>==, != (&lt;&gt;), &gt;, &gt;=, &lt;, &lt;=</code>

# Comparing Scripting Languages

	<b>Bash</b>	<b>PowerShell</b>	<b>Ruby</b>	<b>Python</b>
Looping	For	For, While, Do-While, Do-Until	while, until, for	for, while
Flow control	if condition then commands elif commands else commands fi	if (condition) { statements } elseif (condition) { statements } else { statements }	If condition then statements elsif statements else statements end	if condition: statements elif condition: statements else: statementst

# Comparing Scripting Languages

	<b>Bash</b>	<b>PowerShell</b>	<b>Ruby</b>	<b>Python</b>
Input – file	<pre>Input="filename" While IFS=read -r f1 f2 f3</pre>	<pre>\$lines = Get-Content filename Out-File -FilePath filename -InputObject \$lines -Encoding ASCII</pre>	<pre>inFile = File.new("filename", "r") inFile.each_line { line  puts "#{"line.dump}" } inFile.close</pre>	<pre>f = open('inFile.txt', 'r') for line in f: do something here f.close()</pre>
Input – terminal	<pre>Read -p "Prompt:" var</pre>	<pre>\$firstName = Read- Host -Prompt 'Enter first name'</pre>	<pre>name = gets</pre>	<pre>name = raw_input('Please enter your name')</pre>

# Comparing Scripting Languages

	Bash	PowerShell	Ruby	Python
Input – network	<pre>While read -r inline &lt; /dev/ttyS1</pre>	<pre>\$socket = new-object System.Net.Sockets.Tcp Client(\$ip, \$port) if(\$socket.Connected) { }</pre>	<pre>client = TCPSocket.open('hostname', 'port') Client.send("string",o)</pre>	<pre>sock = socket.socket(socket.AF_INET, socket.SOCK_STREAM) If sock.connect_ex((remoteServerIP, port)) == 0:     print (‘Port {}: is Open’.format(port))</pre>

# Comparing Scripting Languages

	Bash	PowerShell	Ruby	Python
Error handling	If [ "\$?" = "0" ] then	try { Command } catch { errHandling commands }	begin statement s rescue statement s if error occurred else statement s if no error end	try: statement s raise customErrorObject except errorObject: statement s except customErrorObject : statement s finally: statement s to clean up

# Comparing Scripting Languages

	Bash	PowerShell	Ruby	Python
Arrays	<pre>bashArray = (val1, val2, val3) For I in 1 2 3 Do     echo     \${bashArray[\$i]} done</pre>	<pre>\$PSarray=@(1.3.5.7.9); for (\$i = 0; \$i -lt \$PSarray.Length; \$i++) {     \$PSarray[\$i] } foreach (\$element in \$PSarray) {     \$element }</pre>	<pre>rubyArray = [ "val1", "val2", "val3" ] print rubyArray[1] print rubyArray.index("val2" )</pre>	<pre>pythonArray = [10, 20, 30, 40, 50] Print(pythonArray[ 1]) len(pythonArray)</pre>

# Comparing Scripting Languages

	Bash	PowerShell	Ruby	Python
Encoding	Echo plainText   base64	<pre>\$Text = 'Hello world' \$Bytes = [System.Text.Encoding]::Unicode.GetBytes(\$Text) \$EncodedText = [Convert]::ToBase64String(\$Bytes)</pre>	<pre>Require "base64" encString = Base64.encode64('Hello world!')</pre>	<pre>Import base64 encString = base64.encodestring('Hello world!')</pre>
Decoding	Echo encString   base64 --decode	<pre>\$EncodedText = 'encodedString' \$DecodedText = [System.Text.Encoding]::Unicode.GetString([System.Convert]::FromBase64String(\$EncodedText))</pre>	<pre>plaintext = Base64.decode(encString)</pre>	<pre>plaintext = base64.decodestring(encString)</pre>

# QUICK REVIEW

- Recognize unique Bash script syntax - output (echo), error-handling ("\$?")
- Recognize unique PowerShell script syntax - output (Write-Host), flow-control (elseif), error-handling (try/catch)
- Recognize unique Ruby syntax - output (puts), flow-control (elsif), error-handling (rescue)
- Recognize unique Python syntax - output (print), error-handling (try/except/finally)



# Episode 11.08 – Data Structures, Part 1

Objective 5.1 Explain the basic concepts of scripting and software development

# Data Structures

- JavaScript Object Notation (JSON)
  - Show JSON example(s) in code and use
  - Explain why JSON is popular
- Key value
  - Python example
- Dictionaries
  - Python example

# QUICK REVIEW

- JSON is a popular format for programs to exchange data
- JSON is readable by humans and easy to use for many languages
- Key-value pairs are easy ways to label data fields
- Dictionaries provide a way to store collections of key-value pairs



# Episode 11.09 – Data Structures, Part 2

Objective 5.1 Explain the basic concepts of scripting and software development

# Data Structures

- Comma-separated values (CSV)
  - Show example
  - Explain why csv is popular
- Lists
  - Explain/describe
- Trees
  - Explain types of trees and their uses

# QUICK REVIEW

- CSV is a simple way to store data in files that many programs can read
- Individual data fields in a CSV are separated by commas
- A list is a convenient way to store multiple data values
- Trees are more complex data structures that support fast searching



# Episode 11.10 – Libraries

Objective 5.1 Explain the basic concepts of scripting and software development

# Libraries

- Libraries provide ready-made functionality
- Show Python example(s)
- Note the reliance on other developers for quality and security

# QUICK REVIEW

- Libraries are collections of external code that are included in a program
- Libraries make it easy to draw on a large volume of code someone else wrote
- If a library contains vulnerabilities, any code that includes it will contain them, too



# Episode 11.11 – Classes

Objective 5.1 Explain the basic concepts of scripting and software development

# Classes

- Describe basic OO concepts
- Explain the value of classes
- Show Python class example

# QUICK REVIEW

- A class is a blueprint, or template, that contains definitions used to create objects
- An object is an instance of a class that includes state data and functionality
- Each instance of an object is a unique entity
- Object Oriented (OO) programming supports a modular approach to handling data and functionality



# Episode 11.12 – Procedures and Functions

Objective 5.1 Explain the basic concepts of scripting and software development

# Procedures

- Define procedures
- Explain the difference between procedures and classes
- Show Python example

# Functions

- Describe functions
- Explain the difference between functions and procedures
- Show Python examples

# QUICK REVIEW

- Functions and procedures allow programmers to separate frequently used code and call it as needed
- Procedures only execute statements – no return value
- Functions execute statements and return a value to the caller



# Episode 11.13 – Perl and JavaScript (Name TBA?)

Objective 5.2 Given a scenario, analyze a script or code sample for use in a penetration test

# Perl

- Perl – Flexible general purpose scripting language
  - Actually, a family of 2 languages
    - Perl 5, just called Perl, and Perl 6, now called Raku
  - Originally developed as a UNIX scripting language for report processing
  - Perl and Raku now run on most operating systems

# Javascript

- JavaScript – High level, just in time compiled language
  - Popular in web applications
  - Flexible and powerful standalone language
    - Node.js – Popular open source JavaScript runtime environment

# Additional Resources

- Perl

- <https://www.perl.org/>
- <https://resources.infosecinstitute.com/topic/penetration-testing-of-web-services-with-cgi-support/>
- <https://github.com/lucthienphong1120/pentesting-scripts>
- <https://highon.coffee/blog/penetration-testing-tools-cheat-sheet/>

- JavaScript

- <https://www.javascript.com/>
- <https://github.com/cybersecurity-acmgmrit/Javascript-Pentesting>
- <https://sp1icer.dev/writeups/javascript-for-pentesters-intro/>
- <https://resources.infosecinstitute.com/topic/penetration-testing-node-js-applications-part-1/>

# Perl

```
#!/usr/bin/perl
use IO::Socket;
$| = 1;
print "IP : "; chop ($ip = <stdin>);
print "Start: "; chop ($startPort = <stdin>); print "End: "; chop ($endPort = <stdin>);

foreach ($port = $startPort ; $port <= $endPort ; $port++) {
    $socket = IO::Socket::INET->new(PeerAddr => $ip, PeerPort => $port, Proto => 'tcp',
Timeout => 1);
    if( $socket ) {
        print "\r = Port $port is open.\n" ;
    }
    else { #Port is closed, silently move on }
}
exit (0);
```

# Javascript

```
var portscanner = require('portscanner');  
  
// 127.0.0.1 is the default hostname  
portscanner.findAPortNotInUse([3000, 3010],  
'127.0.0.1').then(port => {  
    console.log(`Port ${port} is available!`);  
});
```

# QUICK REVIEW

- Perl is a flexible general purpose scripting language commonly used by system administrators
- JavaScript is another open-source flexible scripting language and is the core technology of the World Wide Web