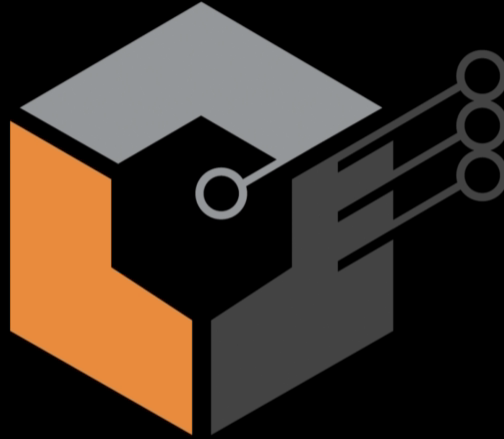
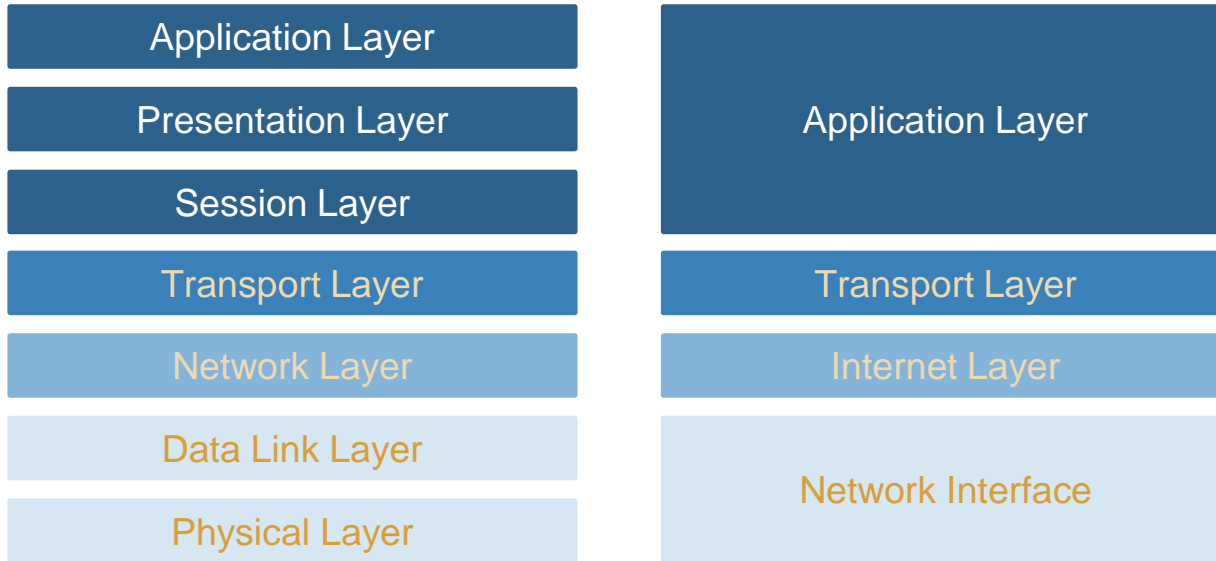


F5 101 Exam Preparation
Application and Security Technologies



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OSI Model vs TCP/IP Model



Application Layer / Session, Presentation and Application

Application Layer

Exchange data between programs from source to destination server

High Level API, including resource sharing, remote file access

Closest to end User

Presentation Layer

Formatting data at the source device for the receiving device

Establishes context between application-layer entities

Responsible for compressing and encrypting/decrypting data

Session Layer

Create and maintain dialogs between two host

Establish and terminates the connection between local and remote application

Manages communication sessions

Application Layer

- Domain Name System (DNS) – TCP and UDP 53
- BOOTP (superseded by DHCP)
Dynamic Host Configuration Protocol (DHCP)
– UDP Client 68, Server 67
- Simple Mail Transport Protocol (SMTP) – TCP 25
- Post Office Protocol (POP3) – TCP 110
- Internet Message Access Protocol (IMAP) – TCP 993
- Simple Network Management Protocol (SNMP) – TCP 161, SNMP Traps 162
- Network Time Protocol (NTP) – UDP and TCP 123

Application Layer

- File Transfer Protocol (FTP) – TCP 20 and 21
- Trivial FTP (TFTP) – UDP 69
- Telnet – TCP 23
- Secure Shell (SSH) – TCP 22
 - SSH File Transfer (SFTP)
 - Secure Copy (SCP)
- Hypertext Transfer Protocol (HTTP) – TCP 80
- Hypertext Transfer Protocol Secure (HTTPS) – TCP 443

HTTP

- TCP Based Application Layer
- Client-Server listening on port 80
- URL – Uniform Resource Locator
- Connectionless
- Stateless
- Client Side – Web Browser
- Server Side – Web Server

Web Server

- Apache, NGINX or IIS
- HTML
- Linux, Apache, MySQL, PHP (LAMP)
- JavaScript

HTTP REQUEST

| | |
|--|-------------|
| ▼ Request Headers | view parsed |
| GET / HTTP/1.1 | |
| Host: 172.16.20.1 | |
| Connection: keep-alive | |
| Cache-Control: max-age=0 | |
| Upgrade-Insecure-Requests: 1 | |
| User-Agent: Mozilla/5.0 (Windows NT 6.1; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/83.0.4103.61 Safari/537.36 | |
| Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,image/apng,*/*;q=0.8,application/signed-exchange;v=b3;q=0.9 | |
| Accept-Encoding: gzip, deflate | |
| Accept-Language: en-US,en;q=0.9 | |

| |
|---|
| ▼ General |
| Request URL: http://172.16.20.1/ |
| Request Method: GET |
| Status Code: ● 200 OK |
| Remote Address: 172.16.20.1:80 |
| Referrer Policy: no-referrer-when-downgrade |

Header Summary:

Cookies

Accept-xxx

Content-Type

Content-Length

User-Agent

Referrer

HTTP METHODS

- GET – Retrieves data from the Server
- POST – Submit data to the Server
- PUT – Update data already on the Server
- DELETE – Deletes data from the Server

HTTP RESONSE

▼ Response Headers [view parsed](#)

```
HTTP/1.1 200 OK
Date: Thu, 16 Apr 2020 14:08:15 GMT
Server: Apache/2.2.22 (Debian)
X-Powered-By: PHP/5.4.4-14+deb7u7
Vary: Accept-Encoding
Content-Encoding: gzip
Content-Length: 2091
Connection: close
Content-Type: text/html
```

HTTP Status Codes

1xx: Informational

Request received / processing

2xx: Success

Successfully Received, understood and accepted

3xx: Redirect

Further action must be taken / Redirect

4xx: Client Error

Request does not have what it needs

5xx: Server Error

Server failed to fulfil a valid request

200 - OK

201 – OK Created

301 – Moved to new URL

304 – Not modified (Cached version)

400 – Bad Request

401 – Unauthorized

404 – Not Found

500 – Internal Server Error

Hypertext Transfer Protocol Secure (HTTPS)

- Design to increase privacy in the internet from web applications
- Primary goal is to make known attacks (Man-in-the-Middle) increasingly difficult
- Used to be only found in Banking, Retail sites (or any website with payment transactions)
- Need to purchase Secured Socket Layer (SSL) certificate

Security Socket Layer (SSL)

- standard technology that provide secured connectivity between two systems
- SSL Certificate is a small data files that digitally bind a cryptographic key to an organization's details
- application protocol independent and can be used with many different applications

Transport Layer Security (TLS)

- Transport Layer Security (TLS) is an updated and more secured version of SSL

Digital Certificates / Public Key Certificate / Identity Certificate

- Electronic document used to prove the ownership of a public key
- information about the identity of its owner (called the subject), and the digital signature of an entity that has verified the certificate's contents (called the issuer)
- If the signature is valid, and the software examining the certificate trusts the issuer (CA), then it can use that key to communicate securely with the certificate's subject

Certificate Authority (CA)

- Is a third-party entity that issues digital certificates
- Trusted both by the subject (owner) of the certificate and by the party relying upon the certificate.
- Certificate format is specified by the X.509 standard

Transport Layer Security (TLS)

- cryptographic protocols designed to provide communications security over a computer network
- also used on other applications such as email, instant messaging, and voice over IP (VoIP) etc
- Most of the time called by its older name Secure Sockets Layer (SSL)
- notable for being a part of HTTPS, a protocol for securely browsing the web
- certificate's subject is typically a computer or organization

Virtual Private Network (VPN)

IPSec VPN

- Secure communication over an unsecured medium
- Secured protocol suite for IP communications
- IETF Standard that provides data confidentiality, authentication and integrity
- Authenticates and encrypts the packets of data
- Uses cryptographic security services to protect communications over IP

Benefits

- Cost
- Scalability
- Flexibility
- Security

Virtual Private Network (VPN)

Types of VPN

- Secured VPN (IPsec, SSL VPN)
- Trusted VPN (MPLS VPN)
- Hybrid (Combination of both)

VPN Deployment

- Site-to-Site
- Remote Access

IPsec Protocols

- Authentication Header (AH)
- Encapsulating Security Payload (ESP)

Note: Generic Routing Encapsulation (GRE) is not a VPN but just a tunnel. Though, you may enable IPsec to encrypt traffic that is sent thru the tunnel

Virtual Private Network (VPN)

Site-site IPsec VPN

- Uses Ipsec VPN to replace dedicated WAN link
- Creates a dedicated tunnel per VPN concentrators
- Not scalable
- Not ideal for teleworkers

Remote Access VPNs

- Uses Ipsec or SSL/TLS from user laptop to VPN concentrators
- Client based or Clientless
- More flexible
- ideal for teleworkers

Virtual Private Network (VPN)

Authentication

- Validate Identity
- Attackers will not be able to spoof servers

Privacy

- Encrypts and decrypt data
- Attackers will not be able to View data

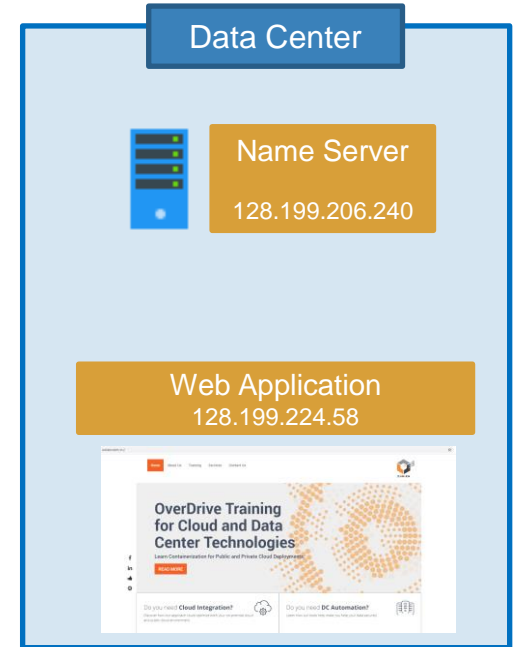
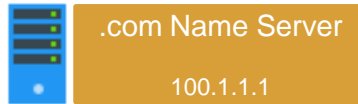
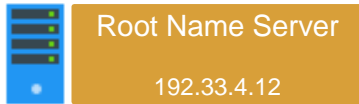
Integrity

- Uses hashing algorithm to detect if message has been changed
- Attackers will not be able to modify data undetected

Domain Name Service (DNS)

Domain Name System (DNS)

- Maps host name to IP address
- `www.f5.com` → `104.219.111.168`
- Easier to remember names than numbers

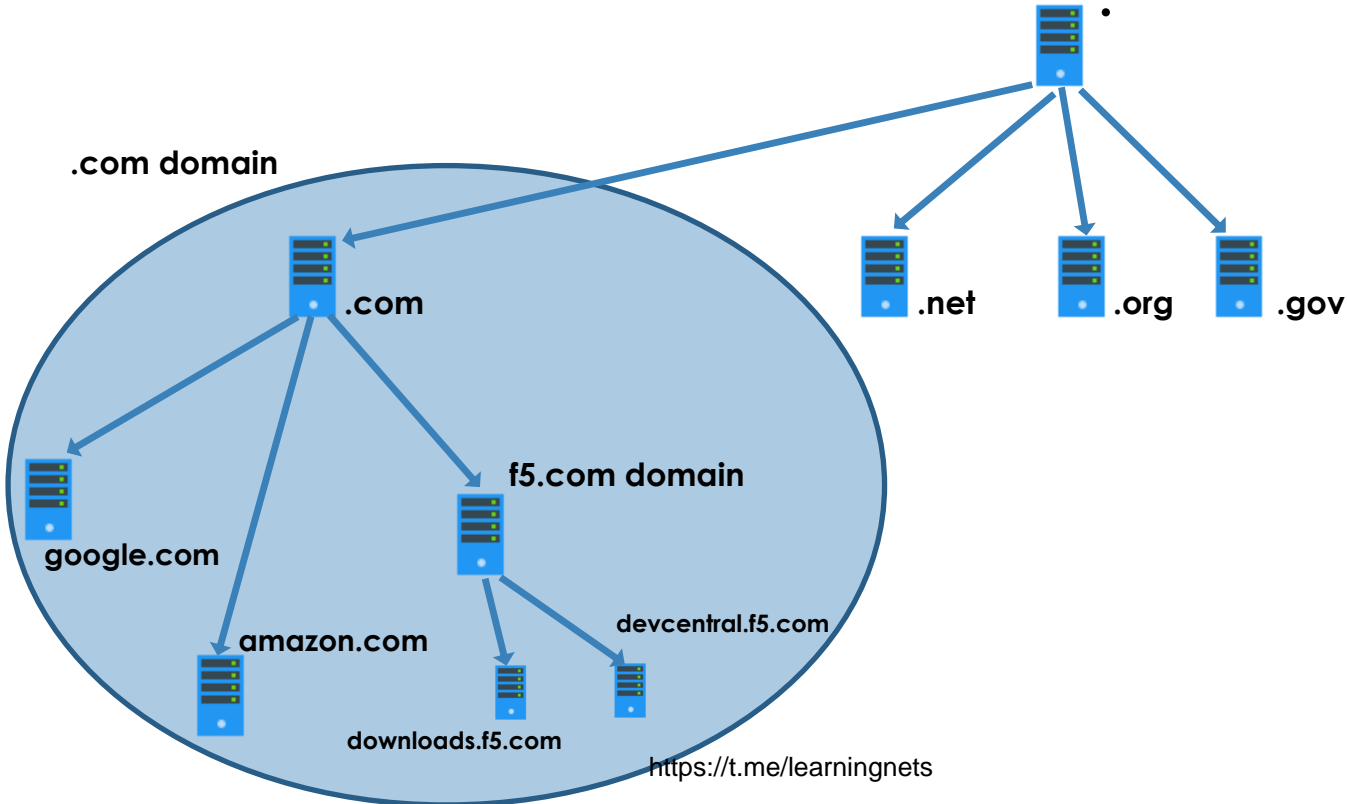


<http://zuriem.com>

<https://t.me/learningnets>

Domain Name Service (DNS)

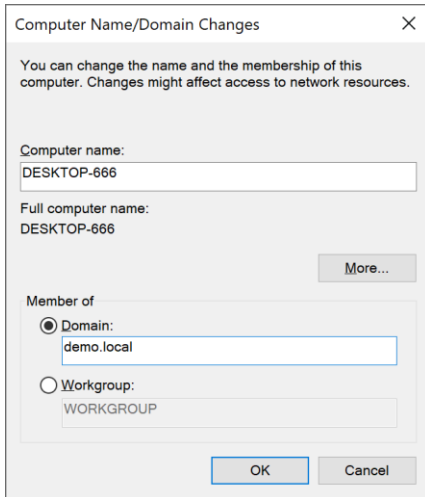
Domains and Zones



Domain Name Service (DNS)

How Critical DNS

- Since we as humans prefer to use names
- Its also common to integrate our servers and devices using names
- It must be redundant and protected



```
server 0.ubuntu.pool.ntp.org  
server 1.ubuntu.pool.ntp.org
```



Network Time Protocol (NTP)

Network Time Protocol (NTP)

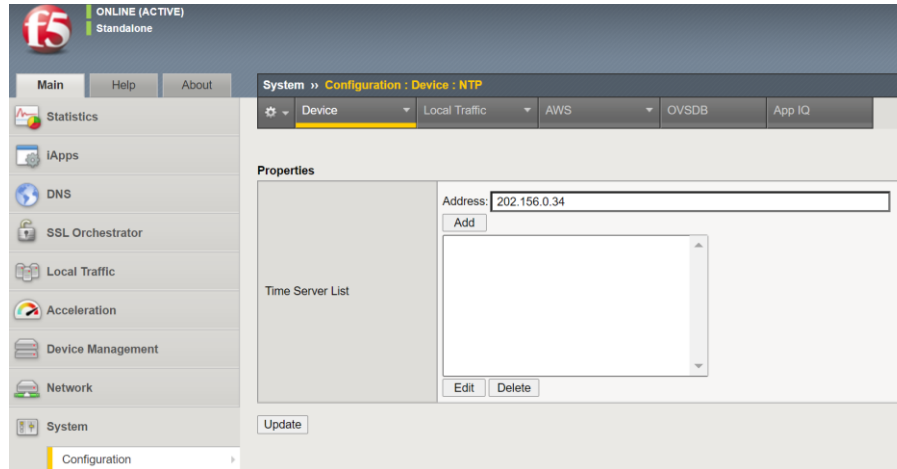
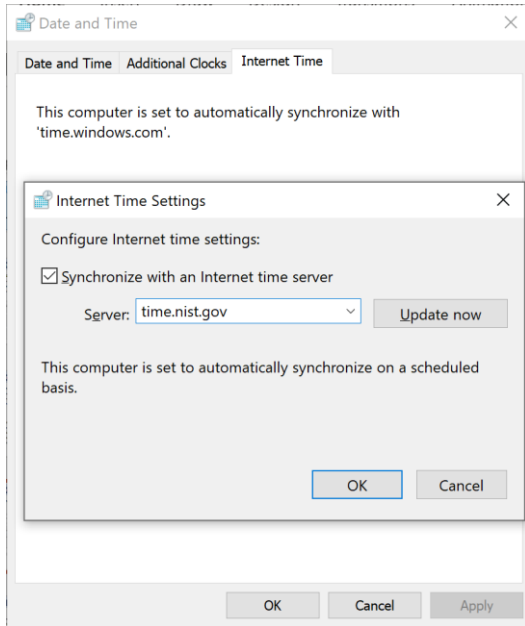
- is network protocol for time synchronization
- client-server model, send and receives timestamps using UDP port 123
- Allows to get the correct time from internal or external time source – local, master, GPS

Why use NTP?

- Correct time allows the tracking of many events in the network in the correct order
- Better management, troubleshooting and forensic
- Time synchronization is critical for Digital Certificates
- Time synchronization is a requirement for some Device integration
- Time Synchronization is required by Law

Network Time Protocol (NTP)

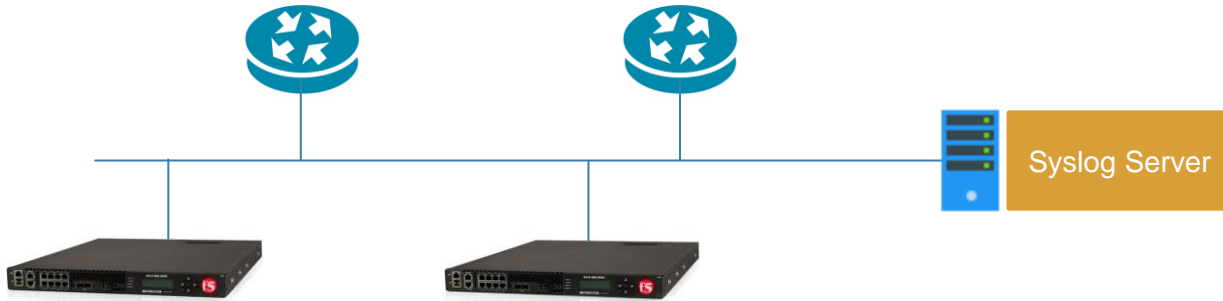
Network Time Protocol (NTP) Configuration



```
server 0.ubuntu.pool.ntp.org
server 1.ubuntu.pool.ntp.org
```

Syslog

- standard for message logging, listens to UDP 514
- allows separation of the software that generates messages, the system that stores them, and the software that reports and analyzes them
- Each message is labeled with a facility code, indicating the software type generating the message, and assigned a severity level.
- When operating over a network, syslog uses a client-server architecture where a syslog server listens for logs messages coming from clients.



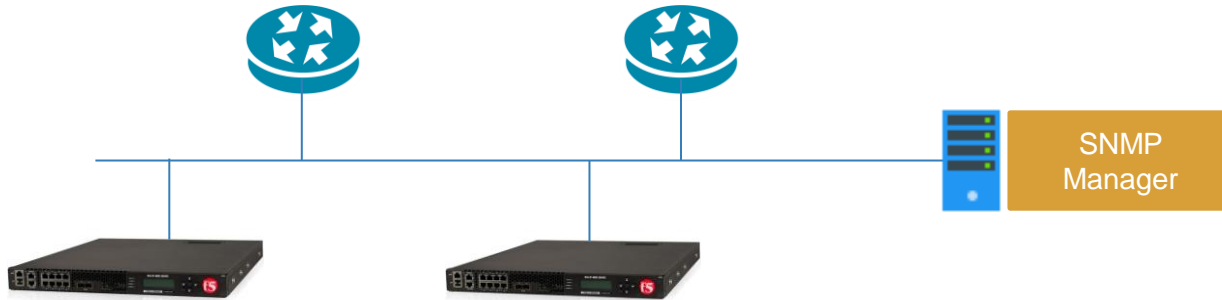
Log Information Levels

| | |
|----------------------|--|
| Emergency | System Failures |
| Alert | Serious errors; administrator intervention |
| Critical | Hardware / System failures |
| Error | Non-critical but possibility important |
| Warning | Logged for review |
| Notice | Useful; can typically be ignored |
| Informational | Useful; can be ignored |
| Debug | Troubleshooting |

Simple Network Management Protocol

Simple Network Management Protocol (SNMP)

- protocol for collecting and organizing information about managed devices on IP networks. Listens to UDP 161, 162
- Can also modify information to change device behavior. RO and RW access privileges
- support cable modems, routers, switches, servers, workstations, printers, and more



Simple Network Management Protocol

Protocol Versions

■ SNMPv1

initial implementation, poor in security

■ SNMPv2c

revises version 1 and includes improvements in the areas of performance, security and communications.

still a very common deployment

uses community strings to authenticated to SNMP server

■ SNMPv3

makes no changes to the protocol aside from the addition of cryptographic security

security aspect is addressed by offering both strong authentication and data encryption for privacy

implements User-based Security Model (USM)

Simple Network Management Protocol

Communication Mechanism for SNMP User-based Security Model

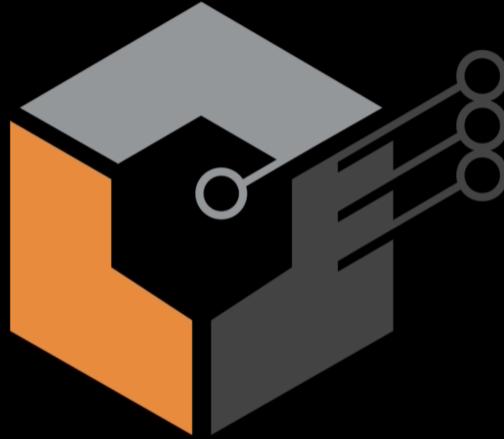
- Communication without authentication and privacy (NoAuthNoPriv).
- Communication with authentication and without privacy (AuthNoPriv).
- Communication with authentication and privacy (AuthPriv).

Available Authentication and Privacy Protocols

- MD5, SHA, HMAC-SHA-2
- DES, 3DES, AES

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