

Docker Tutorial

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Part 1.

Introduction

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What is Docker (1/3)



"Docker is an open platform for developers and sysadmins to build, ship, and run distributed applications.

Consisting of Docker Engine, a portable, lightweight runtime and packaging tool, and Docker Hub, a cloud service for sharing applications and automating workflows, Docker enables apps to be quickly assembled from components and eliminates the friction between development, QA, and production environments. As a result, IT can ship faster and run the same app, unchanged, on laptops, data center VMs, and any cloud."

source: <https://www.docker.com/whatisdocker/>

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What is Docker (2/3)

- a container manager
 - lightweight virtualisation
(*host and guest systems share the same kernel*)
 - based on linux namespaces and cgroups
- massively copy-on-write
 - immutable images
 - instant deployment
 - suitable for micro-services (one process, one container)

→ immutable architecture

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What is Docker (3/3)

- a build system
 - images may be built from sources
 - using a simple DSL (Dockerfile)
- a set of REST APIs
 - Engine API (control the docker engine)
 - Plugin API (extend the engine → network, storage, authorisation)
 - Registry API (publish/download images)
 - Swarm API (manage a clustered of docker machines)

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How Docker helps?

- **normalisation:** same environment (container image) for
 - development
 - jobs on the computing grid
 - continuous integration
 - peer review
 - demonstrations, tutorials
 - technology transfer
- **archival** (*ever tried to reuse old codes*)
 - source → Dockerfile = recipe to rebuild the env from scratch
 - binary → docker image = immutable snapshot of the software with its runtime environment
 - can be re-run at any time later

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In practice

A docker image is an immutable snapshot of the filesystem

A docker container is

- a temporary file system
 - layered over an immutable fs (docker image)
 - fully writable (copy-on-write¹)
 - dropped at container's end of life (unless a `commit` is made)
- a network stack
 - with its own private address (*by default in 172.17.x.x*)
- a process group
 - one main process launched inside the container
 - all sub-processes SIGKILLED when the main process exits

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¹several possible methods: overlays (default), btrfs, lvm, zfs, aufs

Installation

<https://docs.docker.com/engine/installation/>

Native installation:

- requires linux kernel >3.8

Docker Machine:

- a command for provisioning and managing docker nodes deployed:
 - in a local VM (virtualbox)
 - remotely (many cloud APIs supported)

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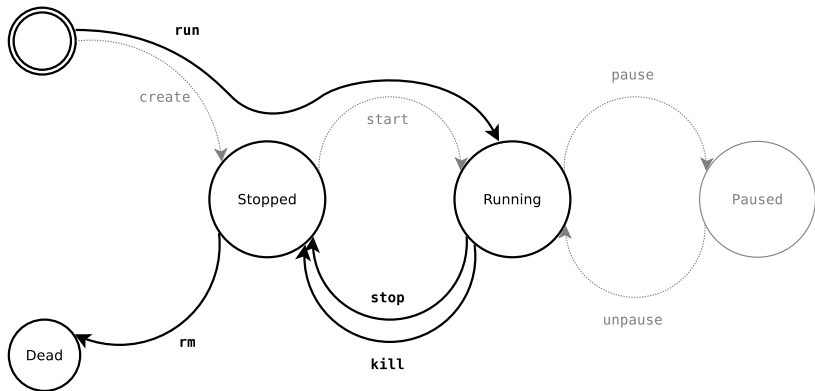
Part 2.

Managing containers

- create/start/stop/remove containers
- inspect containers
- interact, commit new images

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Lifecycle of a docker container



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Usage: docker create [OPTIONS] IMAGE [COMMAND] [ARG...]

Create a new container

```
-a, --attach=[]          Attach to STDIN, STDOUT or STDERR
--add-host=[]           Add a custom host-to-IP mapping (host:ip)
--blkio-weight=0        Block IO (relative weight), between 10 and 1000
                        CPU shares (relative weight)
--cap-add=[]            Add Linux capabilities
--cap-drop=[]           Drop Linux capabilities
--group-parent=         Optional parent cgroup for the container
--cidfile=              Write the container ID to the file
--cpu-period=0          Limit CPU CFS (Completely Fair Scheduler) period
--cpu-quota=0           Limit CPU CFS (Completely Fair Scheduler) quota
--cpuset-cpus=          CPUs in which to allow execution (0-3, 0,1)
--cpuset-mems=          MEMs in which to allow execution (0-3, 0,1)
--device=[]            Add a host device to the container
--disable-content-trust=true Skip image verification
--dns=[]               Set custom DNS servers
--dns-opt=[]           Set DNS options
--dns-search=[]        Set custom DNS search domains
-e, --env=[]           Set environment variables
--entrypoint=          Override the default ENTRYPOINT of the image
--env-file=[]          Read in a file of environment variables
--expose=[]            Expose a port or a range of ports
--group-add=[]         Add additional groups to join
-h, --hostname=        Container host name
--help=false           Print usage
-l, --interactive=false Keep STDIN open even if not attached
--ipc=                 IPC namespace to use
--kernel-memory=       Kernel memory limit
-l, --label=[]         Set meta data on a container
--label-file=[]        Read in a line delimited file of labels
--link=[]              Add link to another container
--log-driver=          Logging driver for container
--log-opt=[]           Log driver options
--lxc-conf=[]          Add custom lxc options
-m, --memory=          Memory limit
--mac-address=         Container MAC address (e.g. 92:80:c6:0a:29:33)
--memory-reservation= Memory soft limit
--memory-swap=         Total memory (memory + swap), '-1' to disable swap
--memory-swappiness=1 Tuning container memory swappiness (0 to 100)
--name=                Assign a name to the container
--net=default          Set the Network for the container
--oom-kill-disable=false Disable OOM Killer
-P, --publish-all=false Publish all exposed ports to random ports
-p, --publish=[]       Publish a container's port(s) to the host
--pid=                 PID namespace to use
--privileged=false     Give extended privileges to this container
--read-only=false      Mount the container's root filesystem as read only
--restart=no           Restart policy to apply when a container exits
--security-opt=[]      Security Options
--stop-signal=SIGTERM Signal to stop a container, SIGTERM by default
-t, --tty=false        Allocate a pseudo-TTY
-u, --user=            Username or UID (format: <name|uid>[:<group|gid>])
--ulimit=[]           Ulimit options
--uts=                 UTS namespace to use
-v, --volume=[]       Bind mount a volume
--volume-driver=       Optional volume driver for the container
--volumes-from=[]     Mount volumes from the specified container(s)
-w, --workdir=         Working directory inside the container
```

Usage: docker start [OPTIONS] CONTAINER [CONTAINER...]

Start one or more stopped containers

```
-a, --attach=false      Attach STDOUT/STDERR and forward signals
--help=false           Print usage
-i, --interactive=false Attach container's STDIN
```

Usage: docker stop [OPTIONS] CONTAINER [CONTAINER...]

Stop a running container.

Sending SIGTERM and then SIGKILL after a grace period

```
--help=false           Print usage
-t, --time=10          Seconds to wait for stop before killing it
```

Usage: docker restart [OPTIONS] CONTAINER [CONTAINER...]

Restart a container

```
--help=false           Print usage
-t, --time=10          Seconds to wait for stop before killing the container
```

Usage: docker kill [OPTIONS] CONTAINER [CONTAINER...]

Kill a running container

```
--help=false           Print usage
-s, --signal=KILL      Signal to send to the container
```

Usage: docker rm [OPTIONS] CONTAINER [CONTAINER...]

Remove one or more containers

```
-f, --force=false      Force the removal of a running container (uses SIGKILL)
--help=false           Print usage
-l, --link=false       Remove the specified link
-v, --volumes=false    Remove the volumes associated with the container
```

Usage: docker pause [OPTIONS] CONTAINER [CONTAINER...]

```
--help=false           Print usage
```

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docker run — Run a container

<https://docs.docker.com/reference/run/>

`docker run [options] image [arg0 arg1...]`

→ create a container and start it

- the container filesystem is initialised from image *image*
- *arg0..argN* is the command run inside the container (as PID 1)

```
$ docker run debian /bin/hostname
f0d0720bd373
$ docker run debian date +%H:%M:%S
17:10:13
$ docker run debian true ; echo $?
0
$ docker run debian false ; echo $?
1
```

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docker run — interactive mode

- By default containers are non-interactive
 - *stdin* is closed immediately
 - terminal signals are not forwarded⁴

```
$ docker run -t debian bash
root@6fecc2e8ab22:/# date
^C
$
```

- With `-i` the container runs interactively
 - *stdin* is usable
 - terminal signals are forwarded to the container

```
$ docker run -t -i debian bash
root@78ff08f46cdb:/# date
Tue Jan 20 17:52:01 UTC 2015
root@78ff08f46cdb:/# ^C
root@78ff08f46cdb:/#
```

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⁴ ^C only detaches the terminal, the container keeps running in background

docker run — override defaults (1/2)

user (-u)

```
$ docker run debian whoami
root
$ docker run -u nobody debian whoami
nobody
```

working directory (-w)

```
$ docker run debian pwd
/
$ docker run -w /opt debian pwd
/opt
```

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docker run — override defaults (2/2)

environment variables (-e)

```
$ docker run debian sh -c 'echo $FOO $BAR'
```

```
$ docker run -e FOO=foo -e BAR=bar debian sh -c 'echo $FOO $BAR'  
foo bar
```

hostname (-h)

```
$ docker run debian hostname  
830e47237187
```

```
$ docker run -h my-nice-container debian hostname  
my-nice-hostname
```

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docker run — set the container name

`--name` assigns a name for the container
(by default a random name is generated)

```
$ docker run -d -t debian
da005df0d3aca345323e373e1239216434c05d01699b048c5ff277dd691ad535
$ docker run -d -t --name blahblah debian
0bd3cb464ff68eaf9fc43f0241911eb207fef9c1341a0850e8804b7445ccd21
$ docker ps
CONTAINER ID   IMAGE          COMMAND                  CREATED          .. NAMES
0bd3cb464ff6   debian:7.5    "/bin/bash"            6 seconds ago   .. blahblah
da005df0d3ac   debian:7.5    "/bin/bash"            About a minute ago   drunk_darwin
$ docker stop blahblah drunk_darwin
```

Note: Names must be unique

```
$ docker run --name blahblah debian true
2015/01/20 19:31:21 Error response from daemon: Conflict, The name blahblah is already assigned
to 0bd3cb464ff6. You have to delete (or rename) that container to be able to assign blahblah to a
container again.
```

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docker run — autoremove

By default the container still exists after command exit

```
$ docker run --name date-ctr debian date
Tue Jan 20 18:38:21 UTC 2015
$ docker start date-ctr
date-ctr
$ docker logs date-ctr
Tue Jan 20 18:38:21 UTC 2015
Tue Jan 20 18:38:29 UTC 2015
$ docker rm date-ctr
date-ctr
$ docker start date-ctr
Error response from daemon: No such container: date-ctr
2015/01/20 19:39:27 Error: failed to start one or more containers
```

With `--rm` the container is automatically removed after exit

```
$ docker run --rm --name date-ctr debian date
Tue Jan 20 18:41:49 UTC 2015
$ docker rm date-ctr
Error response from daemon: No such container: date-ctr
2015/01/20 19:41:53 Error: failed to remove one or more containers
```

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Common `rm` idioms

Launch a throwaway container for debugging/testing purpose

```
$ docker run --rm -t -i debian  
root@4b71c9a39326:/#
```

Remove all zombie containers

```
$ docker ps -a  
CONTAINER ID   IMAGE      COMMAND                  CREATED          STATUS          PORTS  
2b291251a415   debian:7.5 "hostname"              About a minute ago Exited (0)      About a mi  
6d36a2f07e18   debian:7.5 "false"                 2 minutes ago    Exited (1)      2 minutes  
0f563f110328   debian:7.5 "true"                  2 minutes ago    Exited (0)      2 minutes  
4b57d0327a20   debian:7.5 "uname -a"              5 minutes ago    Exited (0)      5 minutes  
  
$ docker container prune  
WARNING! This will remove all stopped containers.  
Are you sure you want to continue? [y/N] y  
Deleted Containers:  
2b291251a415  
6d36a2f07e18  
0f563f110328  
4b57d0327a20
```

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Inspecting the container

command	description
<code>docker ps</code>	list running containers
<code>docker ps -a</code>	list all containers
<code>docker logs [-f⁵] container</code>	show the container output (<i>stdout+stderr</i>)
<code>docker top container [ps options]</code>	list the processes running inside the containers ⁶
<code>docker stats [container]</code>	display live usage statistics ⁷
<code>docker diff container</code>	show the differences with the image (modified files)
<code>docker port container</code>	list port mappings
<code>docker inspect container...</code>	show low-level infos (in json format)

⁵with `-f`, `docker logs` follows the output (à la `tail -f`)

⁶`docker top` is the equivalent of the `ps` command in unix

⁷`docker stats` is the equivalent of the `top` command in unix

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Interacting with the container

command	description
<code>docker attach container</code>	attach to a running container (stdin/stdout/stderr)
<code>docker cp container:path hostpath -</code> <code>docker cp hostpath - container:path</code>	copy files from the container copy files into the container
<code>docker export container</code>	export the content of the container (tar archive)
<code>docker exec container args. . .</code>	run a command in an existing container (useful for debugging)
<code>docker wait container</code>	wait until the container terminates and return the exit code
<code>docker commit container image</code>	commit a new docker image (snapshot of the container)

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docker commit example

```

$ docker run --name my-container -t -i debian
root@3b397d383faf:/# cat >> /etc/bash.bashrc <<EOF
> echo 'hello!'
> EOF
root@3b397d383faf:/# exit
$ docker start --attach my-container
my-container
hello!
root@3b397d383faf:/# exit
$ docker diff my-container
C /etc
C /etc/bash.bashrc
A /.bash_history
C /tmp
$ docker commit my-container hello
a57e91bc3b0f5f72641f19cab85a7f3f860a1e5e9629439007c39fd76f37c5dd
$ docker rm my-container
my-container
$ docker run --rm -t -i hello
hello!
root@386ed3934b44:/# exit
$ docker images -t
511136ea3c5a Virtual Size: 0 B
af6bdc397692 Virtual Size: 115 MB
667250f9a437 Virtual Size: 115 MB Tags: debian:ubuntu-debian:latest
a57e91bc3b0f Virtual Size: 115 MB Tags: hello:latest

```

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Part 3.

Inputs/Outputs

- Data volumes (persistent data)
 - mounted from the host filesystem
 - named volumes (internal + volume plugins)
- Devices
- Links
- Publishing ports (NAT)

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docker run — mount external volumes

```
docker run -v /hostpath:/ctrpath[:ro] ...  
docker run  
    --mount type=bind,src=/hostpath,dst=/ctrpath[,ro] ...
```

mounts the location `/hostpath` from the host filesystem at the location `/ctrpath` inside the container

With the “ro” option, the mount is read-only

Purposes:

- store persistent data outside the container
- provide inputs: data, config files, ... (read-only mode)
- inter-process communication (unix sockets, named pipes)

Note: `-v` creates `/ctrpath` automatically. `--mount` does not

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mount examples (1/2)

Persistent data

```
$ docker run --rm -t -i -v /tmp/persistent:/persistent debian
root@0aeedfeb7bf9:/# echo "blahblah" >/persistent/foo
root@0aeedfeb7bf9:/# exit
$ cat /tmp/persistent/foo
blahblah
$ docker run --rm -t -i -v /tmp/persistent:/persistent debian
root@6c8ed008c041:/# cat /persistent/foo
blahblah
```

Inputs (read-only volume)

```
$ mkdir /tmp/inputs
$ echo hello > /tmp/inputs/bar
$ docker run --rm -t -i -v /tmp/inputs:/inputs:ro debian
root@05168a0eb322:/# cat /inputs/bar
hello
root@05168a0eb322:/# touch /inputs/foo
touch: cannot touch `/inputs/foo': Read-only file system
```

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mount examples (2/2)

Named pipe

```
$ mkfifo /tmp/fifo
$ docker run -d -v /tmp/fifo:/fifo debian sh -c 'echo blah blah> /fifo'
ff0e44c25e10d516ce947eae9168060ee25c2a906f62d63d9c26a154b6415939
$ cat /tmp/fifo
blah blah
```

Unix socket

```
$ docker run --rm -t -i -v /dev/log:/dev/log debian
root@56ec518d3d4e:/# logger blah blah blah
root@56ec518d3d4e:/# exit
$ sudo tail /var/log/messages | grep logger
Jan 21 08:07:59 halfoat logger: blah blah blah
```

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docker run — named volumes

Named volumes

- stored inside `/var/lib/docker`
- lifecycle managed with the `docker volume` command
- plugin API to provide shared storage over a cluster/cloud⁸

```
$ docker volume create my-volume
my-volume
$ docker volume ls
DRIVER          VOLUME NAME
local          my-volume
$ docker run --rm -t -i -v my-volume:/vol busybox
/ # echo foo > /vol/bar
/ # ^D
$ docker volume inspect my-volume|grep Mountpoint
  "Mountpoint": "/var/lib/docker/volumes/my-volume/_data",
$ docker run --rm -t -i -v my-volume:/vol busybox cat /vol/bar
foo
$ docker volume rm my-volume
my-volume
```

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⁸<https://docs.docker.com/engine/tutorials/dockervolumes/>

initialisation: bind volumes vs named volumes

- bind volumes are created empty
- named volumes are created with a copy of the image content at the same mount point

```
$ docker run --rm -t alpine ls /etc/apk
arch                keys                protected_paths.d  repositories        world

$ docker run --rm -t -v /tmp/dummy:/etc/apk alpine ls /etc/apk
$ ls /tmp/dummy/
$

$ docker run --rm -t -v dummy:/etc/apk alpine ls /etc/apk
arch                keys                protected_paths.d  repositories        world
$ ls /var/lib/docker/volumes/dummy/_data
arch                keys                protected_paths.d  repositories        world
```

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docker run — grant access to a device

By default devices are not usable inside the container

```
$ docker run --rm debian fdisk -l /dev/sda
fdisk: cannot open /dev/sda: No such file or directory

$ docker run --rm debian sh -c 'mknod /dev/sda b 8 0 && fdisk -l /dev/sda'
fdisk: cannot open /dev/sda: Operation not permitted

$ docker run --rm -v /dev/sda:/dev/sda debian fdisk -l /dev/sda
fdisk: cannot open /dev/sda: Operation not permitted
```

They can be whitelisted with `--device`

```
docker run --device /hostpath[:/containerpath ] ...
```

```
$ docker run --rm --device /dev/sda debian fdisk -l /dev/sda
Disk /dev/sda: 250.1 GB, 250059350016 bytes
...
```

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docker run — inter-container links (legacy links⁹)

Containers cannot be assigned a static IP address (by design)

→ service discovery is a must

Docker “links” are the most basic way to discover a service

```
docker run --link ctr:alias ...
```

→ container *ctr* will be known as *alias* inside the new container

```
$ docker run --name my-server debian sh -c 'hostname -i && sleep 500' &  
172.17.0.4
```

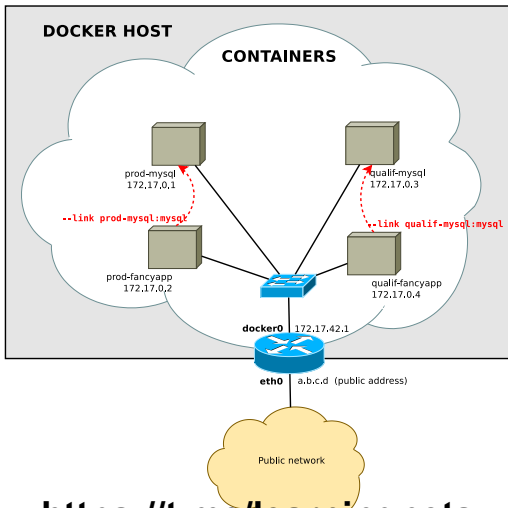
```
$ docker run --rm -t -i --link my-server:srv debian  
root@d752180421cc:/# ping srv  
PING srv (172.17.0.4): 56 data bytes  
64 bytes from 172.17.0.4: icmp_seq=0 ttl=64 time=0.195 ms
```

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⁹since v1.9.0, links are superseded by user-defined networks

Legacy links

⚠ deprecated feature



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User-defined networks (since v1.9.0)

- by default new containers are connected to the main network (named "bridge", 172.17.0.0/16)

- the user can create additional networks:

```
docker network create NETWORK
```

- newly created containers are connected to one network:

```
docker run --net=NETWORK
```

- container may be dynamically attached/detached to any network:

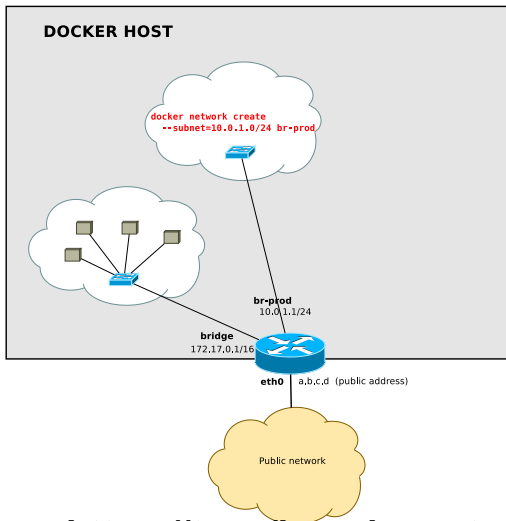
```
docker network connect NETWORK CONTAINER
```

```
docker network disconnect NETWORK CONTAINER
```

- networks are isolated from each other, communications is possible by attaching a container to multiple networks

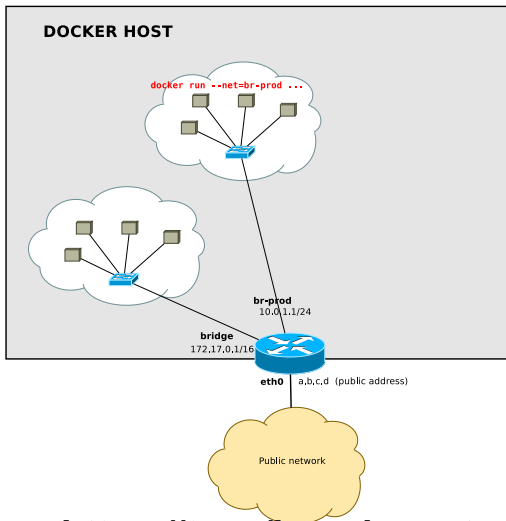
<https://t.me/learningnets>

User-defined networks example



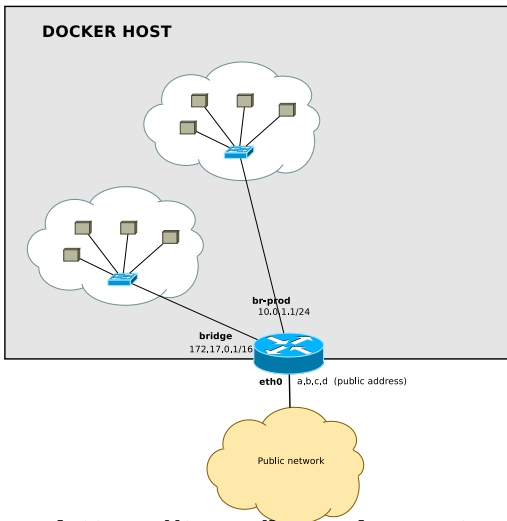
<https://t.me/learningnets>

User-defined networks example



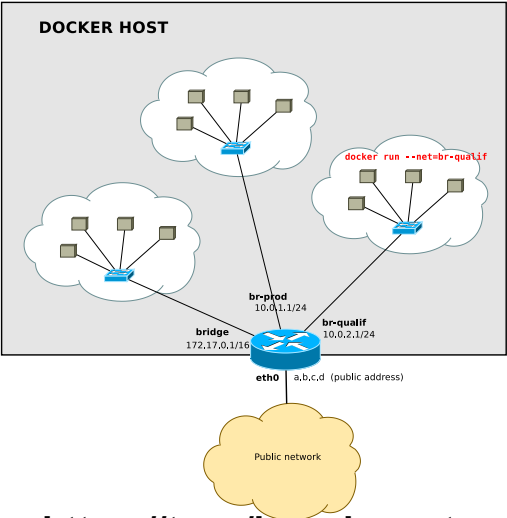
<https://t.me/learningnets>

User-defined networks example



<https://t.me/learningnets>

User-defined networks example



<https://t.me/learningnets>

docker run — publish a TCP port

Containers are deployed in a private network, they are not reachable from the outside (unless a redirection is set up)

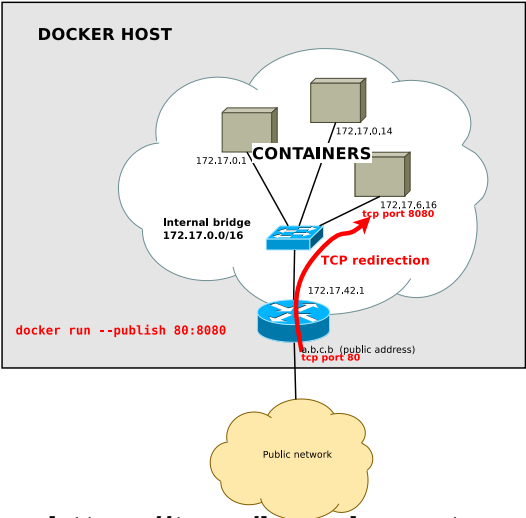
```
docker run -p [ipaddr:]hostport:containerport
```

→ redirect incoming connections to the TCP port *hostport* of the host to the TCP port *containerport* of the container

The listening socket binds to 0.0.0.0 (all interfaces) by default or to *ipaddr* if given

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publish example



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publish example

bind to all host addresses

```
$ docker run -d -p 80:80 nginx
52c9105e1520980d49ed00ecf5f0ca694d177d77ac9d003b9c0b840db9a70d62

$ wget -nv http://localhost/
2016-01-12 18:32:52 URL:http://localhost/ [612/612] -> "index.html" [1]
$ wget -nv http://172.17.42.1/
2016-01-12 18:33:14 URL:http://172.17.42.1/ [612/612] -> "index.html" [1]
```

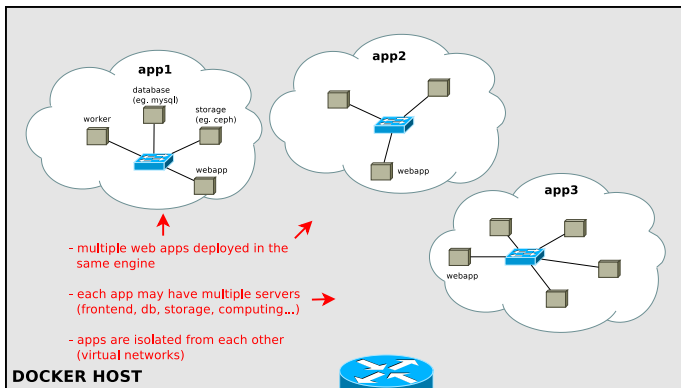
bind to 127.0.0.1

```
$ docker run -d -p 127.0.0.1:80:80 nginx
4541b43313b51d50c4dc2722e741df6364c5ff50ab81b828456ca55c829e732c

$ wget -nv http://localhost/
2016-01-12 18:37:10 URL:http://localhost/ [612/612] -> "index.html.1" [1]
$ wget http://172.17.42.1/
--2016-01-12 18:38:32-- http://172.17.42.1/
Connecting to 172.17.42.1:80... failed: Connection refused.
```

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The whole picture



- multiple web apps deployed in the same engine
- each app may have multiple servers (frontend, db, storage, computing...)
- apps are isolated from each other (virtual networks)

DOCKER HOST



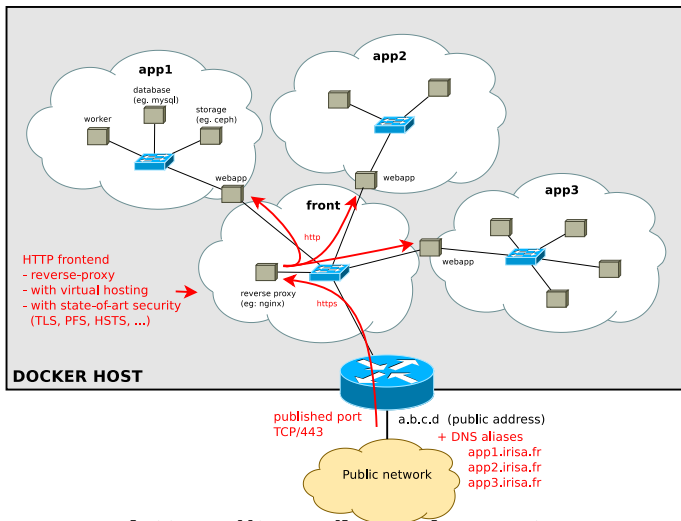
eth0 a.b.c.d (public address)



Public network

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The whole picture



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Part 4.

Managing docker images

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Docker images

A docker image is a snapshot of the filesystem + some metadata

- immutable
- copy-on-write storage
 - for instantiating containers
 - for creating new versions of the image (multiple layers)
- identified by unique hex IDs
 - Image ID: randomly generated
 - Digest: hashed from the content
- may be tagged¹⁰ with a human-friendly name
eg: `debian:wheezy` `debian:jessie` `debian:latest`

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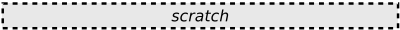
¹⁰possibly multiple times

Image management commands

command	description
<code>docker images</code>	list all local images
<code>docker history image</code>	show the image history (list of ancestors)
<code>docker inspect image...</code>	show low-level infos (in json format)
<code>docker tag image tag</code>	tag an image
<code>docker commit container image</code>	create an image (from a container)
<code>docker import url - [tag]</code>	create an image (from a tarball)
<code>docker rmi image...</code>	delete images

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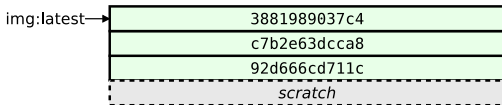
Example: images & containers



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Example: images & containers

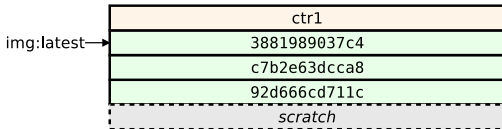
```
docker pull img
```



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Example: images & containers

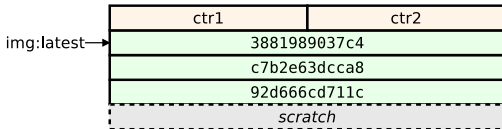
```
docker run --name ctr1 img
```



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Example: images & containers

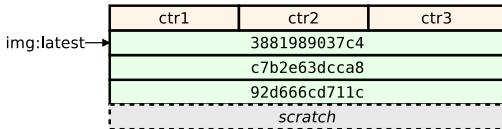
```
docker run --name ctr2 img
```



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Example: images & containers

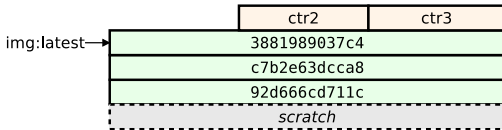
```
docker run --name ctr3 img
```



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Example: images & containers

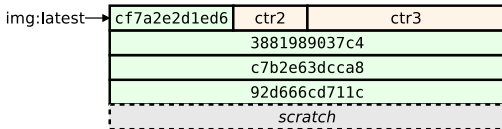
```
docker rm ctr1
```



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Example: images & containers

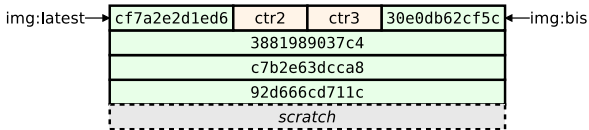
```
docker commit ctr2 img
```



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Example: images & containers

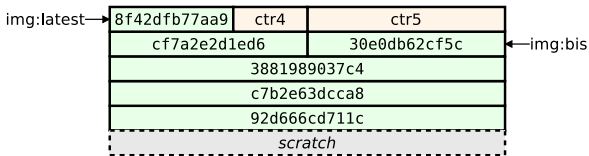
```
docker commit ctr3 img:bis
```



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Example: images & containers

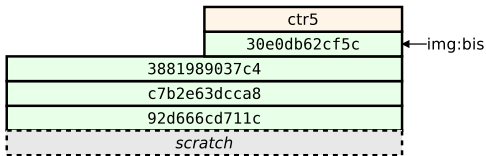
```
docker commit ctr4 img
```



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Example: images & containers

```
docker rmi img
```

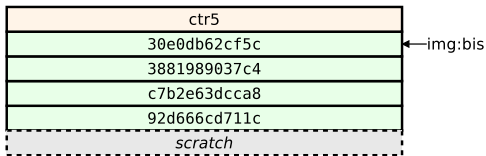


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Example: images & containers

```
docker rmi img:bis
```

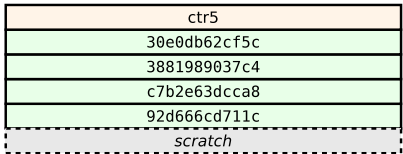
Error: image img:bis is reference by ctr5



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Example: images & containers

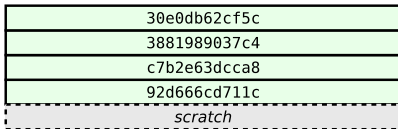
```
docker rmi -f img:bis
```



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Example: images & containers

```
docker rm ctr5
```



<https://t.me/learningnets>

Example: images & containers

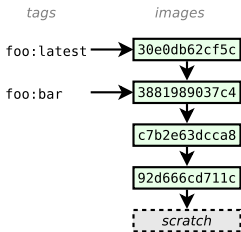
```
docker rmi 30e0
```

scratch

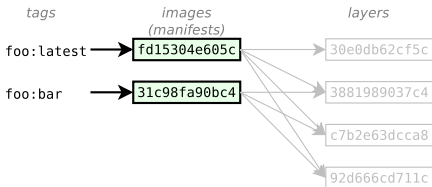
<https://t.me/learningnets>

Images vs. Layers

docker < v1.10
no distinction between images & layers



docker >= v1.10
layers are hidden to the user
(implementation detail)



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Image tags

A docker tag is made of two parts: “*REPOSITORY:TAG*”

The *TAG* part identifies the version of the image. If not provided, the default is “:latest”

```
$ docker images
REPOSITORY TAG IMAGE ID CREATED VIRTUAL SIZE
debian 8 835c4d274060 2 weeks ago 122.6 MB
debian 8.0 835c4d274060 2 weeks ago 122.6 MB
debian jessie 835c4d274060 2 weeks ago 122.6 MB
debian rc-buggy 350a74df81b1 7 months ago 159.9 MB
debian experimental 36d6c9c7df4c 7 months ago 159.9 MB
debian 6.0.9 3b36e4176538 7 months ago 112.4 MB
debian squeeze 3b36e4176538 7 months ago 112.4 MB
debian wheezy 667250f9a437 7 months ago 115 MB
debian latest 667250f9a437 7 months ago 115 MB
debian 7.5 667250f9a437 7 months ago 115 MB
debian unstable 24a4621560e4 7 months ago 123.6 MB
debian testing 7f5d8ca9fdcf 7 months ago 121.8 MB
debian stable caa04aa09d69 7 months ago 115 MB
debian sid f3d4759f77a7 7 months ago 123.6 MB
debian 7.4 e565fbbbc6033 9 months ago 115 MB
debian 7.3 b5fe16f2ccha 11 months ago 117.8 MB
```

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Tagging conventions (1/2)

Local tags may have arbitrary names, however the `docker push` and `docker pull` commands expect some conventions

The *REPOSITORY* identifies the origin of the image, it may be:

- a name (eg: `debian`)
 - refers to a repository on the official registry
 - `https://store.docker.com/`
- a hostname+name (eg: `some.server.com/repo`)
 - refers to an arbitrary server supporting the registry API
 - `https://docs.docker.com/reference/api/registry_api/`

<https://t.me/learningnets>

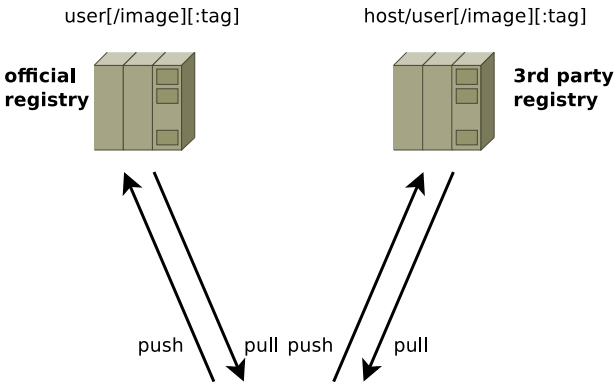
Tagging conventions (2/2)

Use slashes to delimit namespaces (for subprojects):

image name	description
debian	(semi-)official debian images
fedora	official fedora images
fedora/apache	apache images provided by the fedora project
fedora/couchdb	couchdb images provided by the fedora project

<https://t.me/learningnets>

Transferring images



<https://t.me/learningnets>

Part 5.

Docker builder

<https://t.me/learningnets>

What is the Docker builder ?

Docker's builder relies on

- a DSL describing how to build an image
- a cache for storing previous builds and have quick iterations

The builder input is a **context**, i.e. a directory containing:

- a file named `Dockerfile` which describes how to build the image
- possibly other files to be used during the build

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Build an image

```
docker build [ -t tag ] path
```

→ build an image from the context located at *path* and optionally tag it as *tag*

The command:

1. makes a tarball from the content¹² of *path*
2. uploads the tarball to the docker daemon which will:
 - 2.1 execute the content of Dockerfile, committing an intermediate image **after each** command
 - 2.2 (if requested) tag the final image as *tag*

¹²unwanted files may be excluded if they match patterns listed in `.dockerignore`

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Dockerfile example

```
# base image: last debian release
FROM debian:wheezy

# install the latest upgrades
RUN apt-get update && apt-get -y dist-upgrade

# install nginx
RUN apt-get -y install nginx

# set the default container command
# -> run nginx in the foreground
CMD ["nginx", "-g", "daemon off;"]

# Tell the docker engine that there will be something listening on the tcp port 80
EXPOSE 80
```

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Dockerfile format

<https://docs.docker.com/reference/builder/>

- comments start with “#”
- commands fit on a single line
(*possibly continued with *)
- first command must be a FROM
(indicates the parent image or scratch to start from scratch)

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Builder instructions (1/3)

Instructions affecting the image filesystem

instruction	description
FROM <i>image scratch</i>	base image for the build
COPY <i>path dst</i>	copy <i>path</i> from the context into the container at location <i>dst</i>
ADD <i>src dst</i>	same as COPY but untar archives and accepts http urls
RUN <i>command</i>	run an arbitrary command inside the container

Note: commands may be expressed as a list (exec) or a string (shell)

exec form

```
RUN ["apt-get", "update"]
```

shell form

```
RUN apt-get update
```

equivalent to: RUN ["/bin/sh", "-c", "apt-get update"]
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Builder instructions (2/3)

Instructions setting the default container config¹⁴

instruction	description
CMD <i>command</i> ENTRYPOINT <i>command</i>	command run inside the container entrypoint ¹³
USER <i>name[:group]</i> WORKDIR <i>path</i> ENV <i>name="value"...</i>	user running the command working directory environment variables
STOPSIGNAL <i>signal</i>	signal to be sent to terminate the container (<i>instead of SIGTERM</i>)
HEALTHCHECK CMD <i>command</i>	test command to check whether the container works well
EXPOSE <i>port...</i> VOLUME <i>path...</i>	listened TCP/UDP ports mount-point for external volumes
LABEL <i>name="value"...</i>	arbitrary metadata

¹³the **ENTRYPOINT** is a command that wraps the **CMD** command

¹⁴i.e. the default configuration of containers running this image

Builder instructions (3/3)

Extra instructions

instruction	description
ARG <i>name[=value]</i>	build-time variables
ON BUILD <i>instruction</i>	instruction run when building a derived image


- build-time variables are usable anywhere in the Dockerfile (*by variable expansion*: `$VARIABLE`) and are tunable at build time: “`docker build --build-arg name=value ...`”
- instructions prefixed with **ONBUILD** are not run in this build, their execution is triggered when building a derived image

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Builder cache

Each layer created by the builder is fingerprinted according to:

- the ID of the previous image
- the command and its arguments
- the content of the imported files (for **ADD** and **COPY**)

 **RUN**'s side-effects are not fingerprinted

When rebuilding an image docker will reuse a previous image if its fingerprint is the same

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Multi-stage build (since v17.05)

```
#===== Stage 1: build the app from sources =====#
FROM debian:stretch AS builder
# update the package lists and install the build dependencies
RUN apt-get -qq update
RUN apt-get -qq install gcc make libacme-dev

# install the sources in /opt/src and build them
COPY . /opt/src
RUN cd /opt/src && ./configure && make

# install the files in a tmp dir and make an archive that we can deploy elsewhere
RUN cd /opt/src && make install DESTDIR=/tmp/dst \
  && cd /tmp/dst && tar czvf /tmp/myapp.tgz .

#===== Stage 2: final image =====#
FROM debian:stretch
# update the package lists and install the runtime dependencies
RUN apt-get -qq update
RUN apt-get -qq install libacme1.0

# install the app built in stage 1
COPY --from=builder /tmp/myapp.tgz /tmp/
RUN cd / && tar xzf /tmp/myapp.tgz

CMD ["myapp"]
```

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Part 6.

Security

- host/container isolation
- container/container isolation
- other security considerations

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Security strategies

Docker containers are not really sandboxed from the host machine. They talk with the **same kernel**. You may want to consider strategies to reduce the risks of privilege escalation.

Container/Host isolation

- run the container with an ordinary user (`docker run -u`)
- reduce root privileges (*capabilities, seccomp, apparmor*)
- configure a user namespace
- run the docker engine inside a VM

Container/Container isolation

- disable intercontainer communications (`--icc=false`)
- isolate containers in different networks

<https://timelearning.net>

Running containers as normal user

```
docker run -u USER ...
```

should be safe, but...

- setuid executables in the docker image
→ *should mount /var/lib/docker with '-o nosuid'*
- setuid executables in external volumes
→ *should mount all data volumes with '-o nosuid'*
- /etc/passwd in the docker image
→ *should use numeric ids: (docker run -u UID:GID)*

→ not easily enforceable if the image provider is malicious

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Reduced syscall whitelist

seccomp-bpf == fine-grained access control to kernel syscalls

- enabled by default since docker v1.10
- default built-in profile¹⁷ whitelists only harmless syscalls¹⁸
- alternative configs:
 - disable seccomp (`--security-opt=seccomp:unconfined`)
 - provide a customised profile (derived from the default¹⁹)

```
$ docker run --rm debian date -s 2016-01-01
date: cannot set date: Operation not permitted
$ docker run --rm --cap-add sys_time debian date -s 2016-01-01
date: cannot set date: Operation not permitted
$ docker run --rm --security-opt seccomp:unconfined debian date -s 2016-01-01
date: cannot set date: Operation not permitted
$ docker run --rm --cap-add sys_time --security-opt seccomp:unconfined debian date -s 2016-01-01
Fri Jan 1 00:00:00 UTC 2016
```

¹⁷ <https://docs.docker.com/engine/security/seccomp/>

¹⁸ harmful means everything that deals with administration (eg: set_time) or debugging (eg: ptrace)

¹⁹ <https://github.com/moby/moby/blob/master/profiles/seccomp/default.json>

User namespaces

since docker v1.10 but not enabled by default

- UIDs/GIDs inside the containers mapped to another range outside the container
- useful for:
 - preventing fs-based attacks (*eg: root user inside the container creates a setuid executable in an external volume*)
 - isolating docker users from each other (*one docker daemon for each user, with uids remapped to different ranges*)
- limits (as of v1.10)
 - global config only (daemon scope)
 - coarse mapping only (hardcoded range: 0..65535)

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Docker is not a sandbox !

Even with *capabilities+seccomp+user_namespaces* enabled, you may still be vulnerable, because the kernel's attack surface is **big**

CVE-2019-5736

*runc through 1.0-rc6, as used in Docker before 18.09.2 and other products, **allows attackers to overwrite the host runc binary (and consequently obtain host root access)***

CVE-2018-15664

*In Docker through 18.06.1-ce-rc2, the API endpoints behind the 'docker cp' command are vulnerable to a symlink-exchange attack with Directory Traversal, **giving attackers arbitrary read-write access to the host filesystem with root privileges***

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Container/Container isolation

- by default all containers can connect to any other container (located in the same bridge)
 - run the daemon with `--icc=false`
 - all communications filtered by default
 - whitelist-based access with `--link`
(only EXPOSEd ports will be whitelisted)
 - attach containers to different networks
- by default RAW sockets are enabled (allows ARP spoofing)²⁰
→ use `docker run --cap-drop=NET_RAW`

²⁰<http://lwn.net/Articles/689453>

Other security considerations

- images are immutable
 - need a process to apply automatic security upgrades, e.g:
 - apply upgrades & commit a new image
 - regenerate the image from the Dockerfile
- docker engine control == root on the host machine
 - give access to the docker socket only to trusted users
- avoid `docker run --privileged` (gives full root access)
- beware of symlinks in external volumes
 - eg. ctr1 binds /data, ctr2 binds /data/subdir, if both are malicious and cooperate, ctr1 replaces /data/subdir with a symlink to /, then on restart ctr2 has access to the whole host filesystem
 - avoid binding subdirectories, prefer using named volumes

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Docker Swarm

manage a cluster of hosts running docker

⚠ Docker Inc. folks are misleading: the name **swarm** is actually used for two different products:



- **docker swarm** (or **legacy swarm** or just **swarm**)
 - early solution (first released in dec 2014)
 - standalone server
 - superset of the docker engine API
 - requires an external discovery service (eg. etcd, consul)
 - network-agnostic (overlay networks to be configured separately)
- the **swarm mode**
 - embedded within the docker engine (since v1.12 in july 2016)
 - turnkey cluster (integrated discovery service, distributed, network aware, encryption by default)
 - API based

<https://t.me/learningswarm>

Docker Compose

configure and deploy a collection of containers



group.yml

```

name: counter

containers:
  web:
    build: .
    command: python app.py
    ports:
      - "5000:5000"
    volumes:
      - ./code
    links:
      - redis
  redis:
    image: redis:latest
  
```

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The Future is Now

- Swarm mode (since v1.12)
 - service abstraction
 - scaling
 - service discovery & load balancing
 - rolling updates
 - stack deployment (docker-compose) (since v1.13)
 - secrets management (since v1.13) + config objects (since v17.06)
- plugins API for datacenter integration (since v1.13)
 - volume plugins (eg: flocker)
 - network plugins (eg: contiv)
 - authorization plugins
 - swarm secrets (since v17.07)

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Docker CE & Docker EE

since march 2017

Docker inc's business strategy:

1. be flexible and interoperable with everybody (especially cloud providers) so that no competing tool emerges
→ open source engine, plugin API for network, storage, authorization integrations

2. sell Docker EE

docker EE = docker CE + support + off-the-shelves datacenter management (ldap integration, role-based access-control, security scanning, vulnerability monitoring)

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Time-based release

since march 2017 (docker v17.03.0-ce)

- Docker CE
 - open source
 - edge version released every month
 - stable version released every 3 months
 - security upgrades during 4 months
- Docker EE
 - proprietary
 - stable version released every 3 months
 - security upgrades during 1 year

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The Orchestration Wars

The *Container Wars* will actually be the *Orchestration Wars*

- under the hood the base building blocs (runc, containerd) are open and the competitors cooperate to keep them standard.
- docker itself is still free software, although the company culture is shifting towards something more “corporate”
- the real fight will be on orchestration solutions
 - managing clouds, service hosting
 - swarm has opponents (Mesos, Kubernetes, Openshift, ...) and is lagging.

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Apache Mesos

- predates Docker
- designed for very large clusters
- agnostic to the virtualisation technology
 - multiple virtualisation tools may coexist in the same cluster
 - two-level management
- hard to configure

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Kubernetes (k8s)

- project started in 2014 by a group of google developers
- inspired from Google's internal orchestration framework
- large scale, very sophisticated, not easy to learn
- now hosted by a foundation and adopted by others that use it as their orchestration backend
 - Openshift
 - Docker EE

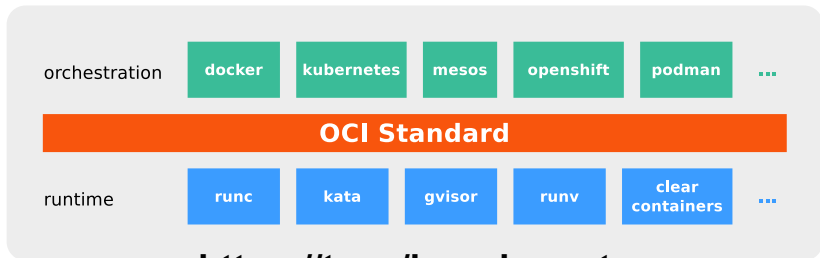
<https://t.me/learningnets>

The Open Container Initiative (OCI)

<https://github.com/opencontainers/>

A Linux Foundation standard for linux containers:

- v1.0.0 released in July 2017
 - runtime-spec (launching containers)
 - image-spec (image interoperability)



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