



# LASERSHARK: Establishing Fast, Bidirectional Communication into Air-Gapped Systems

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## ABSTRACT

Physical isolation, so called air-gapping, is an effective method for protecting security-critical computers and networks. While it might be possible to introduce malicious code through the supply chain, insider attacks, or social engineering, communicating with the outside world is prevented. Different approaches to breach this essential line of defense have been developed based on electromagnetic, acoustic, and optical communication channels. However, all of these approaches are limited in either data rate or distance, and frequently offer only exfiltration of data. We present a novel approach to infiltrate data to air-gapped systems without any additional hardware on-site. By aiming lasers at already built-in LEDs and recording their response, we are the first to enable a long-distance (25 m), *bidirectional*, and fast (18.2 kbps in & 100 kbps out) covert communication channel. The approach can be used against any office device that operates LEDs at the CPU's GPIO interface.

## CCS CONCEPTS

• **Computer systems organization** → **Embedded systems**; • **Security and privacy** → **Systems security**.

## KEYWORDS

covert channel, air gap, data infiltration, data exfiltration

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## 1 INTRODUCTION

Individual devices, computers, or entire networks in high-security environments are often physically isolated to prevent external access to sensitive information. Such *air-gapped systems* have neither wired nor wireless network connectivity to the outside world and enforce physical access control. While this effectively prevents different types of network-based attacks, in the past, we have seen several security incidents where such systems have been successfully breached through attacks against the supply chain [3, 38]. The importance of trustworthy software and hardware supply is underlined by governmental restrictions on using foreign technology for critical infrastructure in the US [41] and Europe [2].

Incidents at SolarWinds [8] and CodeCov [7] have recently shown the feasibility of attacks against the *software* supply-chain and the magnitude of the consequences. After a successful compromise of an air-gapped system, however, an adversary faces the problem of interacting with the malicious code injected in the device. As the isolation impedes regular communication, alternative means are necessary for transmitting and receiving data. Moreover, an attacker can only use hardware that is available on site—applying additional equipment is not an option. Academic research has explored different ways of attacking air-gapped systems through optical [18, 39], acoustic [9, 13, 17], thermal [10, 14], or even electromagnetic [25] and power-dependent [24] communication channels. Most of these approaches only enable a unidirectional communication, that is, either data infiltration or exfiltration. An authentic attack, however, requires bidirectional communication to establish a command and control channel, update the malicious functionality, or retrieve sensitive information. Despite the breath of prior work, existing covert channels hardly address these practical constraints and fail to provide bidirectional, efficient communication capabilities.

In this paper, we present LASERSHARK, a novel attack vector that allows to breach air-gapped boundaries *and* overcome large distances at high data rates. Our covert channel leverages built-in LEDs of office devices to establish a *bidirectional communication*, easily bridging distances between buildings in industrial parks or embassy districts. While LEDs are designed to emit light and can thus unnoticeably encode information through high-frequency flickering, their ability to also perceive light is largely unknown in the security community. In particular, by directing a laser on the LEDs of office devices, we induce a measurable current in the hardware

that can be picked up by its firmware and used to receive incoming data. In contrast to conventional visible light communication (VLC), establishing this bidirectional communication is technically more challenging: We cannot deploy any additional receiving equipment at the attacked device and need to operate the channel entirely from remote. This bidirectional channel is applicable to devices where existing LEDs are connected to a general purpose I/O (GPIO) interface and hence information can be sent and received through the device’s firmware.

To demonstrate the efficacy of our attack, we systematically evaluate the receiving capabilities of LEDs and characterize the needed laser modules with respect to power capabilities, wavelength, and modulation. We find that for most devices a blue/purple engraving laser for merely 150 € is sufficient to conduct the attack against LEDs of different color. For the back-channel, we investigate the suitability of cameras as found in modern smartphones as well as specialized avalanche photodetectors. While exfiltrating data using flashing LEDs has been investigated before (cf. Table 1), we significantly push the limits in terms of distance and data rate. In our experiments, we demonstrate infiltration and exfiltration of data over 25 m at 18.2 kbps and 100 kbps, respectively. We are the first to enable fast, *bidirectional* covert communication in this setting.

In summary, we make the following contributions:

- **Novel infiltration technique.** We present a novel method for sending data towards air-gapped devices by utilizing built-in LEDs as receivers. Note, LEDs are designed to emit light, rather than receiving it. By using high-intensity lasers, we induce signals across tens of meters.
- **Significantly faster communication.** In comparison to related work on covert channels, we are increasing the data rate of communication by an order of magnitude. For exfiltration, we improve the data rate by a factor of 25 and realize a speed-up factor of 110 for data infiltration.
- **Practical implementation.** We demonstrate the feasibility of our bidirectional communication channel in different practical scenarios. We are able to bridge 25 m at 18.2 kbps for infiltrating and 100 kbps for exfiltrating data using LEDs already build in office devices.

## 2 RELATED WORK

There exist various hardware-based attacks [see 34] facilitated by supply-chain compromise [3], which inevitably leave physical evidence behind (the device itself). In this paper, we thus focus on *software* supply-chain attacks [e.g., 7, 8] that use covert channels without any additionally brought-in equipment. Our method enables bidirectional communication into air-gapped systems using optical transmission and, thus, operates on the intersection of two different fields of research: (a) Covert channels to exfiltrate and infiltrate data, and (b) visible light communication, that forms the foundation of our attack. Subsequently, we discuss both in detail.

### 2.1 Covert Channels of Air-Gapped Systems

Academic research has investigated a variety of different approaches to establish communication channels in and out of air-gapped systems. Table 1 summarizes the most important ones. Next to the

specific transmission channel one may categorize covert channels in 1) methods that establish generic data transmission, and 2) approaches that retrieve or send a very specific kind of information.

**2.1.1 Data Transmission.** There are multiple ways that are suitable for attacking air-gapped systems. Subsequently, we describe the most prevalent ones that have proven to be actionable in the past:

**Power consumption and magnetism.** Recently, it has been shown that it is possible to generate patterns in a system’s power consumption by controlling the workload of the CPU. These patterns, in turn, can be measured on the wire with an external probe [24]. Unfortunately, the overall range is not well defined, but has been measured on a straight power cord. Empirically, the authors have however been able to reach a data rate of 200 bps. Moreover, similar techniques may be used to produce magnetic fields to encode data signals [25] that can be measured with magnetic sensors. Thereby it is even possible to escape Faraday shields, although the range of 1.5 m is relatively short and the achievable data rate with 40 bps low. Both techniques focus on unidirectional exfiltration of data.

**Temperature.** BitWhisper [14] allows two computers to bidirectionally transmit data to each other, encoded as temperature differences caused by the system and measured with internal sensors. Surprisingly, this transmission could be sensed in a distance of 9 m, but merely with a data rate of less than 1 bit per minute. This has later been used to show a unidirectional channel with a customary smartphone as receiver [10] over half a meter at 0.02 bps. Here, transmission speed and distance has not been the focus, but the fact that the attack is possible in a “walk-by” scenario.

**Acoustic.** As one of the first, Deshotels [6] demonstrates the possibility of acoustic side-channels. In particular ultra-sonic sound has been used to unidirectionally transfer data from ordinary loud speakers to a microphone. More recently, MOSQUITO [19, 22] has even turned loudspeakers into microphones and enables bidirectional communication this way. Unfortunately, the data rate is bound to 10 bps at 9 m only. Moreover, it has been shown, that it is possible to generate sound in the audible frequency spectrum using hard disks [17] as well as fans [23]. These, however, again are used for exfiltration only at merely 1–3 bps.

AirHopper [12, 16] and GSMem [13] follow a similar route, but use radio signals on different bands for the covert channel. While the first demonstrates a video card’s ability to send FM signals for data transmission up to 80 bps, the latter uses memory controllers to generate radio signals in the GSM band that can be received using customary smartphones. While the method is argued to bridge 30 m, data rates could only be successfully measured at a tenth of the distance at 1,000 bps. Subsequently, the same authors investigate how USB ports may be used to produce RF signals in combination with dedicated hardware as receiver [15]. Consequently, this and the methods above rely on unidirectional communication.

**Optical.** More closely related to our findings, several authors experiment with light-emitting diodes in various manifestations. Modulation is achieved either directly by switching the LEDs of routers [20] or keyboards [21] on and off, or indirectly, for instance, by writing to the hard disk to make the status LED flicker [18]. With 120 bps,

**Table 1: Overview of different covert channels. The first column indicates whether exfiltration ( $\leftarrow$ ), infiltration ( $\rightarrow$ ), or both ( $\rightleftharpoons$ ) is supported. The last column indicates whether increased privileges are necessary ( $\circ$ ), beneficial ( $\bullet$ ), or not required ( $\bullet$ ).**

	Method	Channel	Sender	Receiver	Distance	Data rate	BER	Mode	User
other	$\leftarrow$ PowerHammer [24]	power	PC	External probe	“negligible” <sup>a</sup>	200 bps	0 %	B-FSK	$\bullet$
	$\leftarrow$ ODINI [25]	magnetic	PC	External sensor	1.5 m	40 bps	10 %	OOK	$\bullet$
	$\leftarrow$ HOTSPOT [10]	temperature	PC	External sensor	0.5 m	< 1 bps	N/A	OOK	$\bullet$
	$\rightleftharpoons$ BitWhisper [14]	temperature	PC	PC	9 m	< 1 bps	N/A	TIS	$\bullet$
	$\leftarrow$ Deshotels [6]	ultra-sound	Speaker	Microphone	25 m 0 m	8 bps 345 bps	10 % 0 %	FSK FSK	$\bullet$ $\bullet$
acoustic	$\rightleftharpoons$ MosQUITO [19, 22]	ultra-sound	Speaker	Speaker	3 m 9 m	166 bps 10 bps	1 % 1 %	B-FSK B-FSK	$\circ$ $\circ$
	$\leftarrow$ DiskFiltration [17]	sound	HDD	Microphone	2 m	3 bps	0 %	OOK	$\circ$
	$\leftarrow$ Fansmitter [23]	sound	Fan	Microphone	8 m	1 bps	10 %	B-FSK	$\circ$
	$\leftarrow$ AirHopper [12, 16]	radio	Std Video	FM receiver	7 m	80 bps	2 %	DTMF	$\bullet$
		radio	Ext Video	FM receiver	22 m	80 bps	1 %	DTMF	$\bullet$
	$\leftarrow$ GSMem [13]	radio	RAM bus	GSM Phone	1.1 m	2 bps	6 %	B-ASK	$\bullet$
		radio	RAM bus	HW receiver	3 m	1,000 bps	0.1 %	FSK	$\bullet$
		radio	RAM bus	HW receiver	30 m	N/A <sup>1</sup>	N/A	N/A	$\bullet$
	$\leftarrow$ USBee [15]	radio	USB	HW receiver	“short”	640 bps	N/A	B-FSK	$\bullet$
	$\rightleftharpoons$ aIR-Jumper [11]	light	IR-LED	camera	“line of sight” <sup>a</sup>	20 bps	N/A	OOK	$\bullet$
IR-LED			camera	“line of sight” <sup>a</sup>	40 bps	N/A	ASK	$\bullet$	
optical	$\leftarrow$ xLED [20]	light	LED	camera	N/A	120 bps	N/A	OOK	$\circ$
			LED	PD	N/A	3,555 bps <sup>a</sup>	5 %	OOK	$\circ$
	$\leftarrow$ LED-it-GO [18]	light	HDD LED	camera	8 m	120 bps	N/A	OOK	$\bullet$
			HDD LED	PD	5 m	4,000 bps	N/A	OOK	$\bullet$
	$\leftarrow$ CTRL-ALT-LED [21]	light	Keyboard	camera	10 m	30 bps	1 %	OOK	$\bullet$
Keyboard			PD	N/A	2,697 bps	8 %	OOK	$\bullet$	
$\rightleftharpoons$ LASERSHARK	light	Laser	LED	30 m	18,200 bps	0 %	PWM	$\circ$	
	light	LED	APD	25 m	100,000 bps	0.1 %	OOK	$\circ$	

Covert channel, but no data transmission:

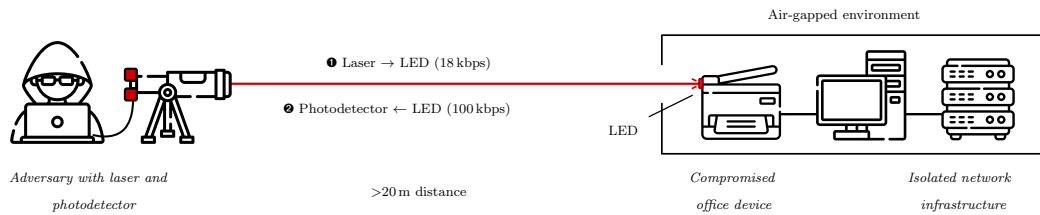
Method	Channel	Sender	Receiver	Distance	User
$\leftarrow$ Synesthesia [9]	sound	Screen	camera	*	$\bullet$
$\rightarrow$ Light Commands [39]	light	Laser	Microphone	110 m	$\bullet$

<sup>a</sup> Determined theoretically or derived from unrepresentative settings (e.g., power cord w/o branches, extrapolated from a few bits, ...).

xLED [20] is the fastest in this setting. The specific value, however, has been derived from the Nyquist–Shannon sampling theorem [see 30] and resembles a theoretical upper limit for high-speed cameras at 240 fps. We empirically verify this bound in Appendix D.1. Additionally, the authors present data rates that may be yielded by photodetectors, that have been extrapolated from the maximum blinking frequency the router has been able to reach. In contrast to the above, which only support data exfiltration, Guri and Zadov [11] demonstrate that security cameras that are equipped with infrared LEDs can also be used to establish a bidirectional covert channel. aIR-Jumper allows for 20–40 bps as long as a direct

line of sight is given. Measurements on the exact distance have not been conducted. Our approach extends this line of research by describing a novel infiltration technique and demonstrating the practicability of bidirectional communication at significantly higher data rates and across large distances in a realistic environment.

**2.1.2 Inducing and Extracting Specific Signals.** A second line of research, addresses the exfiltration and infiltration of application-specific signals. For instance, Genkin et al. [9] investigate the unintentional emission of acoustic waves of electrical devices, such



**Figure 1: Schematic depiction of a bidirectional covert channel using a device’s LED. ❶ Inbound communication (data infiltration) is established through a laser. ❷ Outbound communication (data exfiltration) is received by an avalanche photodetector.**

as computer monitors. With Synesthesia, the authors present techniques to extract screen contents by recording sound with built-in or external microphones—for instance during a video call. More recently, Sugawara et al. [39] prove that photo-acoustic effects on MEMS microphone diaphragms and photo-electric effects on the microphone’s ASIC may be used to induce sound via light. A modulated laser light thereby appears as ordinary sound to the microphone. This has been used to issue so-called “light commands” in speech assistants. While extremely impressive, the method does not provide a back-channel, meaning, it is possible to ask Alexa a question, but not to hear her answer. The attacker model and requirements for the attack, however, are similar to our work.

## 2.2 Visible Light Communication (VLC)

The communication with light is a well explored field of application in photonics. Data is transmitted by modulating light in the visible spectrum from 380 nm to 750 nm [27, 35]. There exist several similar technologies, such as optical wireless communication (OWC) [42], free-space optical communication (FSO) [4], and light fidelity (Li-Fi) [26]. For a discussion on the similarities and differences of these types of communication systems, we refer the interested reader to the survey by Matheus et al. [33].

The transmitter in visible light communication (VLC) systems usually is a light-emitting diode (LED), while two different types of receivers may be used to capture the transmitted signal: First, a photodetector also referred to as photodiode or non-imaging receiver, and second, a camera or imaging sensor [35]. Both have been considered in our evaluation of the presented covert channel. Visible light communication comes with certain limitations, for instance, the obvious need for a direct line of sight and the fact that the achievable data rate falls abruptly with increasing distance [28]. Nevertheless, state-of-the-art systems with a single dedicated LED and on-off-keying can reach transmission speeds of up to 10 Gbps in a distance of 1.6 m [31].

**Remark.** VLC systems make use of elaborate optical equipment at the receiving end (in our case the targeted device) to bundle, stabilize, and focus the communication signal. This of course is not possible for the attack scenario considered in this paper, as we breach *unmodified, air-gapped consumer devices* using their already built-in LEDs. We, thus, face a more difficult application that is off the usually studied techniques in visible light communication.

## 3 BRIDGING THE AIR-GAP

As the name *light-emitting diode* suggests, LEDs are designed and built to send out light. In office devices they are primarily used to indicate a device’s state or realizing small displays. The fact that LEDs may also be used as a receiver, however, is widely unknown. We make use of this property to establish a bidirectional communication channel between an attacker and the compromised software of an air-gapped device using its built-in LEDs.

Figure 1 depicts the main principle of our attack: ❶ Using a strongly focused laser beam, current is induced in the LED of a device. If the device operates the LED at a general-purpose I/O interface, the corresponding voltage can be measured by the firmware and used to transmit and thus infiltrate data. ❷ To exfiltrate data the device flashes the LED, such that the attacker is able to observe the light with a telescope similar to the one used to focus the laser. Transmission in both directions only takes a few 100 ms, such that the attack is comparable stealthy despite the use of visible light. Also, it is important to note that the device’s LEDs are still functioning properly for their primary purpose (e.g., signaling device state) before and after transmission.

In Section 3.1, we proceed to specify the considered attacker model, before we outline the necessary equipment of the adversary in Sections 3.2 and 3.3, for infiltrating and exfiltrating data, respectively. In Section 3.4, we detail the class of devices that are attackable and derive a suitable communication protocol in Section 3.5.

**Example device.** For visually indicating the device’s state, the Yealink SIP-T21P E2 telephone uses two paired green and red SMD<sup>1</sup> LEDs, and another individual SMD LED that emits red light. We refer to the paired diodes as green and red-1, and the individual one as red-2. These LEDs do not only differ in the emitted light’s wavelength, but also to which wavelength they react, when hit by a high-intensity light beam. Figure 2 (top) shows the sensitivity of the first red and the green diodes to incoming light of different wavelength.

### 3.1 Attacker Model

For our attacker model, we assume that an initial compromise has happened on the target device through the software supply-chain similar to the incidents at SolarWinds [8] and CodeCov [7]. For example, a regular update of the device’s firmware might unnoticeably add the necessary code for sending and receiving data through a built-in LED. While many office devices, such as desk

<sup>1</sup>Surface-mounted device (SMD)

telephones and printers, expose a vast attack surface to the outside world, we assume adequate isolation, that in further consequence, poses the necessity for bridging the air gap. Moreover, we assume that device characteristics, such as built-in LEDs and circuit details, are known to the attacker. This, however, is information that can be derived from identically constructed devices and device drivers. Finally, for the attack to succeed, a direct line of sight is necessary to observe and actuate the LED. Note, that for reading and writing the general-purpose IO (GPIO) interface usually system privileges are required. The adversary, however, neither needs physical access to the device, nor requires the owner of the hardware to accidentally or intentionally interact with the device. Moreover, we do not assume any upfront hardware modifications of the device.

**Remark.** While the transmission of data using the LASERSHARK attack only takes a split second, the operation of high-intensity laser modules raises safety concerns. We assume that the adversary (a) operates the laser with care to avoid endangering people in the vicinity and (b) is willing to accept the remaining risk. We, however, conducted all experiments under strict safety precautions.

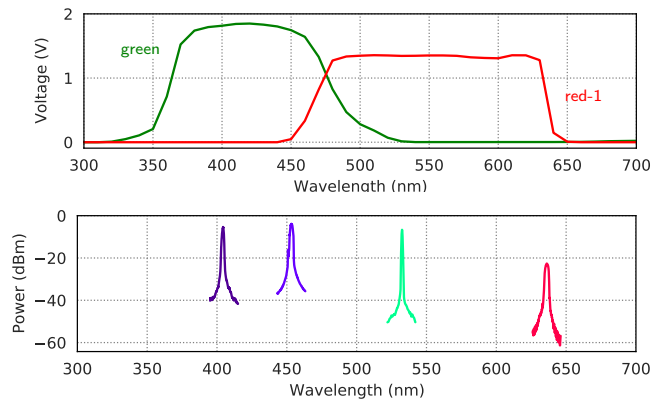
### 3.2 Infiltrating Data (🕵️)

In contrast to the targeted device, the adversary is entirely free to choose the hardware necessary to establish a stable communication on the attacker's end of the covert channel. While there are virtually no upper limits with respect to expense and size of the equipment, we implement the attack with mobile consumer components that are easily available and use household power. Our setup is shown in Figure 3.

The wavelength of the laser beam is crucial for the success of the attack and needs to match the absorption range of the targeted LED. In the bottom part of Figure 2, we show the wavelength of four different lasers that emit blue/purple (two spikes to the left), green (middle spike) and red light (right most spike). This clearly shows that not all lasers can be used for inducing current into any diode. While the blue and purple lasers work well for the green, but not for the red LED of the Yealink telephone, for the green laser it is the other way around. Interestingly, the red laser does merely scratch the range of the red diode and is also far off the green one.

The four laser modules vary greatly in power but all are commercially available without restrictions in a range from 5–150 €. Regular laser modules with less than 5 mW are considered class 1–3R and are available across rather broad light spectra in the range of 405–980 nm. More powerful devices emit up to 100 mW and fall into class 3B. In common usage, such lasers are only available for fixed wavelengths, such as 405 nm (purple), 532 nm (green) and 650 nm (red). Engraving lasers, finally, reach multiple Watts of energy and fall into class 4. These lasers typically use a wavelength of ~450 nm.

The distance that can be bridged using such lasers depends on the ability to focus the laser beam and the resulting optical power raised at the LED. The better the used telescope, the larger the distance. As part of our evaluation on data infiltration in practice, we provide measurements for the exact optical power of different lasers considered in our experiments and describe the used optics that are necessary in Section 4.2.

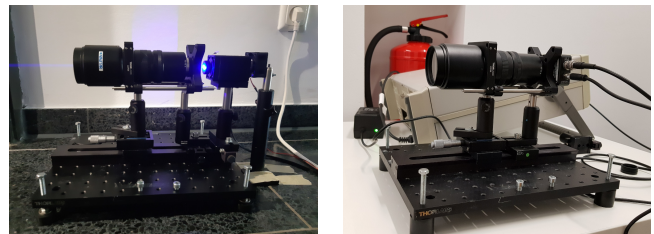


**Figure 2: Absorption spectra of the Yealink SIP-T21P E2's LEDs at 25 mW (top) and the emission spectra of two blue/purple, one green, and one red laser module (bottom).**

### 3.3 Exfiltrating Data (🕸️)

In contrast to producing light beams with high precision, the requirements at the attacker's end for recording light signals sent out by the target device are less specialized. In the most simple case, a modern smartphone with a consumer high-speed camera, such as the iPhone since version 6 [1], is sufficient. These cameras capture light at 240 fps and thus enable a moderate transmission rate. Furthermore, the bridgeable distance is constraint by the sensitivity of the camera. As we show in Section 5, both aspects can be improved upon by using specialized optics, such as a telescope similar to the one used to focus the laser beam, and a dedicated light sensor, such as a photodetector (PD).

Conventional photodetectors have a response time of a few nanoseconds only and a broad spectral response. However, they are limited in sensitivity and have a small active area, which makes their use for capturing light signals over large distances difficult [see 18, 21]. For measuring very small amounts of light, we thus make use of so-called *avalanche photodetectors (APD)*. These detectors create a strong electric field to increase the sensitivity to incoming light. When a photon hits the sensor, this electric field accelerates the electrons leading to the production of secondary electrons through impact ionization. The resulting avalanche of electrons produces a gain factor in the hundreds. This amplification limits the



**Figure 3: Telescopes, laser, and oscilloscope used for (a) data infiltration and (b) data exfiltration at the attacker's end.**

usable bandwidth of the detector to 100 kHz. Still, this rate significantly surpasses high-speed cameras and enables us to outperform existing covert channels. As part of our evaluation on data exfiltration in practice, in Section 5.1, we characterize the sensitivity of APDs in more detail.

### 3.4 Attackable Devices

A few prerequisites need to hold on a hardware level, such that a device can be targeted using our attack. For detecting laser pulses an already built-in LED needs to be connected to and directly driven by the processor via a GPIO interface. Whether the LED is configured as *active high* or *active low* is not relevant, as long as it is **not** permanently carrying electric current (constantly glowing). Also, while the presence of pull-up/down resistors or any additionally used series-connected resistors affect the GPIO levels, they do not impede the attack (please refer to Appendix E for further details). To determine the prevalence of devices with built-in LEDs usable for the LASERSHARK attack, we have analyzed the device tree specifications of the Linux kernel. 48 % (679) of 1,394 investigated boards use LEDs at the GPIO interface, from which the majority (522) is operated in an active high configuration. One such board can be assumed to correspond to at least one commercial device.

Some devices additionally use a capacitor between GPIO and ground, in order to filter the signal. This does not impede the communications channel either, but requires alternative sampling strategies at the target device when receiving data to be infiltrated. In the following experiments, presented in Sections 4 and 5, we thus consider three representative office devices: (a) TP-Link TL-MR3020 mobile router, (b) TP-Link TL-WR1043ND office router, and (c) Yealink SIP-T21P E2 telephone. Further details on these devices are listed in Table 3. Each of these devices uses a different circuit for connecting their built-in LEDs to the general-purpose I/O interface of the CPU (Figure 11 in the appendix shows simplified schematics). For both routers the processor and LEDs are directly linked via a series-connected resistor, while an additional capacitor is used in Yealink’s device to avoid interference. The CPU of the TP-Link TL-WR1043ND, in turn, does implement a pull-down resistor internally and, thus, can be used directly. The design of the different circuits requires the use of two different sampling strategies that we detail in the following.

**3.4.1 Immediate sampling.** In the case of a series-connected resistor between LED and the processor’s GPIO, the firmware’s GPIO API can be directly used to get the current state of the pin. Toggling the state by pointing the laser at the LED requires injecting a sufficient amount of energy to the circuit, such that the voltage at the pull-down resistor reaches the minimal switching threshold. For instance, for the TP-Link TL-MR3020 an induced current of 200  $\mu\text{A}$  is needed to reach a voltage of 2 V due to the built-in 10 k $\Omega$  resistor.

**3.4.2 Delayed sampling.** Immediate sampling is not possible if there is an additional capacitor between GPIO and ground (irrespective of being pulled up or down), because the injected energy is first stored in the capacitor without toggling the GPIO. Therefore, it is necessary to charge the capacitor until its voltage is high enough to retrieve a sample by reading the state of the GPIO as shown in Figure 4. The sampling method consists of three phases: First, the

capacitor is charged up to the desired voltage. Second, the logical GPIO value is retrieved. After that it is necessary to unload the capacitor in the third phase. This process takes a constant amount of time and, thus, leads to a lower sampling rate than the theoretically possible bandwidth of the LED.

Technically, the time  $t$  required to charge the unit is defined by its electrical capacitance  $C$  and is computed as follows:  $t_c = \frac{C}{I} \cdot U_c$ , where  $I$  represents the induced current and  $U_c$  the voltage level at the capacitor in the target device. An exemplary capacitor with 10 nF, an applied voltage of 2 V, and a laser-induced current of 20  $\mu\text{A}$  thus requires  $t = 1$  ms to charge, meaning, the communication protocol is delayed by that duration. The advantage of such delayed sampling, however, is that less energy has to be injected to the LED, as it is possible to wait until the capacitor is charged. For the same reason, transmission is more robust in this setting as charging may be subject to discontinuity as caused by vibrations (cf. Section 4.2) without impeding the attack.

### 3.5 Communication Protocol

Infiltrating data into devices without real-time capable processors requires the use of an easy and robust modulation technique. For our attack, we hence use a variant of pulse-width modulation (PWM) [see 30]: Transmitting a zero bit corresponds to a short pulse while transmitting a one bit is achieved by a long pulse as indicated in Figure 4 (top). This scheme is owed to the sampling strategy described above. A high value indicates that the laser is active, while a low value indicates that it is off. The slots where the laser is not active are used to tell individual bits apart. The achievable data rate consequently depends on the ratio of zero and one bits. For subsequent experiments, we consider the worst-case (only 1-pulses are sent) to report a lower bound of the data rate.

For exfiltrating data, however, we are not restricted to a particular sampling strategy as the attacker may choose his/her hardware at will at the receiving end. On the office device, we thus use classical on-off-keying (OOK) for sending data, that is, a high value encodes a one bit, while a low value represents a zero bit. The duration of transmitting each is identical  $t_{1\text{-bit}} = t_{0\text{-bit}}$ . Separating bits as described above is not necessary:  $t_{\text{off}} = 0$ . To further increase the data rate other encodings, such as amplitude-shift keying (ASK) [see 30, Chp. 3] or frequency-shift keying (FSK) [see 30, Chp. 5] are possible. Exploring this, however, is left to future work.

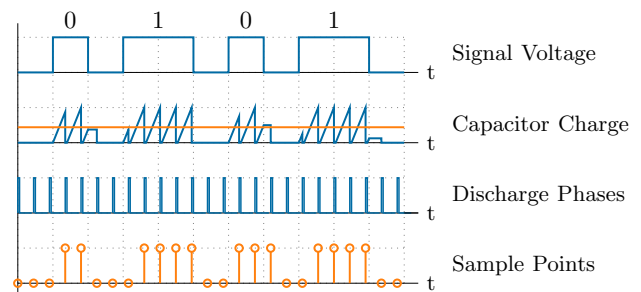


Figure 4: Exemplary transmission in presence of a capacitor.

## 4 INFILTRATING DATA

After outlining the attack setting and describing the underlying channel for covert communication, we now demonstrate the attack in practice and begin with infiltrating data into remote devices. By directing a high-intensity laser beam onto a office device's LED it is possible to induce a measurable current that allows to establish data communication. The experimental setup is detailed in Figure 5.

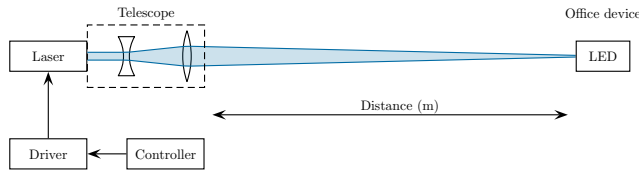


Figure 5: Experimental setup for infiltrating data.

In particular, in Section 4.1, we systematically evaluate the light absorption characteristics of different LEDs that can be used as a receiver and thus contrary to its intended purpose. In Section 4.2, we then describe the laser modules necessary to actuate the LEDs and address peculiarities of the used hardware, the necessary optics, and issues with vibrations. Based on these characterizations, we conduct two experiments in Section 4.3. We first establish an empirical upper limit for infiltrating data based on the described target devices over a rather short distance, before we conduct measurements in a realistic setting with distances of up to 40 m.

### 4.1 LEDs as Receiver

For the attack to succeed, the wavelength of the used laser needs to align with the absorption spectrum of the LEDs to establish a reliable communication channel for infiltrating data. We thus inspect the light absorption of common LEDs, that enables us to put the measurements of the device-specific LEDs as presented in Figure 2 for the Yealink telephone into perspective. Details and specifications of the specific LEDs are provided in Appendix A.

In principle, any reversely biased LED can act as a poorly designed photodetector for which the flow of electricity is caused in the entire active layer and the junction itself. Therefore, the absorption spectrum of an LED equals the spectrum of the emitted wavelength. Hence, we begin with determining the absorption spectra of the diodes in question. This is commonly done using a white-light source (e.g., a LOT Quantum Design, LSH 302) and a monochromator (e.g., MC Pherson 2035) to continuously adjust the wavelength. To better focus the light on the LED, additional optics is used. Figure 6 shows the absorption curves for seven diodes, for which we measure the induced voltage in dependence on the illuminated light for different wavelengths with a resolution of 5 nm.

Usually, the absorption curve is shifted towards the lower end of the emitted spectra of wavelengths, as the LED is not able to detect photons of lower energy than its band gap. This is in line with our measurements, where the absorption of most diodes ranges broadly around the original color. Interestingly, this is not the case for the green SMD LED that the Yealink telephone uses (cf. Figure 2 top), where the absorption spectrum does not fit the emitting color at all, but leans towards white and blue color. Here, apparently,

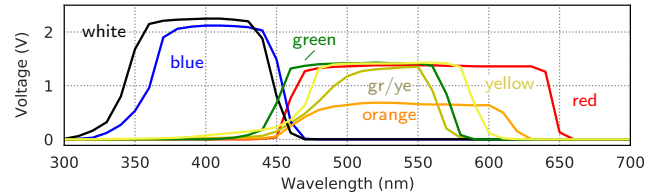


Figure 6: Absorption curves of seven LEDs of different color.

a white LED with a green colored cover has been built-in rather than a diode that actually emits green light. Of course, the diode may still be used for establishing a covert channel, but needs to be illuminated with a blue laser instead.

### 4.2 Laser Modules

The wavelength of the used laser beam is crucial for establishing a communication channel with a particular LED. To provide further insight into these relations, we determine the emission wavelengths and laser spectra of different laser modules in Section 4.2.1. Next to a matching (and powerful) laser, it is crucial for a successful attack to precisely focus the laser beam onto the targeted LED. In Section 4.2.2, we present the optical equipment used in our experiment and discuss how to handle vibrations to stabilize the laser beam.

**4.2.1 Laser spectra.** We measure the light of four different lasers using the free space input of an optical spectrum analyzer (Anritsu MS9701C) within a span of 20 nm and a resolution of 0.04 nm. The corresponding wavelengths are shown in the bottom part of Figure 2. As an example, to actuate the LEDs the Yealink telephone uses, the peak in optical power needs to reside in the absorption range of the diodes (top part of the figure). For bridging large distances, in turn, the optical power of the laser is crucial. In Figure 7, we characterize the green class 3B laser pointer and the purple/blue class 4 engraving laser out of the four laser modules mentioned above. For both, we measure the optical output power in dependence of the driving current. While the green laser pointer reaches an output of up to 60 mW for the maximum current, much higher power is reached with the engraving laser. In order to avoid damage of the optical sensor the measurement has been limited to 100 mW. According to the specification, the laser may achieve up to 6 W.

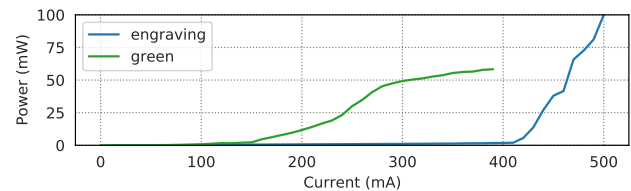


Figure 7: (Optical) laser output power over the input current.

Moreover, to establish a communication protocol and transmit data, the laser is directly modulated, that is, the optical power of the laser is changed by varying the input current. It is important to note, that direct modulation also changes the output wavelength, which may cause signal loss at the edge of the absorption curve. Moreover, the modulation bandwidth of lasers crucially depends on the speed

of the driver controlling the current. While integrated driver circuits for off-the-shelf laser pointers are limited to a few kHz in speed, much higher bandwidths can be achieved with external current controllers. In general, a directly modulated laser module can reach bandwidths of up to 30 GHz [see 40].

**Choice of laser module.** In order to transmit the highest possible optical power over a long distance, subsequently, we make use of the strong class 4 engraving laser, which has been purchased for merely 150 € on Ebay. To guard against any damage in the surroundings, we operate the laser module in a strictly marked out area using protective gear. The laser is driven by a separate current source (ILX Lightwave LDC3744C) that provides stable output with redundant current limiters. In this setting the laser current may reach up to 4 A and a compliance voltage of 10 V. We run the driver in constant current mode with external modulation such that the laser is switched on and off during modulation. The modulation signal itself is provided by an external controller.

**4.2.2 Stabilizing laser beams across distance.** The mentioned class 4 engraving laser comes with a small lens applied, such that the light beam diverges after a few meters. To counteract this, we use a telescope at the attacker's side to focus the beam in distance. We use the Navitar Zoom 7000 telescope, which is a close-focusing macro video lens with a working distance from 5 inch to (theoretically) infinity and is parfocal over the entire zoom range. However, in practice the beam of course shows some broadening over particular long distances above 40 m. With a price of 300 € the used telescope is on the lower end of the scale for professional optical equipment. Higher investments for better optics likely enable to extend the practical parfocal range significantly.

To overcome long distances it additionally is crucial to handle vibrations and stabilize the laser beam. With increasing distances, small vibrations lead to significant movement of the light spot. Minor movements of the building, for instance due to outside traffic, people, and elevators, may thus impede the attack, although unnoticeable as a person. To stabilize the setup, we mount the laser and the telescope on an optical plate with shock absorbing feet (Thorlabs AV4) made out of Sorbothane, a synthetic viscoelastic urethane polymer. For the given load, the absorption efficiency is 80–100 % for frequencies above 49 Hz, which is sufficient for our experiments. To further compensate for vibrations one may also use fast steering, Piezo-activated mirrors that counteract movements in (near) real-time. Another significant source of distortions are movable parts of the sending equipment itself, such as fans. For our experiments, we hence detach the fan from the laser's heat sink.

Once appropriate measures against vibrations have been established, the focal point of the telescope is adjusted on the target—the device's LED—and applied with ultra-fine adjustment screws.

### 4.3 Data Rate

To assess the achievable data rate of our attack, we measure transmission in two different settings: We first experiment in a laboratory setting to optimize our setup over a short distance and second, in a realistic setting across long distances to demonstrate the feasibility of the attack in practice.

**4.3.1 Short-distance transmission.** In the first experiment, we measure the transmission per target device over a distance of 30 cm. This is too short for a practical instantiation of the attack, but enables us to optimize our setup for subsequent long-distance transmissions. Moreover, by narrowing down the external influence, we are able to establish an empirical upper limit that may be achieved with the particular hardware of the attacked devices. The used components (LEDs, GPIOs specifications, processor, etc.) and the achievable data rate are summarized in Table 3. The specified times indicate the configuration for the pulse-width modulation (PWM). In addition to the three target devices, we also include a Raspberry Pi as a reference device.

A few things stand out: First, for the TP-Link TL-MR3020, we make use of a green laser rather than the more powerful engraving laser. This was necessary, as the device's LED emits green light, in contrast to the others that emit white light but carry a green cap. The green laser, however, is slower than the purple one such that we yield a lower data rate. Second, both devices are 5.5× slower than the Raspberry Pi, which underlines a certain dependency of the data rate on the CPU speed and, thus, the possible sampling rates. Third, the Yealink telephone is significantly slower than all the above. As mentioned earlier, for this device an additional capacitor is built-in such that the sampling rate is limited by the charge time of the capacitor. Equipping the Raspberry Pi with the very same capacitor and the same LEDs enables twice the data rate, due to the higher sampling rate.

To expand on these results and stretch the limits of the attack, subsequently, we focus on the LEDs of the Yealink telephone in combination with the Raspberry Pi that is equipped with a 1.4 GHz CPU.

**4.3.2 Long-distance transmission.** For our long-distance experiment, we consider both predominate circuit types that either use a series-connected resistor, as used by the TP-Link TL-WR1043ND router, or an additional capacitor, as it is the case for the Yealink SIP-T21P E2 telephone. The setup remains as depicted in Figure 5.

We transmit data packets of 1,000 B in size and record them on the other end. The recorded data is then compared with the transmitted one to verify error-free communication. These transmissions are evaluated for different circuits and with increasing distances for 10, 20, 30, 35, and 40 m. Table 2 summarizes the results. *All measurements have been conducted indoors, due to safety reasons.*

Over 10 consecutive repetitions of each experiment, data transmission succeeds without a single bit error ( $BER = 0\%$ ). For circuits with a series-connected resistor (TP-Link TL-WR1043ND and TP-Link TL-MR3020 routers), we achieve a remarkable data rate of 18.2 kbps across 30 m. Beyond this, the rate declines to 13.3 kbps for 35 m and transmission comes to a halt at 40 m. Similarly to the short-distance measurements before, we however also see a significant difference in the achievable data rate for targets that use a capacitor, which are slower by a factor of 100. Nevertheless, even 200 bps are sufficient to establish a command-and-control channel to air-gapped systems and enable orchestrating different malicious activities. Moreover, the capacitor enable to operate on lower levels of induced current at the target and, thus, allows to overcome larger distances.

To better highlight these relations, we also measure the optical power that reaches the target with a Thorlabs PME320E optical

**Table 2: Data rates for infiltrating data into the target device by inducing current into LEDs using high-intensity laser beams.**

Distance	Target Circuit		Laser	At the Target		Configuration			Data rate	
	Resistor	Capacitor	Input Current	Optical Power	Current	$t_{1\text{-bit}}$	$t_{0\text{-bit}}$	$t_{\text{off}}$		
10 m	●		1 A	12 mW	37 $\mu$ A	40 $\mu$ s	15 $\mu$ s	15 $\mu$ s	18.2 kbps	
20 m	●		2 A	58 mW	43 $\mu$ A	40 $\mu$ s	15 $\mu$ s	15 $\mu$ s	18.2 kbps	
25 m	●		2 A	37 mW	20 $\mu$ A	40 $\mu$ s	15 $\mu$ s	15 $\mu$ s	18.2 kbps	
30 m	●		4 A	50 mW	32 $\mu$ A	40 $\mu$ s	15 $\mu$ s	15 $\mu$ s	18.2 kbps	
35 m	●		4 A	45 mW	35 $\mu$ A	50 $\mu$ s	15 $\mu$ s	25 $\mu$ s	13.3 kbps	
40 m	●		4 A	35 mW	20 $\mu$ A	–	–	–	✗	
35 m		●	4 A	45 mW	35 $\mu$ A	3,800 $\mu$ s	2,100 $\mu$ s	1,200 $\mu$ s	200	bps
40 m		●	4 A	35 mW	20 $\mu$ A	3,800 $\mu$ s	2,100 $\mu$ s	1,200 $\mu$ s	200	bps

power meter and the corresponding Thorlabs S120VC power sensor. To match the size of an SMD LED and its effective area, we cover large portions of the sensor such that only about 1 mm<sup>2</sup> remains sensitive. Even with a laser input current of 4 A the induced current only reaches 20  $\mu$ A in 40 m distance, while for shorter ranges at least 30  $\mu$ A are reached. In this setting, 20  $\mu$ A is a tipping point, where a reliable, error-free communication channel can still be established for circuits with series-connected resistors. For large distances, however, vibrations are the limiting factor that impair the attack. This may be counteracted using fast steering mirrors to level the laser beam as described in Section 4.2.2. Targets that incorporate circuits with capacitors can even be communicated with across 40 m. This is equivalent to the width of a highway with eight lanes including median and shoulders on each side. Charging the capacitor is largely unaffected by vibration, but slightly slowed down. This, however, is easily compensated by the communication protocol (cf. Section 3.5).

**Summary.** We demonstrate data transmission to built-in LEDs with data rates of 18.2 kbps and up to 30 m if no capacitor is used in the circuit. Consequently, infiltrating data into air-gapped devices, such as the two TP-Link routers, becomes possible at speeds comparable to regular modems.

## 5 EXFILTRATING DATA

We continue to show how data can be exfiltrated from the targeted devices. By flashing built-in LEDs, it is possible to establish arbitrary communication protocols and transmit data. The interested reader is referred to Appendix B for a systematic evaluation of the sending

capabilities of LEDs. Reaching realistic attack distances requires efficient optical equipment. While prior work has already shown the possibility of exfiltrating data using LEDs and has demonstrated transmission across short distances (cf. Table 1), we significantly push the limits and show that it is perfectly feasible to overcome large distances *and* achieve high data rates without modifications of the targeted hardware.

While high-speed cameras are very sensitive to light, they have a clear limit imposed by their frame rate. Consumer devices commonly record 240 fps, limiting the theoretically possible transmission rate to 120 bps [20]. We empirically verify this bound in Appendix D using the camera of a smartphone. Photodetectors, in turn, allow to improve upon this limitation at the expense of sensitivity. To yield the highest possible signal-to-noise ratio at rather low optical input power levels, we use an avalanche photodiode (APD) that we characterized in Section 5.1. To compensate for large distances and improve reception, an attacker may use more efficient optical equipment. In subsequent experiments, we thus employ the telescope, that has also been used for focusing the laser beam on the target (the Navitar Zoom 7000) rather than ordinary binoculars. In Section 5.2, we again direct our attention to the Yealink telephone with its green and red SMD LEDs to inspect (a) the raw observability in distance, and (b) the data rate in a realistic setting.

### 5.1 Sensitivity of Photodetectors

For recording the data sent out by an LED of a compromised device over large distances, we require highly sensitive and fast hardware to capture light. Photodetectors are made from element semiconductors such as silicon, germanium, or compound semiconductors

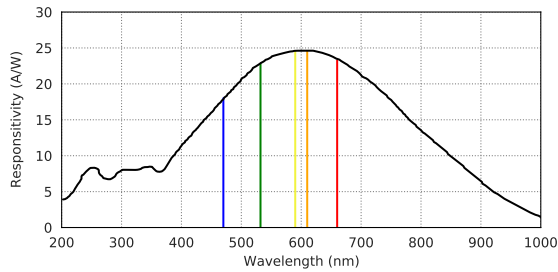
**Table 3: Achievable data rates of different target devices (WLAN router, telephone, micro computer) at 30 cm distance.**

Target device	Processor	Laser	LED	GPIO	$t_{1\text{-bit}}$	$t_{0\text{-bit}}$	$t_{\text{off}}$	Data rate
TP-Link TL-MR3020	Atheros AR-9331 (400 MHz)	green	green	0 (WiFi LED)	200 $\mu$ s	100 $\mu$ s	100 $\mu$ s	3,333 bps
TP-Link TL-WR1043ND	Atheros AR-9132 (400 MHz)	violet	green	5 (QSS LED)	150 $\mu$ s	75 $\mu$ s	100 $\mu$ s	4,000 bps
Raspberry Pi	BCM2837B0 (1.4 GHz)	violet	green <sup>b</sup>	26 (Pin Header)	30 $\mu$ s	15 $\mu$ s	15 $\mu$ s	22,222 bps
Yealink SIP-T21P E2	DSPG DVF-9918 (400 MHz)	violet	green	112 (green/red button)	700 $\mu$ s	350 $\mu$ s	300 $\mu$ s	1,000 bps
Raspberry Pi (with 10 nF capacitor)	BCM2837B0 (1.4 GHz)	violet	green <sup>b</sup>	26 (Pin Header)	320 $\mu$ s	180 $\mu$ s	180 $\mu$ s	2,000 bps

<sup>b</sup> Using the LEDs of the Yealink SIP-T21P E2 telephone.

such as indium gallium arsenide. For visible light (380nm–780 nm) mainly detectors made of silicon (190–1,100 nm) and germanium (400–1,700 nm) are used. Due to the larger band gap of silicon it is possible to also achieve comparable low noise. Conventional photodetectors, however, have limited sensitivity and no internal gain, such that additional transimpedance amplifiers are necessary for operation, which again reduces the overall signal-to-noise ratio. For measuring the smallest amounts of light so-called avalanche photodetectors (APDs) may be used, which produce a gain factor in the hundreds using a photoelectric effect based on impact ionization.

To characterize the receiving capabilities of an attacker, we hence evaluate the sensitivity of a silicon-based APD. In particular, we make use of the Thorlabs APD440A2, which promises a low signal-to-noise ratio at rather low optical input power levels. It operates on a range from 200–1,000 nm with a maximum responsivity of  $25 \text{ A W}^{-1}$  at a noise-equivalent power of 2.5 fW. As we attempt to measure a wide-range of light-emitting diodes with different wavelengths, we break down the responsivity of the APD by color in Figure 8. Especially the green and red LEDs exhibit almost optimal output levels, making the avalanche photodetector a well-suited receiver for exfiltrating data from consumer devices. For subsequent experiments, we use the photodetector with a gain or multiplication factor of  $M = 50$ . More information on this configuration and the exact frequency response is provided in Appendix C.



**Figure 8: Responsivity of the APD440A2 photodetector at a gain factor of  $M = 50$ .**

### 5.2 Data Rate

Finally, we measure the data rate when exfiltrating data using LEDs. For this, we implement the experimental setup depicted in Figure 9 and conduct two different measurements. First, we gauge the electrical response of the photodetector to LEDs in distance to explore the limits of the communication channel. For this, we modulate the LEDs using an arbitrary waveform generator (AWG)



**Figure 9: Experimental setup for exfiltrating data in two different setting: First, driven by an arbitrary waveform generator (AWG) and second, operated by the targeted device. Signals are captured with an avalanche photodetector (APD) and processed with a real-time oscilloscope (RTO).**

**Table 4: Voltage levels of data streams captured using an avalanche photodetector (a) with and (b) without resistor.**

(a) with resistor						
LED	5 m	10 m	15 m	20 m	25 m	30 m
green	0.23 V	0.11 V	0.06 V	0.03 V	0.02 V	✗
red-1	0.11 V	0.07 V	0.03 V	0.01 V	✗	✗
red-2	0.06 V	0.02 V	✗	✗	✗	✗

(b) without resistor						
LED	5 m	10 m	15 m	20 m	25 m	30 m
green	2.26 V	0.83 V	0.41 V	0.20 V	0.14 V	0.10 V
red-1	0.89 V	0.30 V	0.13 V	0.09 V	0.07 V	0.02 V
red-2	0.13 V	0.03 V	✗	✗	✗	✗

such that the diodes emit a burst of rectangular signals. Second, we replace the AWG with the malicious implant at the target and transmit large data chunks to determine the bit error rate of the communication channel.

We begin by modulating bursts of 16 rectangular signals at a data rate of 30 kbps and repeat this at 500 Hz with an effective output voltage of 3.3 V. The signals captured by the APD are recorded with a real time oscilloscope resulting in high/low voltage patterns that can be interpreted as the corresponding data pattern. The measured voltage levels are reported in Table 4. We characterize the measured response (a) with and (b) without an additional series-connected resistor of  $470 \Omega$  as used by the Yealink telephone. For both measurements, it is clearly visible that the observed levels and thus the response decays with increasing distance. With the resistor in place, we are able to bridge a distance of 25 m with the green LED and 20 m with the first red LED (red-1). The second red diode (red-2) is less bright and thus reaches less far, which matches the intuition one has of the setting. Subsequently, we thus use the telephone’s green LED for our experiments on the data rate in practice.

We transmit 1,000 B large data chunks at an output voltage of 3.3 V, digitize the measured high/low levels, and calculate the bit error rate (BER) between sent and received bit streams. The results are presented in Table 5. For up to 25 m and data rates of 100 kbps, transmission is possible with minimal bit errors ( $BER = 0.1 \%$ ). Due to the limited bandwidth of the APD, however, the measured bit error increases significantly for data rates of 200 kbps and distances above 25 m, such that transmission abruptly becomes impossible. With a more sensitive detector and improved optics, however, this can likely be enhanced even further.

Moreover, one may even modulate the background light of the telephone’s display to transmit data. In comparison to the rather small LEDs, the LCD display constitutes a large and bright light source that promises a better reception at the photodetector. We extend on this idea in Appendix D.

**Summary.** We demonstrate that LEDs used in office devices can be used for high-speed exfiltration of data. We achieve a throughput of 100 kbps up to a distance of 25 m. This data rate enables to transfer megabytes of data within minutes and thus poses a serious threat to air-gapped environments.

**Table 5: Bit Error Rates (BER) of transmissions from the target to the attacker at different data rates using the green LED of the Yealink telephone.**

Distance	Data rate			
	1 kbps	50 kbps	100 kbps	200 kbps
5 m	0.0 %	0.0 %	0.0 %	0.1 %
10 m	0.0 %	0.0 %	0.0 %	0.9 %
15 m	0.0 %	0.0 %	0.0 %	2.2 %
20 m	0.0 %	0.0 %	0.1 %	✗
25 m	0.0 %	0.0 %	0.1 %	✗
30 m	✗	✗	✗	✗

## 6 CONCLUSION

An air-gapped system is unreachable from the outside by definition. The research community, however, has shown that this is not necessarily true, and has demonstrated multiple ways of bridging the gap. While these methods feature various very creative covert channels, their practical utility often remains questionable due to low data rates, short distances, or only unidirectional communication.

**Quintessence.** We are the first to infiltrate data to an unmodified device in 30 m distance at 18.2 kbps, significantly improving related approaches. *Additionally*, we demonstrate the exfiltration of data at 100 kbps over 25 m to establish a *bidirectional communication* channel. While a direct line of sight is necessary, we do not assume any upfront hardware modifications of the device and in contrast to traditional VLC communication, we cannot use any optical equipment at the targeted device, making this a particular challenging setting. Instead, we assume an initial compromise through the software supply-chain similar to the incidents at SolarWinds [8] and CodeCov [7] and use already built-in LEDs. With this, we show that covert channels are not bound to obscure and rare settings, but are a real threat in practice.

Network operators of high-security facilities and industries that are at risk of cooperate espionage must not settle for merely air-gapping a system, but also need to prevent targeted attacks that make use of a physical component—for instance, using optical channels that require a direct line of sight. Obvious countermeasures for this particular attack are optically opaque rooms. However, as demonstrated by related approaches, this threat extends to other variations using electromagnetic, acoustic, or power-dependent aspects.

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## AVAILABILITY

To foster future research on covert channels and bridging the air gap, we make all code used for the experiments as well as raw data of the hardware measurements publicly available at:

<https://intellisec.de/research/lasershark>

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**Table 6: Details and specification of the LEDs characterized in Section 4 and Appendix B.**

Color	Type	Manufacturer	Part No.	Brightness	Angle of Radiation	Current	Voltage
Yellow	SMD-LED 0603	Würth Elektronik	150060YS75000	120 mcd	140 °	30 mA	2.0 V
Green/Yellow	SMD-LED 0603	Broadcom	HSME-C191	50 mcd	170 °	20 mA	2.1 V
Green	SMD-LED 0603	Kingbright	KPHCM-2012CGCK	50 mcd	110 °	20 mA	2.1 V
Blue	SMD-LED 0603	TRU Components	1573646	120 mcd	120 °	25 mA	3.2 V
White	SMD-LED 0603	TRU Components	1573647	400 mcd	120 °	25 mA	3.2 V
Orange	SMD-LED 0603	Kingbright	KP-1608SECK	180 mcd	120 °	20 mA	2.1 V
Red	SMD-LED 0603	Würth Elektronik	150060RS75000	250 mcd	140 °	30 mA	2.0 V

## A SELECTION OF LEDs

For evaluating the characteristics of light-emitting diodes and the suitability of these to be used for a covert channel, we have used a selection of SMD LEDs in Section 4. To allow for easy reproducibility of our experiments, Table 6 list manufacturers, part numbers, and basic properties of these.

## B LEDs AS SENDER

For data exfiltration the emitted light has to be powerful enough to be observable by the adversary. Subsequently, we thus determine the characteristics of different LEDs and measure their bandwidth, that is, the theoretically achievable data rate, as well as the optical power of the emitted light in Appendices B.1 and B.2, respectively. Details and specifications of the LEDs are provided in Table 6.

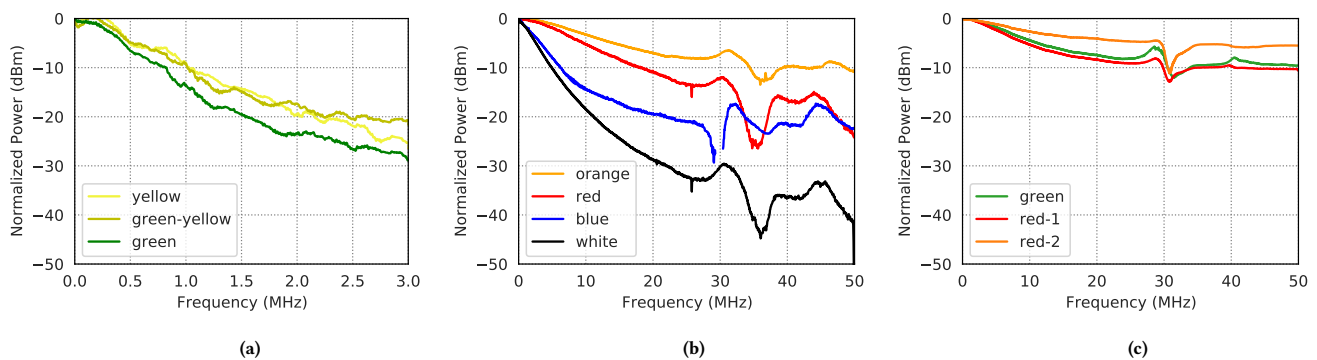
### B.1 Bandwidth

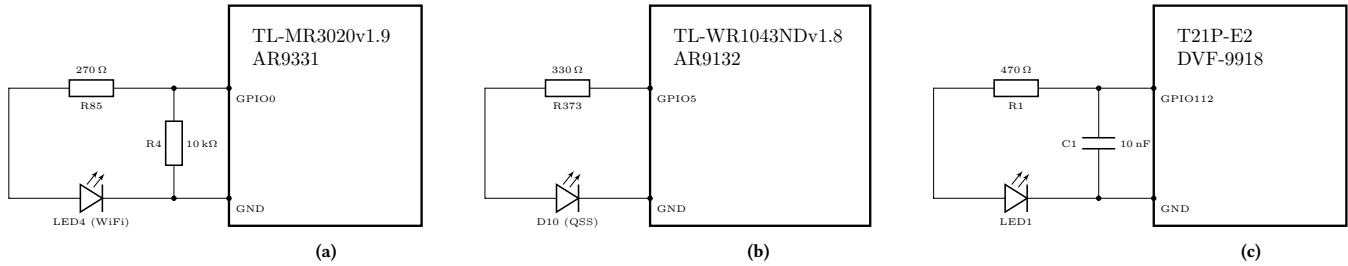
For evaluating the theoretically achievable data rates that can be transmitted with consumer LEDs, we proceed to measure the modulation bandwidth. The setup is as follows: The LEDs are actuated by a radio frequency generator (RFG) that generates a sweep frequency from 100 Hz up to 50 MHz with an effective output voltage of 3.4 V. The light emitted by the LED is then measured with a photodetector (PD), a Thorlabs PDA8A, in a distance of 0.5 cm. This silicon-based detector exhibits a spectral response of 320–1,000 nm on an active area of 0.8 mm<sup>2</sup>. The wavelengths of the previously characterized LEDs thus are entirely in range. The actual response of the diodes is finally recorded with an electrical spectrum analyzer (ESA) in maximum hold mode.

Figure 10 shows the frequency response for (a) low-bandwidth and (b) high-bandwidth conventional SMD LEDs, and (c) for those used by the Yealink telephone. The conventional SMD diodes show widely different behavior concerning the possible modulation bandwidth, which is founded in the used materials and construction scheme of the devices. Usually, AlGaInP and InGaN are used in commercially available LEDs for red, amber and yellow as well as green and blue colors, respectively [29, 37]. Moreover, InGaN diodes typically are constructed as *Multiple Quantum Well* (MQW)

**Table 7: Modulation bandwidth and optical output power for different consumer LEDs.**

LED	Bandwidth [3 dB]	Optical Power			
		Bias	Sine	Burst	
Exemplary selection	yellow	0.42 MHz	44 $\mu$ W	29 $\mu$ W	17 $\mu$ W
	gr/ye	0.41 MHz	12 $\mu$ W	7 $\mu$ W	5 $\mu$ W
	green	0.33 MHz	55 $\mu$ W	29 $\mu$ W	16 $\mu$ W
	orange	9.55 MHz	629 $\mu$ W	786 $\mu$ W	186 $\mu$ W
	red	6.73 MHz	1,690 $\mu$ W	1,290 $\mu$ W	212 $\mu$ W
	blue	2.06 MHz	5,580 $\mu$ W	2,780 $\mu$ W	1,470 $\mu$ W
	white	1.75 MHz	5,800 $\mu$ W	3,930 $\mu$ W	1,580 $\mu$ W
Yealink	green	7.22 MHz	258 $\mu$ W	311 $\mu$ W	119 $\mu$ W
	red-1	6.04 MHz	551 $\mu$ W	640 $\mu$ W	152 $\mu$ W
	red-2	11.22 MHz	257 $\mu$ W	646 $\mu$ W	131 $\mu$ W

**Figure 10: Frequency response of (a) low-bandwidth and (b) high-bandwidth conventional SMD<sup>1</sup> diodes, and (c) of those used in the Yealink SIP-T21P E2. The response of the photodetector itself has been subtracted.**



**Figure 11: Schematics of three attackable devices: (a) TP-Link TL-MR3020 mobile router, (b) TP-Link TL-WR1043ND office router, (c) Yealink SIP-T21P E2 telephone. Each device uses a different circuit for connecting the LED to the GPIO interface.**

structures, whereas AlGaInP devices are build as *Double Hetero-junctions* (DH). Due to the different materials and layer structures, there are diverse charge carrier lifetimes, which in turn results in the different modulation bandwidths [36].

The maximum theoretical modulation bandwidth of LEDs is limited to 2 GHz [5, 32]. In our experiments, the red and orange LEDs can reach data rates of 7 to 9 MHz for on-off modulation. The LEDs from the Yealink telephone show even higher modulation bandwidths with rates of up to 11.2 MHz. An overview of the exact bandwidth characteristics is given in Table 7. Values are specified as the *full width at half maximum* (FWHM) bandwidth, that is, the frequency where the transmitted power has decreased by the half or 3 dB.

## B.2 Optical Power

Finally, we measure the maximally emitted optical power for each LED to assess how well consumer diodes are visible in distance. To this end, we replace the photodetector with an optical power meter (Thorlabs PME320E) and a power sensor (Thorlabs S120VC), and measure the emitted power in three different settings: First, we determine the *maximum bias voltage* that may be applied. Second, we modulate a *sine wave* with a frequency of 30 kHz with a voltage of 5 V. Finally, we apply a burst of 16 bit large data blocks at a rate of 30 kbps and repeat it with 500 Hz, which allows us to estimate the power for data transmission. The results are shown in Table 7.

In particular, the blue and white LEDs show the highest output powers under the given conditions. However, the average output power is decreased if modulation is applied, as we turn off the LED for transmitting a digital zero. This, of course, needs to be considered for determining the maximum distance and data rate in subsequent experimnts. Generally speaking, the higher the output power the better we are able to bridge large distances. Much of the restrictions imposed at this point, however, can be overcome by hardware for effectively capturing light as detailed in Section 5.

## C PHOTODETECTOR GAIN

A photodetector’s gain or multiplication factor  $M$  is dependent on the reverse bias voltage, that is used to create the electric field for triggering the avalanche effect, but also the temperature. While the multiplication factor increases and decreases with the reverse bias voltage, it is inversely proportional to the temperature, meaning, the gain increases at low temperatures, but decreases if the temperature rises. However, the amplification limits the FWHM

bandwidth of the detector to 100 kHz, which in turn bounds the maximally transmittable data rate. For the experiments presented in Section 5, we use a gain factor of  $M = 50$  which exhibits the frequency response shown in Figure 12.

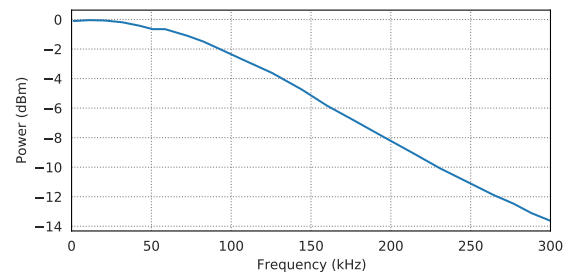
## D ALTERNATIVE EXFILTRATION SCENARIOS

Next to the exercised exfiltration channel from built-in LEDs to (avalanche) photodetectors, as presented in Section 5, there of course exist alternative options and setups an adversary may choose. For instance, in Appendix D.1, we demonstrate how custom high-speed cameras as used in modern smartphones can be used to receive light signal send out by LEDs. Additionally, in Appendix D.2, we show that even the background light of LCD displays can be used to emit such light signals.

### D.1 Receiving Data with High-Speed Cameras

Modern smartphones often have the ability to capture slow-motion videos. This boils down to an increased frame rate of the recorded video, that is, high-speed camera functionality. These cameras are very sensitive to small and dark light sources, such that they are perfectly suited for our attack.

In the first experiment, we thus use an iPhone 11 that comes with a 240 fps 1080p camera to exfiltrate data from three target devices: TP-Link TL-WR1043ND, TP-Link TL-MR3020, and the Yealink SIP-T21P E2 telephone. The procedure is as easy as capturing a video of the target device while it is transmitting. Analyzing the video stream, in turn, is done offline on more performant hardware. In a more specialized setting, as for instance demonstrated in Section 5, this can however be equally conducted online. Moreover, here the attacker is not limited to a specific sampling strategy, such that we



**Figure 12: Frequency response of the APD440A2 photodetector with a gain factor  $M = 50$ , operated at room temperature.**

**Table 8: Data rates using a 240 fps high-speed camera as receiver in two settings: 2 m indoors and 40 m outdoors.**

Target device	Distance	Data rate
TP-Link TL-MR3020	2 – 40 m	119.05 bps
TP-Link TL-WR1043ND	2 – 40 m	119.05 bps
Yealink SIP-T21P E2	2 – 40 m	119.05 bps

can use on-off-keying (OOK) for modulation (cf. Section 3.5). Due to the camera’s limited frame rate and the Nyquist–Shannon sampling theorem [see 30] the achievable data rate is limited to 120 bps. To empirically verify this, we transmit three randomly generated data chunks of 500 B in size using each target device, while filming it with the iPhone. The size of transmitted data is reduced in comparison to the previous experiment as the iPhone’s internal storage quickly runs full given the large size of the recorded video.

We conduct two different sets of experiments, that are summarized in Table 8. At first, we measure transmission on a short range of 2 m indoors, and proceed to long-range measurements across 40 m outdoors (the maximum distance possible at our testing grounds). In line with the “consumer setting” of using non-specialized hardware, for the second experiment, we use regular binoculars (Minox BL 10x44 HD) to zoom in on the LEDs of the target devices. In all cases, we nearly yield the theoretical maximum. In contrast to transmitting data using laser beams, here a distance of 40 m does not affect the data rate. Larger distances could not be investigated due to the boundaries of our testing grounds. However, reception is possible as long as at least a single pixel that represents the LED is visible.

## D.2 Transmitting Data with LCD Displays

Similar to LEDs, the background light of an (LCD) display can be used to transmit data. The display constitutes a large and rather bright light source that promises a better reception at the APD. However, next to brightness itself, also the wavelength of light is crucial for the sensitivity of the (avalanche) photodetector. In case of the Yealink SIP-T21P E2, the background light mainly emits blue light, which is not covered well by the detector as shown in Figure 8. As the APD responds less to blue than green light, this also reflects in the distance that can be overcome.

Although the detector is not very well suited for the white/blue light of the telephone’s display, it still is possible to also exfiltrate data using the background light. As shown in Table 9, for a distance of up to 15 m, we achieve a data rate of 100 kbps without any bit error when modulated with traditional on-off keying. Even at a distance of 20 m transmission is possible with up to 1 kbps and a BER of 26 %. Beyond this, however, no noteworthy output and thus data rate can be measured.

## E GPIO MODE OF OPERATION

In the evaluation presented in the main part of the paper, we make use of the following three devices for which Figure 11 shows simplified schematics: a) TP-Link TL-MR3020 mobile router, (b) TP-Link TL-WR1043ND office router, and (c) Yealink SIP-T21P E2 telephone. While these are exemplarily choices, the circuits used by these devices are representative for different popular modes of operation of GPIO pins, depicted in Figure 13. All, but those shown in Figure 13c and 13e can be used to induce measurable current as part of the LASERSHARK attack. Note that these two circuits, however, are unusual configurations as a small *permanent* current passes through the LEDs.

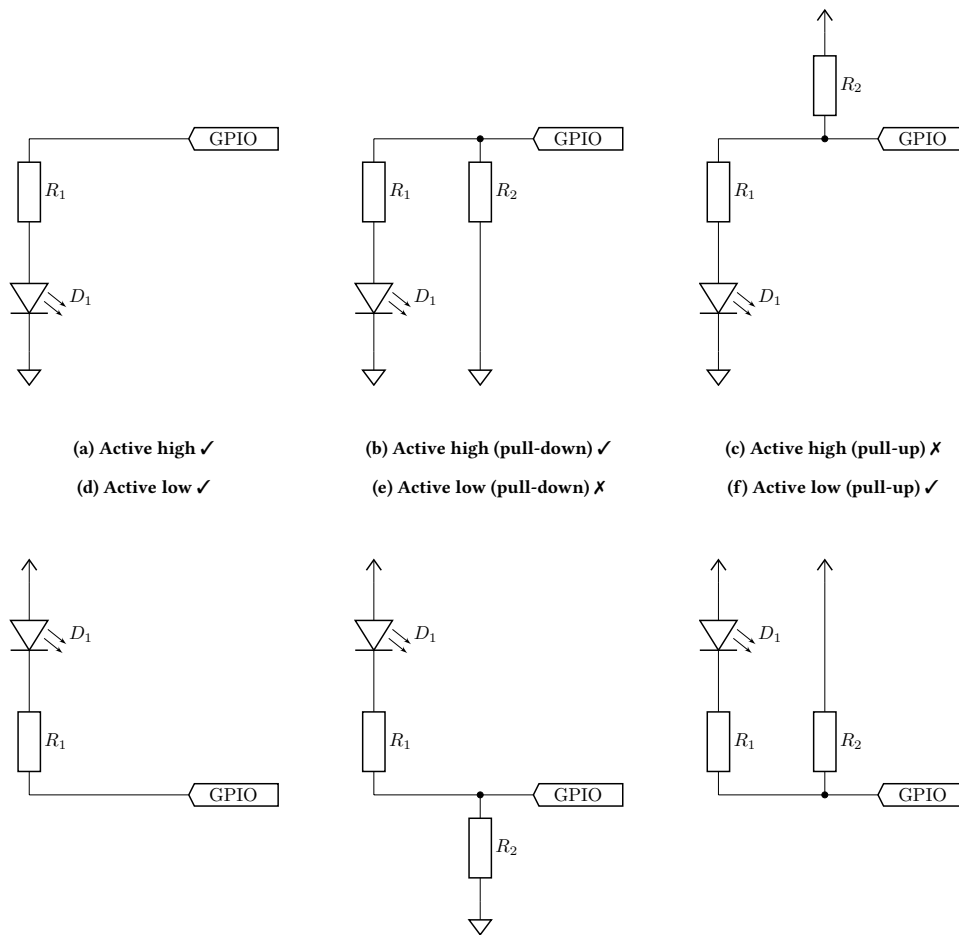
The remaining setups can be used to cause a voltage difference at the GPIO pin by approximately 2 V, depending on the built-in resistor and LED. While this might not be enough to pass the threshold of the GPIO pin (e.g., for 5-V TTL the threshold is 1.5 V and thus closer to GND than to 5 V), for an assumed configuration of resistors  $R1 = 330 \Omega$  and  $R2 = 10 \text{ k}\Omega$ , for instance, we succeed in inducing 200  $\mu\text{A}$  into the LED. Table 10 summarizes levels and configurations for which our attack can be used to successfully infiltrated data (●) and which are not usable (○).

**Table 9: Bit Error Rates (BER) when exfiltrating data using the display of the Yealink telephone.**

Distance	Data rate			
	1 kbps	50 kbps	100 kbps	200 kbps
5 m	0.0 %	0.0 %	0.0 %	✗
10 m	0.0 %	0.0 %	0.0 %	✗
15 m	0.0 %	0.0 %	0.0 %	✗
20 m	26.0 %	✗	✗	✗
25 m	✗	✗	✗	✗

**Table 10: Circuit configurations and GPIO logic levels for which the LASERSHARK attack succeeds to infiltrate data (●) and which are not usable (○).**

Circuit Figure 13	Logic Level				
	5V TTL	5V CMOS	3.3V LVTTL	2.5V CMOS	1.8V CMOS
(a)	●	●	●	●	●
(b)	●	○	●	●	●
(c)	○	○	○	○	○
(d)	●	●	●	●	●
(e)	○	○	○	○	○
(f)	○	○	●	●	●



**Figure 13: Different modes of operation of LEDs at GPIO pins: (a) Active high without additional resistors, (b) with a pull-down resistor and (c) with a pull-up resistor. (d) to (e) show the same modes but for active low configurations.**