

# Classifying the Types of Scanning

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**Dale Meredith**

MCT/CEI/CEH/Security Dude

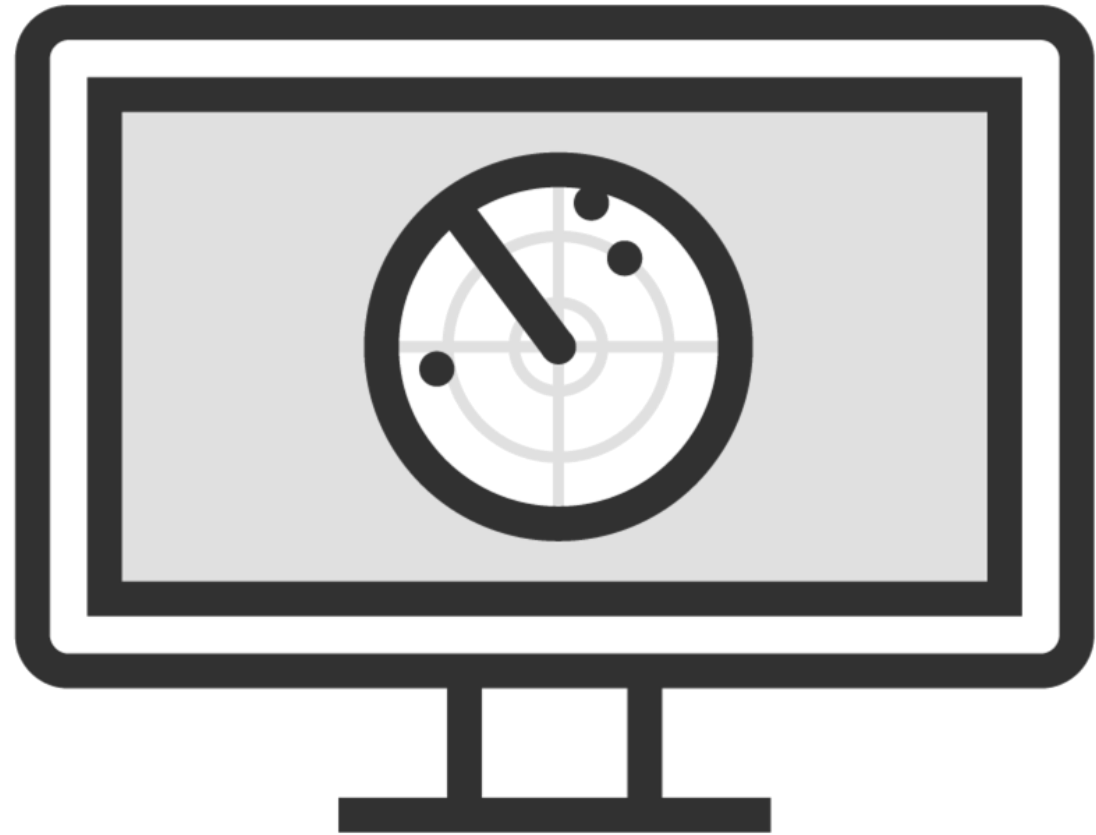
Owner: Wayne Technologies

 :@dalemeredith  :daledumbsITdown  :daledumbsITdown  
 :dalemeredith [www.daledumbsITdown.com](http://www.daledumbsITdown.com)

Scanning for life signs, Captain.

**Spock**

# A Plethora of Scanning



**Full Scans**

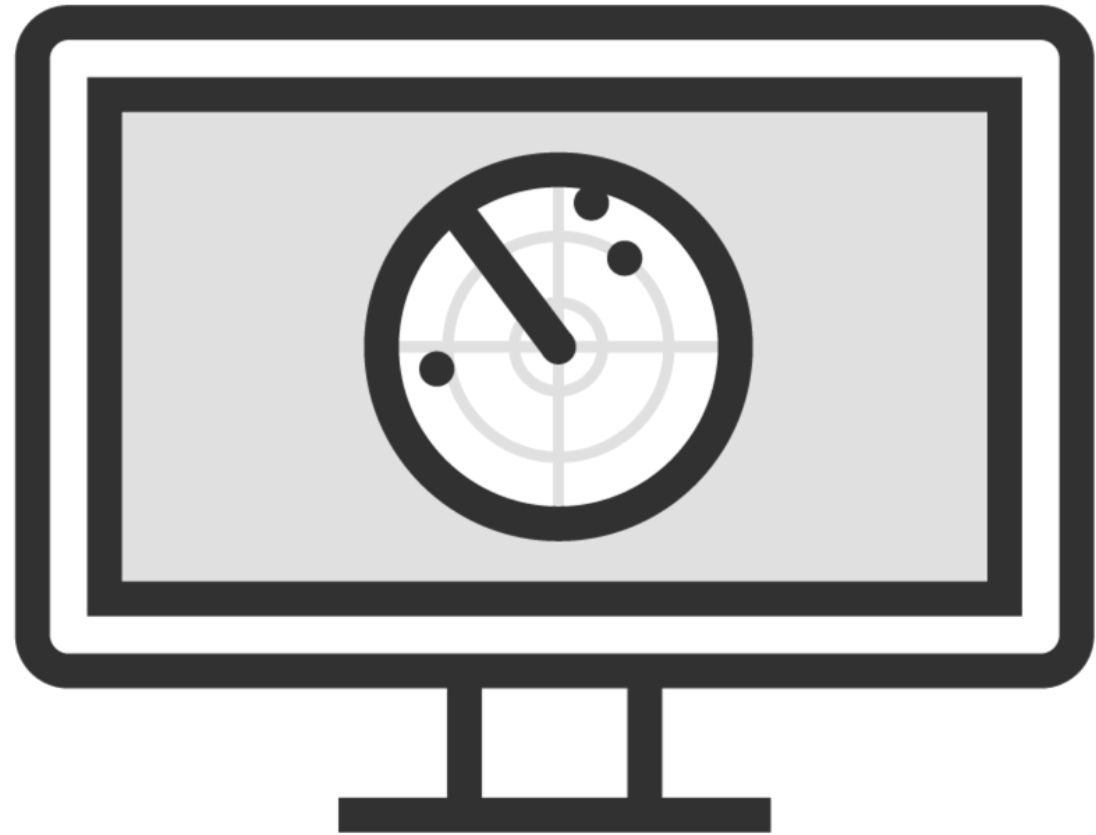
**Half-open Scans**

**Xmas Tree Scans**

**FIN Scans**

**NULL Scans**

# A Plethora of Scanning



**UDP Scans**

**IDS Evasion Methods**

**Countermeasures**

# Full Scans

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# How a Full Scan Works

**Attacker**



**Target**



**SYN Packet + Port #**



**SYN / ACK**



**ACK + RST**



**PORT IS OPEN**

# How a Full Scan Works

**Attacker**



**SYN Packet + Port #**



**RST**



**Target**



**PORT IS CLOSED**

# Demo



**Let's watch a Full Scan**

# Half-Open/Stealth Scans

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# How a Half-Open Scan Works

**Attacker**



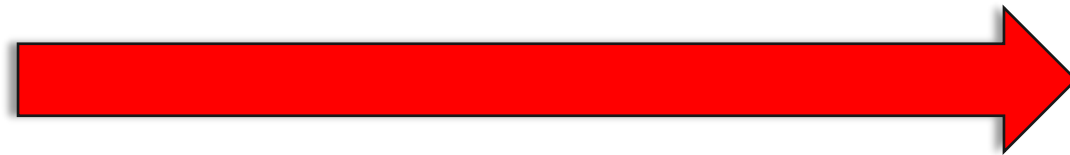
**SYN Packet + Port #**



**SYN / ACK**



**RST**



**Target**



**PORT IS OPEN**

# How a Half-Open Scan Works

**Attacker**



**SYN Packet + Port #**



**RST**



**Target**



**PORT IS CLOSED**

# Demo



**Let's watch a Half-Open Scan**

# Xmas Scans

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# How a Xmas Scans Works

**Attacker**



**FIN, URG, PUSH**



**Nothing**



**Target**



**PORT IS OPEN**

# How a Xmas Scans Works

**Attacker**



**FIN, URG, PUSH**



**RST**



**Target**



**PORT IS CLOSED**

Demo



**Let's watch a Xmas Scan**

# FIN Scans

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# How a FIN Scans Works

**Attacker**



**FIN**



**Nothing**



**Target**



**PORT IS OPEN**

# How a FIN Scans Works

**Attacker**



**FIN**



**RST/ACK**



**Target**



**PORT IS CLOSED**

Demo



**Let's watch a FIN Scan**

# NULL Scans

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# How a NULL Scans Works

**Attacker**



**TCP Packet / No Flag**



**No Response**



**Target**



**PORT IS OPEN**

# How a NULL Scans Works

**Attacker**



**TCP Packet / No Flag**



**RST/ACK**



**Target**



**PORT IS CLOSED**

# Demo



**Let's watch a NULL Scan**

# UDP Scans

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# Remember UDP?



**No 3-way handshake!**

**Advantages**

**Harder to monitor**

**No TCP overhead / # frames can be larger**

**Very efficient against Windows targets**

**Disadvantages**

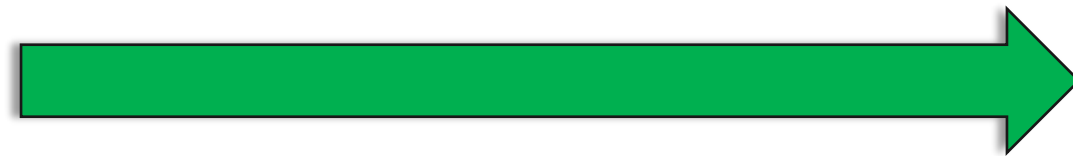
**Port data only**

# How a UDP Scans Works

**Attacker**



**Is Port 31 Open?**



**No Response**



**Target**



**PORT IS OPEN**

# How a UDP Scans Works

**Attacker**



**Is Port 31 Open?**



**ICMP Port Unreachable**



**Target**



**PORT IS CLOSED**

# Demo



**Let's watch a UDP Scan**

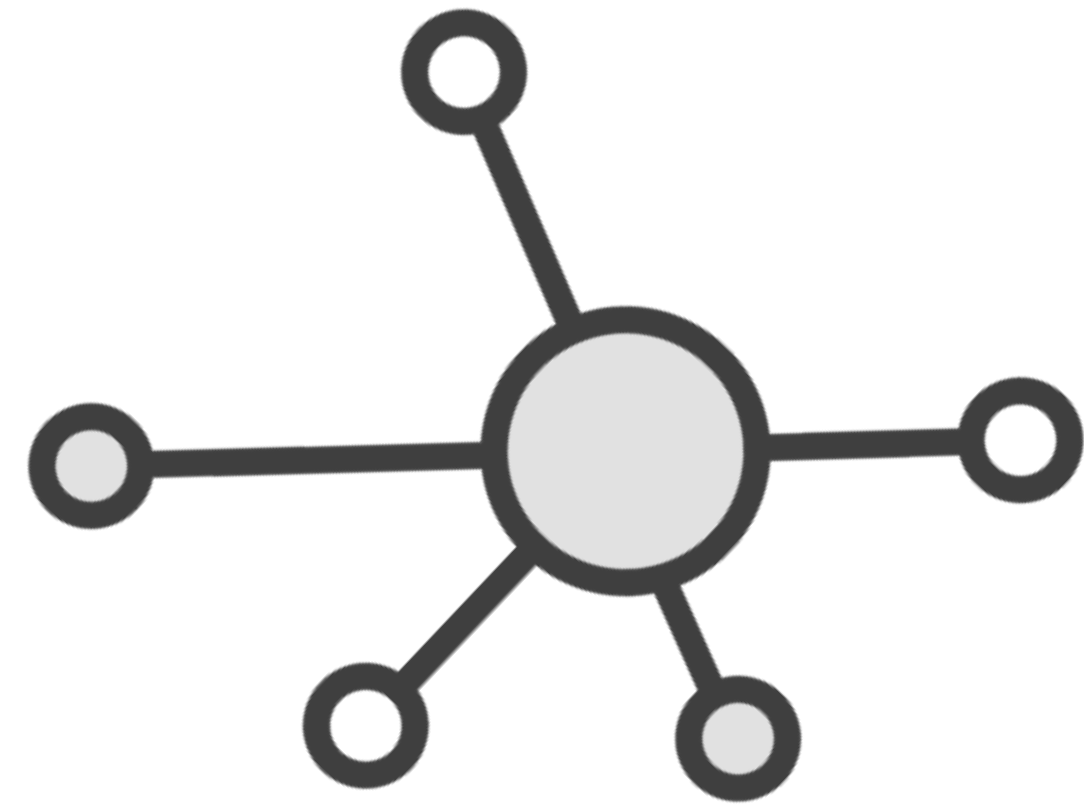
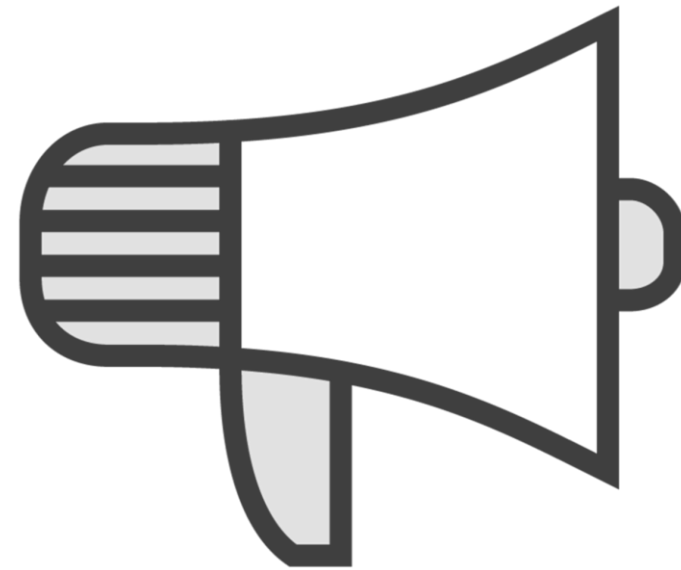
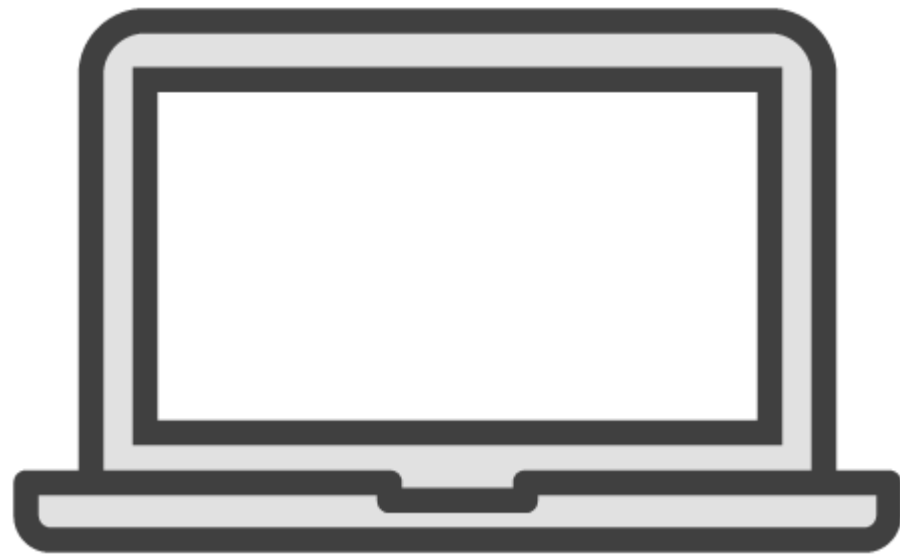
# Listing and SSP Scans

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# Listing Scanning



# SSDP Scanning



Demo



## List Scan with Kali

# IDS Evasion Methods

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# IDLE Scans



**Uses TCP port scanning method BUT we spoof the “source address”**

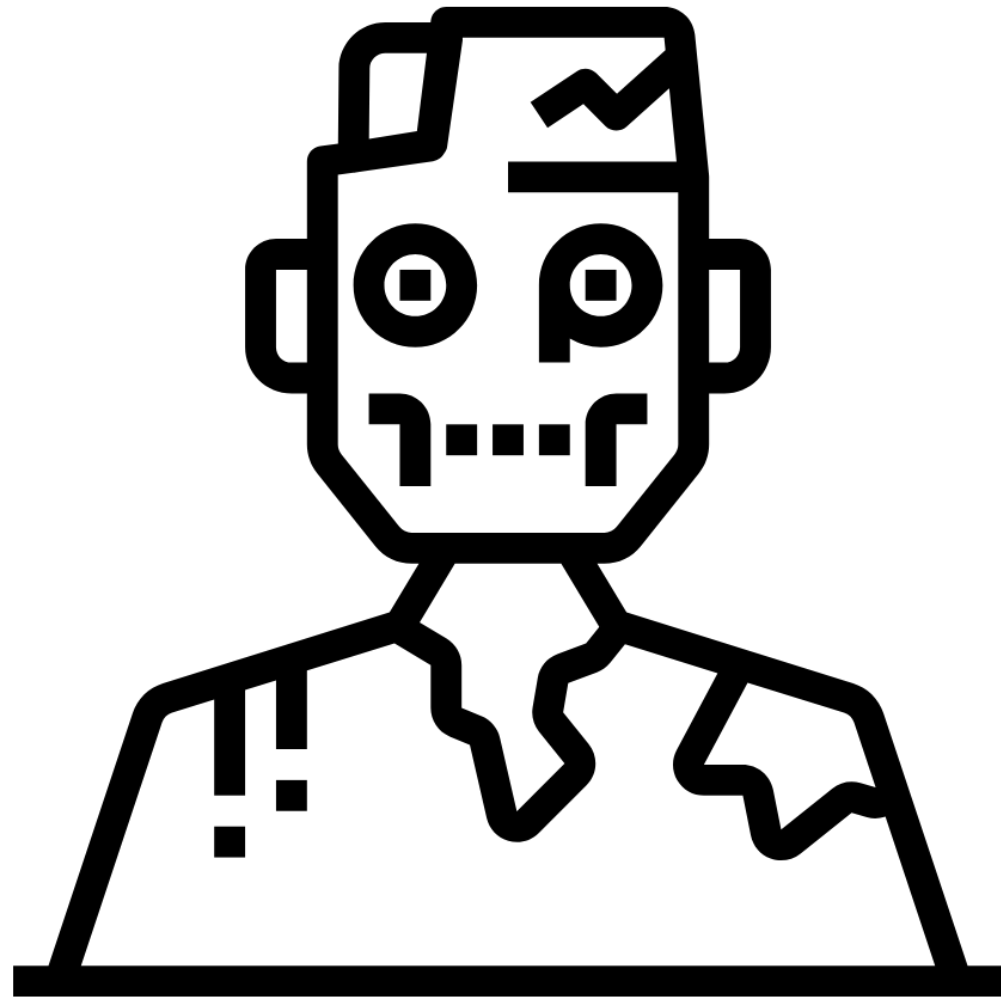
**Advantages**

**Blame someone else ;-)**

**Disadvantages**

**Requires a zombie**

# First Step



**Find/use a zombie**

**Send a SYN/ACK watch for the IP ID \*make a note of it**

# Step #1 IDLE Scan

**Attacker**



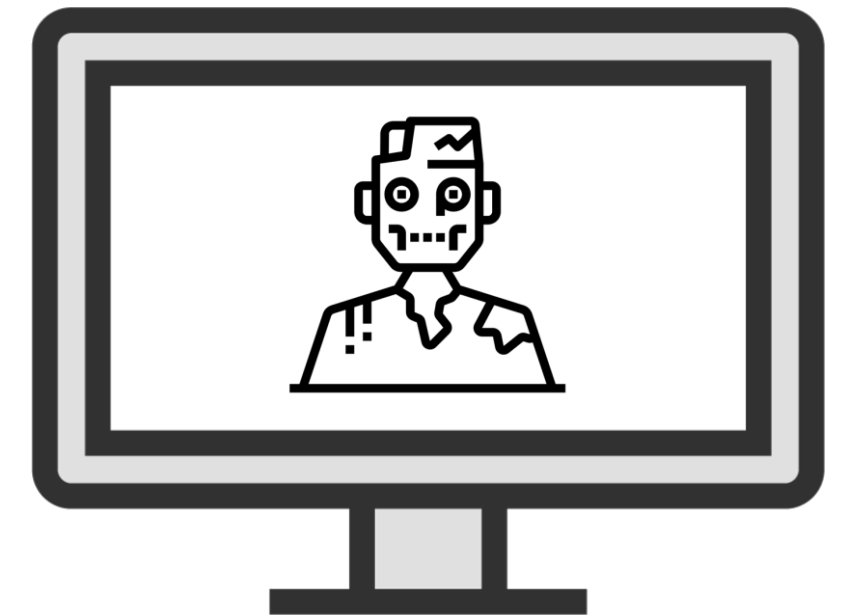
**SYN/ACK**



**RST / IPID=2001**



**Zombie**



**PORT IS OPEN**

## 2<sup>nd</sup> Step

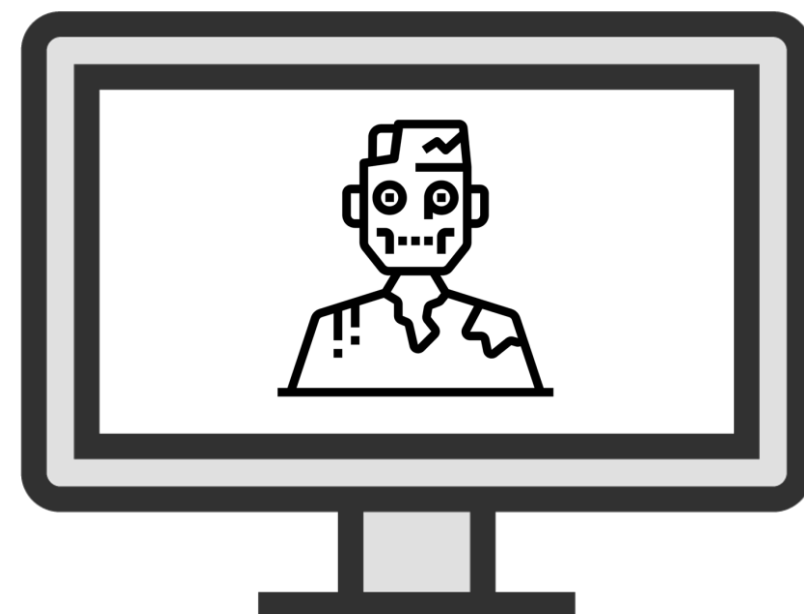


**Send a SYN packet to the target**

**You'll list the "source IP" as the zombie's IP**

# Step #2 IDLE Scan

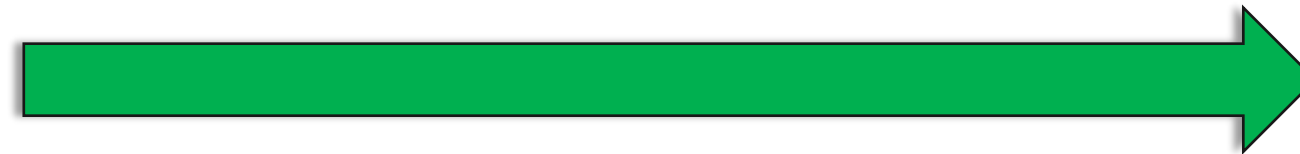
Attacker



Target

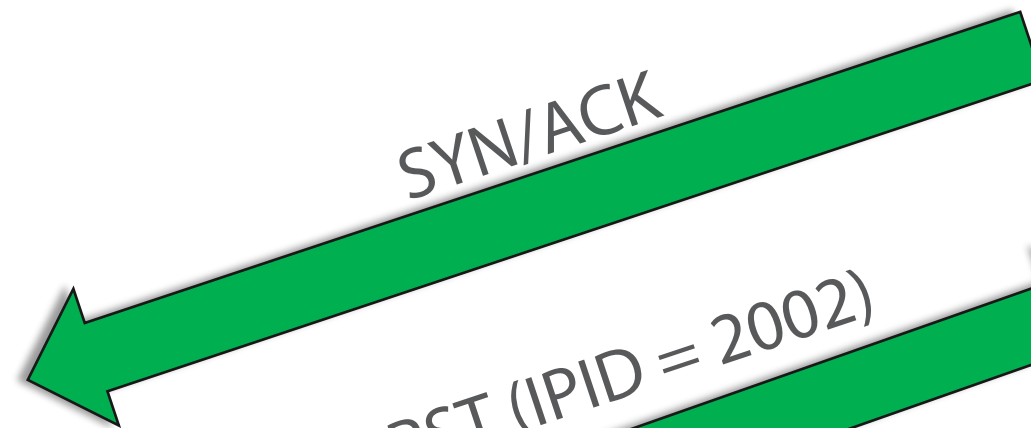


SYN: Port 80 / From Zombie



**If OPEN**

SYN/ACK



RST (IPID = 2002)

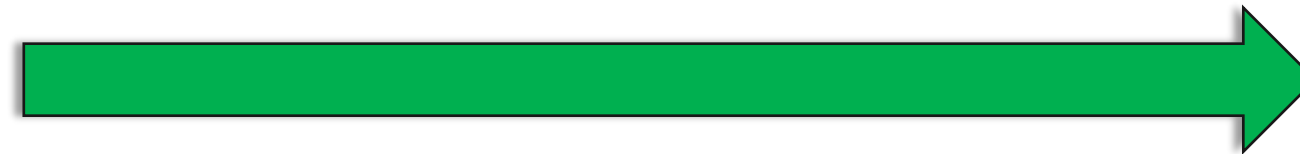


# Step #2 IDLE Scan

**Attacker**



SYN: Port 80 / From Zombie

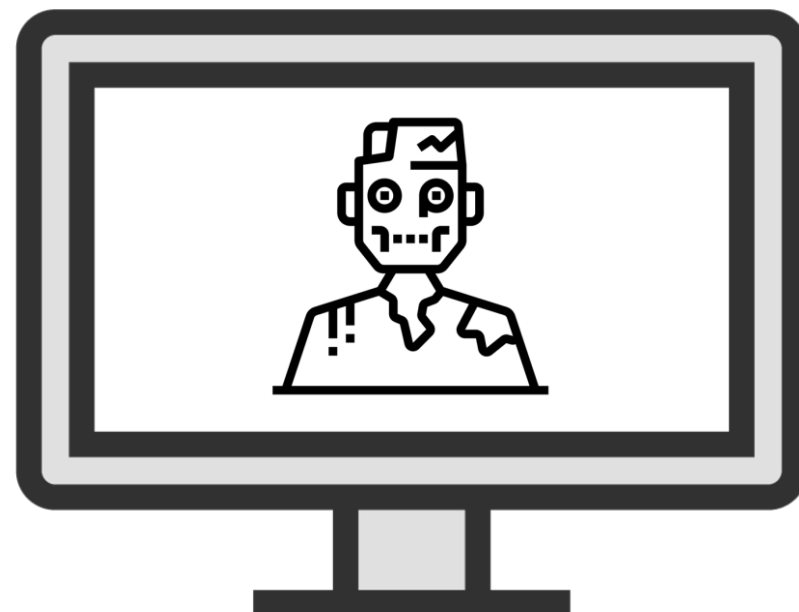
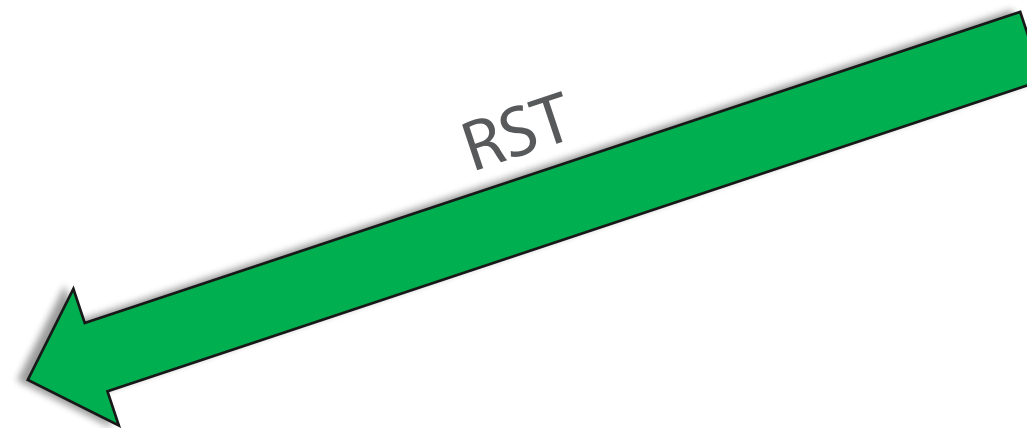


**Target**



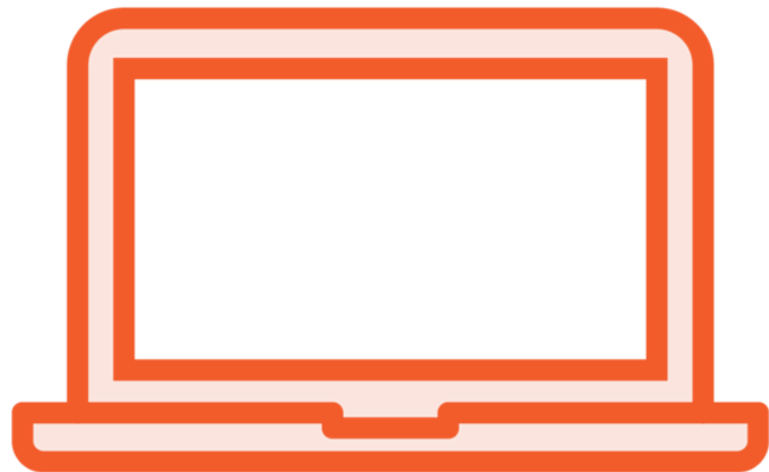
**If CLOSED**

RST

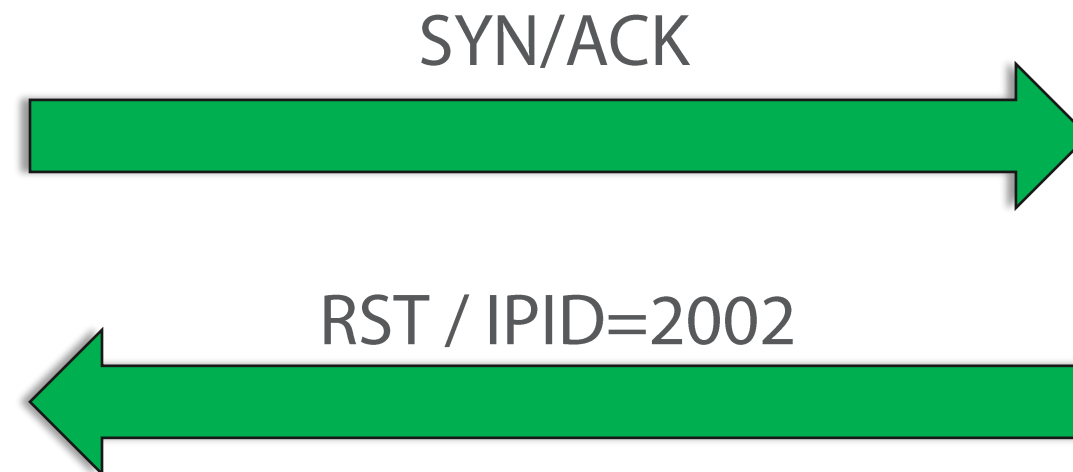
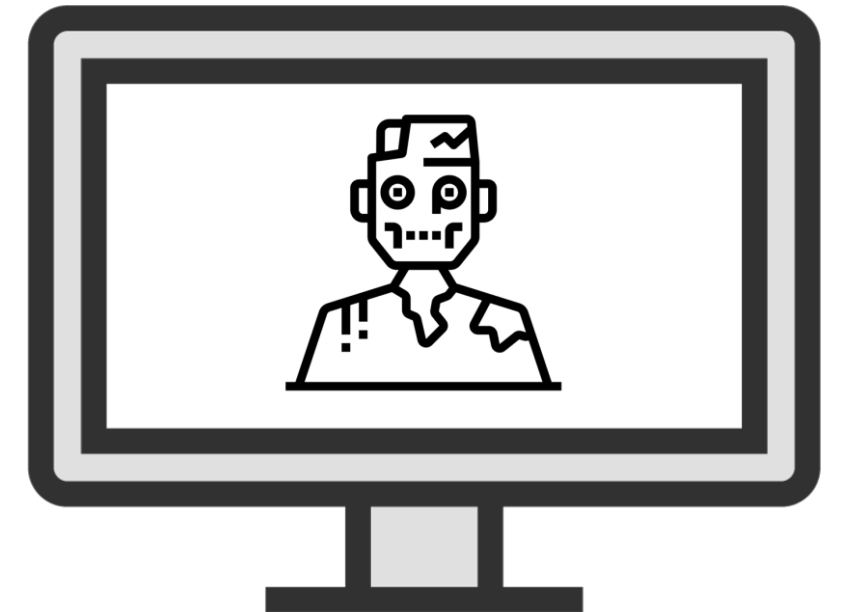


# Step #3 IDLE Scan

**Attacker**



**Zombie**



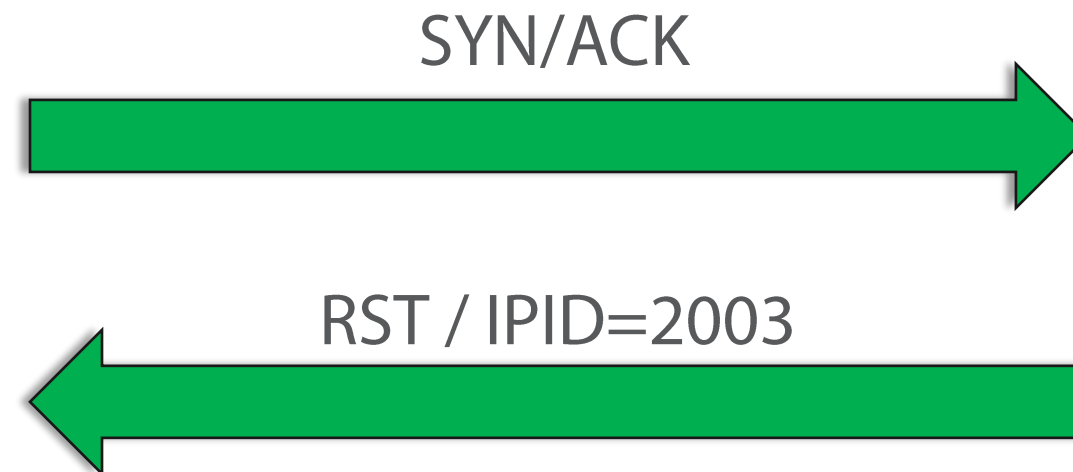
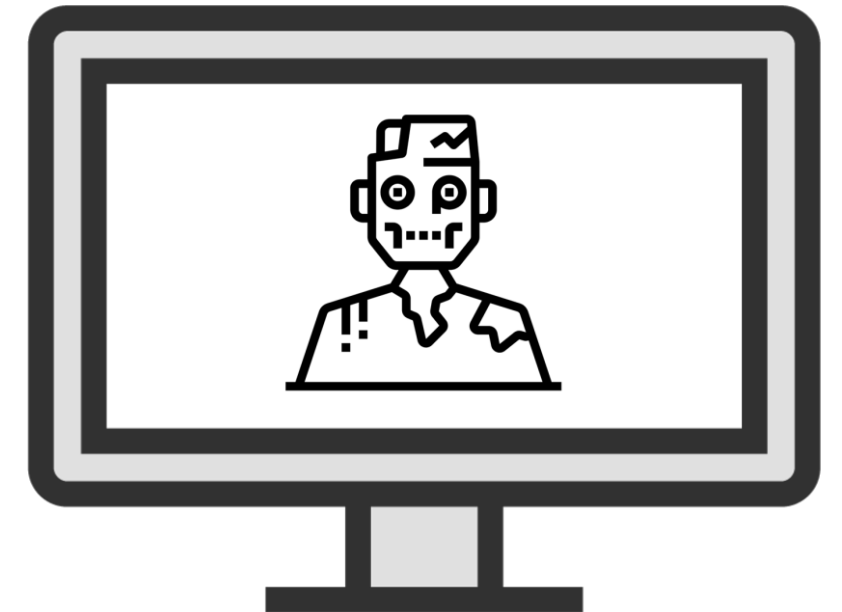
**PORT IS CLOSED**

# Step #3 IDLE Scan

**Attacker**



**Zombie**

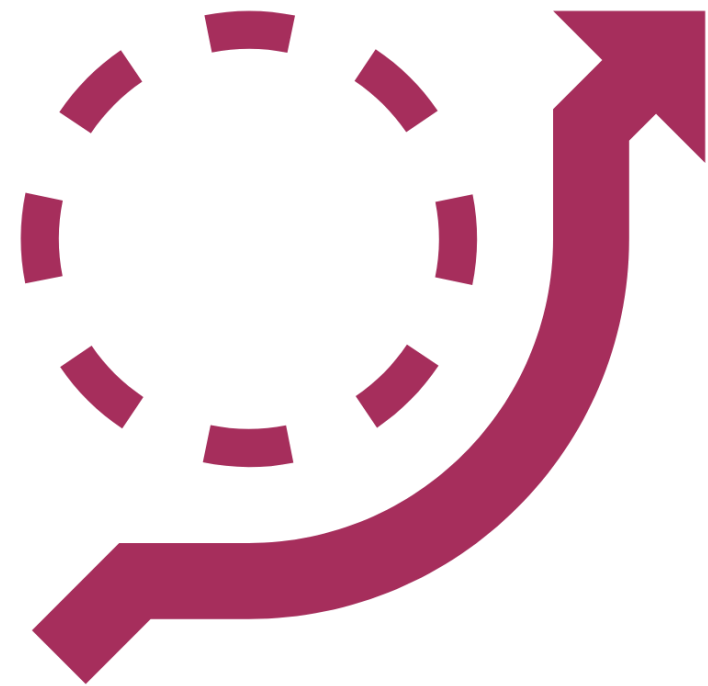


**PORT IS OPEN**

# More IDS Evasion Methods

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# There's Always a Way Around



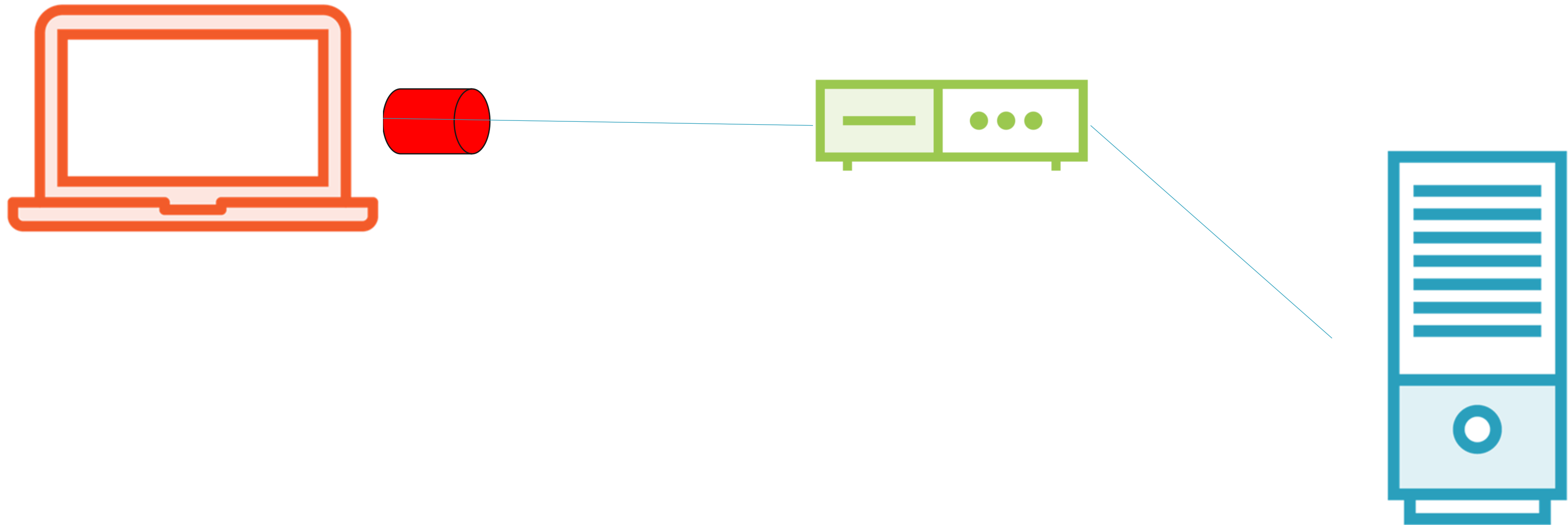
**Spoof your IP and sniff the responses**

**Use a proxy or pwned machine**

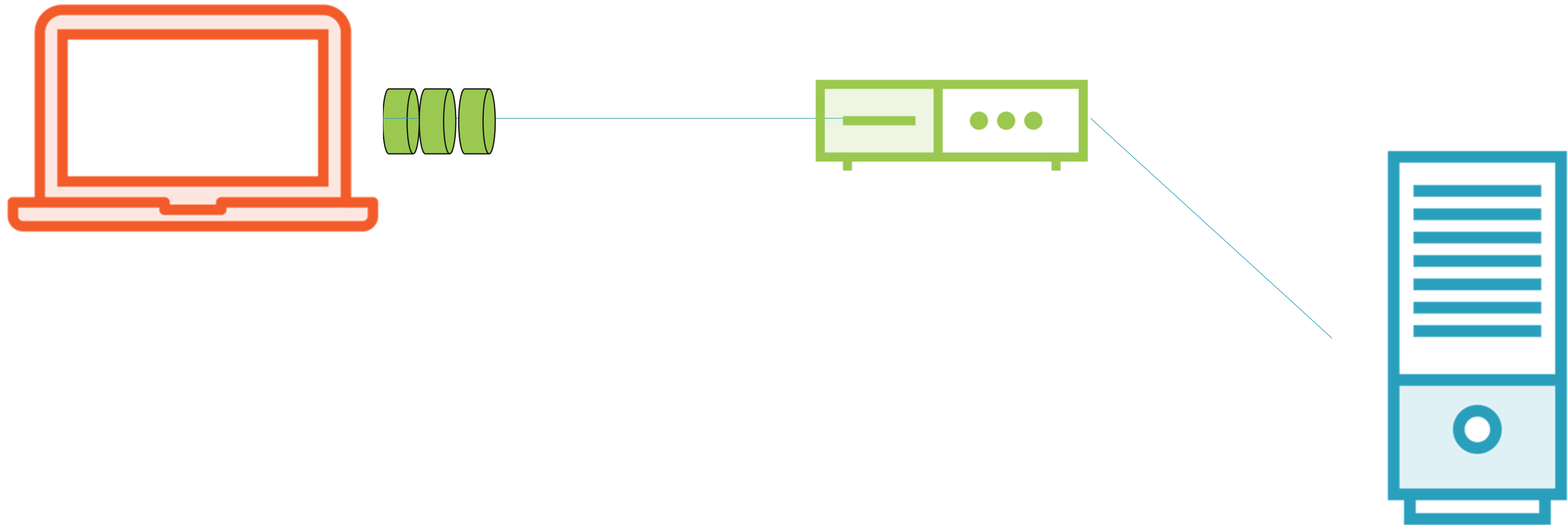
**Fragment IP Packets**

**If you're able, use source routing**

# IP Fragments



# IP Fragments



# Demo



**Nmap:**

**Idle scan**

**IP Fragment**

# Countermeasures

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# Countermeasures

**Firewalls configured  
to look for SYN cans**

**IDS should detect  
Nmap/Snort**

**Open only require  
ports**

**Filter ICMP  
messages**

**Test your own  
network**

**Keep firewalls / IDS  
updated/patched**

Next Up:  
Understanding the 3-way Handshake

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