

RESEARCHING MARVELL
AVASTAR WI-FI: FROM ZERO
KNOWLEDGE TO OVER-THE-
AIR ZERO-TOUCH RCE



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Agenda

Broadly:

It is all about how device security can be completely compromised using component vulnerabilities.

Specifically:

- How Wi-Fi devices works/Attack surface of Wi-Fi devices
- RE RTOS ThreadX
- Instrumentation and fuzzing of Wi-Fi firmware
- Exploitation of vulnerabilities on Wi-Fi SoC
- Escalation to the Application Processor (AP)



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Previous research

- Series of blog posts Google Project Zero by Gal Beniamini (starting from [April 2017](#))
- Black Hat USA 2017 - [Broadpwn: Remotely Compromising Android and iOS via a Bug in Broadcom's Wi-Fi Chipsets](#)
- [SEEMOO](#) lab projects (not actual vulnerability research)
- Some mobile pwn2own baseband exploits and write-ups (focused on baseband)
 - <https://github.com/comsecuris/shannonRE>



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Where Marvell Avastar Wi-Fi can be found

- Sony PlayStation 4, PlayStation 4 Pro
- Microsoft Surface, Surface Pro, Surface laptop, Xbox One
- Samsung Chromebook, some smartphones like Galaxy J1
- Valve SteamLink, and other devices...



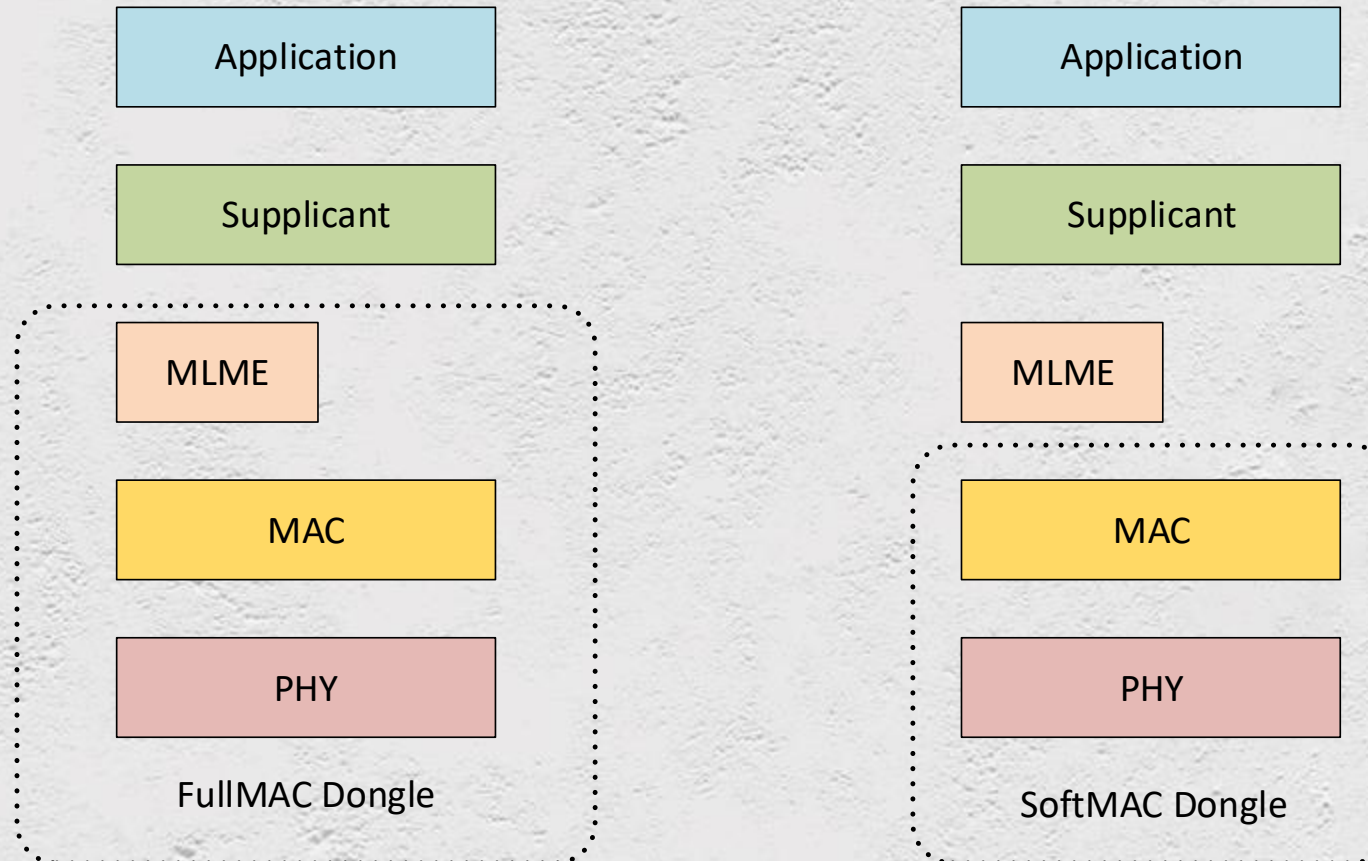


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How it works

- Difference between FullMAC and SoftMAC



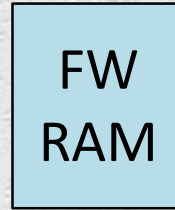


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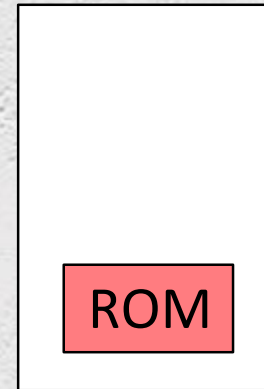
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How it starts up

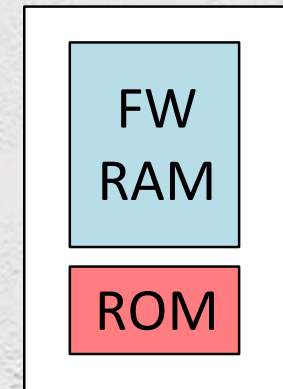
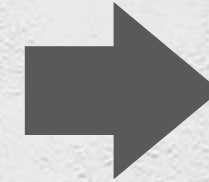
Operating System
driver startup



File from
filesystem



Uninitialized



Wi-Fi
chip

Initialized



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Researched device

- Marvell Avastar 88W8897
 - Steamlink Wi-Fi
 - GNU/Linux
 - mlan + mlinux kernel modules
 - Wi-Fi core - ARM946 core
 - Wi-Fi + Bluetooth + NFC COMBO





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Firmware internals of Marvell FullMAC Wi-Fi

- linux-firmware package or repo is a source of this blobs
- RAM image files – structure from driver
- IDA loader
- Contains several memory regions configured by MPU.
- Missing ROM?

```

struct mwifiex_fw_header {
    __le32 dnld_cmd;
    __le32 base_addr;
    __le32 data_length;
    __le32 crc;
} __packed;

struct mwifiex_fw_data {
    struct mwifiex_fw_header header;
    __le32 seq_num;
    u8 data[1];
} __packed;

```



Offset (h)	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F
00000000	01	00	00	00	00	00	00	A0	00	02	00	00	0A	B6	BD	1B
00000010	1C	F0	9F	E5	1C	F0	9F	E5	1C	F0	9F	E5	1C	F0	9F	E5
00000020	1C	F0	9F	E5	1C	F0	9F	E5	1C	F0	9F	E5	1C	F0	9F	E5
00000030	00	28	0E	FF	64	22	00	00	AC	21	00	00	BC	21	00	00
00000040	14	22	00	00	24	22	00	00	34	22	00	00	44	22	00	00
00000050	50	22	00	00	00	00	00	EA	4F	07	00	EA	28	00	8F	E2
00000060	00	0C	90	E8	00	A0	8A	E0	00	B0	8B	E0	01	70	4A	E2
00000070	0B	00	5A	E1	48	07	00	0A	0F	00	BA	E8	14	E0	4F	E2
00000080	01	00	13	E3	03	F0	47	10	13	FF	2F	E1	28	48	03	00
00000090	68	48	03	00	00	30	A0	E3	00	40	A0	E3	00	50	A0	E3
000000A0	00	60	A0	E3	10	20	52	E2	78	00	A1	28	FC	FF	FF	8A
000000B0	82	2E	B0	E1	30	00	A1	28	00	30	81	45	1E	FF	2F	E1



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Marvell Wi-Fi device interaction with AP

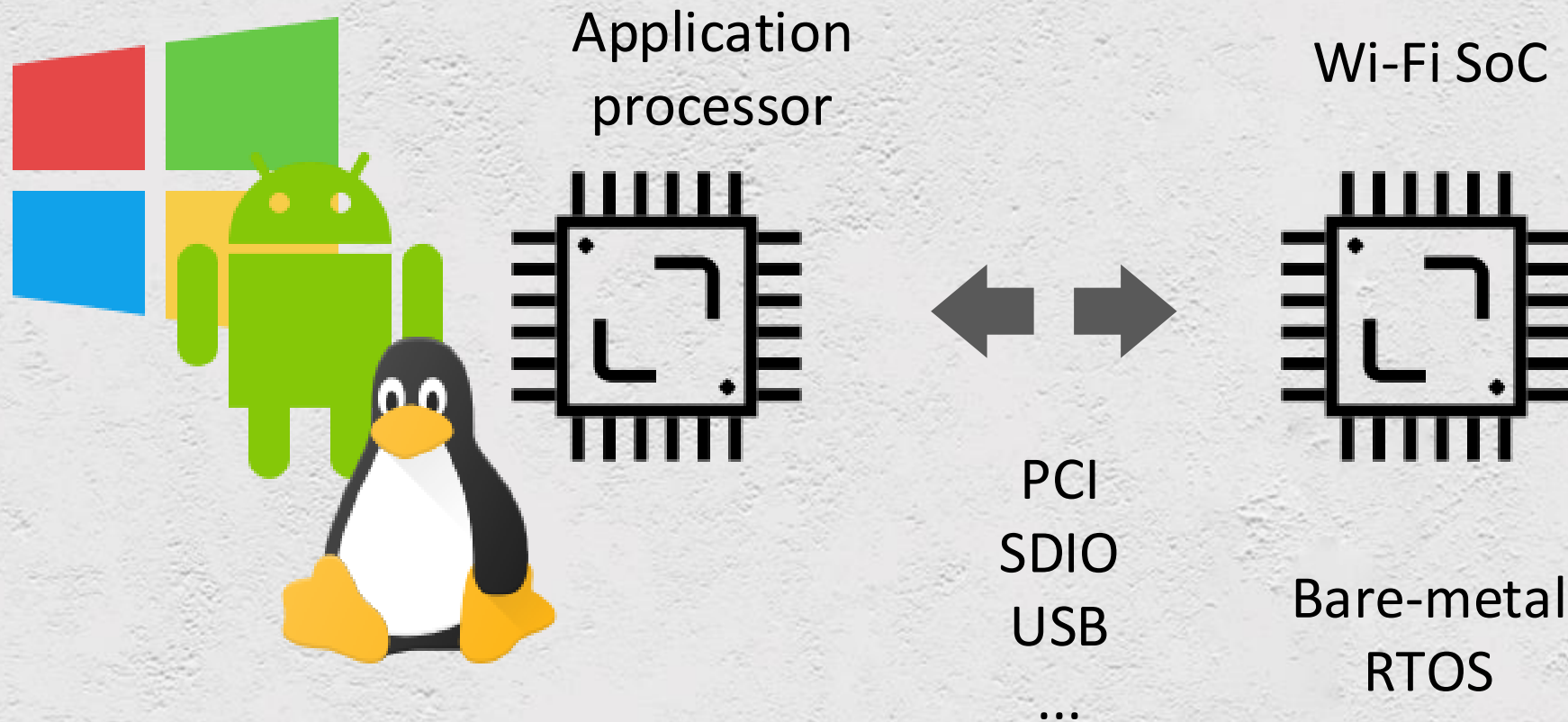
- Linux driver
 - GNU licensed mwifiex
 - Marvell proprietary mlan+mlinux
- API and events – command packets
 - Serialization/Deserialization to internal format
- Versions of firmware and driver depends on a chip and interconnection bus (sd8897.bin vs pci8897.bin)
- Higher layer packets encapsulated in a lower layer
 - For example in SDIO RW or PCI bus TLP



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Marvell Wi-Fi device interaction with AP. cont.





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Firmware API implemented in driver

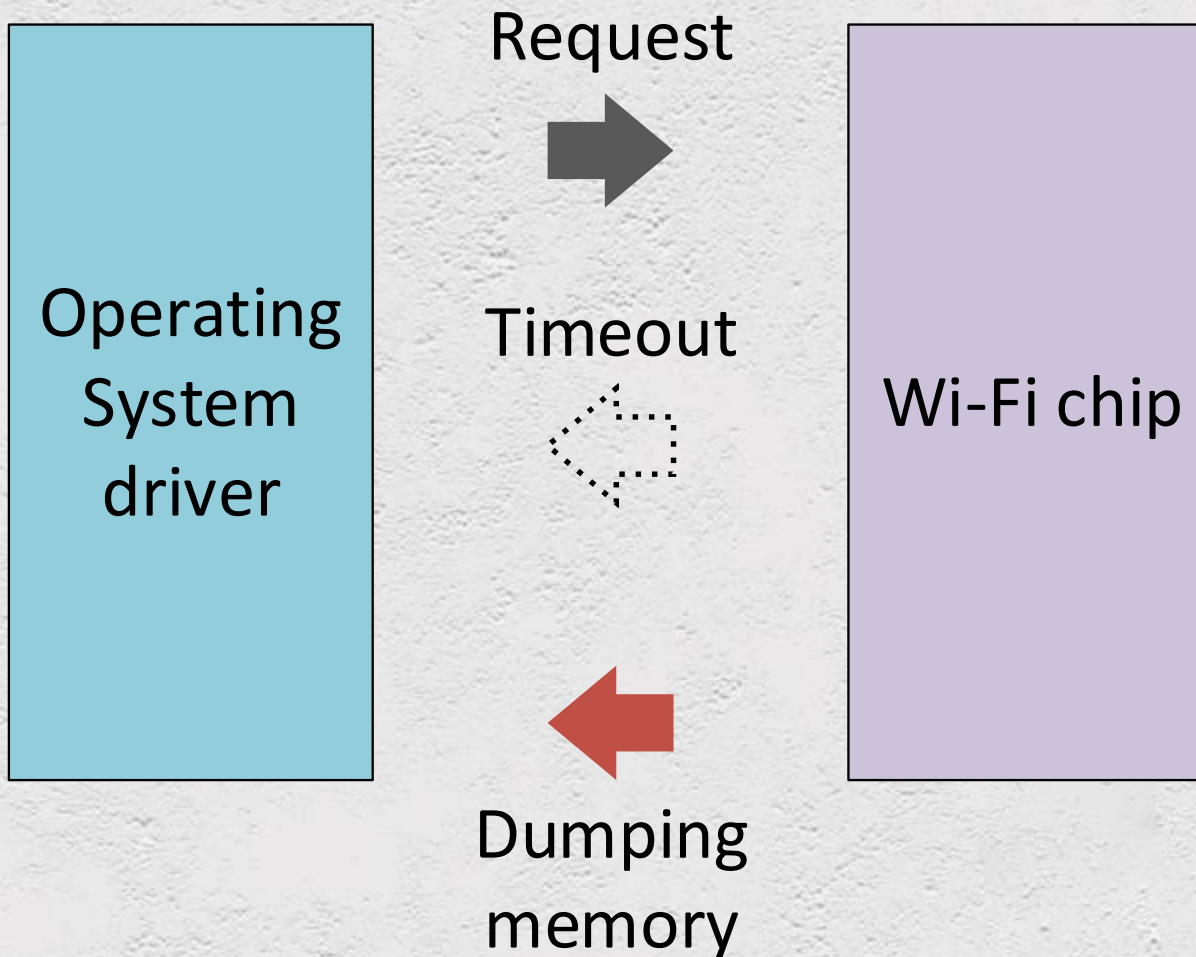
- READ/WRITE functions of SoC memory
- Extended version info from firmware (like "w8897o-B0, RF8XXX, FP68, 15.68.7.p206" for SteamLink)
- Wi-Fi related stuff (authentication, association, scanning...)
- Some of them can be accessed from the usermode
- It is much easier to RE firmware dump



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Post-mortem analysis of firmware crash





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Firmware debug crash - differences

- **mwifiex**
 - PCI DUMP – to devcoredump a linux device
 - Contains FULL Wi-Fi SoC memory dump
 - Format similar to a firmware image in the filesystem
 - Additional driver info and statistics
- **mnan + mlinux**
 - SDIO DUMP – directly to host OS filesystem
 - Contains SEVERAL memory regions (ITCM, DTCM, SQRAM, ...)
 - RAW binary format – separate files
 - Additional driver info and statistics



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Starting RE of firmware dump

- No symbols (approx. < 10 strings)
- Approx. 5K functions. Some of them exceeds limits of IDA (> 1000 BB)
- No information about RTOS
- ARM code. Most is thumb code
- Only interrupt vectors
- We can find MPU initialization
 - Identify boundaries of memory regions
 - Memory regions are RWX



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Firmware memory layout for 88W8887

0x00000000
0x0000FFFF

ITCM

0x04000000
0x04007FFF

DTCM

0x80000000
0x90000000

UNKNOWN

0xC0000000
0xC00FFFFFFF

HEAP + THREAD
STACK

0xFFD00000
0xFFFFFFFF

MAIN CODE +
ROM



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RE of Firmware

- Use full memory dumps instead of loaded image FW
 - You can get runtime structures
- Appears to be a ThreadX – based bare-metal firmware
- Recover ThreadX runtime structure from live memory dump
- Recover RTOS tasks + stacks
 - You can get entry points !!! (with names in case steamlink firmware)
- Recover block and byte pool memory layout
 - Essential for hunting bugs



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ThreadX RTOS

- One of the most popular RTOSes
 - Over several billions deployments
- Closed sourced, however leaked sources for earlier versions can be found
- Provides basic API and services
 - Thread scheduling
 - Counting semaphores
 - Mutexes
 - Block and byte pool memory management
 - Timers
 - ...





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ThreadX runtime structures

- Contain signature fields, by which they can be identified in memory dump
- Also helps to identify RTOS functions (because of ARM constant handling)

```
typedef struct TX_THREAD_STRUCT
{
    /* The first section of the control block contains critical
    information that is referenced by the port-specific
    assembly language code. Any changes in this section could
    necessitate changes in the assembly language. */
    ULONG tx_thread_id; /* Control block ID */
    ULONG tx_run_count; /* Thread's run counter */
    VOID_PTR tx_stack_ptr; /* Thread's stack pointer */
    VOID_PTR tx_stack_start; /* Stack starting address */
    VOID_PTR tx_stack_end; /* Stack ending address */
    ULONG tx_stack_size; /* Stack size */
    ULONG tx_time_slice; /* Current time-slice */
    ULONG tx_new_time_slice; /* New time-slice */
}
```

```
/* Define thread control specific data definitions. */
#define TX_THREAD_ID 0x54485244UL
#define TX_THREAD_MAX_BYTE_VALUES 256
#define TX_THREAD_PRIORITY_MASK 0x1F
#define TX_THREAD_PRIORITY_GROUP_MASK 0xFF
#define TX_THREAD_GROUP_SIZE 8
#define TX_THREAD_GROUP_0 0
#define TX_THREAD_GROUP_1 8
#define TX_THREAD_GROUP_2 16
#define TX_THREAD_GROUP_3 24
```



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ThreadX runtime objects in Steamlink Wi-Fi firmware

Object	Name	Entry point
Thread	Idle	0xFFD06479
Thread	MAC Tx	0xFFD50C39
Thread	MAC Tx Notify	0xFFD55B2F
Thread	MAC Mgmt	0xFFD13E55
Thread	CB Proc	0xFFD24859
Thread	IccTask	0xFFD066D5
Timer	SleepConfirmTmr	0xFFD1E055
Timer	AP_NullPktDoneTmr	0xFFD1DC55
Timer	NullPktDoneTmr	0xFFD1DC55
Queue	TxMgmt80211MsgQ	-
Queue	MacMgmtSMEMsgQ	-
Queue	TimerCbMsgQ	-



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RE of firmware memory dump

- Still large and opaque binary
- Need to recover data flows inside firmware
 - Identify frame parsing routines
- Need basic firmware instrumentation to do so



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Firmware instrumentation

- Extremely limited resources on Wi-Fi SoC
 - Only several Kbytes of free memory available
- However, we can hook a single function (splicing)
- We can replace pointers for some debug-or-log-like routines
- Can trace block pool allocation/deallocation
- We can even instrument entire code regions (not so big) with thumb function calls (like DBI with function-level granularity)
- **All of this can be accomplished using READ/WRITE firmware API functions and extended version info API**



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Instrumenting firmware using debug callbacks

- Though ThreadX block pool management routines are located in ROM, firmware uses wrappers, which contain debug callback routine

```
PUSH      {R0-R2,R4-R7,LR}
SUB       SP, SP, #0x28
MOVS     R6, R0
MOVS     R0, #0
LDR      R3, =off_4007D4C
STR      R0, [SP,#0x48+var_28]
STR      R0, [SP,#0x48+var_48]
LDR      R4, [R3] ; sub_FFFD01EA
MOVS     R7, R1
LDR      R2, [SP,#0x48+var_18]
MOVS     R0, R6
ADD      R3, SP, #0x48+var_28
BLX     R4 ; sub_FFFD01EA
CMP      R0, #0
BNE     loc_FFFE42B8
LDR      R4, [R6,#8]
MOVS     R5, #0
B       loc_FFFE42AC
```



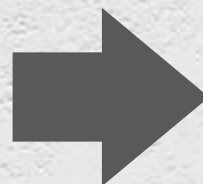
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Firmware instrumentation

- Detour all calls in memory region to the instrumentation tool

```
LDR      R0, =0x30200
BL      sub_FFC2BCCC
MOV.W   R0, #0xFFFFFFFF
STR     R0, [SP,#0x20+var_20]
LDR.W   R0, [R11] ; dword_FF8005D4
MOVS    R2, #8
LDR     R1, =0xCBFFFF
ADD     R3, SP, #0x20+var_18
LDR     R0, [R0]
BL      sub_1B74
LDR     R0, =0x80003434
LDR     R1, [R0]
ORR.W   R1, R1, #0x100
STR     R1, [R0]
LDR     R0, =0x30200
ADDS    R0, R0, #2
BL      sub_FFC2BCCC
LDR     R0, [SP,#0x20+var_18]
CMP     R0, #0
BEQ     loc_FFC02998
LSLS    R0, R0, #0x10
BPL     loc_FFC028C2
BL      sub_FFC15638
BL      j_j_TX_DISABLE_INTERRUPTS
LDR     R4, =byte_FF8005C4
LDR     R1, [R4,#(dword_FF8005D0 - 0xFF8005C4)]
BIC.W   R1, R1, #1
STR     R1, [R4,#(dword_FF8005D0 - 0xFF8005C4)]
BL      disable_or_restore_interrupts
LDR     R0, [R4,#(dword_FF8005D0 - 0xFF8005C4)]
CBNZ   R0, loc_FFC028C2
MOVW   R0, #0x1007
BL.W   sub_8AF8
```



```
LDR      R0, 0xFFC02C64
BL.W    0x17C00
MOV.W   R0, #0xFFFFFFFF
STR     R0, [SP]
LDR.W   R0, [R11]
MOVS    R2, #8
LDR     R1, 0xFFC02C68
ADD     R3, SP, #8
LDR     R0, [R0]
BL.W    0x17C00
LDR     R0, 0xFFC02C6C
LDR     R1, [R0]
ORR.W   R1, R1, #0x100
STR     R1, [R0]
LDR     R0, 0xFFC02C64
ADDS    R0, R0, #2
BL.W    0x17C00
LDR     R0, [SP,#8]
CMP     R0, #0
BEQ     loc_FFC02998
LSLS    R0, R0, #0x10
BPL     loc_FFC028C2
BL.W    0x17C00
BL.W    0x17C00
LDR     R4, 0xFFC02C70
LDR     R1, [R4,#0xC]
BIC.W   R1, R1, #1
STR     R1, [R4,#0xC]
BL.W    0x17C00
LDR     R0, [R4,#0xC]
CBNZ   R0, loc_FFC028C2
MOVW   R0, #0x1007
BL.W    0x17C00
```

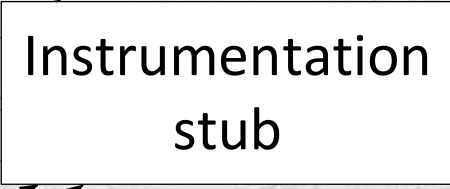


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Firmware instrumentation cont.

```
LDR R0, 0xFFC02C64
BL.W 0x17C00
MOV.W R0, #0xFFFFFFFF
STR R0, [SP]
LDR.W R0, [R11]
MOVS R2, #8
LDR R1, 0xFFC02C68
ADD R3, SP, #8
LDR R0, [R0]
BL.W 0x17C00
LDR R0, 0xFFC02C6C
LDR R1, [R0]
ORR.W R1, R1, #0x100
STR R1, [R0]
LDR R0, 0xFFC02C64
ADDS R0, R0, #2
BL.W 0x17C00
LDR R0, [SP, #8]
CMP R0, #0
BEQ loc_FFC02998
LSLS R0, R0, #0x10
BPL loc_FFC028C2
BL.W 0x17C00
BL.W 0x17C00
LDR R4, 0xFFC02C70
LDR R1, [R4, #0xC]
BIC.W R1, R1, #1
STR R1, [R4, #0xC]
BL.W 0x17C00
LDR R0, [R4, #0xC]
CBNZ R0, loc_FFC028C2
MOVW R0, #0x1007
BL.W 0x17C00
```



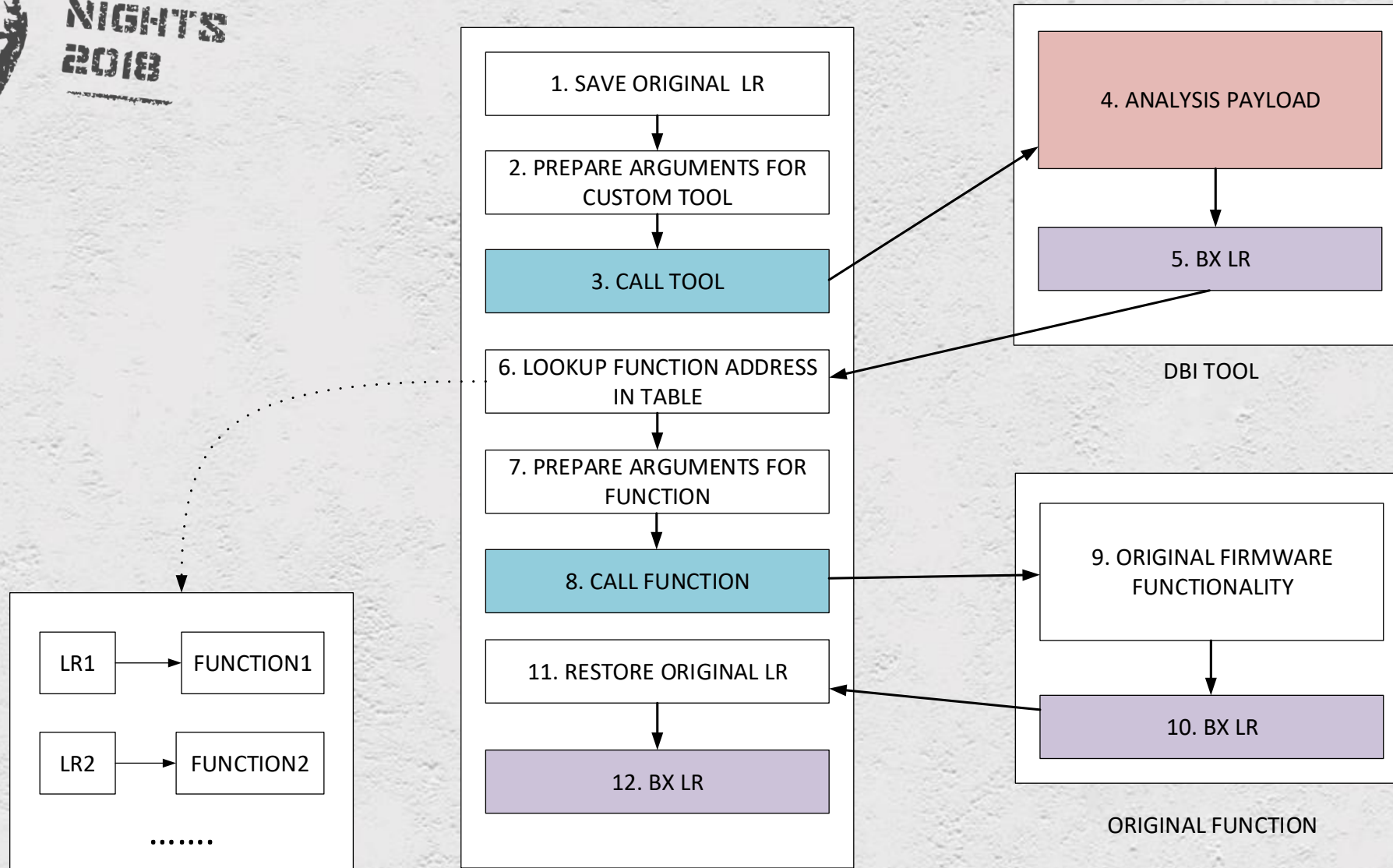
1. Call custom instrumentation routine
2. Lookup and call original procedure by saved LR
3. Return to saved LR location



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Instrumentation stub

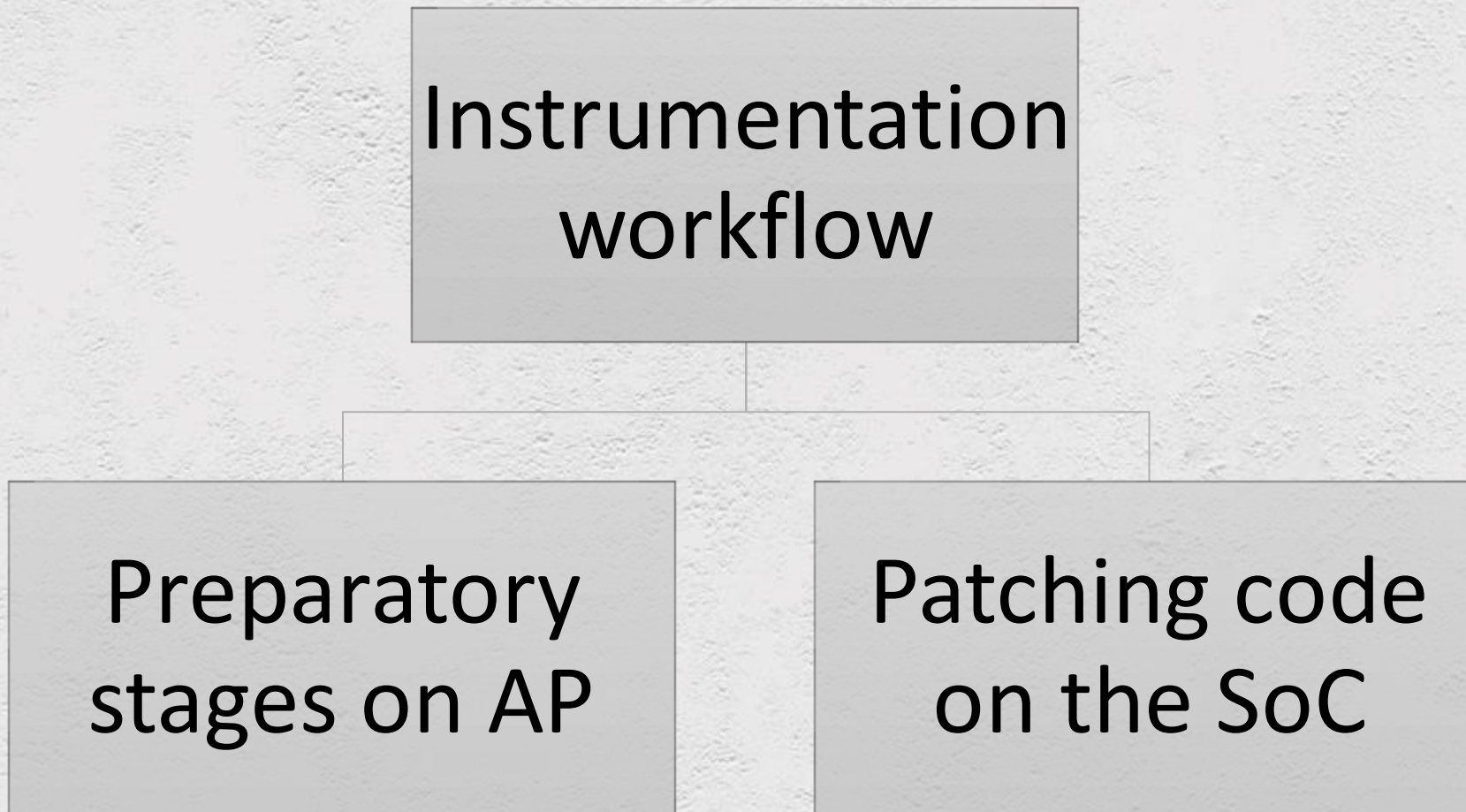




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How to achieve this?





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Firmware instrumentation. Code that runs on AP

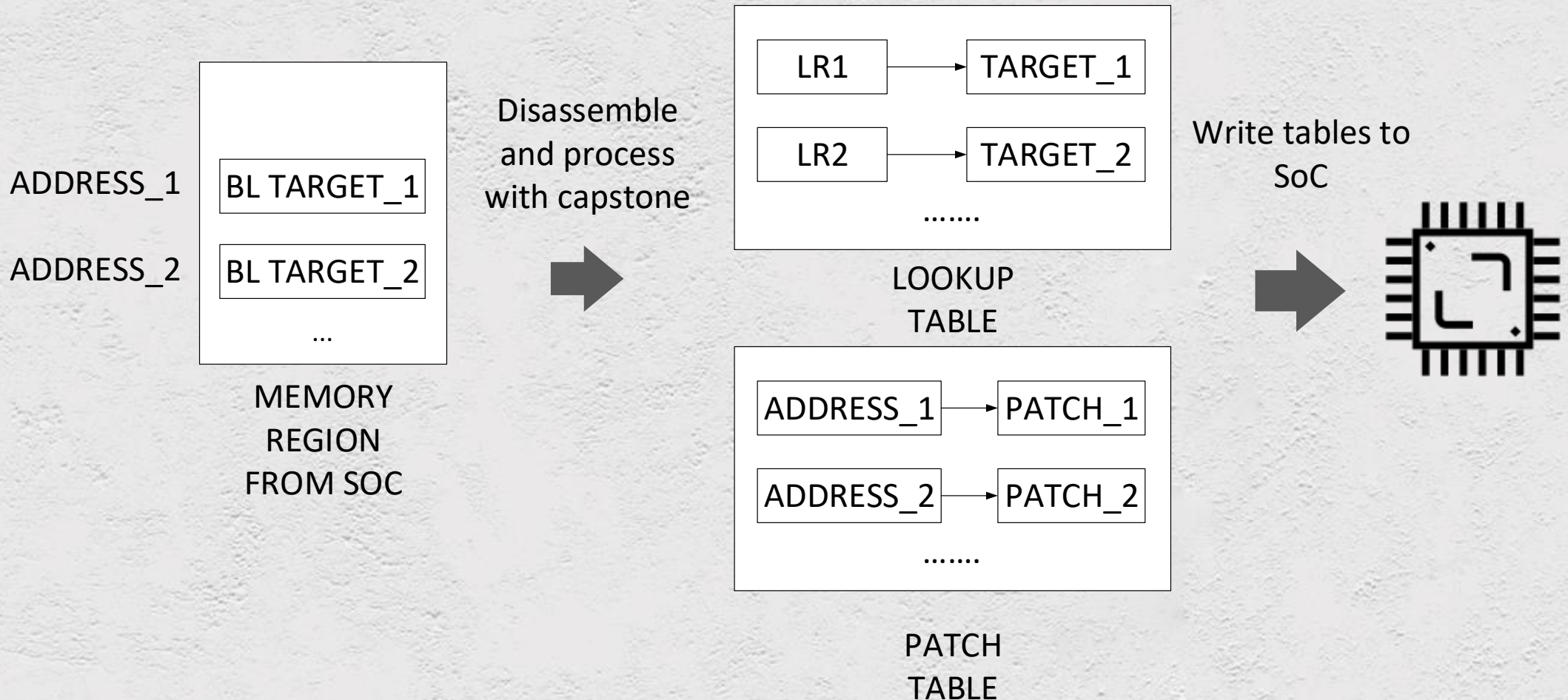
- Read memory block from Wi-Fi SoC
- Disassemble it with capstone engine
- For each **BL** instruction
 - Get **BL** instruction location and target address (4 bytes)
 - Encode new **BL** to INSTRUMENTATION stub location on SoC (4bytes)
 - Add entry to LOOKUP table and PATCH table
- Write PATCH table, LOOKUP table PATCHER code, INSTRUMENTATION stub and user tool to Wi-Fi SoC
- Hook extended version info function so PATCHER code will be executed, when firmware calls this function



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Firmware instrumentation. Code that runs on AP. cont





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Firmware instrumentation. Code that runs on SoC

- Disable interrupts
- Apply patches from PATCH table to code
 - This is just replacing one **BL** instruction to another
- Enable interrupts

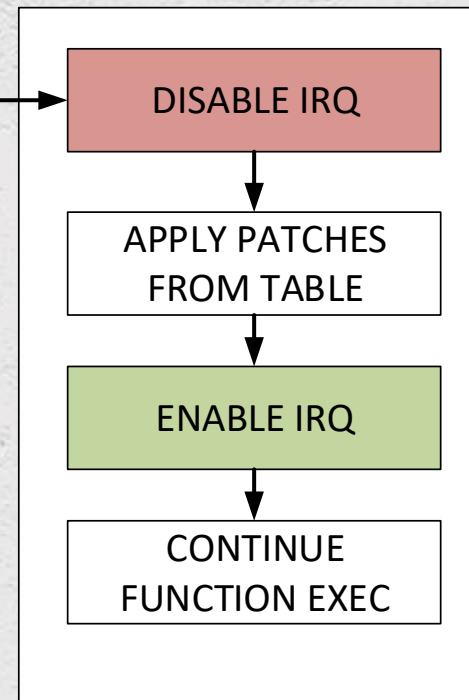


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Firmware instrumentation. Code that runs on SoC cont

HOOKED EXTENDED VERSION INFO
FUNCTION (NEVER CALLED BY DRIVER)



PATCHER CODE

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Firmware instrumentation/ Useful tools

- Searching frame signatures in function parameters (e.g. MAC, BSSID...)
 - Identifying parsing routines
 - Also we can identify useful routines for escalation to AP
- Collection of thread context and parameters before function calls
 - Can be used for fuzzing
 - Can help RE (for example call stacks)
- ThreadX block pools state monitoring
 - Can help understand how to exploit vulnerability



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Exploitation mitigations on Wi-Fi SoC

- Almost nothing
 - No ASLR
 - Very limited resources of chip
 - No DEP
 - All MPU memory regions configured as RWX
 - No stack cookies, allocator/deallocator verifications
 - Possibly by RTOS design



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Hunting for bugs

- Manual
 - Hard!
- Fuzzing – still feasible using [afl-unicorn](#) fuzzer
 - Mix of AFL and QEMU mode patch applied to Unicorn emulator originally created by Nathan Voss
 - Check out materials on medium how to fuzz [arbitrary code](#) or [CGC binary example](#)



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Fuzzing firmware

- Identify parsing routines and their arguments using self-made DBI
- Write fuzzer using afl-unicorn which will fuzz this routines
- Looks like an easy target



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Fuzzer workflow

- MAP necessary memory regions using modified version of Unicorn
 - We have already dumped them using our tool
- Setup register context
 - Capture this one using DBI tool, or function hooking
- Read mutated input file and map it into emulator memory
 - Identify parsing routines using DBI and pass mapped memory block as function parameter
- Start code execution
 - All SET !!!



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Challenges of fuzzing firmware

- It is difficult to locate and remove checksum code especially in authenticated frame handing routines
- Out fuzzer depends on global state captured at the time when we created dump of SoC memory. Memory dump can contain saved state of global vars, block pools...etc which can prevent certain execution path to be reached by fuzzer.
- No memory access sanitization (however it can be implemented)
- Communication between RTOS tasks cannot be implemented, so some paths cannot be reached



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Results of fuzzing

```
american fuzzy lop 2.52b (fuzzer)

process timing
  run time : 4 days, 7 hrs, 27 min, 54 sec
  last new path : 4 days, 4 hrs, 12 min, 13 sec
  last uniq crash : 4 days, 6 hrs, 40 min, 18 sec
  last uniq hang : 4 days, 2 hrs, 41 min, 44 sec
cycle progress
  now processing : 96 (75.00%)
  paths timed out : 0 (0.00%)
stage progress
  now trying : havoc
  stage execs : 430/573 (75.04%)
  total execs : 203M
  exec speed : 544.4/sec
fuzzing strategy yields
  bit flips : 14/98.6k, 9/98.4k, 5/98.2k
  byte flips : 2/12.3k, 0/6584, 0/6425
  arithmetics : 16/372k, 0/343k, 0/37.8k
  known ints : 0/23.7k, 1/163k, 2/267k
  dictionary : 0/0, 0/0, 0/0
  havoc : 79/74.2M, 1/127M
  trim : 29.56%/5416, 44.78%

overall results
  cycles done : 2526
  total paths : 128
  uniq crashes : 11
  uniq hangs : 15

map coverage
  map density : 0.44% / 2.59%
  count coverage : 1.08 bits/tuple

findings in depth
  favored paths : 76 (59.38%)
  new edges on : 86 (67.19%)
  total crashes : 4.89M (11 unique)
  total tmouts : 40.3k (21 unique)

path geometry
  levels : 9
  pending : 0
  pend fav : 0
  own finds : 118
  imported : n/a
  stability : 100.00%

[cpu000: 29%]
```



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Disclosure timeline

- Some bugs were founded ~4
- Vendor notified – 02 May 2018
- Submitted for ZeroNights – September 2018
- Talk selected for presentation – October 2018
- Presentation slides reviewed by Marvell – 12 November 2018
- ZeroNights conference – 21 November 2018
- Still fixing



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Testing on other devices

- Different memory layout on different chips
- Different dynamic memory layout on different firmware versions
- May depend on interconnection BUS type
- Bugs are still present!
 - Compared 88W8897 firmware from linux-firmware with steamlink repo firmware
 - Compared SDIO 88W8897 with PCI 88W8997 (Samsung Chromebook)



The most interesting bug to be exploited

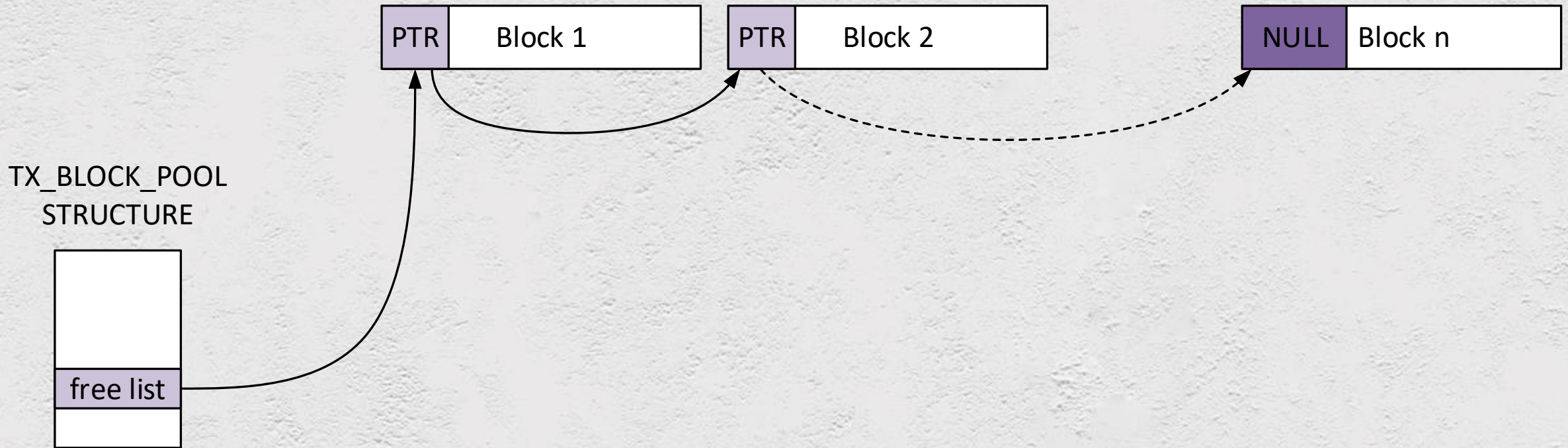
- The most interesting bug is the one that can be triggered during network scan
- There is no authentication
- There is no need to know which network name (SSID) victim is expecting
- **Can be triggered whether a victim is connected to network or not and without ANY user interaction (every 5 minutes in case of Marvell Wi-Fi)**
- Appears to be a ThreadX block pool overflow during network scan



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ThreadX block pool overview

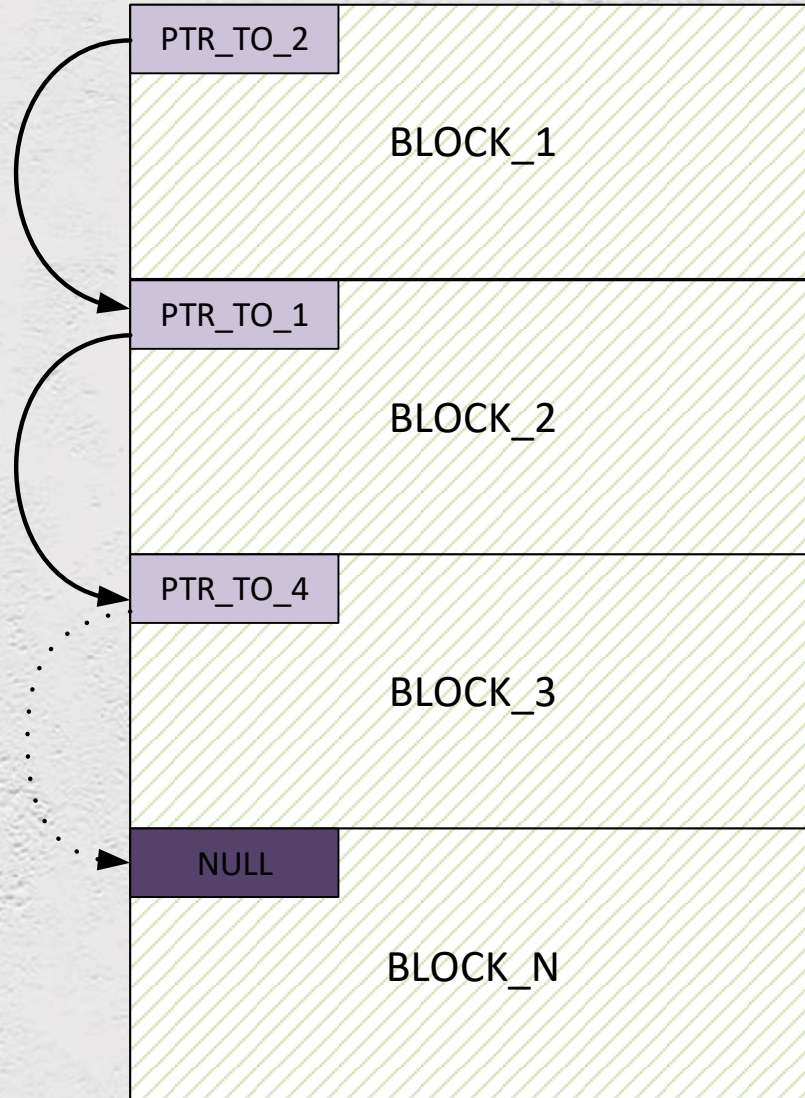




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ThreadX block pool overview cont.



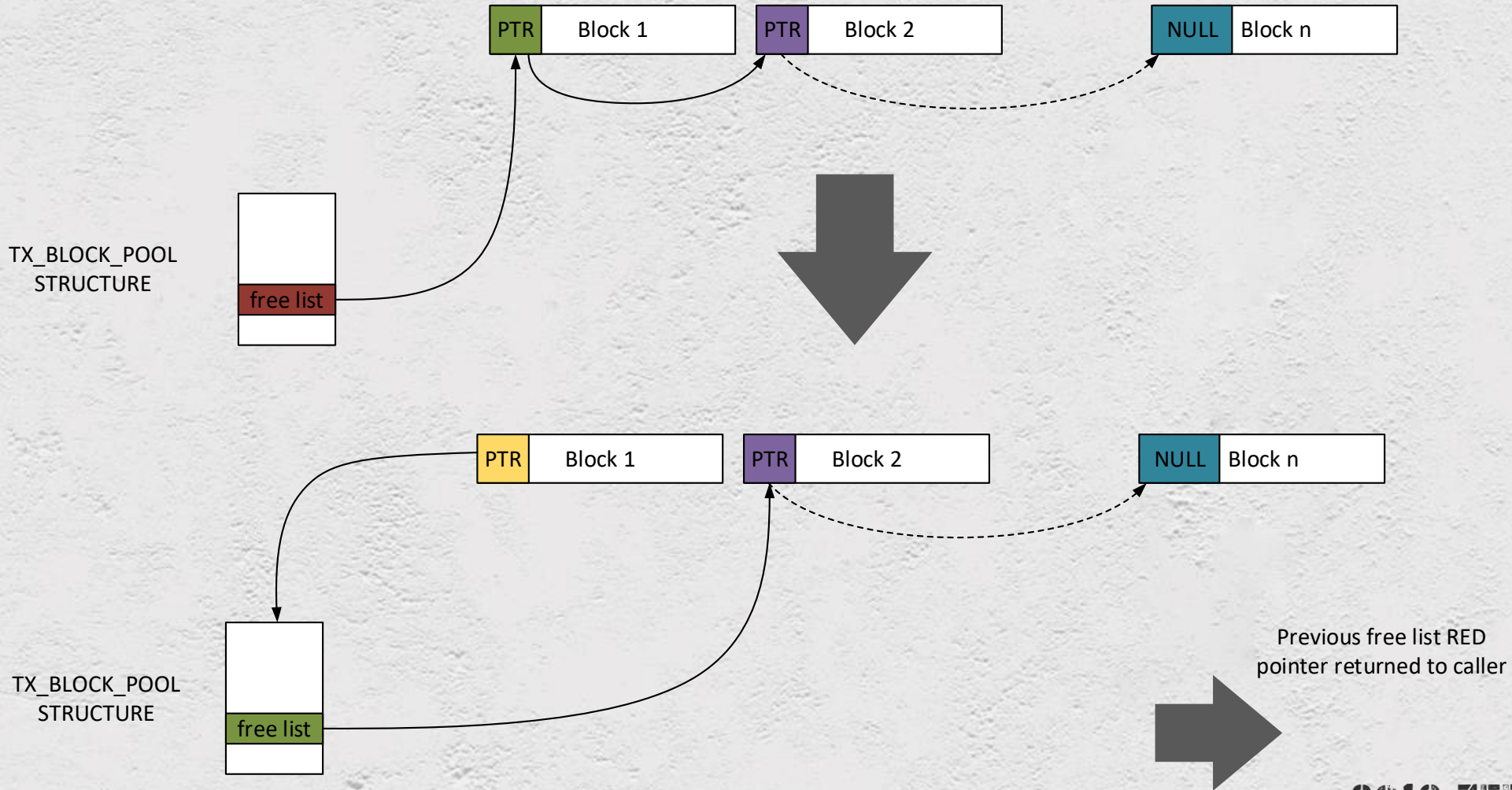
LINKS CAN BE REARRANGED



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ThreadX block pool allocation of block





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Exploitation – basic technique

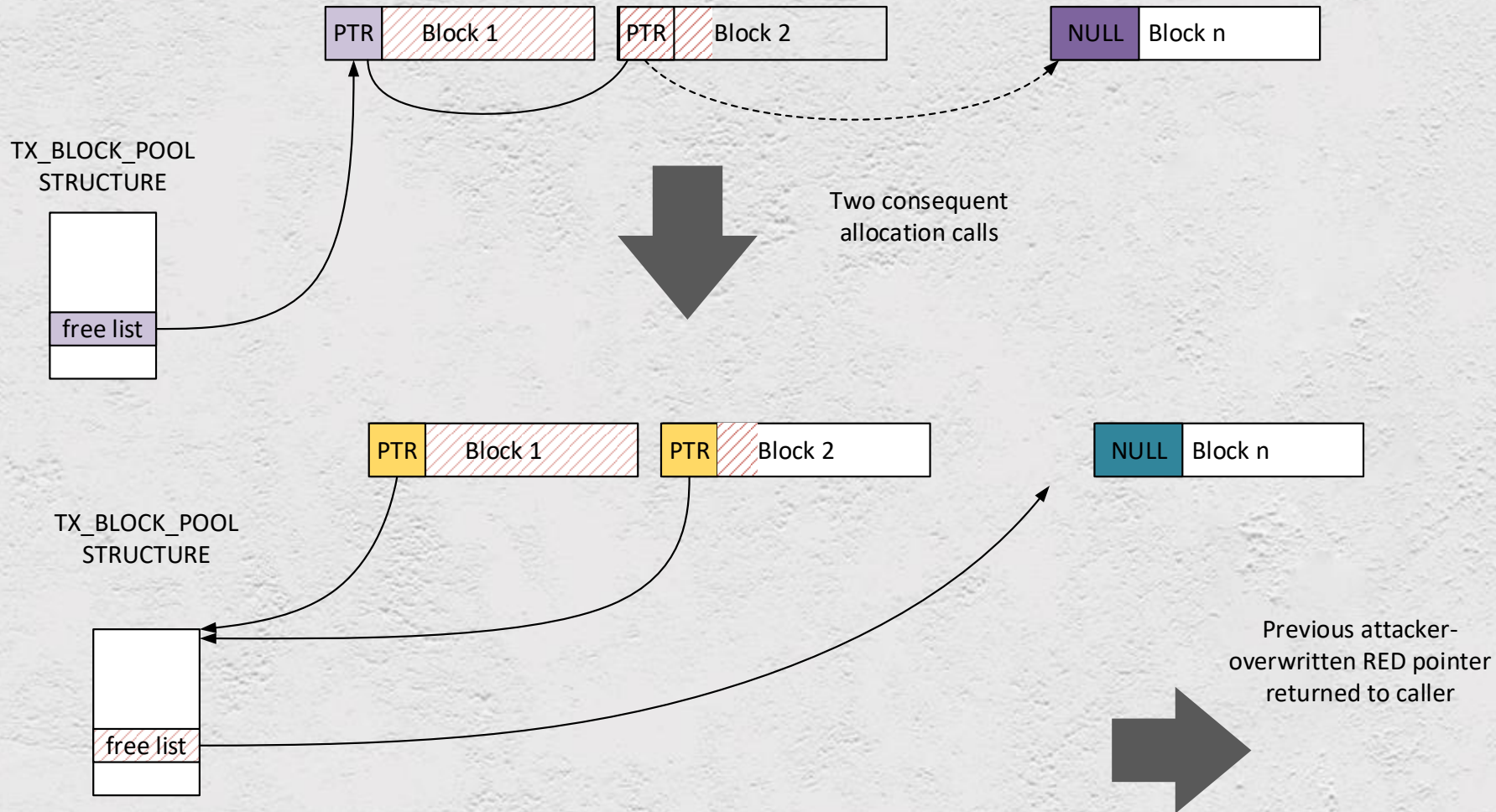
- Relocate next block to location where some function pointers or even regular code reside
- By writing to this newly allocated block attacker can overwrite code or function pointers



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Returning attacker-controlled pointer to caller





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Exploitation – a simpler way

- Marvell implementation of block deallocator wrapper function listed below
- Allows direct code execution after freeing block if we can overwrite metadata in the beginning of the block

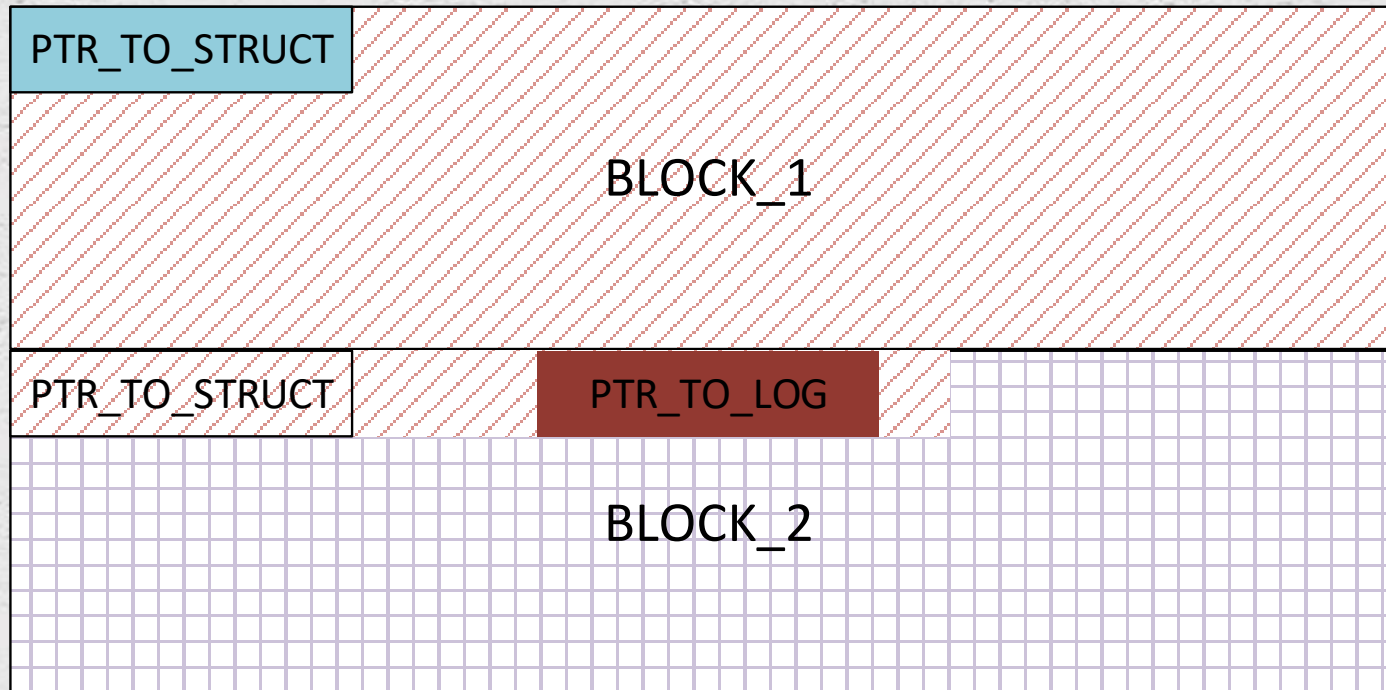
```
if ( *(unsigned __int8 *)(memory_ptr + 0xD) << 31 )
{
    pre_release_callback = *(int (__fastcall **)(int))(memory_ptr + 0x18);
    if ( pre_release_callback )
        post_release_callback = (void (*)(void))pre_release_callback(memory_ptr);
}
result = tx_block_release(memory_ptr);
if ( post_release_callback )
    post_release_callback();
if ( result )
    return 1;
return 0;
```



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Exploitation – a simpler way



Attacker-controlled

BUSY



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Exploiting Valve Steamlink

- Linux kernel 3.8.13-mrvl arm7L
- Wireless – Marvell Avastar 88W8897 chipset
- Wireless firmware version – “w8897o-B0, RF8XXX, FP68, 15.68.7.p206”
- SDIO bus
- Wireless driver – mlan + mlinux proprietary kernel modules (sd8897.ko + 8897mlan.ko)



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Exploit – stage1

- Exploit RCE bug in Wi-Fi firmware and gain control over Wi-Fi SoC
 - Beacon frame spraying
 - Because shellcode from just one frame is not enough
 - Beacon frames are located at predictable location (for certain fw version)
 - Egg-Hunter execution
 - this is all what we can deliver in a single frame
 - BRANCH to sprayed code
 - remember ARM address alignment requirements

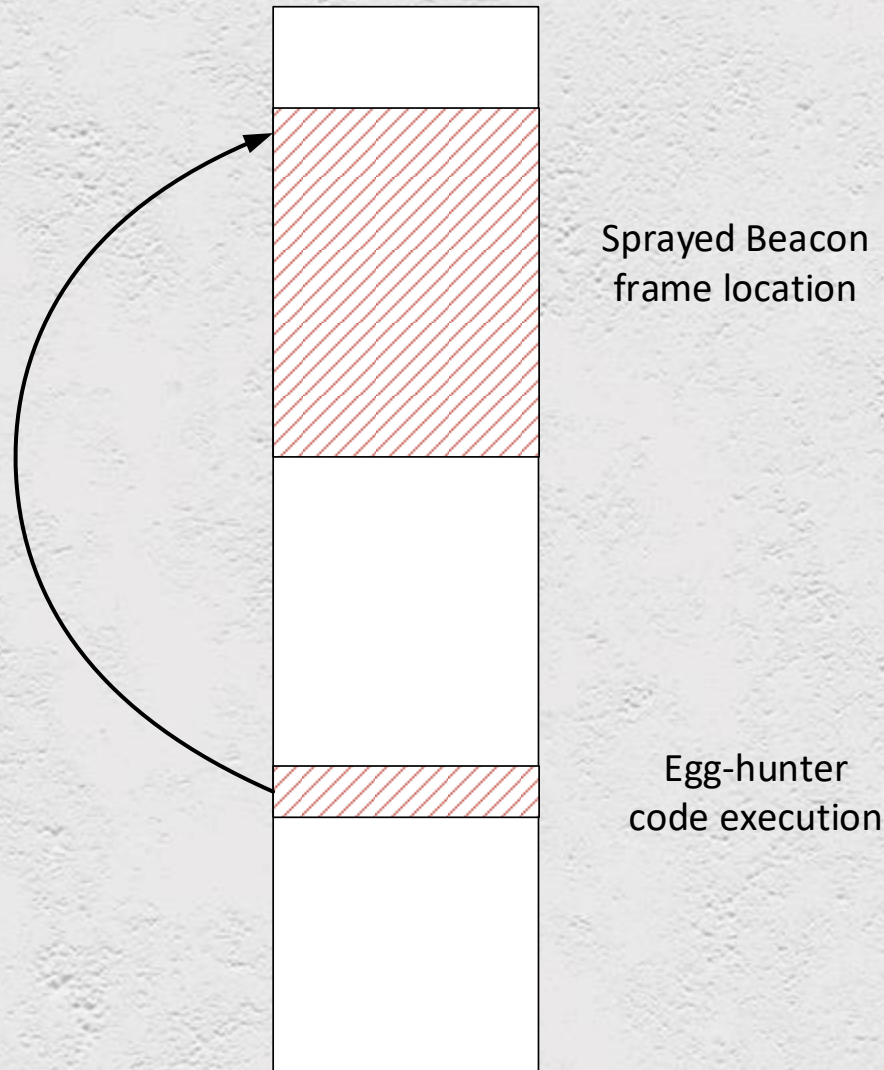


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Exploit – stage1 pic

Wi-Fi SoC Memory

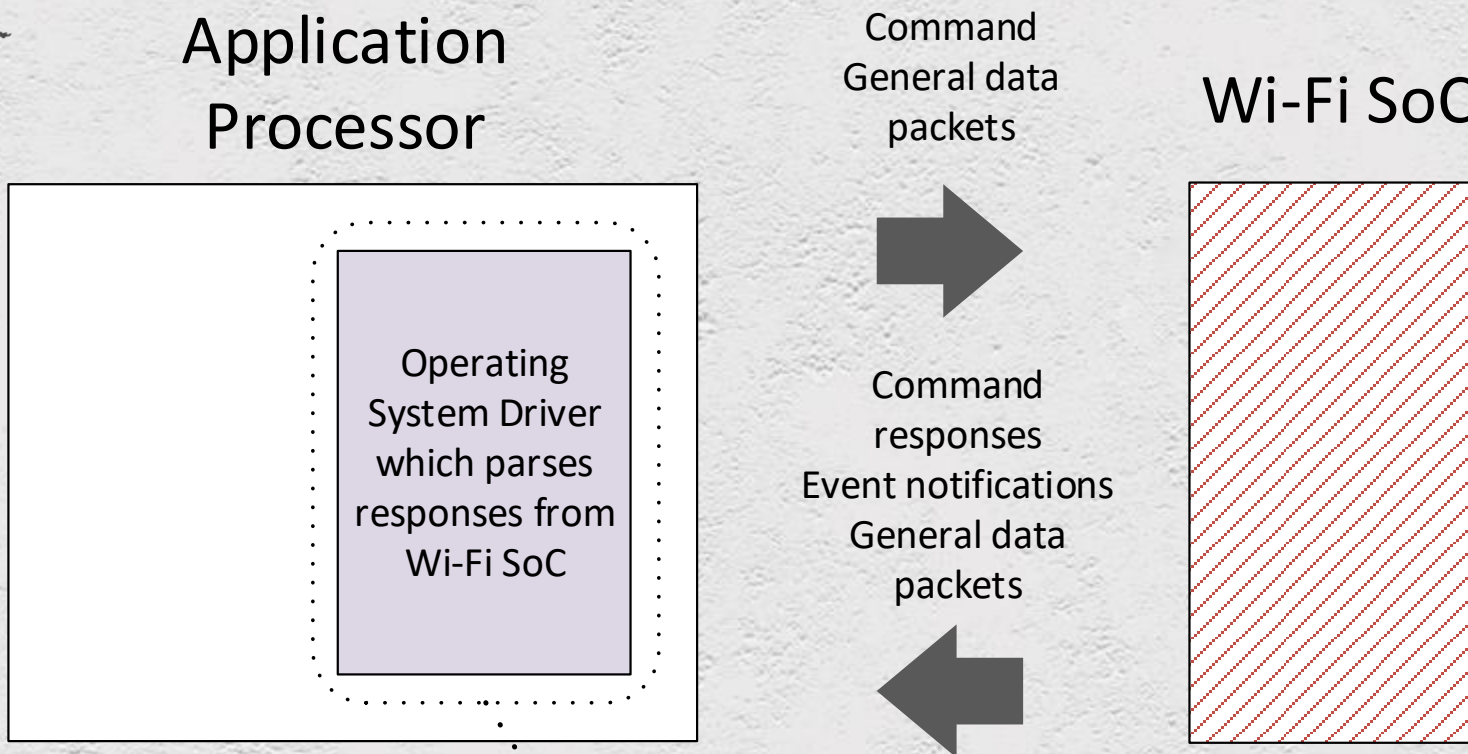




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Escalation attack surface



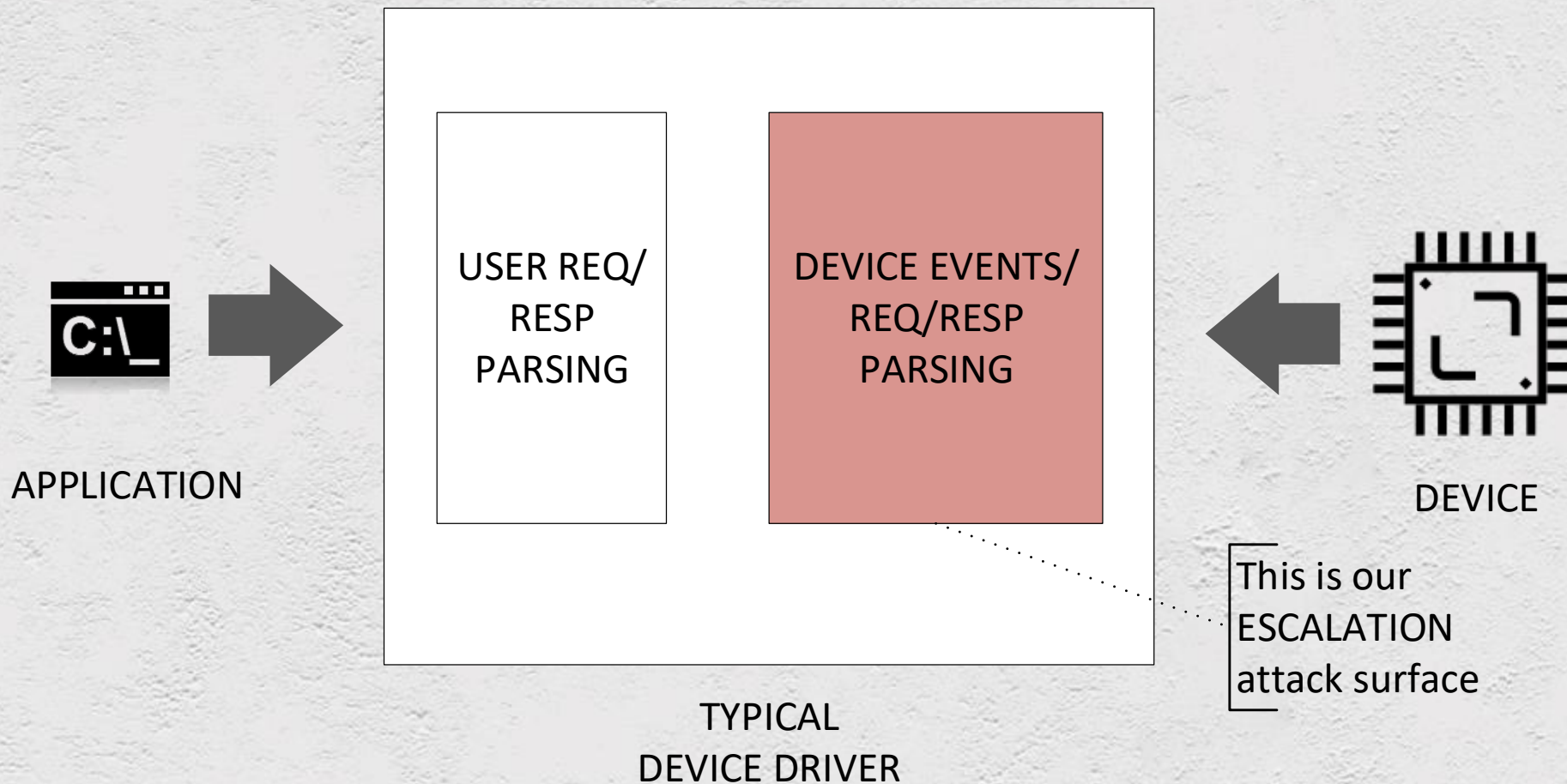
We can exploit vulnerabilities in host driver command packet parser to gain execution on application processor



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Escalation attack surface cont.





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Exploit – stage2

- Prepare for escalation to application processor
 - Hook function in firmware which sends “event” packets to host
 - Craft special firmware API response packet(s) or event packet(s) which triggers vulnerability in Marvell mlan+mlinux driver



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How to write stage2 shellcode

- Information on structure of event packets can be obtained from driver source
- We can write a DBI tool to search for this structures in Wi-Fi SoC memory



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Analysing linux driver

- Large project (somewhat ~150 KLOC)
- However driver has a good debug functionality that can be configured at runtime
 - Trace functions called in driver
 - Hex dump packets from Wi-Fi SoC and more



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Using libtooling to analyze big amount of source code

- Write your own tool using AST information from libtooling to identify potential dangerous code
 - memcpy with variable length
 - memcpy to stack buffers
- Collect information from your tool and manually analyze it
- ~2 days to code, ~1 min to parse, ~20 minutes to analyze logs and search for vulnerability



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Exploit – stage3

- Execution on host AP in kernel mode
 - Preparatory stages (ROP) – steamlink uses kernel without ASLR
 - **We need preparatory stages for mitigating ARM I/D-cache incoherency**
 - Actual payload execution in kernel mode of Application Processor



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Exploit requirements

- HARDWARE
 - Wi-Fi dongle with monitor mode and frame injection capabilities
 - ALFA networks appears to be the best in injecting frames and doing it **FAST** (rtl8287 chip)
- SOFTWARE
 - Kali GNU/Linux
 - Scapy python framework





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Demo

The screenshot shows a Kali Linux desktop environment with a terminal window. The terminal displays the following text:

```
root@kali:~# ssh root@190.160.5.3
root@190.160.5.3's password:
/home/steam
#
```

A red recording overlay is present in the center of the terminal, with a red play button icon and the text "Start Recording". A context menu is open over the recording overlay, showing the following options:

- Stop recording
- No audio source
- Record all desktop
- Start recording immediately
- Options

The terminal window title bar shows "root@kali: ~ 74x18". The desktop environment includes a top bar with "Applications", "Places", and "Terminator" menus, and a system tray with a clock showing "Mon 20:25".



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Conclusions

- Wireless devices expose **HUGE** attack surface
- Usually no exploitation mitigation present on wireless SoC
- Device drivers may expose **WIDE** attack surface for escalation from a device to host application processor
- Methods described in this research can be applied to similar devices like Broadcom Wi-Fi and smartphone baseband processors firmware
- Will publish full exploit write-up, exploit itself, tools and whitepaper as soon as fix will be available

THANKS FOR ATTENTION

@author

