

Hello world shellcode

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```
section .data
string_msg:      db      "Hello World",0xa
```

```
section .text
global _start
_start:
```

```
    mov     rax,1
    mov     rdi,1
    mov     rsi,string_msg
    mov     rdx,12
    syscall
```

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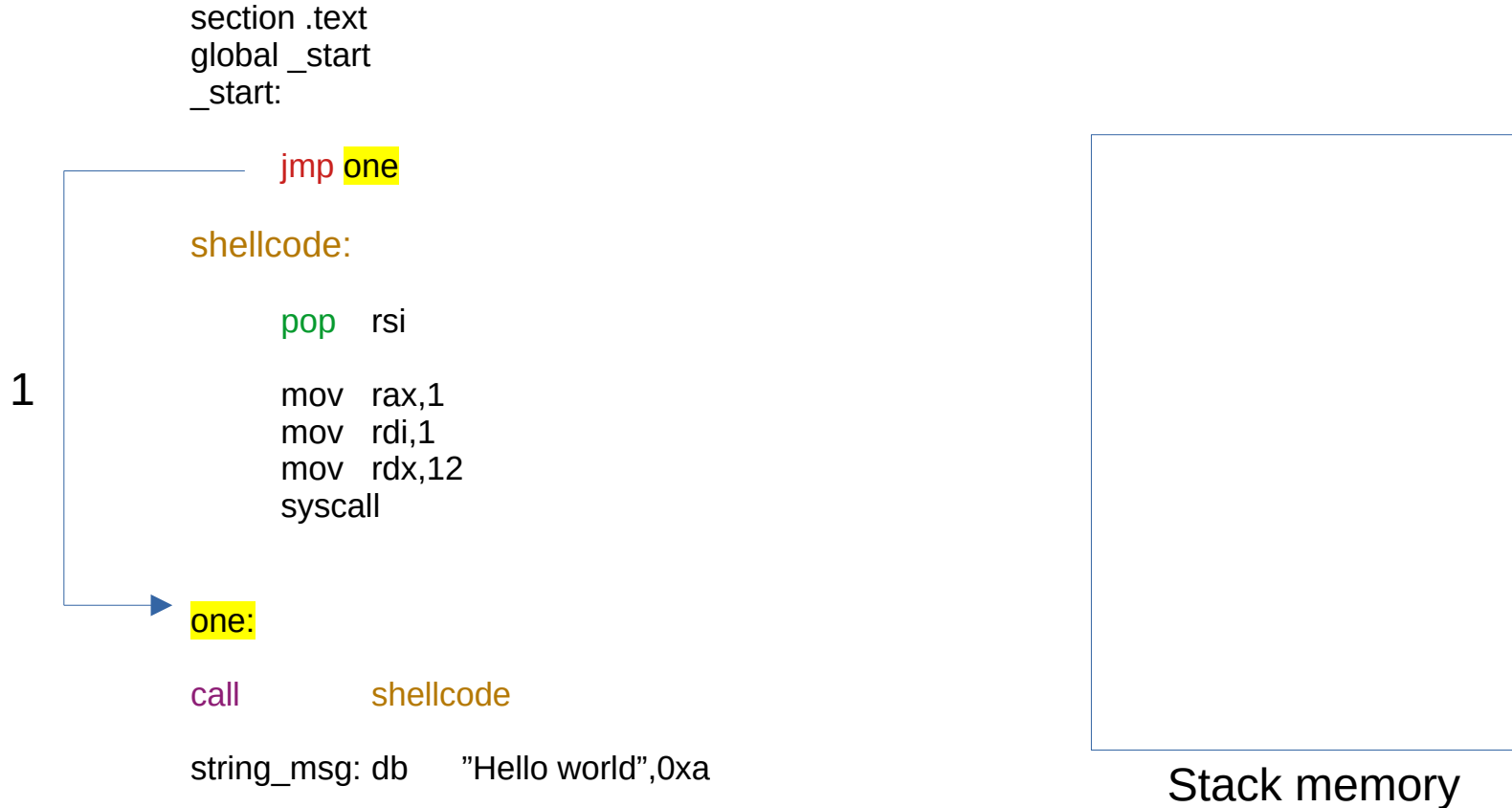
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global _start
_start:
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```
    mov     rax,1
    mov     rdi,1
    mov     rsi,string_msg
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```

We cannot use  
hardcoded addresses  
of our hello world string

# JMP CALL POP technique

We use **jmp call pop technique** which uses stack memory to load the address of our hello world string in our text section using pop instruction



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```
section .text
global _start
_start:
```

```
    jmp one
```

```
shellcode:
```

```
    pop rsi
```

```
    mov rax,1
```

```
    mov rdi,1
```

```
    mov rdx,12
```

```
    syscall
```

1

```
one:
```

```
    call shellcode
```

```
string_msg: db "Hello world",0xa
```

2  
Call stores the address of string\_msg on stack before jumping to shellcode



Stack memory

0xabcd

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shellcode:
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```
    syscall
```

```
one:
```

```
call
```

```
shellcode
```

```
string_msg: db "Hello world",0xa
```

string\_msg

0xabcd

Stack memory

1

3

2

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