

# Insecure Logging

In this section, we'll analyze the concept of insecure logging in Android applications and its potential impact. Insecure logging occurs when sensitive information is unintentionally recorded through the application's logging mechanism. This may include user credentials, payment details, or other personal data handled by the app.

The primary tool used to exploit this vulnerability is Logcat. Logcat is a command-line utility included in the Android SDK that captures system message streams, including logs generated by the application via the `Log` class. These logs are invaluable for developers during debugging, but they can also be a goldmine for penetration testers if they contain sensitive information. When an application logs sensitive data, it may become accessible to anyone with physical access to the device or to other applications running on the same device. Such exposure can significantly increase the risk of a security breach.

The Android logging system consists of a series of structured circular buffers managed by the system process `logd`. The number and types of buffers are fixed and defined by the system. Below are some of the most relevant buffers.

Buffer	Description
main	Stores most application logs.
system	Stores messages originating from the Android OS.
crash	Stores crash logs.

In the upcoming example, we'll examine an application that logs sensitive information and walk through how to identify these log entries using static analysis and Logcat. Before diving into the analysis, let's review a table of commonly used Logcat filters, which can help refine log output based on specific criteria:

Filter	Description	Code	Command
Verbose	Shows all log messages (default).	<code>Log.v(TAG, "Your verbose message");</code>	<code>adb logcat '*:V'</code>
Debug	Displays log messages that are only useful during development.	<code>Log.d(TAG, "Your debug message");</code>	<code>adb logcat *:D</code>
Info	Shows general log messages useful for understanding the application's state.	<code>Log.i(TAG, "Your info message");</code>	<code>adb logcat '*:I'</code>
Warn	Displays possible issues that are not yet errors.	<code>Log.w(TAG, "Your warning message");</code>	<code>adb logcat '*:W'</code>
Error	Shows issues that have caused errors.	<code>Log.e(TAG, "Your error message");</code>	<code>adb logcat '*:E'</code>
Fatal	Displays severe error messages that have caused the process to abort.	<code>Log.wtf(TAG, "Your fatal error message");</code>	<code>adb logcat '*:F'</code>
Silent	Shows no log messages. This filter completely silences the log output.	-	<code>adb logcat '*:S'</code>

## Reading Application Logs

In this example, we'll use an Android Virtual Device (AVD), though the same approach applies to any rooted or emulated Android device. First, let's connect to the device via ADB and install the target application:

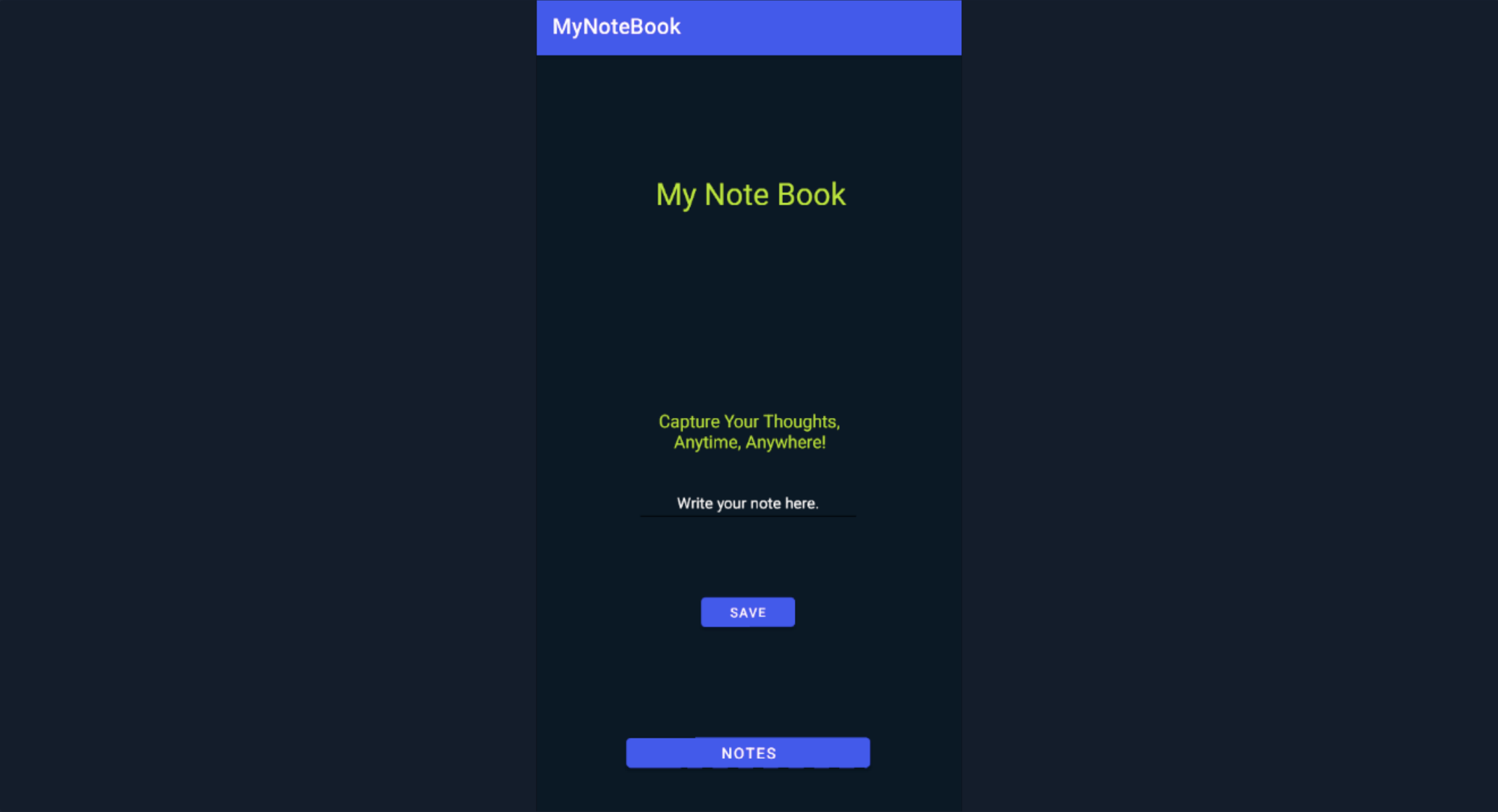
Insecure Logging

```
r11k@htb[/htb]$ adb connect 10.10.10.10
r11k@htb[/htb]$ adb install -r app.apk
```

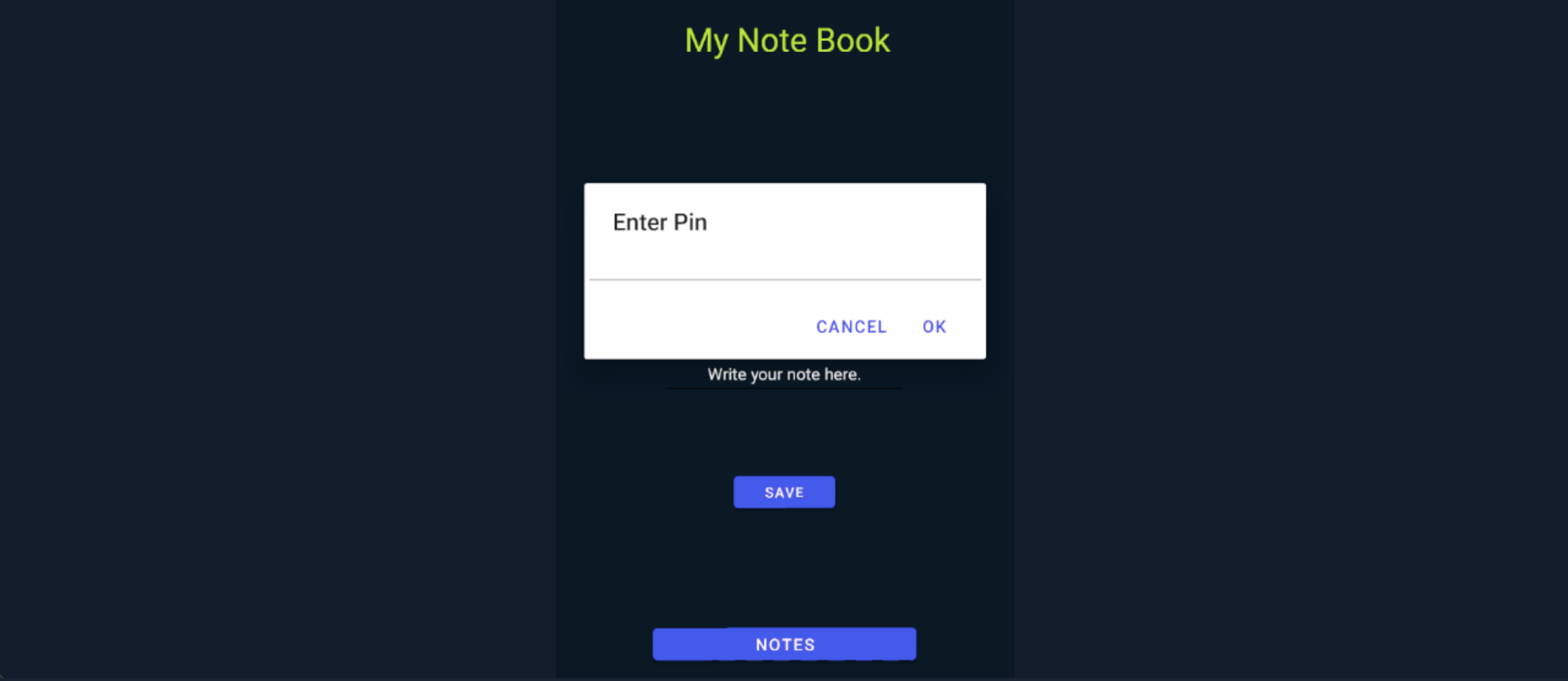
```
r11k@htb[/htb]$ adb install myapp.apk

Performing Streamed Install
Success
```

Running the application, we see it can generate tokens for any usage.



Similar to previous cases, the app requires a PIN to access saved notes:



Let's get the application's package name using the command below while the app is running, so we can further enumerate it.

```
Insecure Logging

r11k@htb[/htb]$ adb root
r11k@htb[/htb]$ adb shell
r11k@htb[/htb]$ adb shell dumpsys activity activities | grep VisibleActivityProcess

VisibleActivityProcess:[ ProcessRecord{8f86b89 6255:com.hackthebox.myapp/u0a120}]
```

Listing the content of the app-specific external storage reveals the following files.



Insecure Logging

```
r11k@htb[/htb]$ adb shell ls -l /sdcard/Android/data/com.hackthebox.myapp/files/MyPersonalNotes/

total 12
-rw-rw---- 1 u0_a121 ext_data_rw  45 2024-01-16 13:30 Note_-2074205319.txt
-rw-rw---- 1 u0_a121 ext_data_rw 230 2024-01-16 13:30 Note_309943672.txt
-rw-rw---- 1 u0_a121 ext_data_rw 157 2024-01-16 13:30 Note_311366182.txt
```

Reading the content of any of these files reveals only encrypted data:



Insecure Logging

```
r11k@htb[/htb]$ adb shell cat /sdcard/Android/data/com.hackthebox.myapp/files/MyPersonalNotes/Note_-2074205319.txt

NVtNyfHvEvK+Hg2wDJi9AYRckvLnjr19CLYVG7svSx0=
```

To better understand the app's behavior, we'll reverse-engineer it using JADX:



Insecure Logging

```
r11k@htb[/htb]$ jadx-gui myapp.apk
```

com

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databinding

**MainActivity**

NoteContentActivity

NotesAdapter

NotesListActivity

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```
Button button = (Button) findViewById(R.id.button);
this.buttonNotes = button;
button.setOnClickListener(new View.OnClickListener() {
    @Override // android.view.View.OnClickListener
    public void onClick(View v) {
        MainActivity.this.promptPin();
    }
});
```

Reviewing the `MainActivity` code reveals that tapping the `buttonNotes` UI element calls the `promptPin()` method:

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**MainActivity**

NoteContentActivity

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APK signature

Summary

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```
/* JADX INFO: Access modifiers changed from: private */
public void promptPin() {
    final EditText editText = new EditText(this);
    editText.setInputType(18);
    new AlertDialog.Builder(this).setTitle("Enter Pin").setView(editText).setPositiveButton("OK", new
    DialogInterface.OnClickListener() { // from class: com.hackthebox.myapp.MainActivity$$ExternalSyntheticLambda2
        @Override // android.content.DialogInterface.OnClickListener
        public final void onClick(DialogInterface dialogInterface, int i) {
            MainActivity.this.m135lambda$promptPin$0$comhacktheboxmyappMainActivity(editText, dialogInterface, i);
        }
    }).setNegativeButton("Cancel", new DialogInterface.OnClickListener() {
        // from class: com.hackthebox.myapp.MainActivity$$ExternalSyntheticLambda3
        @Override // android.content.DialogInterface.OnClickListener
        public final void onClick(DialogInterface dialogInterface, int i) {
            dialogInterface.cancel();
        }
    }).show();
}

/* JADX INFO: Access modifiers changed from: package-private */
/* renamed from: lambda$promptPin$0$com-hackthebox-myapp-MainActivity reason: not valid java name */
public /* synthetic */ void m135lambda$promptPin$0$comhacktheboxmyappMainActivity(EditText editText,
    DialogInterface dialogInterface, int i) {
    checkPin(editText.getText().toString());
}
```

If a PIN is given, the method `m135lambda$promptPin$0$comhacktheboxmyappMainActivity()` will be called, which in turn will call the method `checkPin()`.

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**MainActivity**

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```
private void checkPin(String pin) {
    if (pin.equals(s63c28())) {
        Intent intent = new Intent(this, NotesListActivity.class);
        intent.putExtra("userPin", pin);
        startActivity(intent);
        return;
    }
    Toast.makeText(this, "Incorrect Pin", 0).show();
}
```

As shown in the picture above, the method `checkPin()` will check if the PIN is correct, and if it is, the `NotesListActivity` will be called with the `userPin` variable passed as a parameter.

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```

public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_notes_list);
    String stringExtra = getIntent().getStringExtra("userPin");
    this.userPin = stringExtra;
    if (!stringExtra.equals(b75f19())) {
        startActivity(new Intent(this, MainActivity.class));
        finish();
        return;
    }
    RecyclerView recyclerView = (RecyclerView) findViewById(R.id.recyclerView);
    this.recyclerView = recyclerView;
    recyclerView.setLayoutManager(new LinearLayoutManager(this));
    this.noteList = new ArrayList();
    readNotes();
    NotesAdapter notesAdapter = new NotesAdapter(this, this.noteList);
    this.adapter = notesAdapter;
    notesAdapter.setClickListener(this);
    this.recyclerView.setAdapter(this.adapter);
}

private void readNotes() {
    File[] listFiles = new File(getExternalFilesDir(null), "MyPersonalNotes").listFiles();
    if (listFiles != null) {
        for (File file : listFiles) {
            if (file.isFile()) {
                this.noteList.add(file.getName());
            }
        }
    }
}

```

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Within `NotesListActivity`, the PIN is validated again, and if successful, the available note files are displayed. When the user selects a note, the app starts `NoteContentActivity`, passing both the filename and the PIN:

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```

@Override // com.hackthebox.myapp.NotesAdapter.ItemClickListener
public void onItemClick(View view, int position) {
    openNoteContent(this.adapter.getItem(position));
}

private void openNoteContent(String filename) {
    Intent intent = new Intent(this, NoteContentActivity.class);
    intent.putExtra("filename", filename);
    intent.putExtra("userPin", this.userPin);
    startActivity(intent);
}

```

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Examining `NoteContentActivity`, the `onCreate()` method reveals that the `checkPin()` method is invoked after the note content is read:

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```

public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_note_content);
    TextView textView = (TextView) findViewById(R.id.noteContentTextView);
    try {
        String readNoteContent = readNoteContent(getIntent().getStringExtra("filename"));
        String stringExtra = getIntent().getStringExtra("userPin");
        this.userPin = stringExtra;
        if (!stringExtra.equals(n64a32())) {
            startActivity(new Intent(this, MainActivity.class));
            finish();
            return;
        }
        textView.setText(readNoteContent);
    } catch (Exception e) {
        throw new RuntimeException(e);
    }
}

```

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This means the content is processed before the PIN is validated. However, the user is redirected back to the main screen before they can view the notes. Further inspection of `readNoteContent()` shows that the app logs the decrypted content using `Log.d()`:

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```

private String readNoteContent(String filename) throws Exception {
    File file = new File(new File(getExternalFilesDir(null), "MyPersonalNotes"), filename);
    StringBuilder sb = new StringBuilder();
    try {
        BufferedReader bufferedReader = new BufferedReader(new FileReader(file));
        while (true) {
            String readLine = bufferedReader.readLine();
            if (readLine == null) {
                break;
            }
            sb.append(readLine).append('\n');
        }
        Log.d("Debug note: ", String.valueOf(sb));
        bufferedReader.close();
    } catch (IOException e) {
        e.printStackTrace();
    }
    if (sb.length() == 45) {
        String decrypt = decrypt(sb.toString().trim(), u25f39(), l09n63());
        Log.d("Debug note: ", decrypt);
        sb = new StringBuilder(decrypt);
    }
    return sb.toString();
}

```

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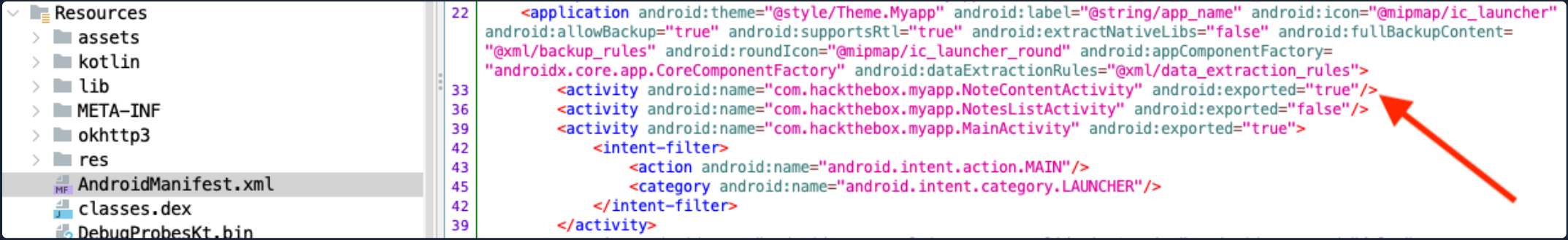
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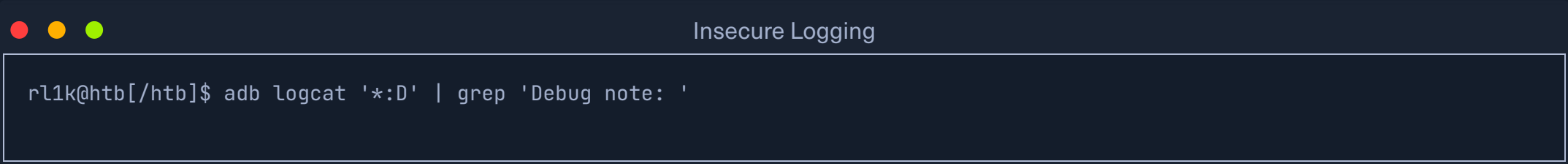
80

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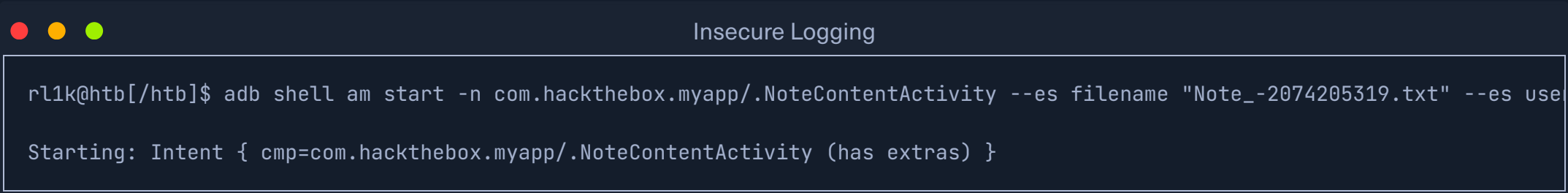
This line logs the `decrypt` variable, which likely contains the plaintext content of the note. Simply tapping the NOTES button won't reach this point in the code unless the correct PIN is provided. But because `NoteContentActivity` is marked as exported in the `AndroidManifest.xml`, we can access it directly:



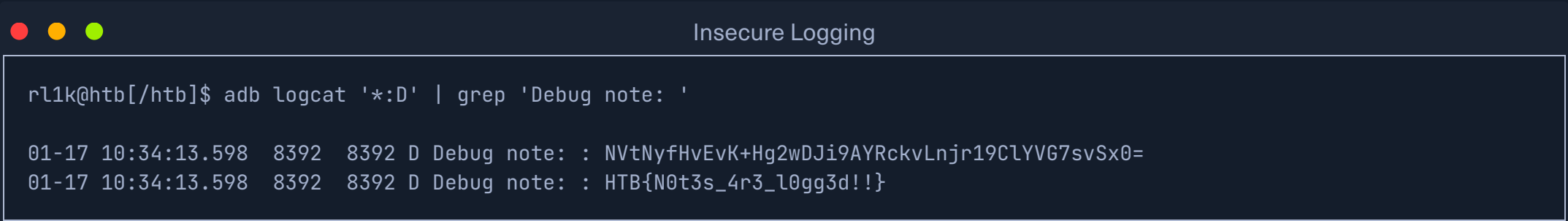
Since the activity is exported, it can be started externally using ADB. To do this, we'll need two parameters: the filename, which we found earlier during enumeration, and the PIN. Before launching the activity, let's start Logcat to capture the log output. We could use a broad filter like `adb logcat '*:D'`, but since we already know the tag is `Debug note:`, we can use `grep` for more focused output:




Now let's launch the `NoteContentActivity` directly via ADB:



Back in the Logcat output, we can now see the logged content of the note.





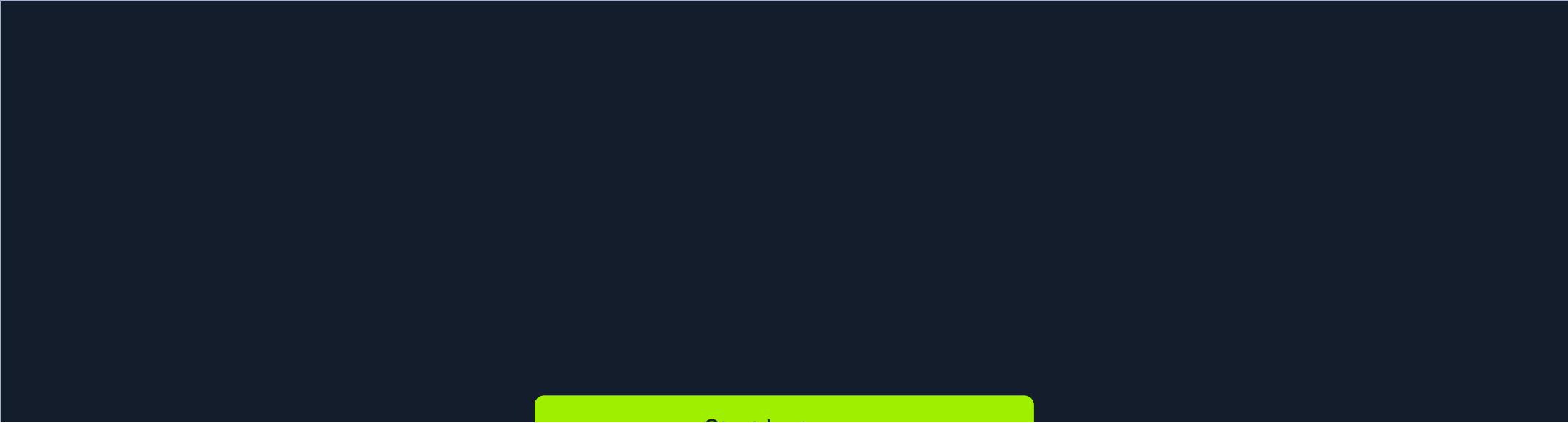
**Connect to Pwnbox**  
Your own web-based Parrot Linux instance to play our labs.

Pwnbox Location

UK

36ms

Terminate Pwnbox to switch location



Start Instance

∞

/ 1 spawns left

Waiting to start...

Enable step-by-step solutions for all questions 

?

✦✦

Questions

Cheat Sheet

Answer the question(s) below to complete this Section and earn cubes!

+ 5

What is the content of the file "Note\_-2074205319.txt" ?

Submit your answer here...

+10 Streak pts

Submit

insecure\_logging.zip

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Cheat Sheet

?

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 Skills Assessment

My Workstation

OFFLINE

 Start Instance

 / 1 spawns left

