

If you have trouble downloading/installing MinGW-64, it might be due to the mirror server used by the installer.

You can download the file directly and extract it to your PC without using the installer.

Download and decompressing program such as 7-zip at <https://www.7-zip.org/>

Then download the specific MinGW-64 version for your PC at: <https://sourceforge.net/projects/mingw-w64/files/>

See the image below for the link:

The screenshot shows the SourceForge website for the MinGW-W64 project. The page lists various toolchains and installers. A red arrow points to the 'MinGW-W64 GCC-8.1.0' section, labeled 'For 64 bit systems'. A yellow arrow points to the 'MinGW-W64 GCC-7.3.0' section, labeled 'For 32 bit systems'.

Item	Date	Size	Downloads
3rd party development tools	2012-08-07		6
External binary packages (Win64 hosted)	2011-11-15		149
Toolchains targeting Win64	2011-05-06		34,080
Toolchains targeting Win32	2011-05-06		53,758
Toolchain sources	2011-05-06		9
Toolchains targeting NonWin	2010-12-17		0
README.rst	2018-05-24	7.0 kB	66
Totals: 11 Items		7.0 kB	118,924

MinGW-W64 Online Installer

- [MinGW-W64-install.exe](#)

MinGW-W64 GCC-8.1.0

- [x86_64-posix-sjll](#)
- [x86_64-posix-seh](#)
- [x86_64-win32-sjll](#)
- [x86_64-win32-seh](#)
- [i686-posix-sjll](#)
- [i686-posix-dwarf](#)
- [i686-win32-sjll](#)
- [i686-win32-dwarf](#)

MinGW-W64 GCC-7.3.0

- [x86_64-posix-sjll](#)
- [x86_64-posix-seh](#)
- [x86_64-win32-sjll](#)
- [x86_64-win32-seh](#)
- [i686-posix-sjll](#)
- [i686-posix-dwarf](#)
- [i686-win32-sjll](#)
- [i686-win32-dwarf](#)

Once downloaded, extract the .7z file onto your PC using 7-zip and extract to a folder such as C:\MinGW64

You don't have to put it in 'Program Files' like the installer does.

Once extracted, set the Windows PATH environment variable and you should be in business.

Note: if you still have trouble downloading the compiler, click on the 'Problems Downloading?' button on the next screen so you can try to download it from different site around the world.

Best regards,
Frank