

CURSO DE HTML, CSS Y JAVASCRIPT

HOLAMUNDO CON HTML



Ing. Ubaldo Acosta

Por el experto: Ing. Ubaldo Acosta



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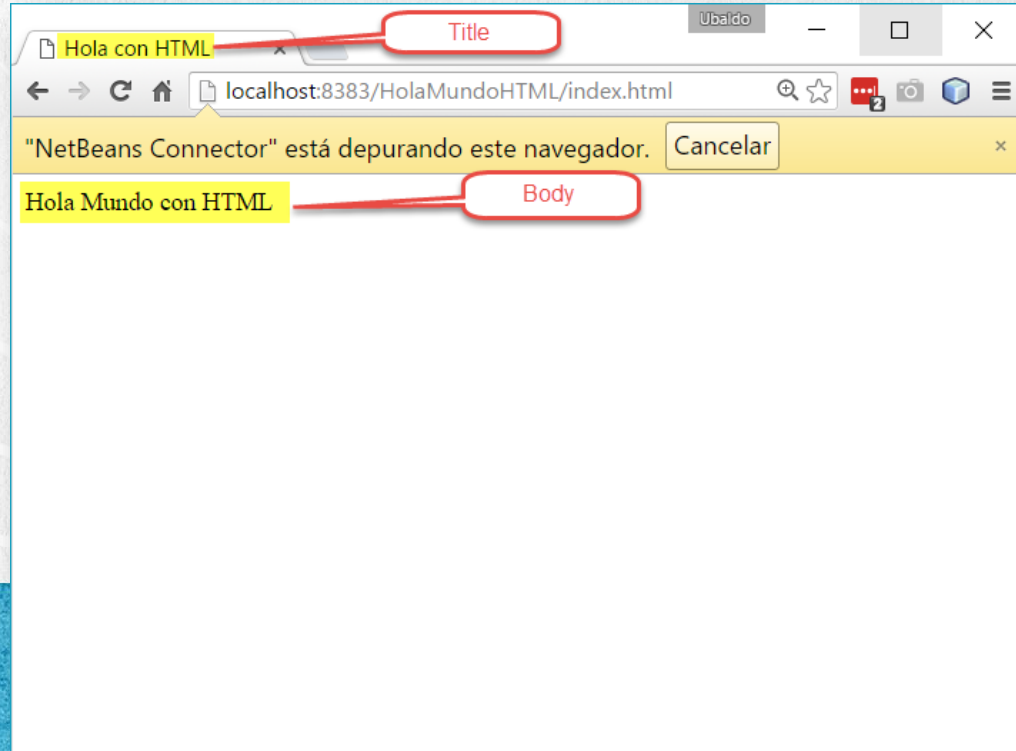


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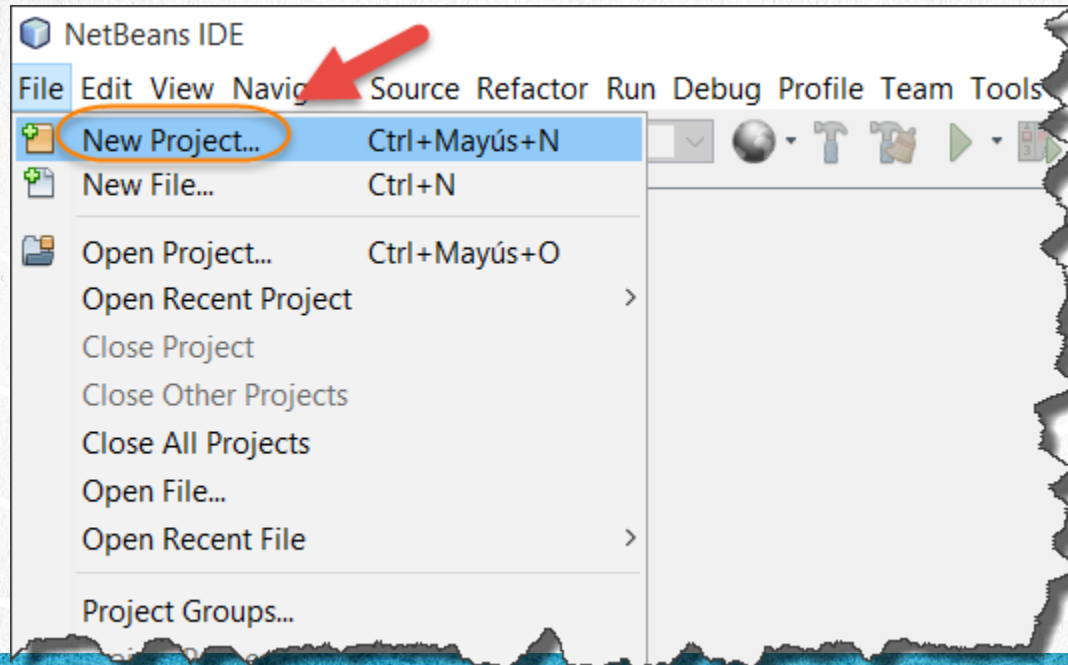
OBJETIVO DEL EJERCICIO

Crear nuestro primer ejercicio de HolaMundo con HTML. Al finalizar veremos:



PASO 1. CREAR PROYECTO NUEVO

Abrimos el software de Netbeans y creamos un nuevo proyecto:

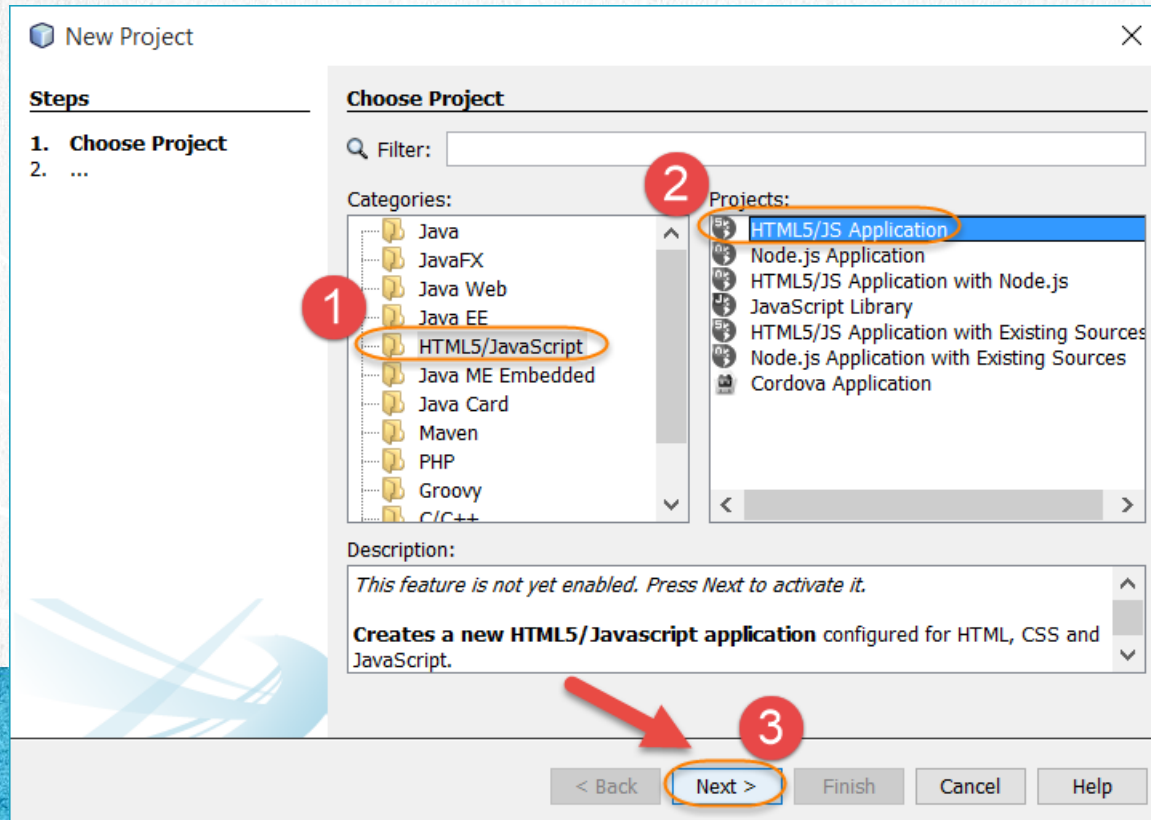


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PASO 1. CREAR PROYECTO NUEVO (CONT)

Seleccionamos la opción de HTML5, y damos siguiente:



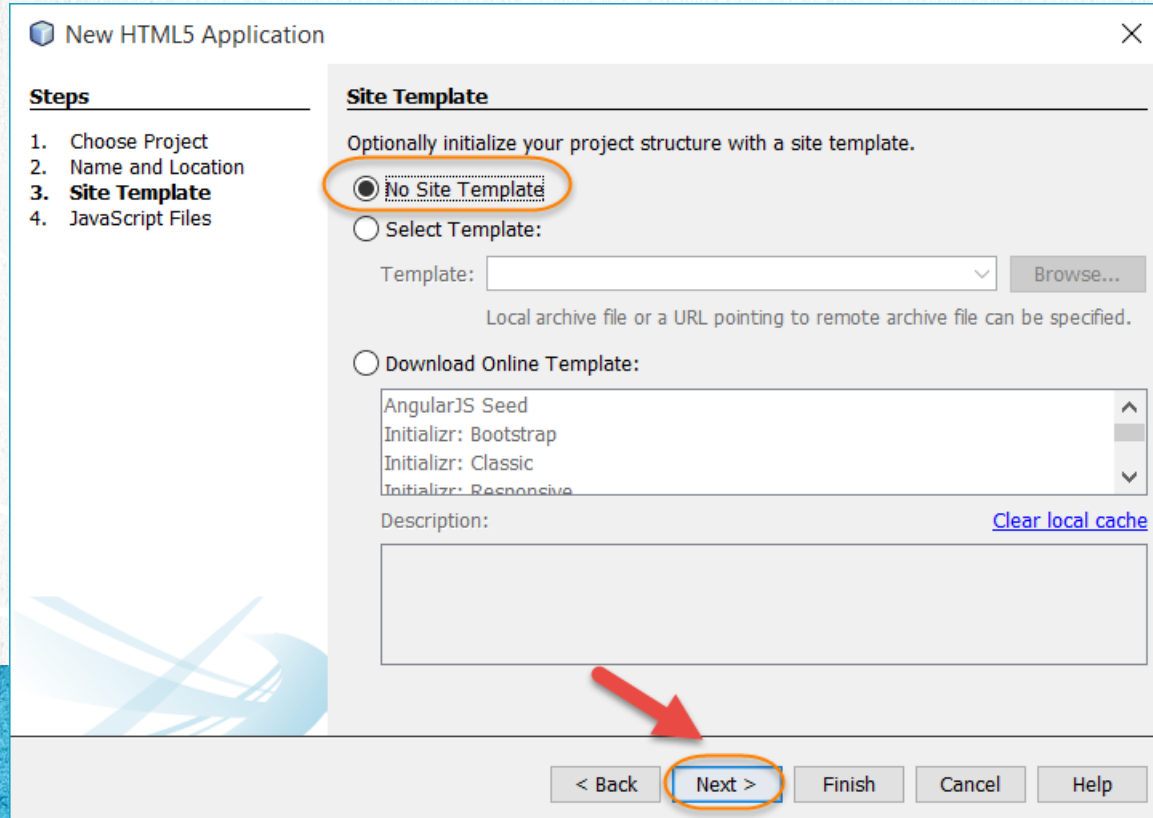
PASO 1. CREAR PROYECTO NUEVO (CONT)

Proporcionamos el nombre del proyecto y la ubicación del mismo, ya deben estar creada la carpeta donde se depositará el proyecto:

The screenshot shows a dialog box titled "New HTML5 Application" with a close button (X) in the top right corner. On the left, under the heading "Steps", there is a list of four steps: 1. Choose Project, 2. **Name and Location**, 3. Site Template, and 4. JavaScript Files. The main area of the dialog is titled "Name and Location" and contains three input fields: "Project Name:" with the text "HolaMundoHTML", "Project Location:" with the text "C:\Cursos\HTML\Leccion01", and "Project Folder:" with the text "C:\Cursos\HTML\Leccion01\HolaMundoHTML". A "Browse..." button is located to the right of the "Project Location" field. At the bottom of the dialog, there are five buttons: "< Back", "Next >", "Finish", "Cancel", and "Help". A red arrow points to the "Next >" button, which is also circled in orange. The "Project Name" and "Project Location" fields are also circled in orange.

PASO 1. CREAR PROYECTO NUEVO (CONT)

Dejamos la opción por default y damos siguiente:



The screenshot shows a dialog box titled "New HTML5 Application" with a close button (X) in the top right corner. On the left, a "Steps" list shows four items: "1. Choose Project", "2. Name and Location", "3. Site Template" (which is bolded and underlined), and "4. JavaScript Files". The main area is titled "Site Template" and contains the text "Optionally initialize your project structure with a site template." Below this, there are three radio button options: "No Site Template" (which is selected and circled in orange), "Select Template:", and "Download Online Template:". The "Select Template:" option includes a text input field for "Template:" with a dropdown arrow and a "Browse..." button. Below the input field, it says "Local archive file or a URL pointing to remote archive file can be specified." The "Download Online Template:" option includes a list box with the following items: "AngularJS Seed", "Initializr: Bootstrap", "Initializr: Classic", and "Initializr: Responsive". Below the list box is a "Description:" label and a text area. To the right of the description area is a link that says "Clear local cache". At the bottom of the dialog, there are five buttons: "< Back", "Next >" (which is circled in orange and has a red arrow pointing to it), "Finish", "Cancel", and "Help".

Steps

1. Choose Project
2. Name and Location
3. **Site Template**
4. JavaScript Files

Site Template

Optionally initialize your project structure with a site template.

No Site Template

Select Template:

Template: [Browse...](#)

Local archive file or a URL pointing to remote archive file can be specified.

Download Online Template:

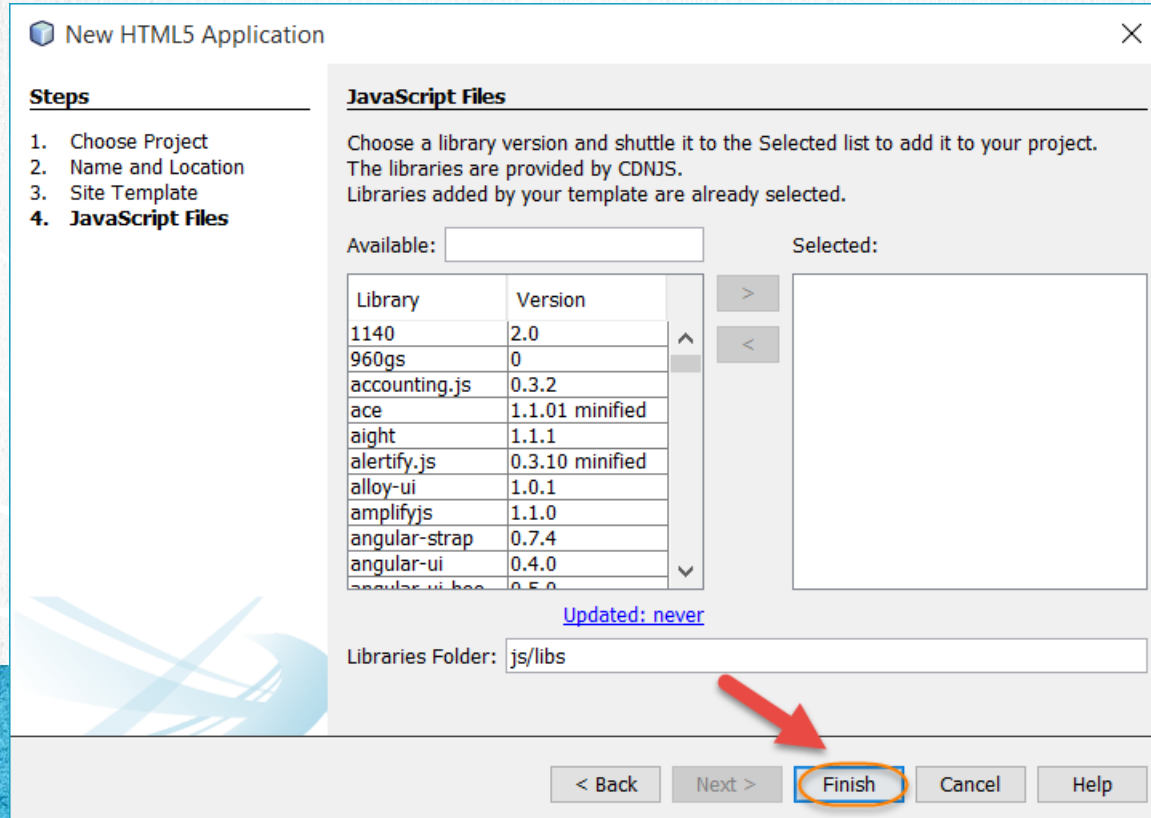
AngularJS Seed
Initializr: Bootstrap
Initializr: Classic
Initializr: Responsive

Description: [Clear local cache](#)

< Back **Next >** Finish Cancel Help

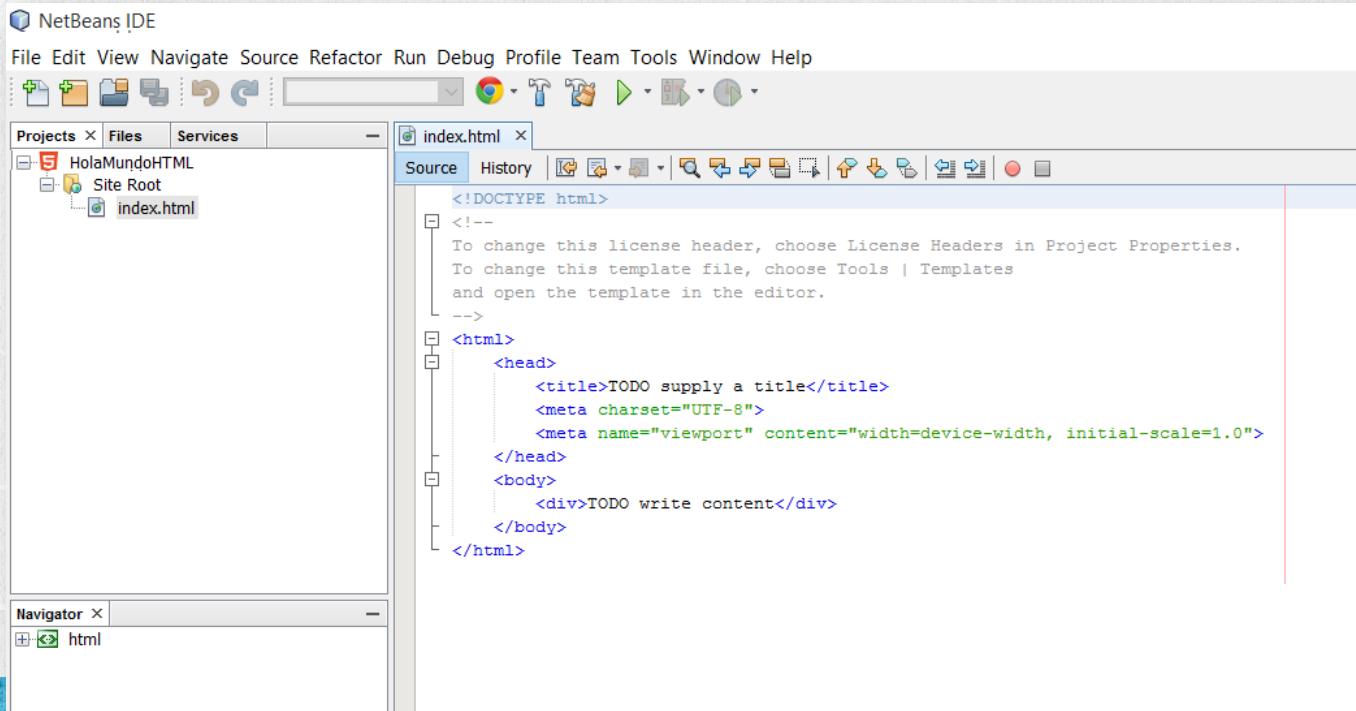
PASO 1. CREAR PROYECTO NUEVO (CONT)

Dejamos la opción por default, y damos click en finalizar:



PASO 1. CREAR PROYECTO NUEVO (CONT)

El resultado es el siguiente:



The screenshot shows the NetBeans IDE interface. The main window displays the source code for a new HTML file named 'index.html'. The code is as follows:

```
<!DOCTYPE html>
<!--
To change this license header, choose License Headers in Project Properties.
To change this template file, choose Tools | Templates
and open the template in the editor.
-->
<html>
  <head>
    <title>TODO supply a title</title>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
  </head>
  <body>
    <div>TODO write content</div>
  </body>
</html>
```

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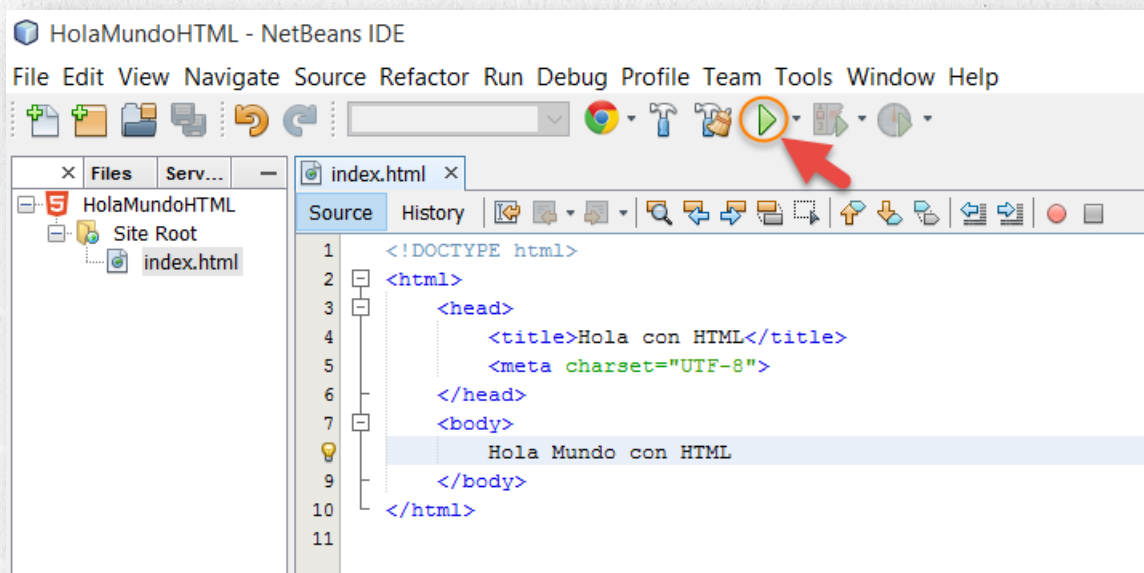
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PASO 2. MODIFICAMOS EL ARCHIVO HTML

Archivo index.html:

```
<!DOCTYPE html>
<html>
  <head>
    <title>Hola con HTML</title>
    <meta charset="UTF-8">
    <!--Elimina un warning de Netbeans-->
    <link rel="icon" href="data:;base64,iVBORw0KGgo=">
  </head>
  <body>
    Hola Mundo con HTML
  </body>
</html>
```

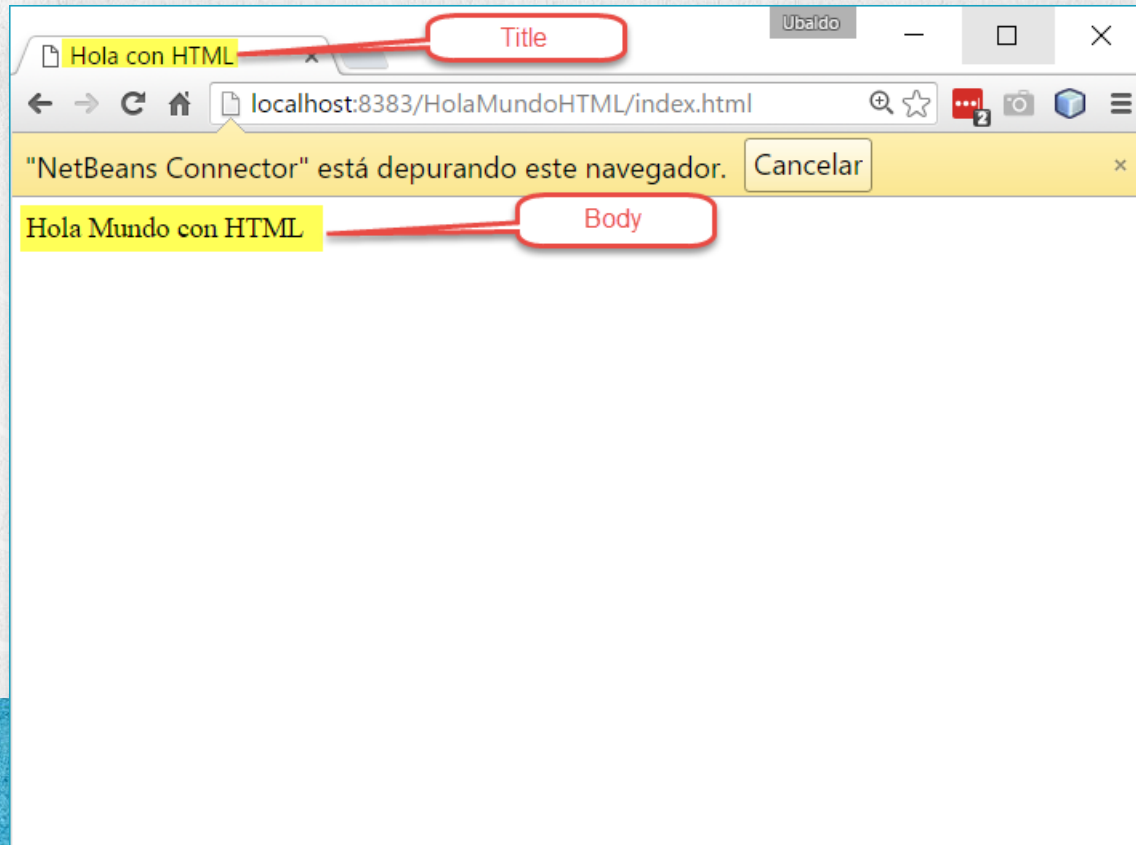
PASO 3. EJECUTAMOS EL PROYECTO



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PASO 3. EJECUTAMOS EL PROYECTO (CONT)



CONCLUSIÓN DEL EJERCICIO

Con este ejercicio hemos creado nuestro primer proyecto de HTML.

Cabe señalar que no es necesario utilizar un IDE como Netbeans, ya que podemos utilizar cualquier editor de texto. Sin embargo para continuar familiarizándonos con nuestro ambiente de desarrollo es que desarrollaremos nuestros ejercicios con este IDE, sin embargo puede utilizar cualquier editor de texto o IDE de su preferencia.

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