

## Identifying Web attacks through logs

### Glossary

1. **3 Way Handshake** – Process that TCP uses to establish a connection between two hosts
2. **ACK** – Acknowledge TCP flag
3. **Attacker** – A person or group of people that attack a network, application or system
4. **Internet** - A huge network composed of many interconnected smaller networks
5. **Browser** – A computer program used to access Web Applications
6. **Client-Server Model** – Model that consists of a client requesting information from a server
7. **DVWA** – Damn Vulnerable Web Application
8. **Decode** – Reversing the encoding process
9. **Encode** – Process to change how a message looks without changing its content
10. **HTML (Hypertext markup language)** – Default Language to build Web Pages and Web Applications
11. **HTTP (Hypertext Transfer Protocol)** – Protocol used to send web data through networks like the internet.
12. **HTTP Methods** – The action of the user agent (GET, POST,...)
13. **HTTP Status Code** – 3 number codes generated by a Web Server to describe its action
14. **HTTP Referer** – The page the client was at when the request was executed
15. **IDS (Intrusion Detection System)** – A device or application that monitors a network or systems to identify policy violations or malicious activity based on signatures or traffic anomalies
16. **IETF** – Internet Engineering Task Force
17. **IP (Internet Protocol)** – Set of rules used to address and route traffic by assigning a computer a unique identifying address so data knows where to go – there are two versions: version 4 and version 6
18. **IPS (Intrusion Prevention System)** – A machine that reads packets and identifies and blocks attacks based on signatures or rules.
19. **LFI** – Local File Inclusion
20. **Log** – A full written record of a journey, a period of time, or an event

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# CYBRARY

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21. **Multi-Layer Architecture** – Architecture that consists of many separate layers that all have independent functions. Communication is allowed between adjacent layers
22. **NOC** – Network Operations Center
23. **OSI Model (Open System Interconnection Model)** – Model that standardizes the communication functions of network layers based on ISO (International Organization for Standardization).
24. **OWASP** – Open Web Application Security Project – [owasp.org](https://owasp.org)
25. **OWASPBWA** – OWASP Broken Web Application Project
26. **PHP (Hypertext Preprocessor)** – Programming language commonly used to build Web Applications
27. **Risk** – “the possibility of something bad happening” – Cambridge Dictionary.
28. **RFC (Request for comments)** – Document format from IETF that describes a technology
29. **RFC1413** – Identification Protocol - <https://tools.ietf.org/html/rfc1413>
30. **RFI** – Remote File Inclusion
31. **SOC** – Security Operations Center
32. **SQL** – Structured Query Language
33. **SYN** – Synchronize TCP flag
34. **Syslog (System Logging Protocol)** – Protocol that provides a method for send event data to a logging server.
35. **Syslog Server** – A dedicated server to store logs
36. **TCP** – Transport Control Protocol
37. **TCP/IP Model** – A network model based on OSI that describes networks layers
38. **User Agent** – A unique string that contains technical information about the device and web client that sent the request
39. **URI** – Universal Resource Identifier
40. **URL** – Uniform Resource Locator
41. **Vulnerability** - Weakness in an information system, system security procedures, internal controls, or implementation that could be exploited or triggered by a threat. (<https://csrc.nist.gov/glossary/term/vulnerability>)
42. **XSS** – Cross-Site Script
43. **WAF (Web Application Firewall)** – A specific type of firewall. Specialized in detecting and blocking Web Application Attacks.
44. **WEB Application** – Applications that run on Web Servers
45. **Web Server** – Usually a dedicated Server that runs web applications
46. **WWW (World Wide Web)** A specific portion of the Internet known as the Web

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