

Routers & Switches

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Switching (Layer 2)

- » Fundamental network knowledge needed to use Wireshark
- » How data traverses a network
 - Traffic flow concepts from source to destination
- » Switching concepts
 - What is switching?
 - What can go wrong



Routing (Layer 3)

> How data traverses a network

• Traffic flow concepts from source to destination

» Routing concepts

- What is routing?
- What can go wrong
- What is HSRP?



Wireshark & Routing

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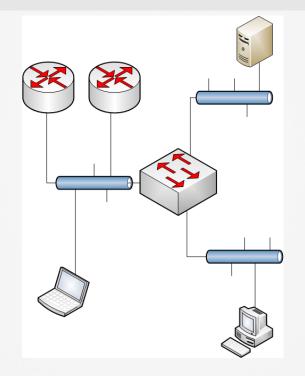


Capturing HSRP

- » Hot Standby Routing Protocol (HSRP)
- » How to capture traffic
 - Capturing router traffic
- » Troubleshooting problems
 - Use Wireshark to capture traffic
 - Review traffic to analyze network, protocols, and traffic flow



Network Lab





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Traffic Flow Analysis

Data captured for analysis can reveal many issues

- Incorrect gateway assignment
- Incorrect path
- Many others...

» Source to destination

- Data commonly captured and analyzed from a source computer to a destination computer
- Data captured analyzed to isolate and find root cause of a known or unknown problem



Encapsulation

» Traffic flow and the OSI model

» Data encapsulation

- Headers
- Protocol analysis of traffic flow

» Protocol decode and inspection

• After data is captured, it can be analyzed at all applicable layers to show the "under the hood" details needed to solve problems



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695 32.272032000 10.121.90.2 224.0.0.2 HSRP 62 Hello (state Active)
Frame 695: 62 bytes on wire (496 bits), 62 bytes captured (496 bits) on interface 0
Interface id: 0
Encapsulation type: Ethernet (1)
Arrival Time: Apr 28, 2014 13:47:08.257436000 Eastern Daylight Time
[Time shift for this packet: 0.000000000 seconds]
Epoch Time: 1398707228.257436000 seconds
[Time delta from previous captured frame: 0.081564000 seconds]
[Time delta from previous displayed frame: 0.142265000 seconds]
Time since reference or first frame: 32.272032000 seconds]
Frame Number: 695
Frame Length: 62 bytes (496 bits)
Capture Length: 62 bytes (496 bits)
[Frame is marked: False]
[Frame is incred: False]
[Produce is ignored, raise] [Protocols in frame: eth:ip:udp:hsrp]
[Coloring Rule Name: Routing]
[coloring Rule String: hsrp eigrp ospf bqp cdp vrrp gvrp igmp ismp]
Ethernet II, Src: All-HSRP-routers_00 (00:00:00:07:ac:00), Dst: IPv4mcast_00:00:02 (01:00:5e:00:00:02)
E Internet Protocol Version 4, Src: 10.121.90.2 (10.121.90.2), Dst: 224.0.0.2 (02.0.150.00.02)
Version: 4
Header length: 20 bytes
B Differentiated Services Field: 0xc0 (DSCP 0x30: Class Selector 6; ECN: 0x00: Not-ECT (Not ECN-Capable Transport))
Total Length 48
Identification: 0x0000 (0)
B Flags: 0x00
Frags 0x00 Fragment offset: 0
Time to live: 1
Protocol: UDP (17)
B Header Checksum: 0x7480 [validation disabled]
Source: 10.121.90.2 (10.121.90.2)
Destination: 224.0.0.2 (224.0.0.2)
[Source GeoIF: Unknown]
[Destination GeoIP: Unknown]
User Statagram Protocol, Src Port: hsrp (1985), Dst Port: hsrp (1985)
© Gisco Hot Standby Router Protocol
0000 01 00 5e 00 00 02 00 00 0c 07 ac 00 08 00 45 c0
0010 00 30 00 00 00 00 01 11 74 80 0a 79 5a 02 e0 00 .0 tyz
0020 00 02 07 c1 07 c1 00 1c ed eb 00 00 10 10 382



Capturing Protocol Data

- » Captured protocol data can be inspected for issues
- » Protocol analysis
 - Opens the data for inspection
 - Helps find problems you cannot see without capturing data for inspection

> Traffic analysis

• Used to find bandwidth, latency, and other network issues

