

# Examining Rule Set Effects

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# Overview



**Evaluate the effects of a rule set**

**Capture traffic to a PCAP file**

**Simulate unauthorized traffic**

**Enable the rule sources**

**Test rule set application through traffic replay**

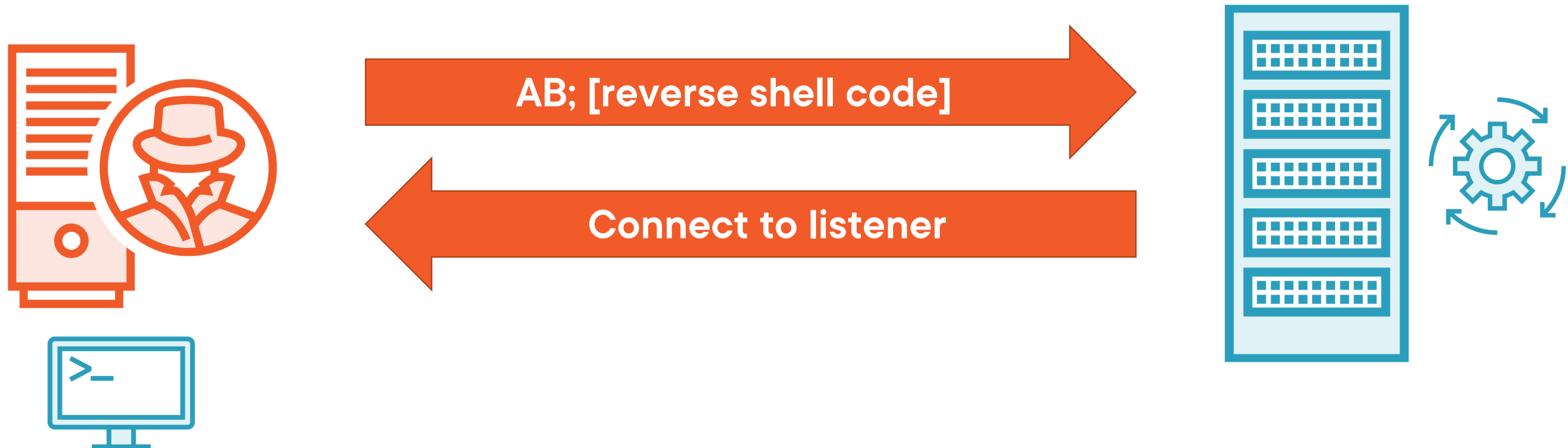


# Detecting Specific Threats

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# UnrealIRCd Backdoor



# Evaluating Potential Rule Sets

**Emerging Threats  
chat rules**

**Threat hunting  
rules**

**Custom rule  
source**

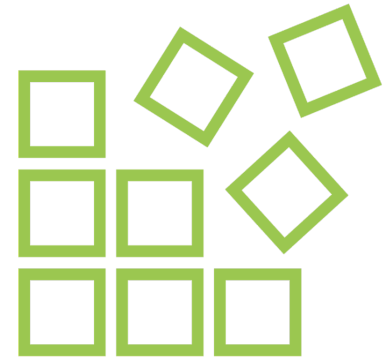


# Using PCAP Capture and Replay

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# What is PCAP?



**PCAP stands for packet capture**



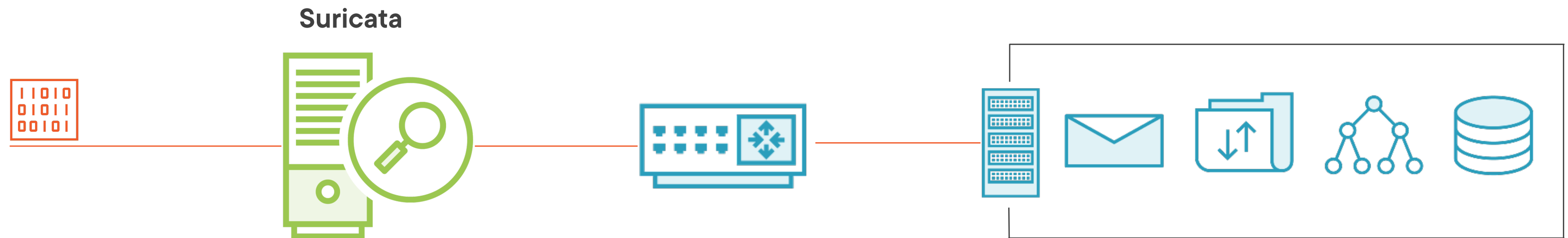
**Files that contain packets from traffic passing through Suricata**



**Stored for additional analysis, replay, or use with other tools**

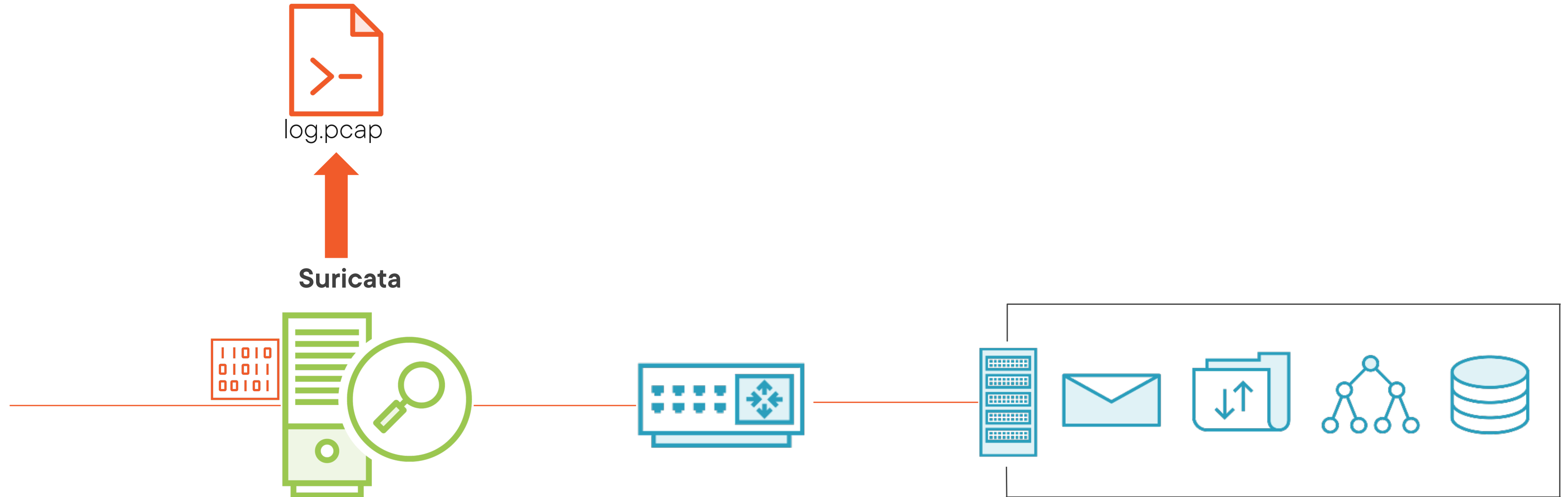


# Capturing Traffic to PCAP File





# Capturing Traffic to PCAP File



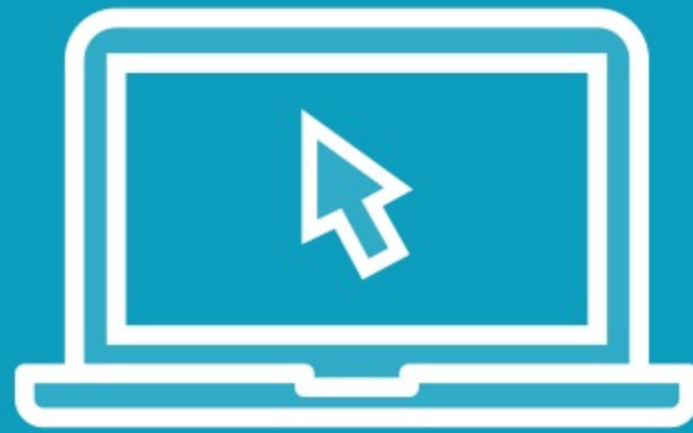
# Replaying PCAP Traffic



**Suricata**



# Demo



## Capturing traffic to PCAP for replay

### Globomantics Goals:

- Capture traffic simulating the potential threat
- Test the PCAP replay to ensure its use for evaluating rule sets



# Demo



## Test the new rule set with PCAP replay

### Globomantics Goals:

- Select an appropriate rule sources and sets to detect the UnrealIRCd exploit
- Evaluate the new rules through PCAP replay
- Ensure the threat is detected with the new rule set



# Summary

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# Summary



**Captured traffic to PCAP for future use and evaluation**

**Obtained rules to detect specific threats**

**Examined rule set effects using PCAP replay**

