## What's In This Section

- Check versions of our docker cli and engine
- Create a Nginx (web server) container
- Learn common container management commands
- Learn Docker networking basics
- Requirements: Have latest Docker installed from last Section

## What We Covered

- command: docker version
  verified cli can talk to engine
- command: docker info
  - most config values of engine
- docker command line structure
  - old (still works): docker <command> (options)
  - **NeW:** docker <command> <sub-command> (options)

# **Container VS Virtual Machine**

- Containers aren't Mini-VM's
- They are just processes
- Limited to what resources they can access (file paths, network devices, running processes)
- Exit when process stops
- docker run --name mongo -d mongo
- docker top mongo
- ps aux
- docker stop mongo
- ps aux

## **This Lecture**

- image vs. container
- run/stop/remove containers
- check container logs and processes

## Image vs. Container

- An Image is the application we want to run
- A Container is an instance of that image running as a process
- You can have many containers running off the same image
- In this lecture our image will be the Nginx web server
- Docker's default image "registry" is called Docker Hub (hub.docker.com)

#### docker container run --publish 80:80 nginx

- 1. Downloaded image 'nginx' from Docker Hub
- 2. Started a new container from that image
- 3. Opened port 80 on the host IP
- 4. Routes that traffic to the container IP, port 80

### What happens in 'docker container run'

- 1. Looks for that image locally in image cache, doesn't find anything
- 2. Then looks in remote image repository (defaults to Docker Hub)
- 3. Downloads the latest version (nginx:latest by default)
- 4. Creates new container based on that image and prepares to start
- 5. Gives it a virtual IP on a private network inside docker engine
- 6. Opens up port 80 on host and forwards to port 80 in container
- 7. Starts container by using the CMD in the image Dockerfile

## **Example Of Changing The Defaults**

change version of image

docker container run --publish 8080:80 --name webhost -d nginx:1.11 nginx
-T

change host listening port

change CMD run on start

### **Assignment: Manage Multiple Containers**

- docs.docker.com and --help are your friend
- Run a nginx, a mysql, and a httpd (apache) server
- Run all of them --detach (or -d), name them with --name
- nginx should listen on 80:80, httpd on 8080:80, mysql on 3306:3306
- When running mysql, use the --env option (or -e) to pass in MYSQL\_RANDOM\_ROOT\_PASSWORD=yes
- Use docker container logs on mysql to find the random password it created on startup
- Clean it all up with docker container stop and docker container rm (both can accept multiple names or ID's)
- Use docker container 1s to ensure everything is correct before and after cleanup

## What's Going On In Containers

- docker container top process list in one container
- docker container inspect details of one container config
- docker container stats performance stats for all containers

## **Getting a Shell Inside Containers**

- docker container run -it start new container interactively
- docker container exec -it run additional command in existing container
- Different Linux distros in containers

## **Docker Networks: Concepts**

- Review of docker container run -p
- For local dev/testing, networks usually "just work"
- Quick port check with docker container port <container>
- Learn concepts of Docker Networking
- Understand how network packets move around Docker

## **Docker Networks Defaults**

- Each container connected to a private virtual network "bridge"
- Each virtual network routes through NAT firewall on host IP
- All containers on a virtual network can talk to each other without -p
- Best practice is to create a new virtual network for each app:
  - network "my\_web\_app" for mysql and php/apache containers
  - network "my\_api" for mongo and nodejs containers

## **Docker Networks Cont.**

- "Batteries Included, But Removable"
  - Defaults work well in many cases, but easy to swap out parts to customize it
- Make new virtual networks
- Attach containers to more then one virtual network (or none)
- Skip virtual networks and use host IP (--net=host)
- Use different Docker network drivers to gain new abilities
- and much more...

## **Docker Networks: CLI Management**

- Show networks docker network 1s
- Inspect a network docker network inspect
- Create a network docker network create --driver
- Attach a network to container docker network connect
- Detach a network from container docker network disconnect

## **Docker Networks: Default Security**

- Create your apps so frontend/backend sit on same Docker network
- Their inter-communication never leaves host
- All externally exposed ports closed by default
- You must manually expose via -p, which is better default security!
- This gets even better later with Swarm and Overlay networks

## **Docker Networks: DNS**

- Understand how DNS is the key to easy inter-container comms
- See how it works by default with custom networks
- Learn how to use --link to enable DNS on default bridge network

## **Docker Networks: DNS**

- Containers shouldn't rely on IP's for inter-communication
- DNS for friendly names is built-in if you use custom networks
- You're using custom networks right?
- This gets way easier with Docker Compose in future Section

#### **Assignment Requirements: CLI App Testing**

- Know how to use -it to get shell in container
- Understand basics of what a Linux distribution is like Ubuntu and CentOS
- Know how to run a container

## **Assignment: CLI App Testing**

- Use different Linux distro containers to check curl cli tool version
- Use two different terminal windows to start bash in both centos:7 and ubuntu:14.04, using -it
- Learn the docker container run —rm option so you can save cleanup
- Ensure curl is installed and on latest version for that distro
  - ubuntu: apt-get update && apt-get install curl
  - centos: yum update curl
- Check curl --version

#### **Assignment Requirements: DNS RR Test**

- Know how to use -it to get shell in container
- Understand basics of what a Linux distribution is like Ubuntu and CentOS
- Know how to run a container
- Understand basics of DNS records

## **Assignment: DNS Round Robin Test**

- Ever since Docker Engine 1.11, we can have multiple containers on a created network respond to the same DNS address
- Create a new virtual network (default bridge driver)
- Create two containers from elasticsearch:2 image
- Research and use <u>\_network\_alias</u> search when creating them to give them an additional DNS name to respond to
- Run alpine nslookup search with --net to see the two containers list for the same DNS name
- Run centos curl -s search:9200 with --net multiple times until you see both "name" fields show