



Session Hijacking

Module 10

Unmask the **Invisible Hacker.**



Module Objectives



- Understanding Session Hijacking Concepts
- Understanding Application Level Session Hijacking
- Understanding Network Level Session Hijacking



- Session Hijacking Tools
- Session Hijacking Countermeasures
- Overview of Session Hijacking Penetration Testing



Module Flow



1

**Session Hijacking
Concepts**

2

**Application Level
Session Hijacking**

3

**Network Level
Session Hijacking**

4

**Session Hijacking
Tools**

5

Countermeasures

6

Penetration Testing

What is Session Hijacking?

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01

Session hijacking refers to an attack where an attacker takes over a **valid TCP communication session** between two computers

02

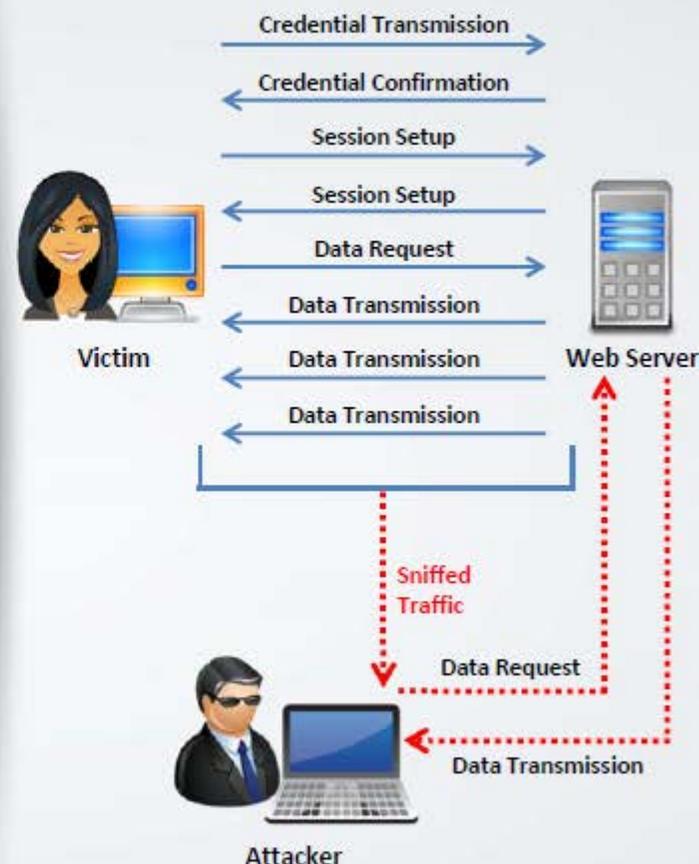
Since most **authentication only occurs at the start of a TCP session**, this allows the attacker to gain access to a machine

03

Attackers can sniff all the traffic from the established TCP sessions and perform **identity theft, information theft, fraud**, etc.

04

The attacker steals a valid session ID and use it to **authenticate himself with the server**



Why **Session Hijacking** is Successful?



No account lockout for **invalid session IDs**



Indefinite session **expiration time**



Weak session **ID generation algorithm** or small session IDs



Most computers using **TCP/IP** are **vulnerable**



Insecure handling of session IDs



Most countermeasures **do not work unless you use encryption**

Session Hijacking Process



Stealing

- 1 The attacker uses different techniques to steal session IDs

Some of the techniques used to steal session IDs:

1. Using the HTTP referrer header
2. Sniffing the network traffic
3. Using the cross-site-scripting attacks
4. Sending Trojans on client machines

Guessing

- 2 The attacker tries to guess the session IDs by observing variable parts of the session IDs

```
http://www.hacksite.com/view/VW48266762824302
http://www.hacksite.com/view/VW48266762826502
http://www.hacksite.com/view/VW48266762828902
```

Brute Forcing

- 3 The attacker attempts different IDs until he succeeds

Using **brute force attacks**, an attacker tries to guess a **session ID** until he finds the correct session ID

Stealing Session IDs

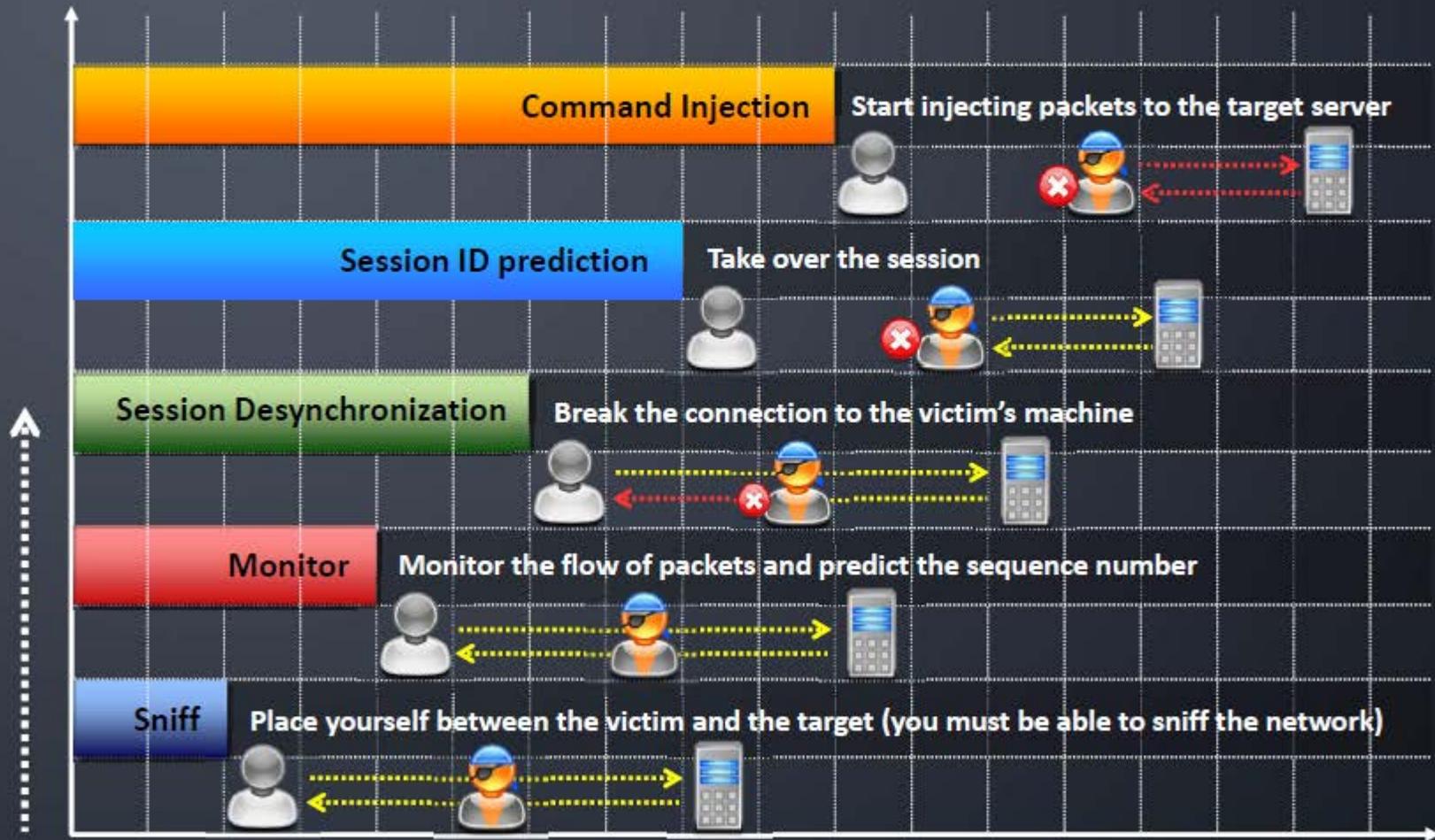
Using a "**referrer attack**," an attacker tries to lure a user to click on a link to malicious site (say www.hacksite.com)

For example, GET /index.html
HTTP/1.0 Host: www.hacksite.com
Referrer:
www.webmail.com/viewmsg.asp?msgid=689645&SID=2556X54VA75

The browser directs the **referrer URL** that contains the user's session ID to the attacker's site (www.hacksite.com), and now the attacker possesses the user's session ID

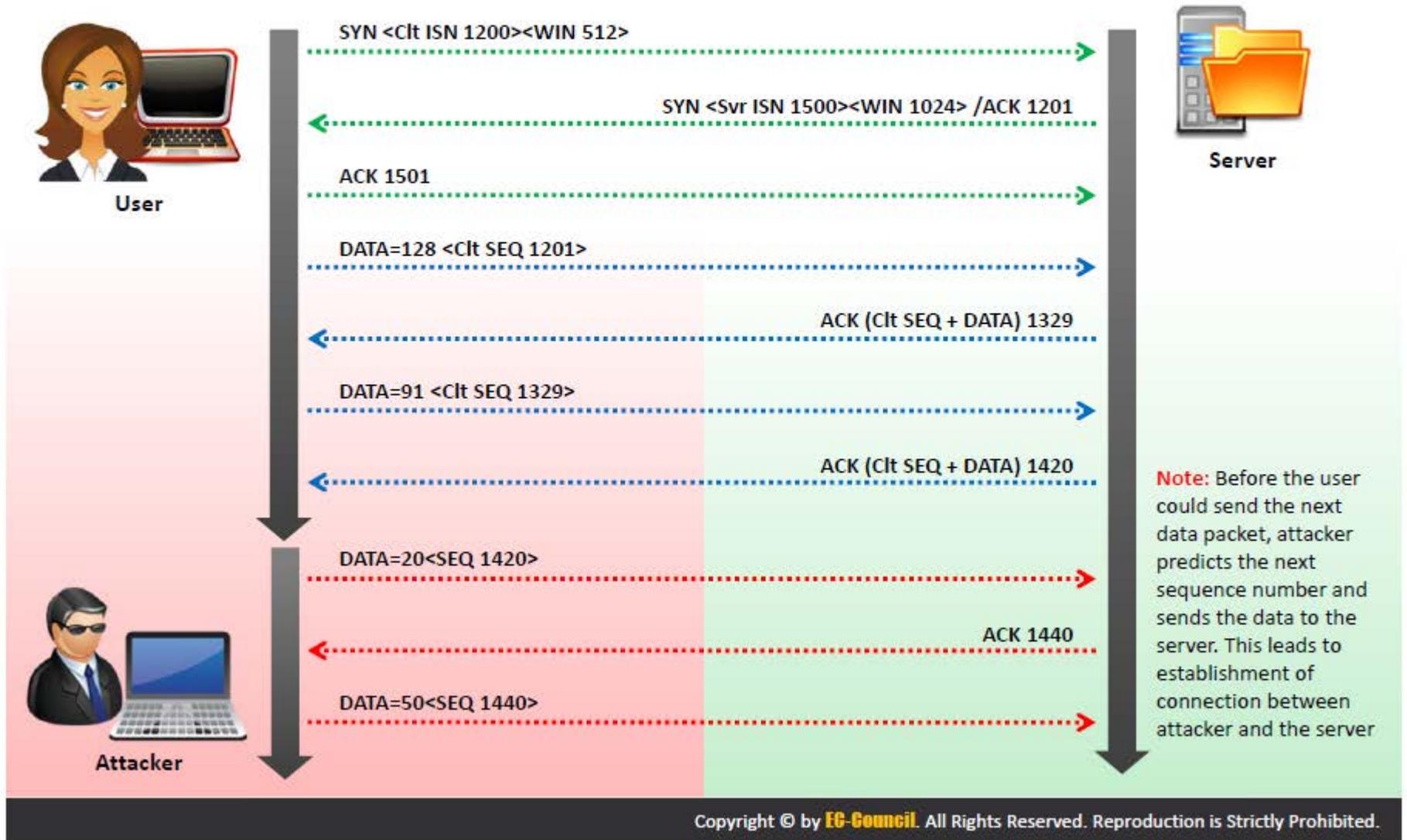
Note: Session ID brute forcing attack is known as session prediction attack if the predicted range of values for a session ID is very small

Session Hijacking Process (Cont'd)



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Packet Analysis of a Local Session Hijack



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Types of Session Hijacking



Active Attack

In an active attack, an attacker finds an **active session** and takes over

Passive Attack

With a passive attack, an attacker **hijacks a session** but sits back and watches and records all the traffic that is being sent forth



Attacker



Victim

Session Hijacking in OSI Model



Network Level Hijacking

Network level hijacking can be defined as the **interception of the packets** during the transmission between the client and the server in a TCP and UDP session



Application Level Hijacking

Application level hijacking is about **gaining control** over the **HTTP's user session** by obtaining the session IDs



Spoofing vs. Hijacking



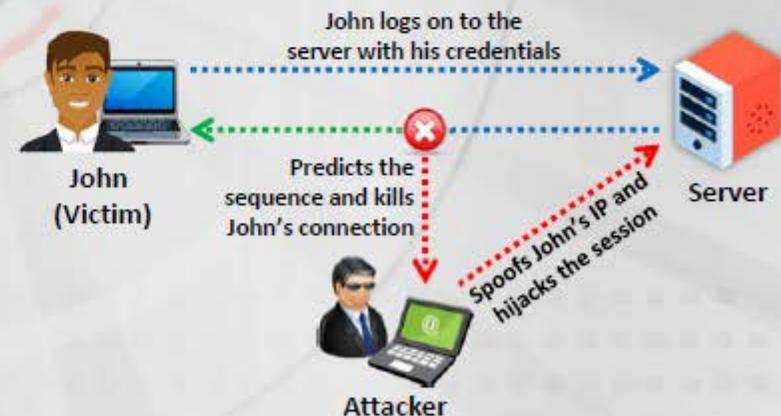
Spoofing Attack

- Attacker **pretends to be another user** or machine (victim) to gain access
- Attacker does not take over an existing active session. Instead he initiates a new session using the victim's **stolen credentials**



Hijacking

- Session hijacking is the process of taking over an **existing active session**
- Attacker relies on the **legitimate user** to make a connection and authenticate



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Application Level Session Hijacking



In a session hijacking attack, a session token is stolen or a valid session token is predicted to **gain unauthorized access** to the web server

A session token can be compromised in various ways

**1**

Session sniffing

2

Predictable session token

3

Man-in-the-middle attack

4

Man-in-the-browser attack

5

Cross-site script attack

6

Cross-site request forgery attack

7

Session replay attack

8

Session fixation

Compromising Session IDs by Predicting Session Token

**01**

Attackers can **predict session IDs** generated by weak algorithms and **impersonate a web site user**

**02**

Attackers perform analysis of variable section of session IDs to **determine the existence of a pattern**

**03**

The analysis is performed **manually** or by **using various cryptanalytic tools**

**04**

Attackers **collect a high number of simultaneous session IDs** in order to gather samples in the same time window and keep the variable constant



How to Predict a Session Token



- Most of the web servers use **custom algorithms** or a predefined pattern to generate sessions IDs
- Attacker guess the unique **session value** or **deduce** the session ID to hijack the sessions

Captures

Attacker captures several session IDs and analyzes the pattern

```
http://www.juggyboy.com/view/JBEX21022014152820
http://www.juggyboy.com/view/JBEX21022014153020
http://www.juggyboy.com/view/JBEX21022014160020
http://www.juggyboy.com/view/JBEX21022014164020
```

Constant	Date	Time
JBEX21022014	21022014	152820
JBEX21022014	21022014	153020
JBEX21022014	21022014	160020
JBEX21022014	21022014	164020

Predicts

At 16:25:55 on Feb-25, 2014, the attacker can successfully predict the session ID to be

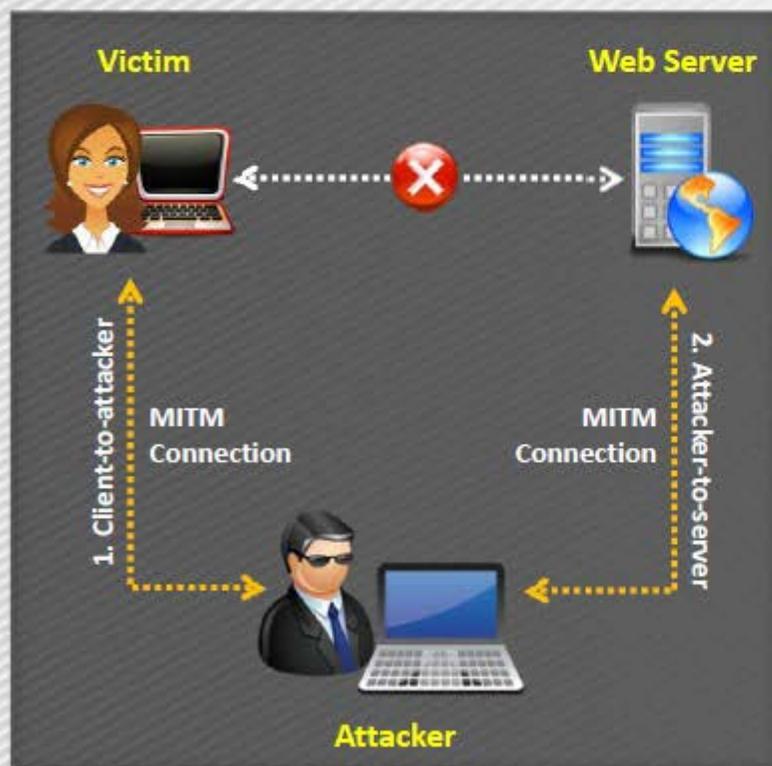
```
http://www.juggyboy.com/view/JBEX25022014162555
```

Constant	Date	Time
JBEX25022014	25022014	162555

Compromising Session IDs Using Man-in-the-Middle Attack



The man-in-the-middle attack is used to **intrude into an existing connection** between systems and to intercept messages being exchanged



Attackers use different techniques and **split the TCP connection** into two connections

- Client-to-attacker connection
- Attacker-to-server connection

After the successful interception of TCP connection, an attacker can read, modify, and insert fraudulent data into the **intercepted communication**

In the case of an **http transaction**, the TCP connection between the client and the server becomes the target

Compromising Session IDs Using Man-in-the-Browser Attack



01

Man-in-the-browser attack **uses a Trojan Horse** to intercept the calls between the browser and its security mechanisms or libraries



02

It works with an already installed Trojan horse and acts between the **browser and its security mechanisms**



03

Its main objective is to cause financial deceptions by manipulating transactions of **Internet Banking systems**



Steps to Perform Man-in-the-Browser Attack



- 01** The Trojan first infects the **computer's software** (OS or application)
- 02** The Trojan installs malicious code (extension files) and saves it into the **browser configuration**
- 03** After the user restarts the browser, the **malicious code** in the form of extension files is loaded
- 04** The **extension files** register a handler for every visit to the webpage
- 05** When the page is loaded, the extension uses the **URL** and matches it with a **list of known sites** targeted for attack
- 06** The user logs in **securely** to the website
- 07** It registers a **button event handler** when a specific page load is detected for a specific pattern and compares it with its targeted list
- 08** When the user clicks on the button, the extension uses **DOM interface** and extracts all the data from all form fields and modifies the values

Steps to Perform Man-in-the-Browser Attack (Cont'd)

**09**

The browser sends the **form** and **modified values** to the server

10

The server receives the **modified values** but cannot distinguish between the original and the modified values

11

After the server performs the transaction, a **receipt is generated**

12

Now, the browser receives the receipt for the **modified transaction**

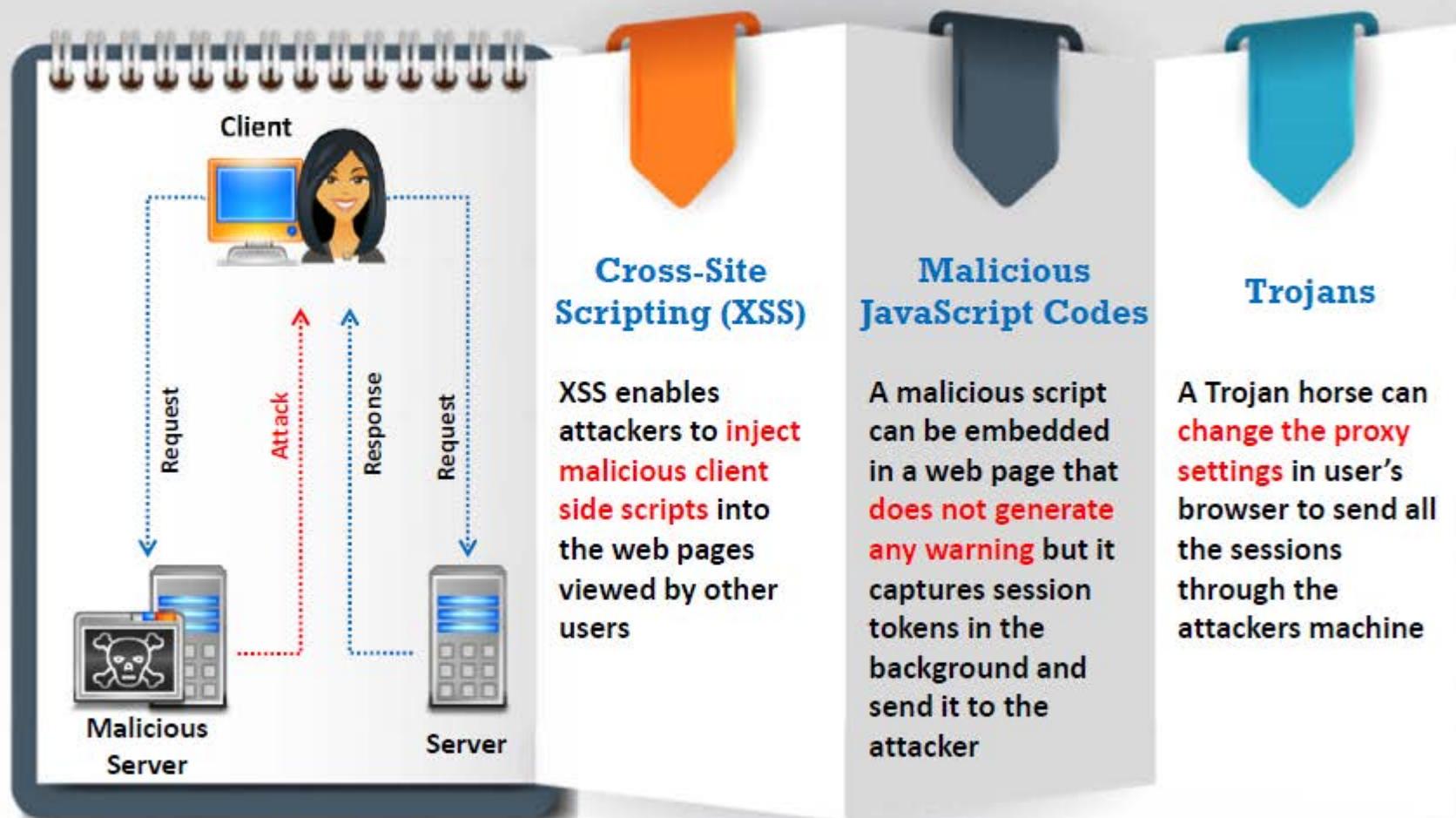
13

The browser displays the receipt with the **original details**

14

The user thinks that the **original transaction** was received by the server without any interceptions

Compromising Session IDs Using Client-side Attacks

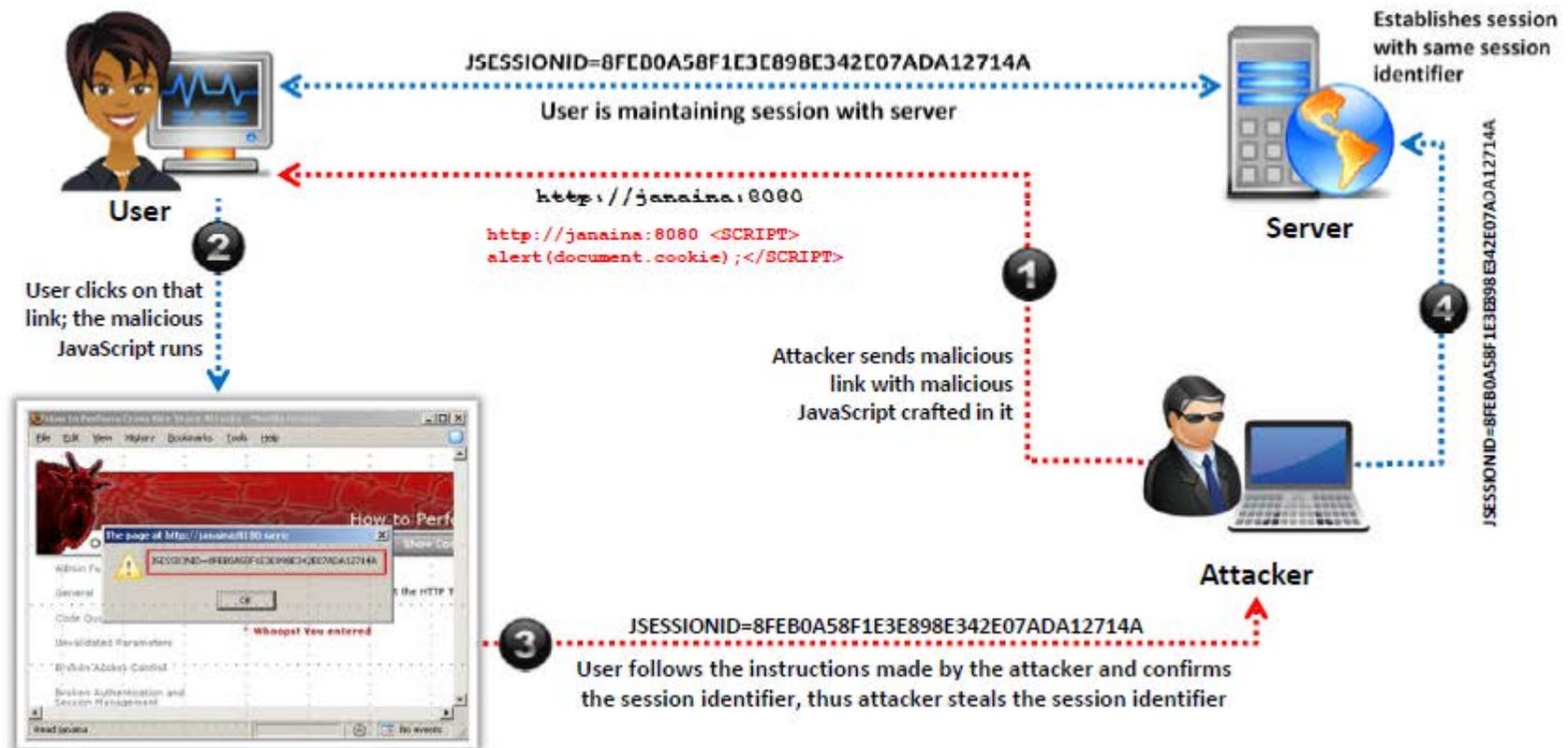


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Compromising Session IDs Using Client-side Attacks: **Cross-site Script Attack**



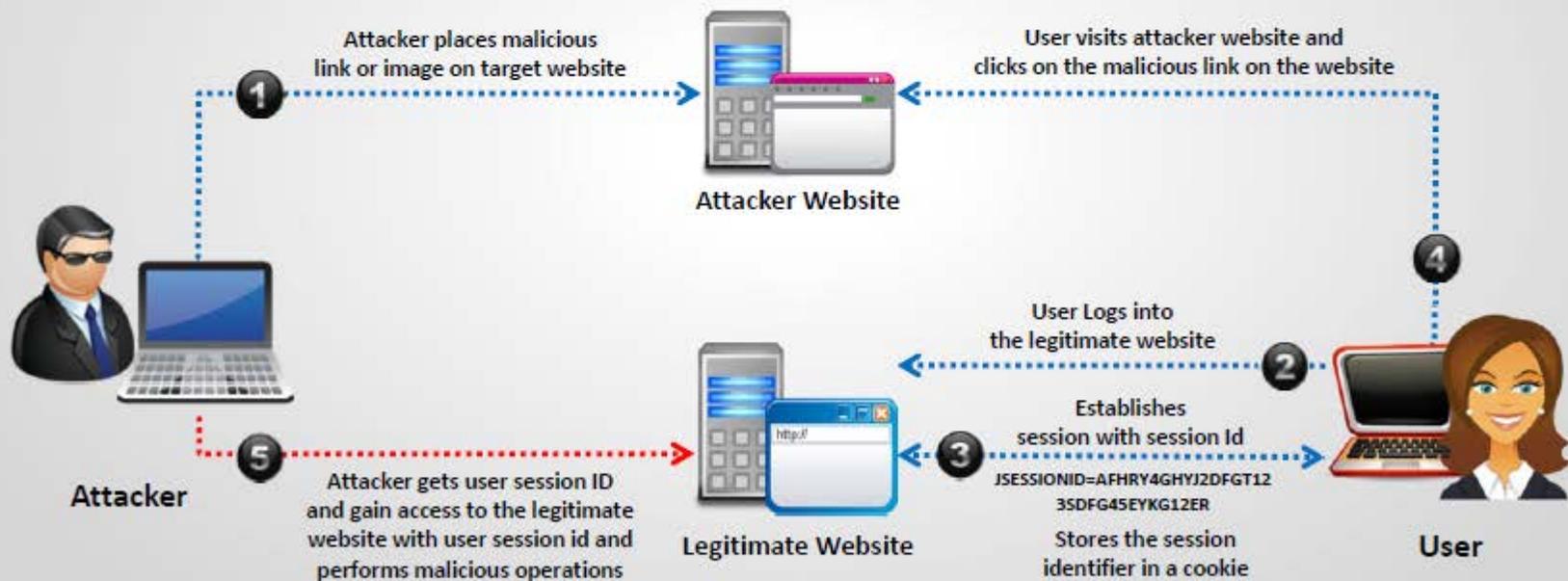
- If an attacker sends a **crafted link** to the victim with the **malicious JavaScript**, when the victim clicks on the link, the JavaScript will run and complete the instructions made by the attacker



Compromising Session IDs Using Client-side Attacks: **Cross-site Request Forgery Attack**



Cross-Site Request Forgery (CSRF) attack **exploits victim's active session** with a trusted site in order to perform malicious activities



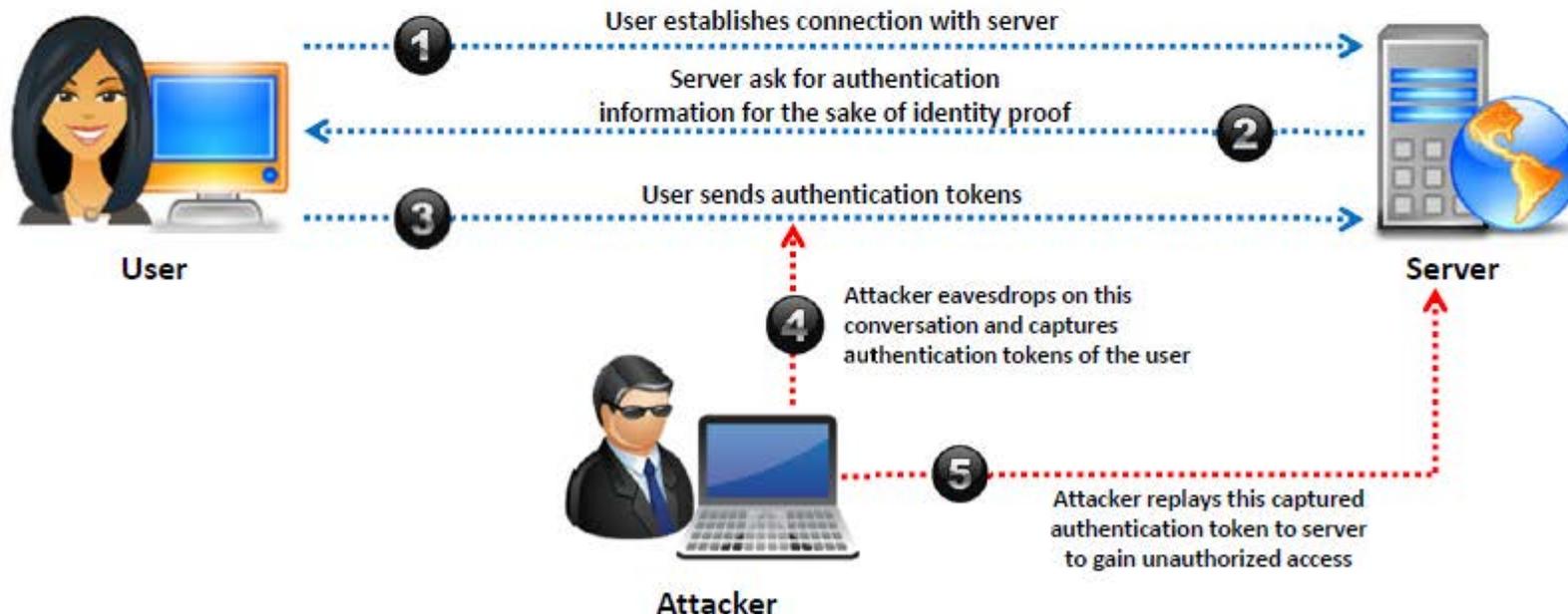
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Compromising Session IDs Using Session Replay Attack



In a session replay attack, the attacker listens to the conversation between the **user and the server** and captures the **authentication token** of the user

Once the authentication token is captured, the attacker **replays the request to the server** with the captured **authentication token** and gains **unauthorized access** to the server



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Compromising Session IDs Using Session Fixation



Session fixation is an attack that allows an attacker to hijack a **valid user session**



The attack tries to lure a user to authenticate himself with a known session ID and then hijacks the **user-validated session** by the knowledge of the used session ID



The attacker has to provide a **legitimate web application session ID** and try to lure victim browser to use it



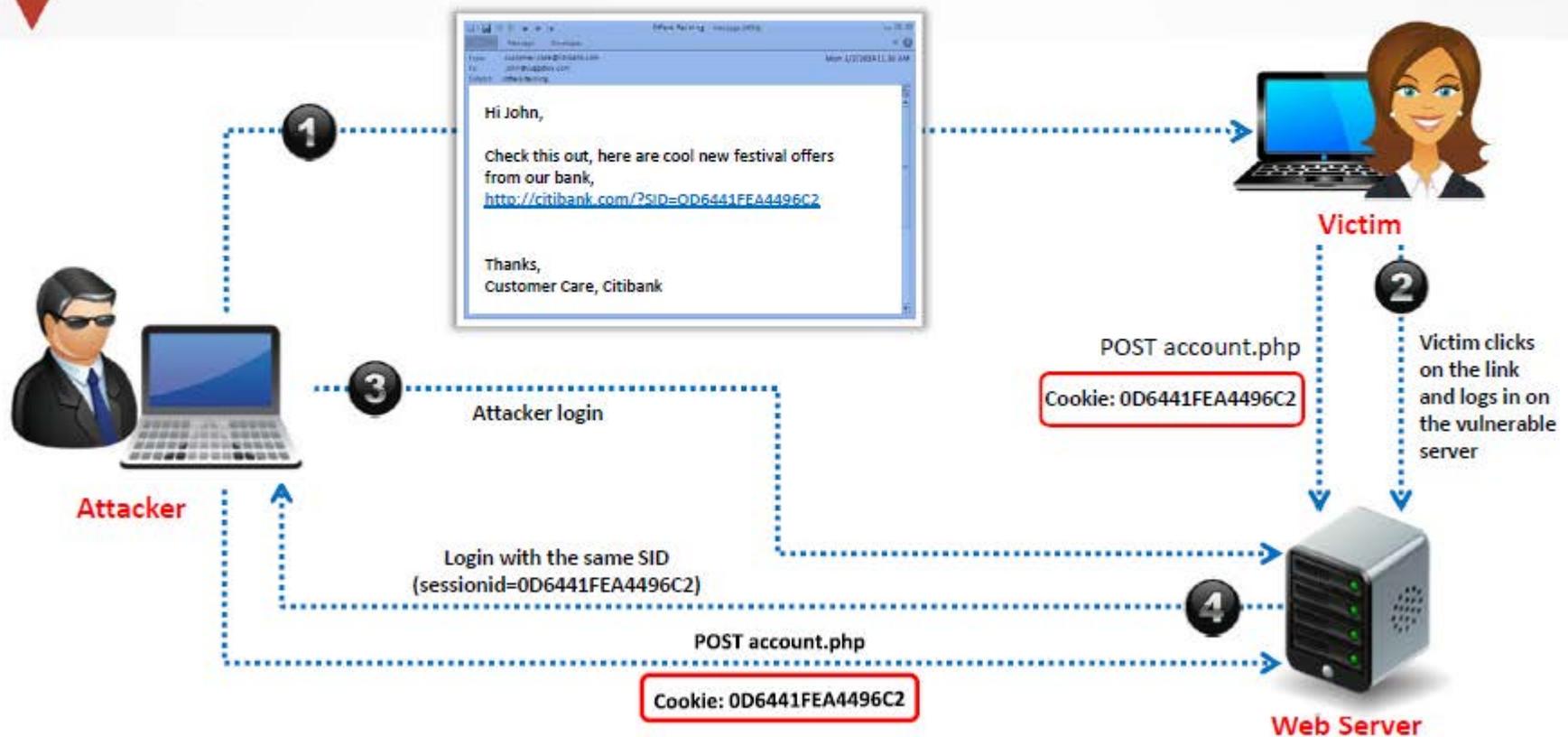
Several techniques to **execute session fixation** attack are:

- Session token in the **URL argument**
- Session token in a **hidden form field**
- Session ID in a **cookie**

Session Fixation Attack

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- Attacker exploits the **vulnerability of a server** which allows a user to use fixed SID
- Attacker provides a **valid SID** to a victim and lures him to **authenticate himself** using that SID



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Network-level Session Hijacking



Session Hijacking

- The network-level hijacking relies on hijacking **transport and Internet protocols** used by web applications in the application layer
- By attacking the network-level sessions, the attacker gathers some **critical information** which is used to **attack the application level sessions**

Network-level hijacking includes:

Blind Hijacking



UDP Hijacking



TCP/IP Hijacking



RST Hijacking



Man-in-the-Middle:
Packet Sniffer



IP Spoofing:
Source Routed
Packets



The 3-Way Handshake



If the attacker can anticipate the **next sequence** and **ACK number** that Bob will send, he/she will spoof Bob's address and start a communication with the server



Bob

SYN SEQ# 4000

SYN + ACK, ACK# 4001, SEQ# 7000

ACK, ACK# 7001, SEQ# 4001



Server

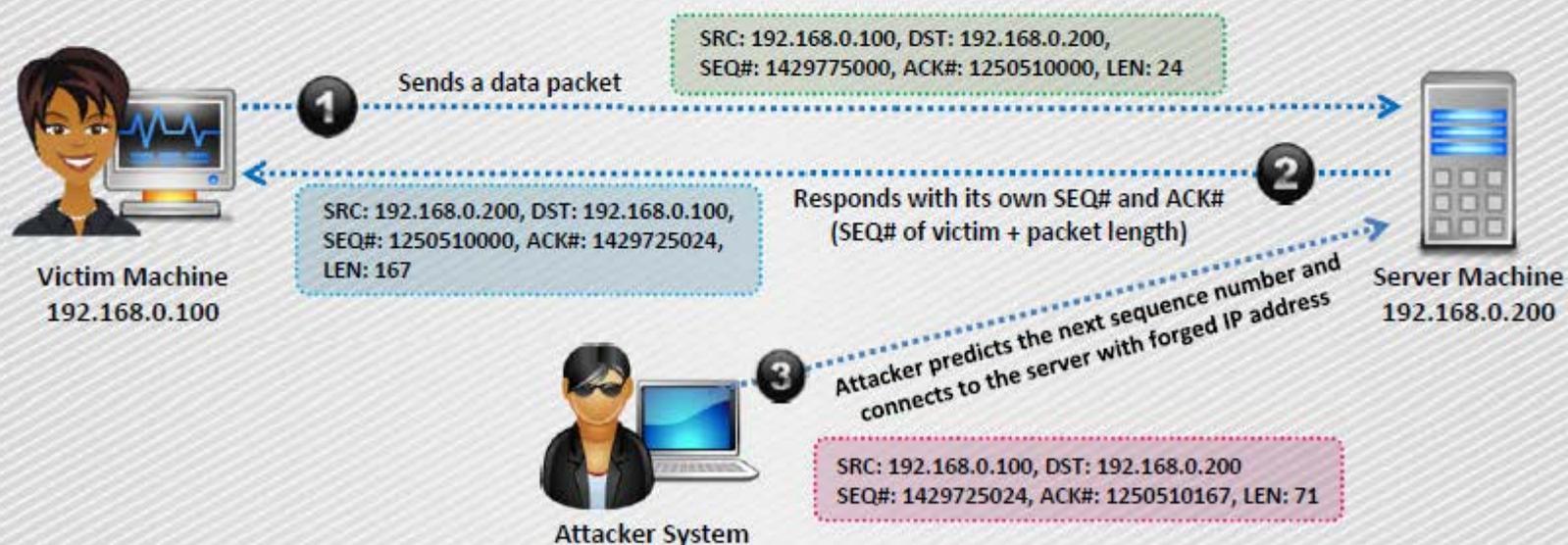


1. Bob initiates a connection with the server and sends a packet to the server with the **SYN flag set**
2. The server receives this packet and sends back a packet with the **SYN + ACK flag** and an **ISN (Initial Sequence Number)** for the server
3. Bob sets the **ACK flag** acknowledging the receipt of the packet and increments the sequence number by 1
4. Now, the two machines successfully **established a session**

TCP/IP Hijacking

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- TCP/IP hijacking is a hacking technique that uses **spoofed packets** to take over a connection between a victim and a target machine
- The victim's connection hangs and the attacker is then able to **communicate with the host's machine** as if the attacker is the victim
- To launch a TCP/IP hijacking attack, the **attacker must be on the same network as the victim**
- The target and the victim machines can be anywhere



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TCP/IP Hijacking Process

**1**

The attacker **sniffs the victim's connection** and uses the victim's IP to send a spoofed packet with the predicted sequence number

2

The receiver processes the **spoofed packet**, increments the sequence number, and sends acknowledgement to the victim's IP

3

The victim machine is unaware of the spoofed packet, so it ignores the **receiver machine's ACK packet** and turns sequence number count off

4

Therefore, the receiver receives packets with the **incorrect sequence number**

5

The attacker forces the victim's connection with the receiver machine to a **desynchronized state**

6

The attacker **tracks sequence numbers** and continuously spoofs packets that comes from the victim's IP

7

The attacker continues to communicate with the **receiver machine** while the victim's connection hangs

IP Spoofing: Source Routed Packets

**01**

Packet source routing technique is used for **gaining unauthorized access** to a computer with the help of a trusted host's IP address

02

The attacker spoofs the host's IP address so that the server **managing a session** with the host, accepts the packets from the attacker

03

When the session is established, the attacker **injects forged packets** before the host responds to the server

04

The original packet from the host is lost as the server gets the packet with a **sequence number** already used by the attacker

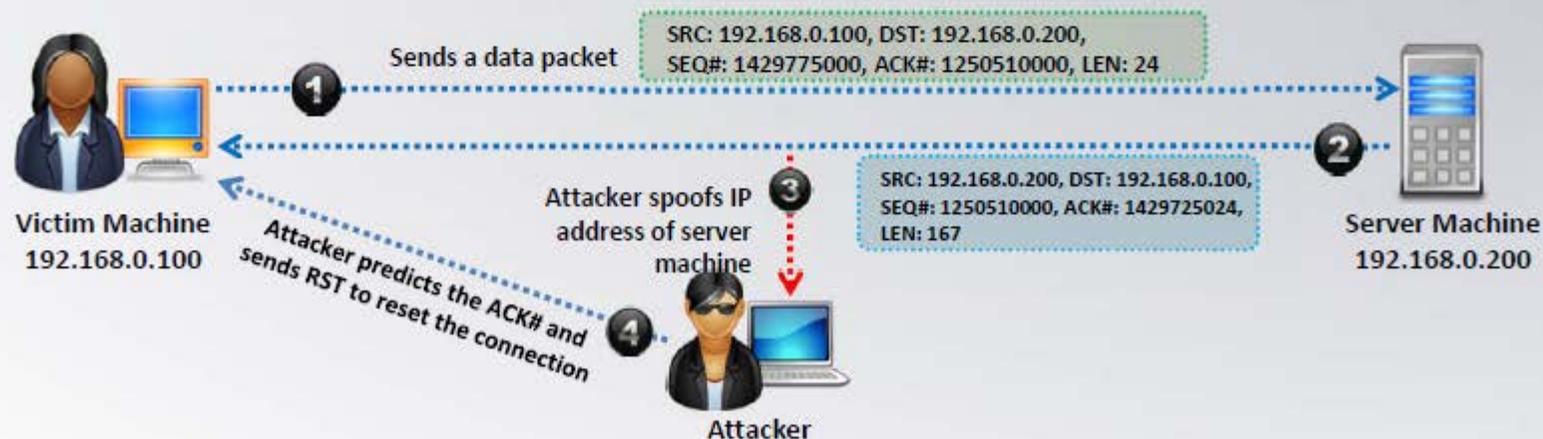
05

The packets from attacker are source-routed through the host with the **destination IP** specified by the attacker

RST Hijacking



- RST hijacking involves injecting an **authentic-looking reset (RST) packet** using spoofed source address and predicting the acknowledgment number
- The hacker can reset the victim's connection if it uses an **accurate acknowledgment number**
- The victim believes that the source actually sent the **reset packet** and **resets the connection**
- RST Hijacking can be carried out using a **packet crafting tool** such as Colasoft's Packet Builder and TCP/IP analysis tool such as tcpdump



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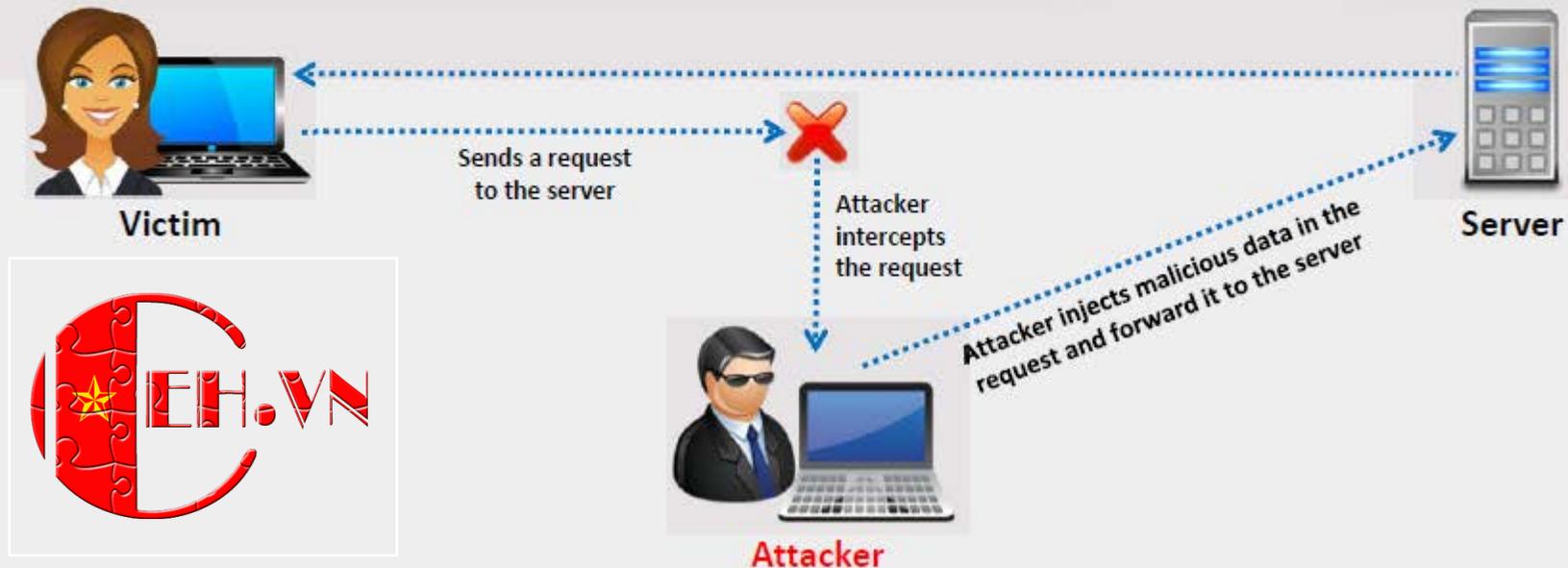
Blind Hijacking

**01**

The attacker can inject the **malicious data or commands** into the intercepted communications in the TCP session even if the source-routing is disabled

02

The attacker can send the data or comments but has no **access to see the response**



MiTM Attack Using Forged ICMP and ARP Spoofing



In this attack, the packet sniffer is **used as an interface** between the client and the server



ARP spoofing involves fooling the host by **broadcasting the ARP request** and changing its ARP tables by sending the forged ARP replies



The packets between the client and the server are routed through the **hijacker's host** by using two techniques

Using Forged Internet Control Message Protocol (ICMP)

It is an extension of IP to **send error messages** where the attacker can send messages to **fool the client and the server**



Using Address Resolution Protocol (ARP) Spoofing

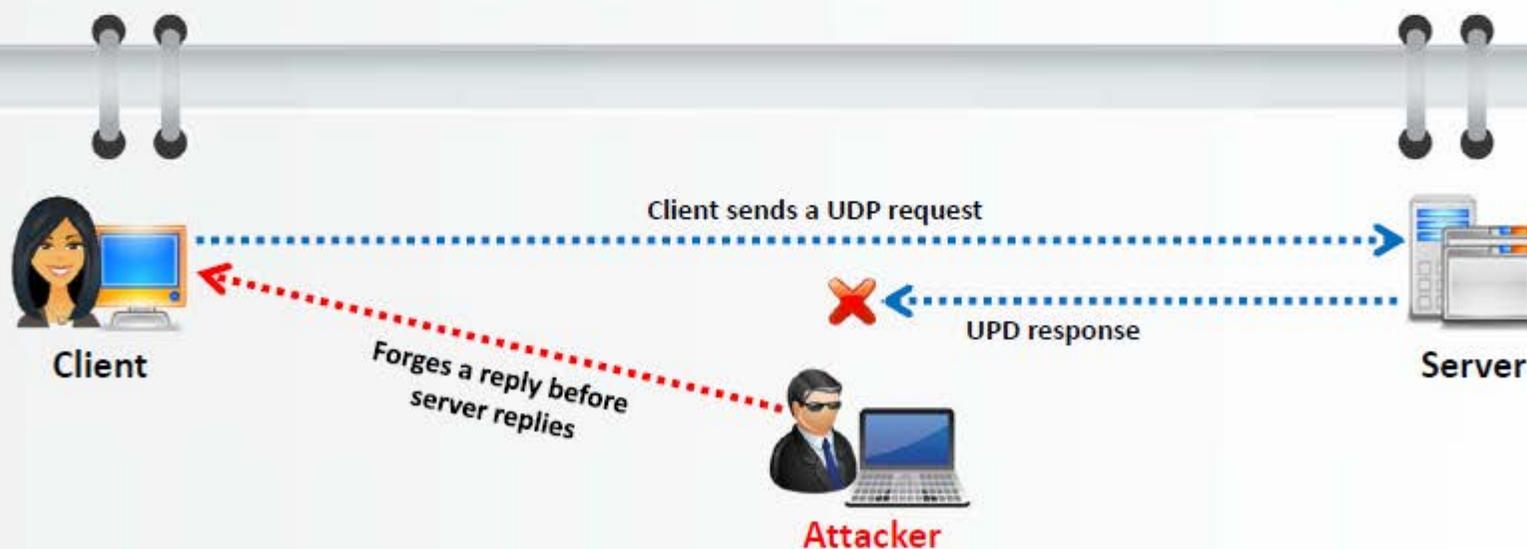
ARP is used to map the **network layer addresses** (IP address) to **link layer addresses** (MAC address)



UDP Hijacking



- A network-level session hijacking where the attacker sends **forged server reply** to a victim's UDP request before the intended server replies to it
- The attacker uses **man-in-the-middle** attack to intercept server's response to the client and sends its own forged reply



Module Flow

**1****Session Hijacking
Concepts****2****Application Level
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Session Hijacking Tool: Zaproxy

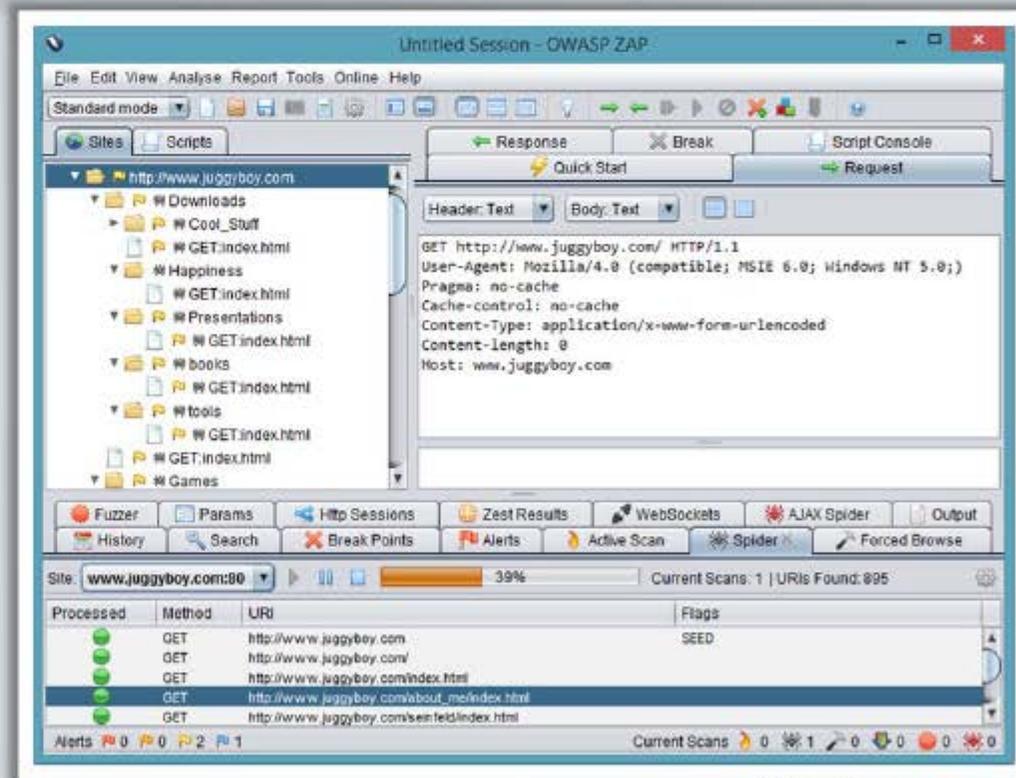


The OWASP Zed Attack Proxy (ZAP) is an integrated penetration testing tool for **finding vulnerabilities in web applications**



Features

- Intercepting proxy
- Active scanner
- Passive scanner
- Brute force scanner
- Spider and fuzzer
- Port scanner
- Dynamic SSL certificates
- API
- Beanshell integration



<https://www.owasp.org>

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Session Hijacking Tools: Burp Suite and JHijack

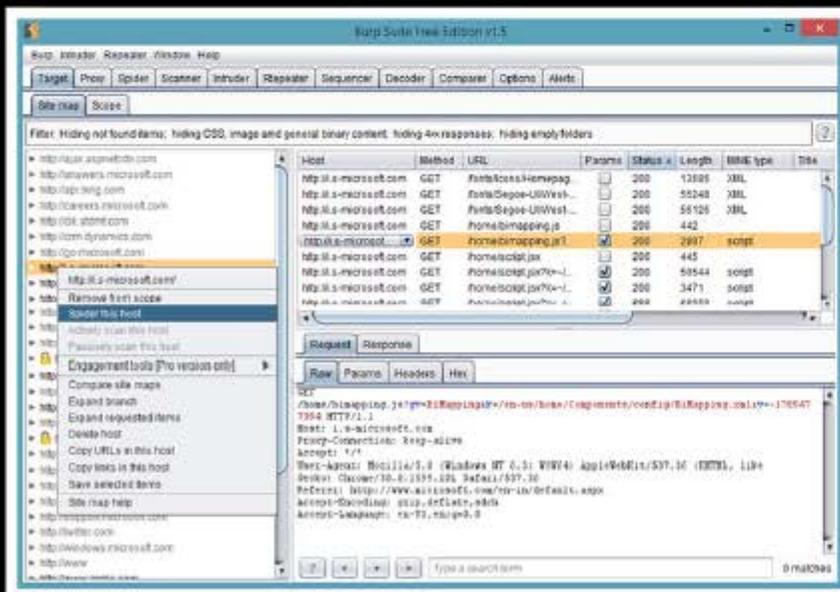


Burp Suite

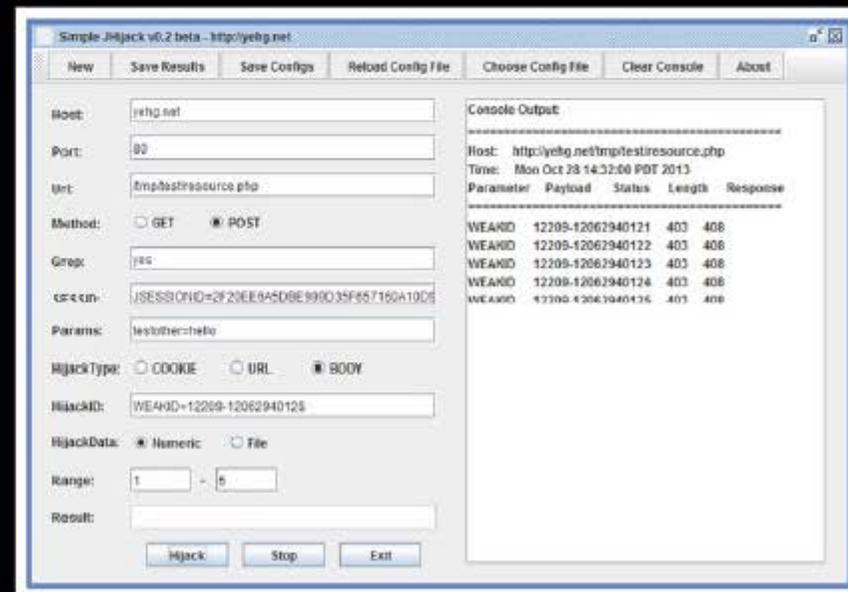
- Burp suite allows the attacker to **inspect and modify traffic** between the browser and the target application
- It **analyzes all kinds of content**, with automatic coloring of request and response syntax

JHijack

- A Java hijacking tool for **web application session security assessment**
- A simple Java Fuzzer mainly used for **numeric session hijacking** and **parameter enumeration**



<http://portswigger.net>



<http://jhijack.sourceforge.net>

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Session Hijacking Tools



Surf Jack

<https://code.google.com>



Ettercap

<http://ettercap.github.io>



TamperIE

<http://www.bayden.com>



PerJack

<http://packetstormsecurity.org>



WhatsUp Gold Engineer's Toolkit

<http://www.whatsupgold.com>



Cookie Cadger

<https://www.cookiecadger.com>



Firesheep

<http://codebutler.github.io>



CookieCatcher

<https://github.com>



T-sight

<http://www.engage.com>



sslstrip

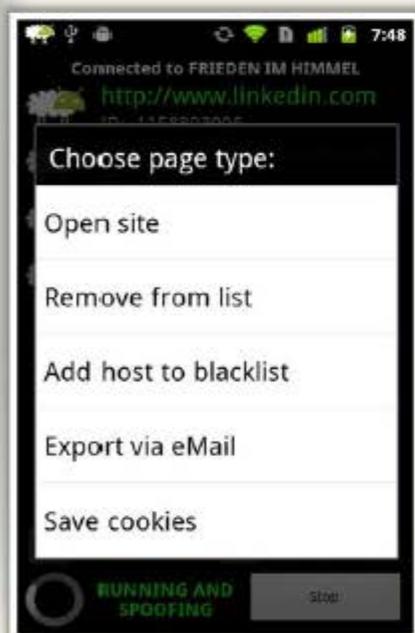
<https://pypi.python.org>

Session Hijacking Tools for Mobile: DroidSheep and DroidSniff



DroidSheep

- DroidSheep is a simple Android tool for web session hijacking (**sidejacking**)
- It **listens for HTTP packets** sent via a wireless (802.11) network connection and **extracts the session IDs** from these packets



<http://droidsheep.de>

DroidSniff

- DroidSniff is an Android app for security analysis in wireless networks and **capturing Facebook, Twitter, LinkedIn, and other accounts**



<https://github.com>

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Session Hijacking Detection Methods



Detection Method

Manual Method

Automatic Method

Using Packet Sniffing Software

Intrusion Detection Systems (IDS)

Normal Telnet Session

Intrusion Prevention Systems (IPS)

Forcing an ARP Entry



Protecting against **Session Hijacking**



Use **Secure Shell (SSH)** to create a secure communication channel

Pass the **authentication cookies** over HTTPS connection

Implement the **log-out functionality** for user to end the session

Generate the **session ID** after successful login and accept session IDs generated by server only

Ensure data in transit is **encrypted** and implement **defense-in-depth** mechanism

Use **string** or **long random number** as a session key

Use different **user name** and **passwords** for different accounts

Educate the employees and **minimize remote access**

Implement **timeout()** to destroy the session when expired

Do not transport session ID in **query string**

Use **switches** rather than **hubs** and limit incoming connections

Ensure **client-side** and **server-side** protection software are in active state and up to date

Use strong **authentication** (like Kerberos) or peer-to-peer VPN's

Configure the appropriate **internal** and **external spoof rules** on gateways

Use **IDS products** or ARPwatch for monitoring ARP cache poisoning

Use **encrypted protocols** that are available at OpenSSH suite

Methods to Prevent Session Hijacking: To be Followed by Web Developers



Create session keys with **lengthy strings or random number** so that it is difficult for an attacker to guess a valid session key



Regenerate the **session ID** after a successful login to prevent session fixation attack



Encrypt the **data and session key** that is transferred between the user and the web servers



Expire the session as soon as the user logs out



Prevent **Eavesdropping** within the network



Reduce the **life span** of a session or a cookie

Methods to Prevent Session Hijacking: To be Followed by Web Users



1

Do not click on the links that are received through **mails or IMs**

2

Use firewalls to prevent the **malicious content** from entering the network

3

Use firewall and browser settings to **restrict cookies**

4

Make sure that the website is certified by the **certifying authorities**

5

Make sure you clear **history, offline content,** and **cookies** from your browser after every confidential and sensitive transaction

6

Prefer https, a secure transmission, rather than http when transmitting **sensitive and confidential data**

7

Logout from the browser by **clicking on logout** button instead of closing the browser

Approaches Vulnerable to Session Hijacking and their Preventative Solutions



Issue	Solution	Notes
Telnet, rlogin	OpenSSH or ssh (Secure Shell)	It sends encrypted data and makes it difficult for attacker to send the correctly encrypted data if session is hijacked
FTP	sFTP	It reduces the chances of successful hijacking
HTTP	SSL (Secure Socket Layer)	It reduces the chances of successful hijacking
IP	IPSec	It prevents hijacking by securing IP communications
Any Remote Connection	VPN	Implementing encrypted VPN such as PPTP, L2PT, IPSec, etc. for remote connection prevents session hijacking
SMB (Server Message Block)	SMB signing	It improves the security of the SMB protocol and reduces the chances of session hijacking
Hub Network	Switch Network	It mitigates the risk of ARP spoofing and other session hijacking attacks

IPSec

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IPSec is a protocol suite developed by the IETF for **securing IP communications** by **authenticating** and **encrypting** each IP packet of a communication session

It is deployed widely to implement **virtual private networks (VPNs)** and for **remote user access** through dial-up connection to private networks

Benefits

Network-level peer authentication

Data origin authentication

Data integrity

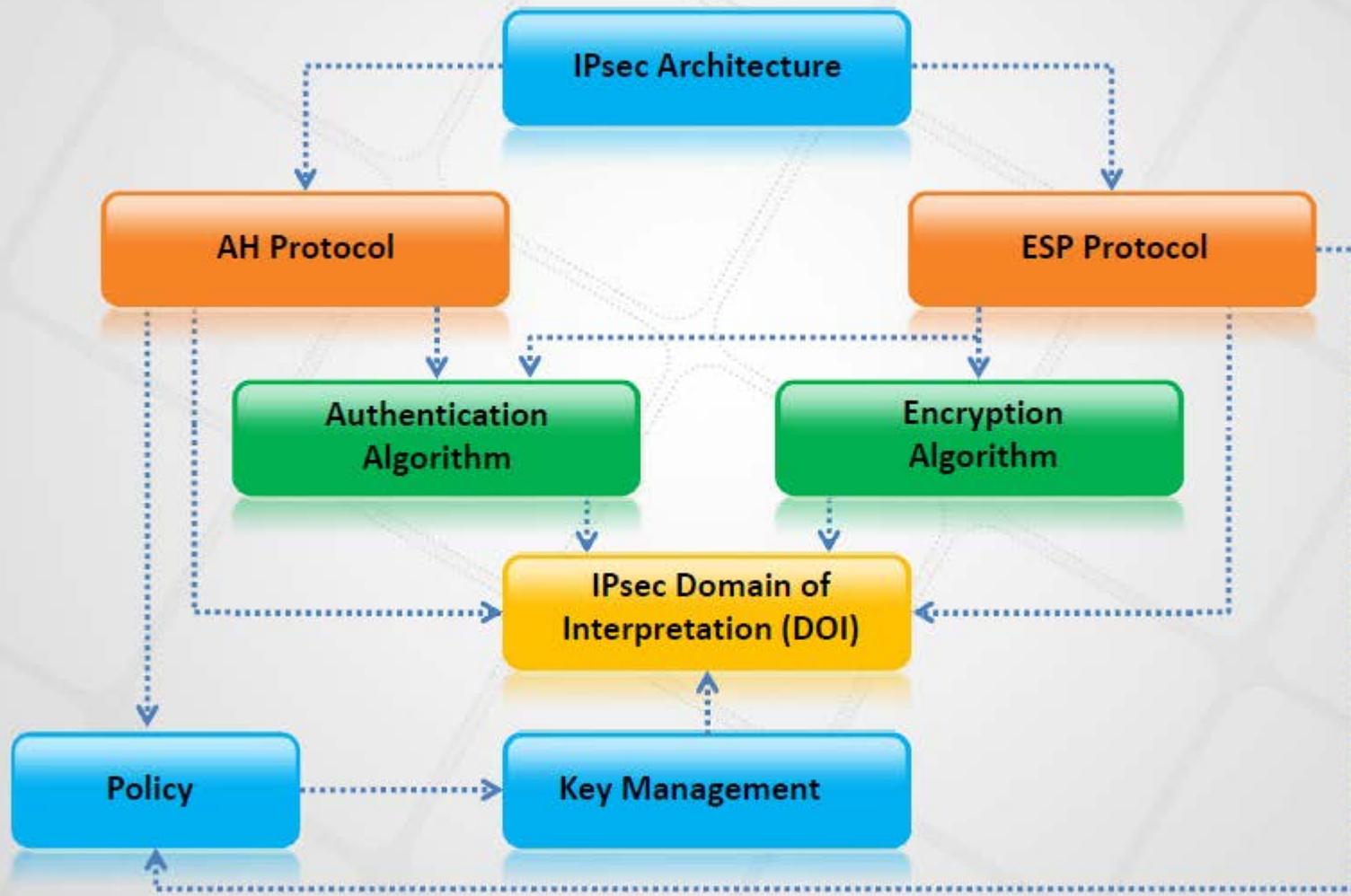
Data confidentiality (encryption)

Replay protection



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IPsec Architecture



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Components of IPsec



IPsec driver

A software, that performs protocol-level functions that are required to encrypt and decrypt the packets



Internet Key Exchange (IKE)

IPsec protocol that produces security keys for IPsec and other protocols



Internet Security Association Key Management Protocol

Software that allows two computers to communicate by encrypting the data that is exchanged between them



Oakley

A protocol, which uses the Diffie-Hellman algorithm to create master key, and a key that is specific to each session in IPsec data transfer



IPsec Policy Agent

A service of the Windows 2000, collects IPsec policy settings from the active directory and sets the configuration to the system at start up

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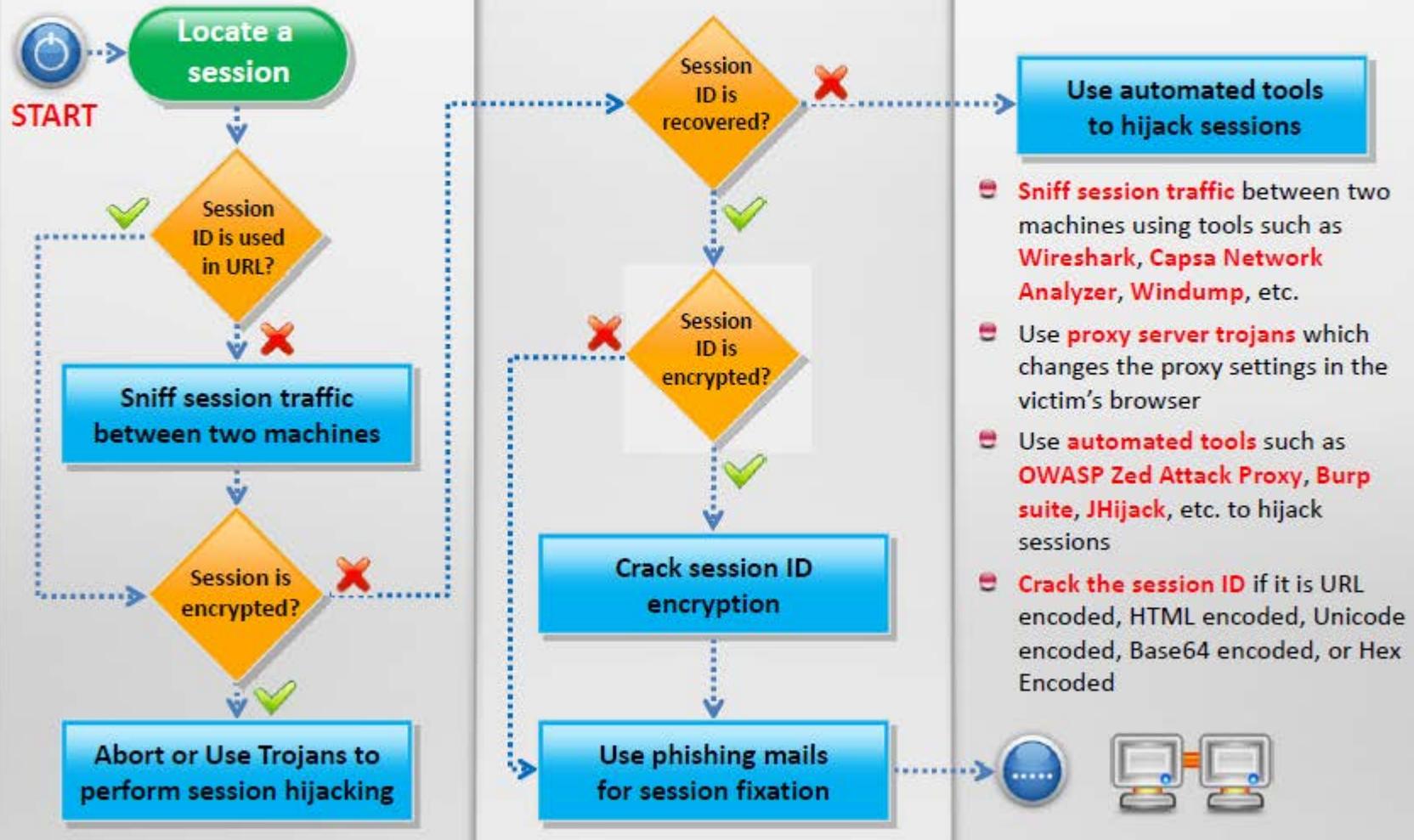
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Countermeasures

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Penetration Testing

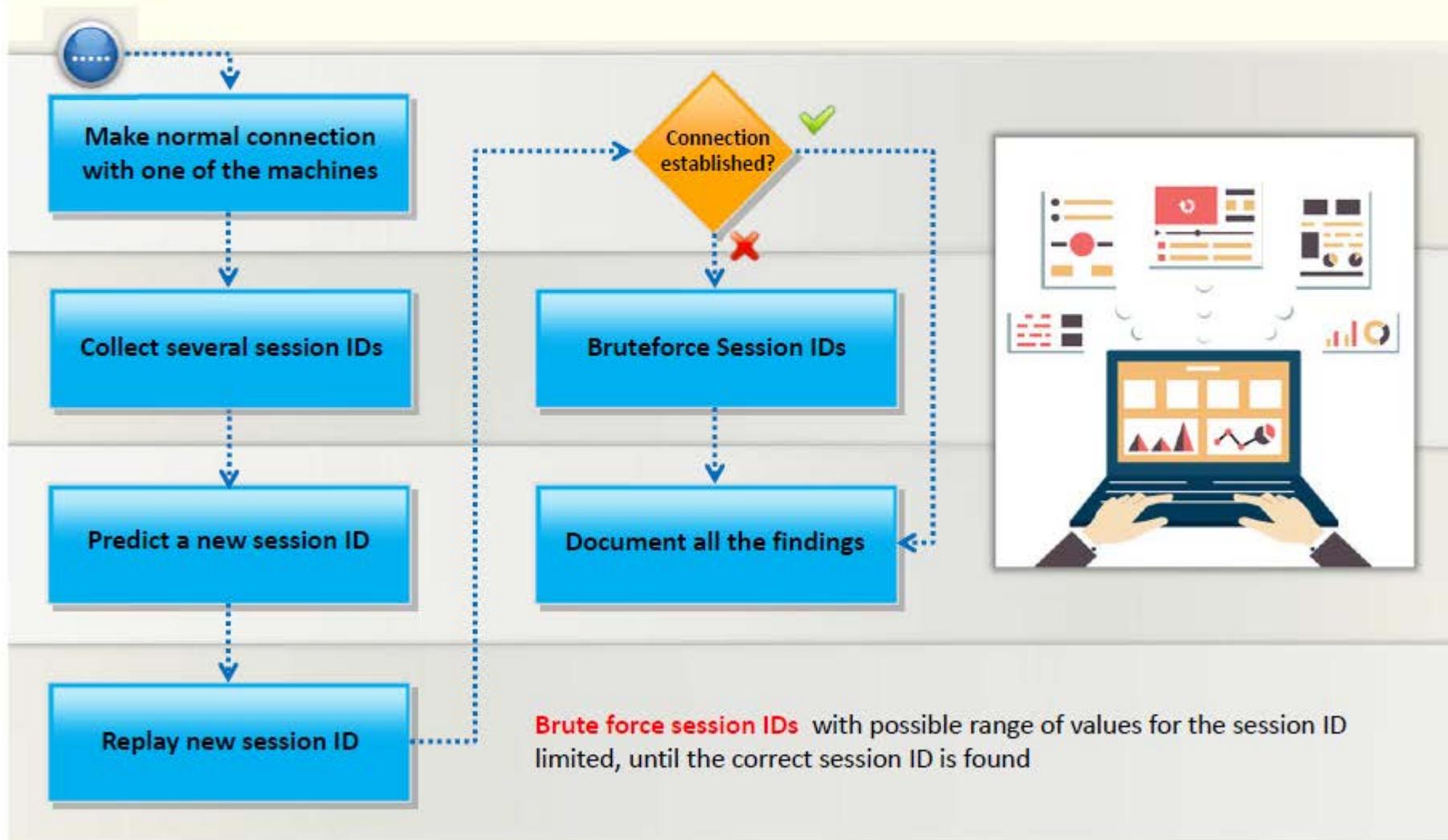
Session Hijacking Pen Testing



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Session Hijacking Pen Testing

(Cont'd)



Module Summary



- In session hijacking, an attacker relies on the legitimate user to connect and authenticate, and will then take over the session
- In a spoofing attack, the attacker pretends to be another user or machine to gain access
- Successful session hijacking is difficult and is only possible when a number of factors are under the attacker's control
- Session hijacking can be active or passive in nature depending on the degree of involvement of the attacker
- By attacking the network-level sessions, the attacker gathers some critical information that is used to attack the application-level sessions
- A variety of tools exist to aid the attacker in perpetrating a session hijack
- Session hijacking could be dangerous, and therefore, there is a need for implementing strict countermeasures

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